

# Lecture 7: Tricks + Word Embeddings

Alan Ritter

(many slides from Greg Durrett)

# Recall: Feedforward NNs

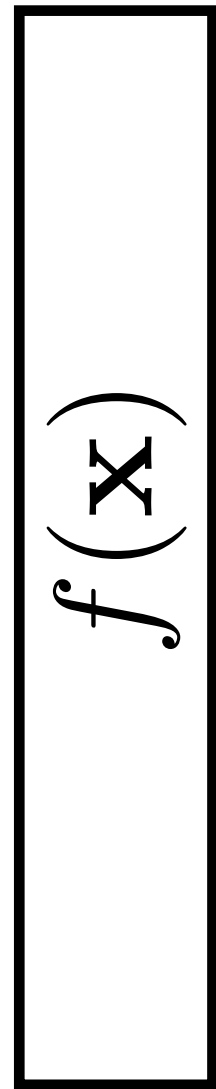
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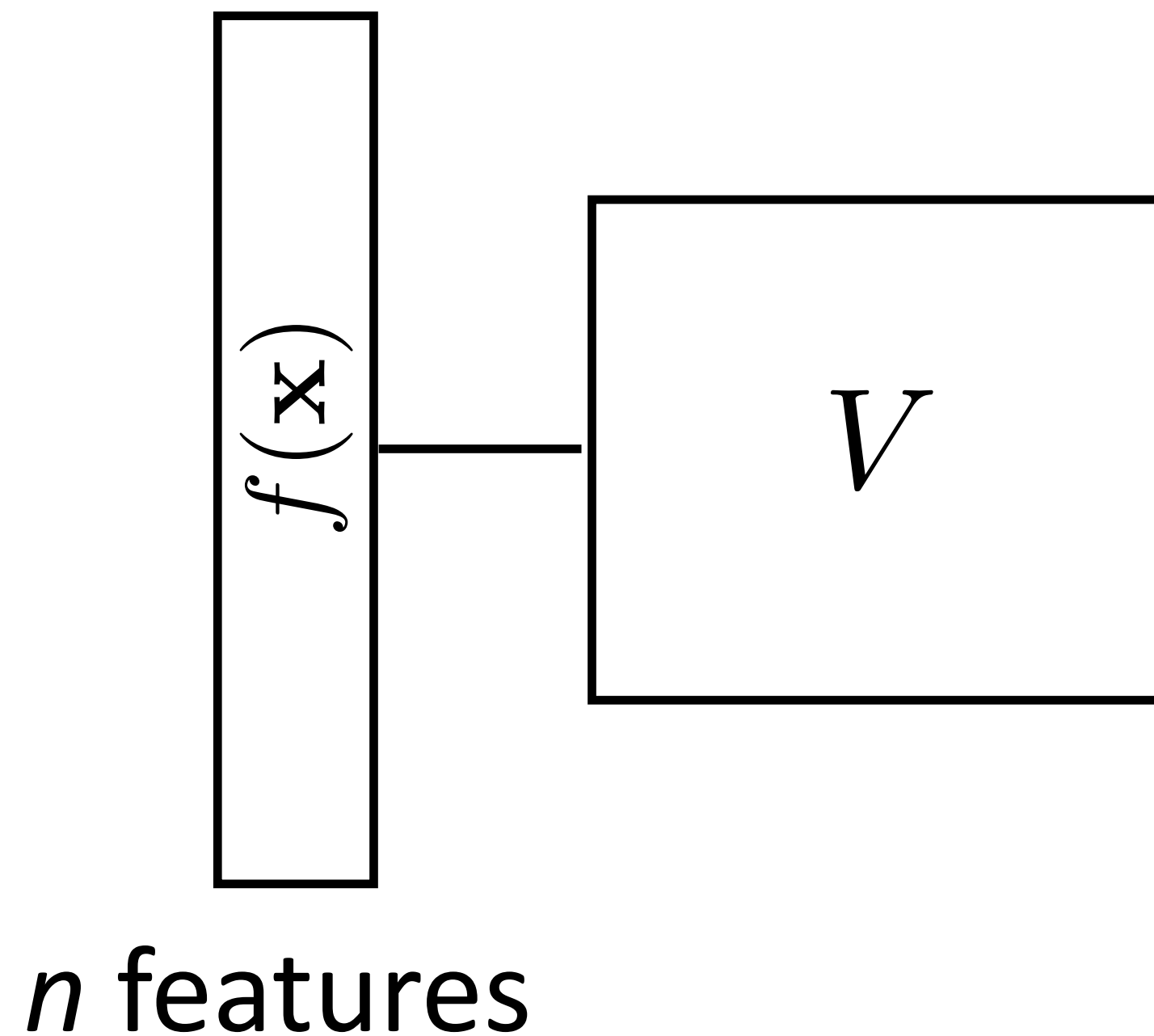


$n$  features

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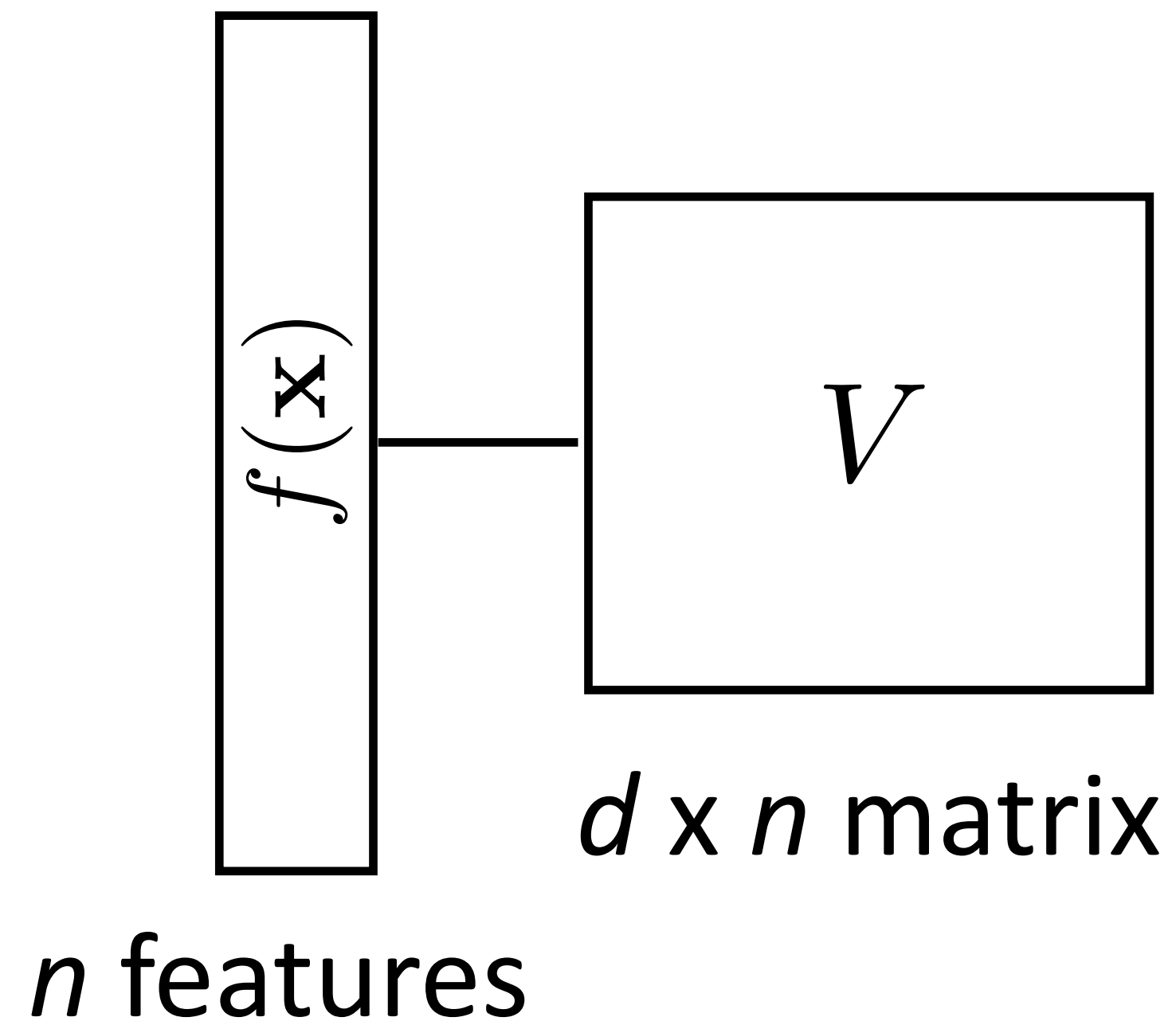
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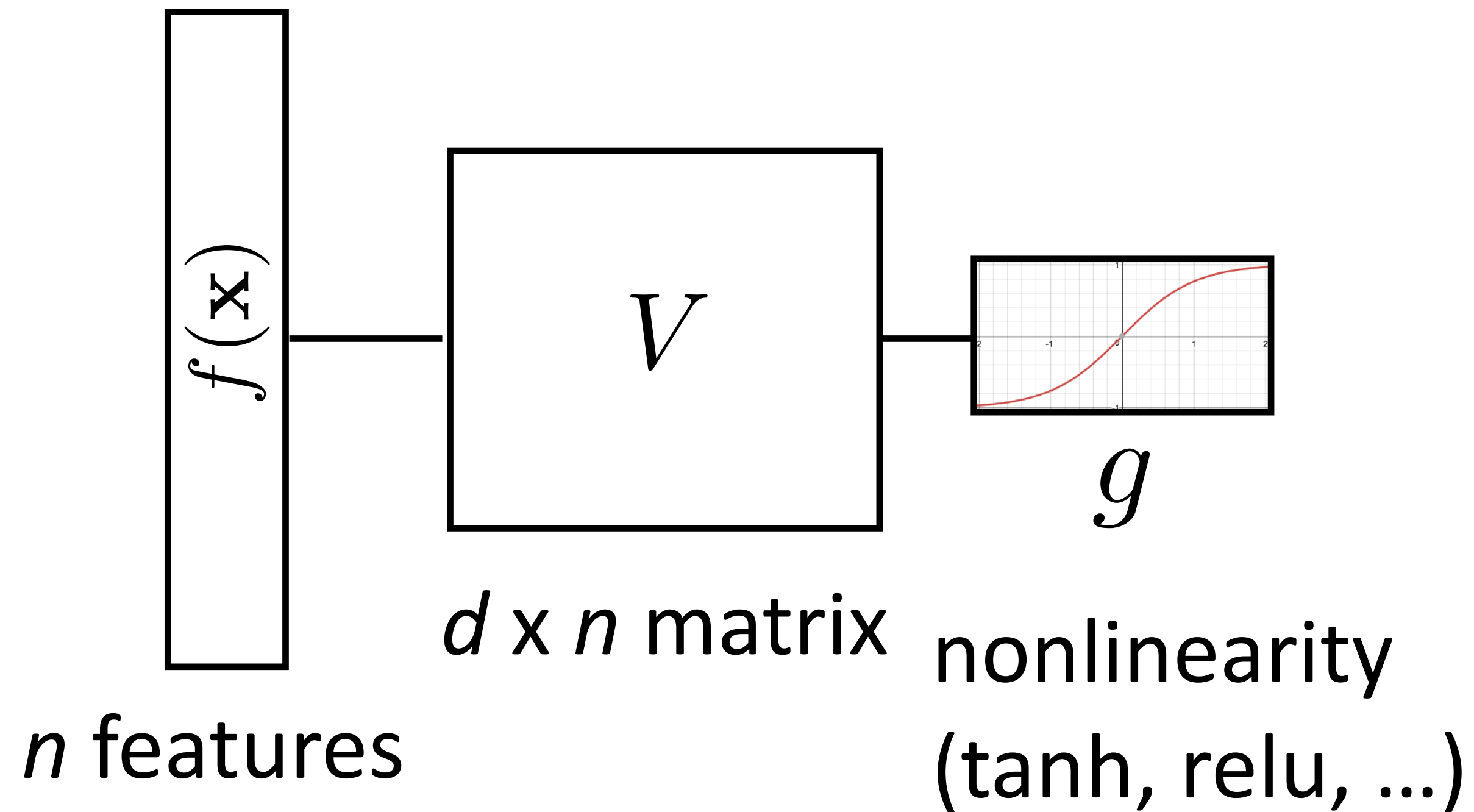
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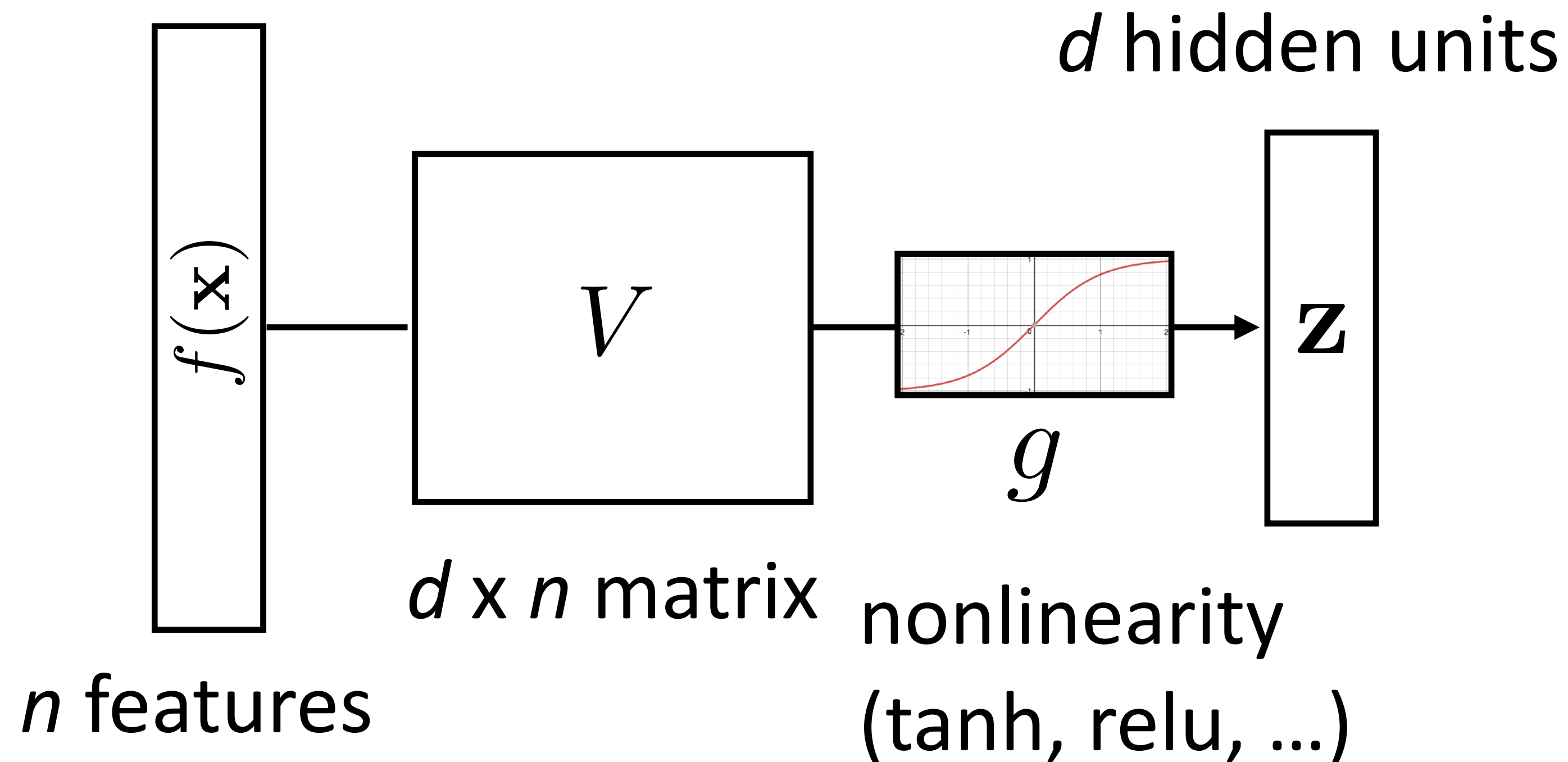
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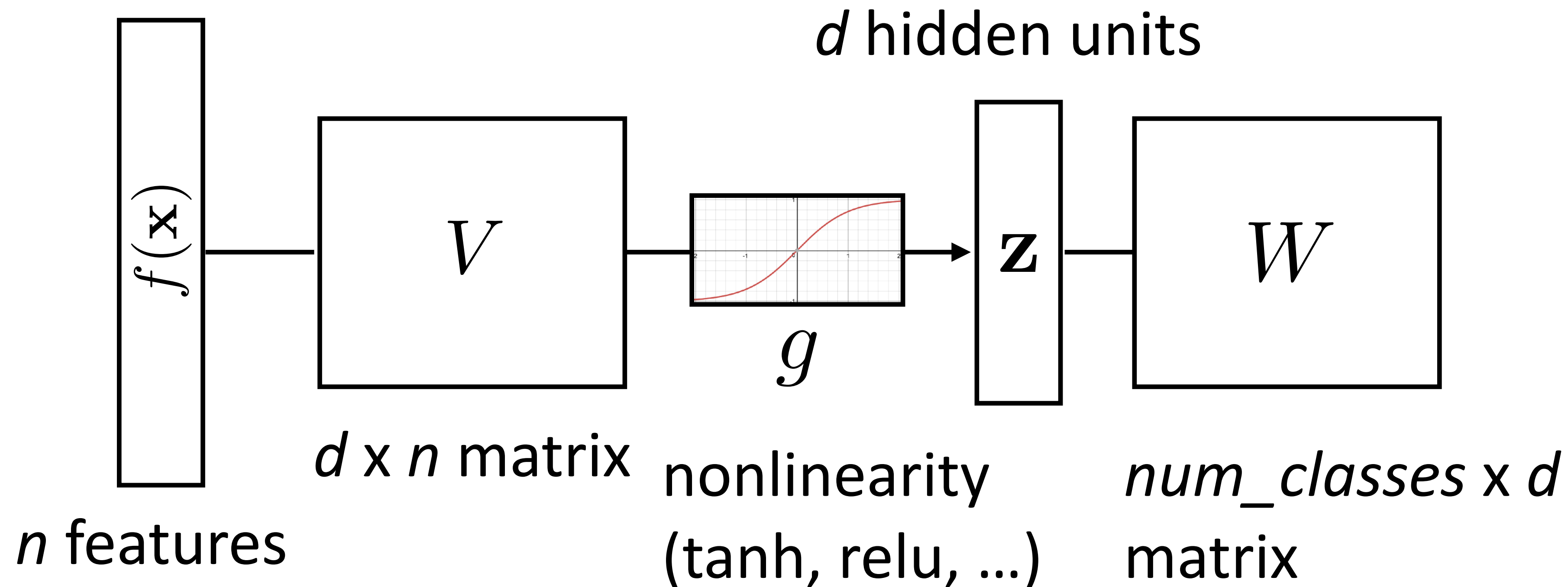
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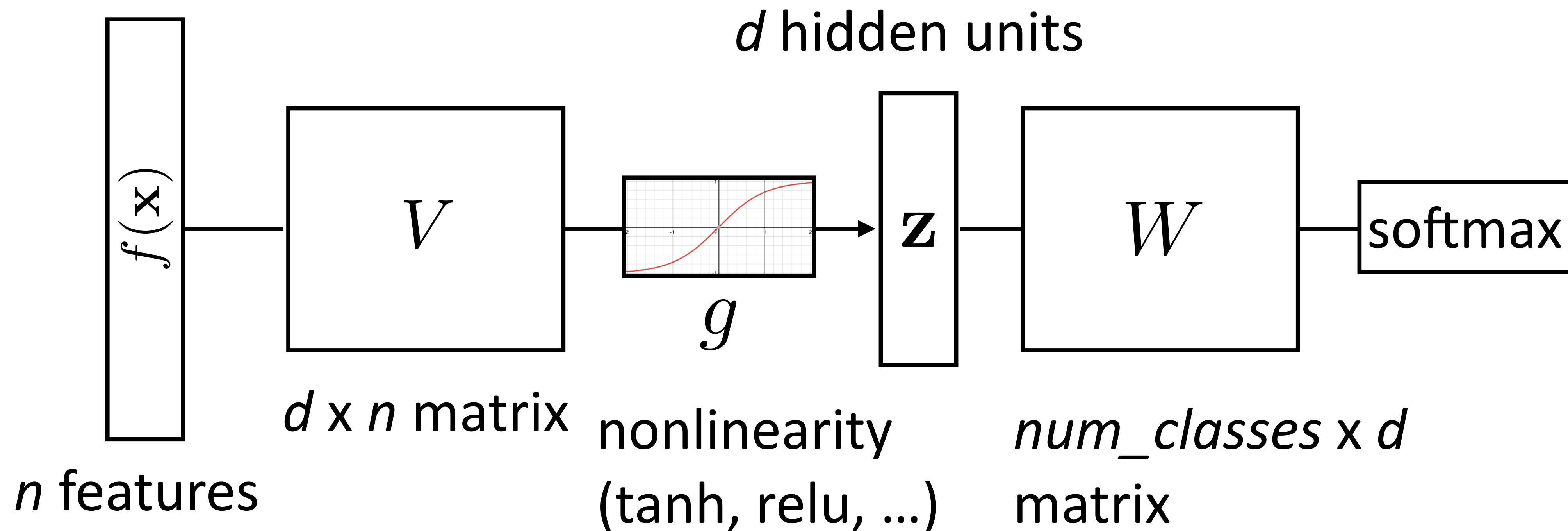




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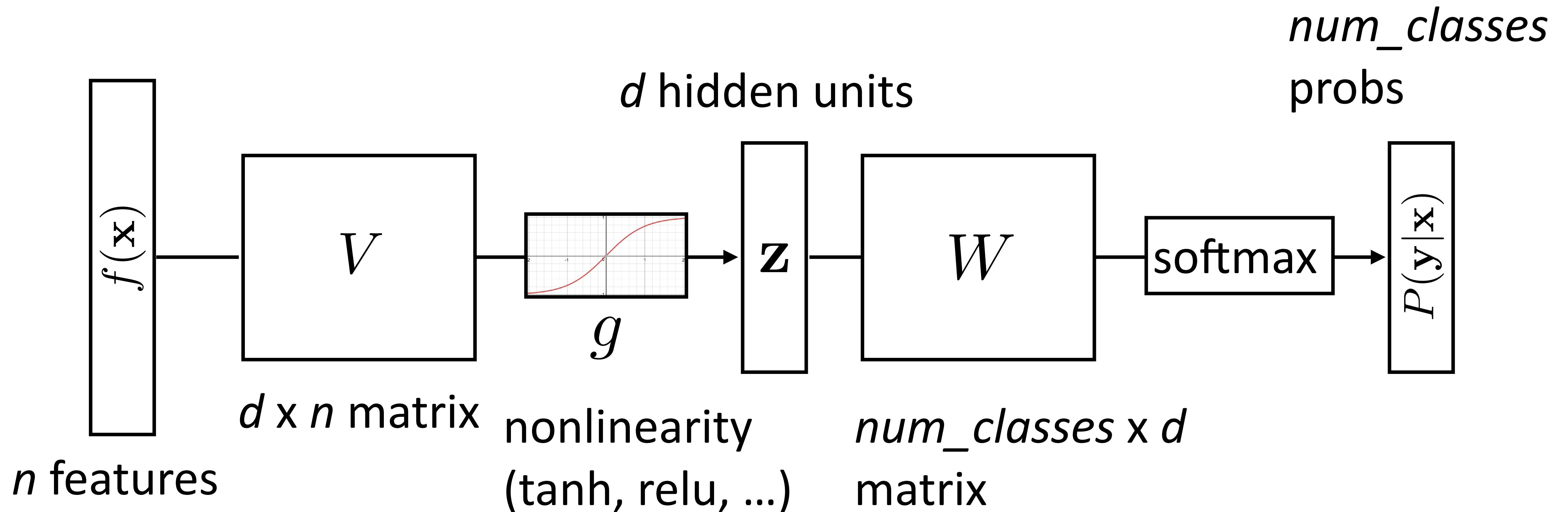
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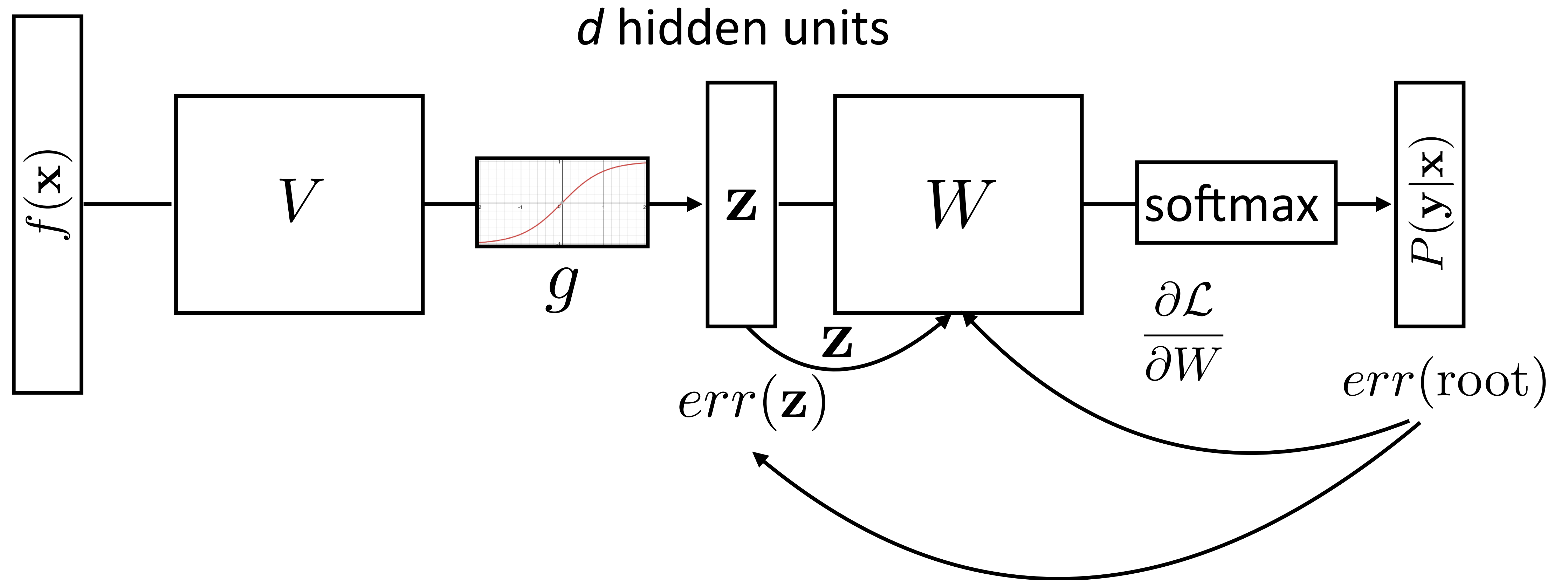
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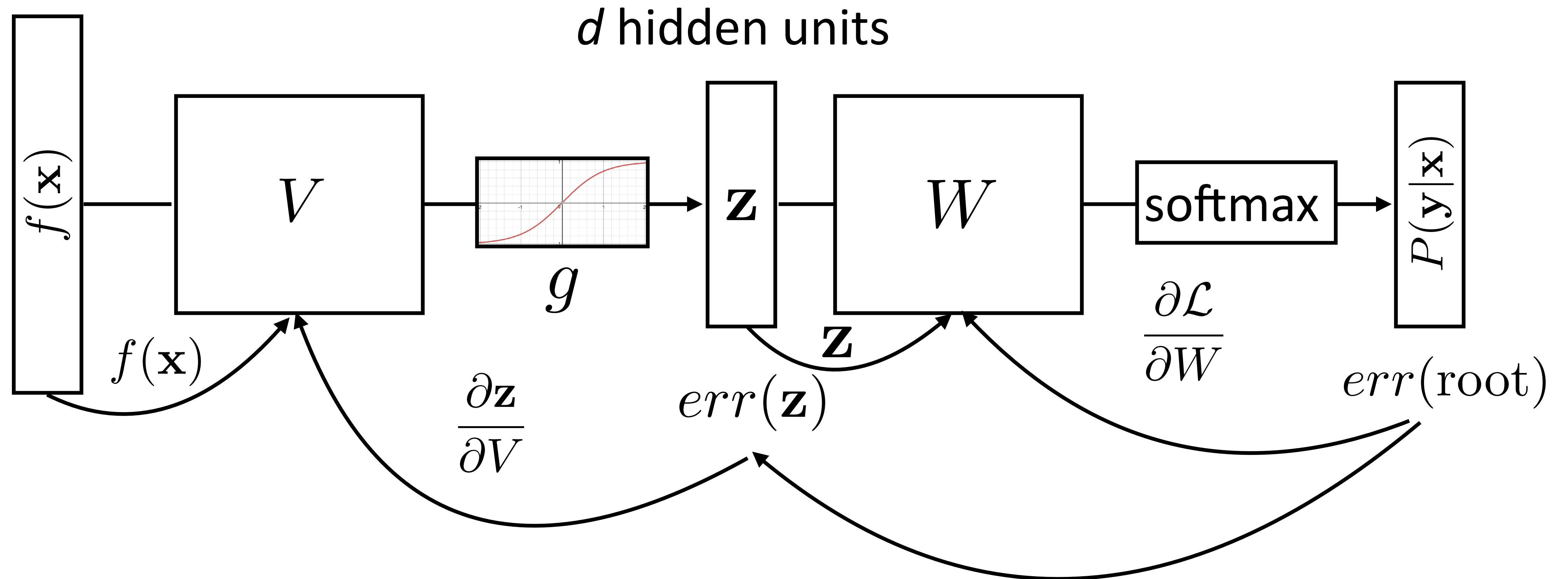
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# This Lecture

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- ▶ Training
- ▶ Word representations
- ▶ word2vec/GloVe
- ▶ Evaluating word embeddings

# Training Tips

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- ▶ Basic formula: compute gradients on batch, use first-order opt. method



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- ▶ Basic formula: compute gradients on batch, use first-order opt. method
- ▶ How to initialize? How to regularize? What optimizer to use?

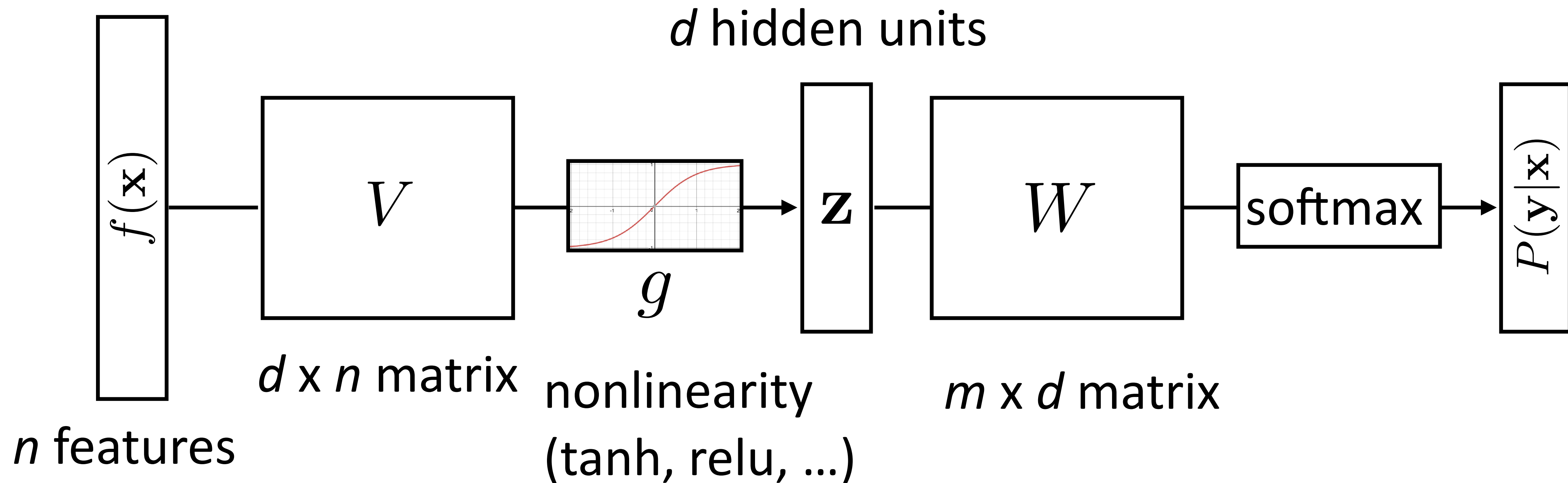
# Training Basics

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- ▶ Basic formula: compute gradients on batch, use first-order opt. method
- ▶ How to initialize? How to regularize? What optimizer to use?
- ▶ This lecture: some practical tricks. Take deep learning or optimization courses to understand this further

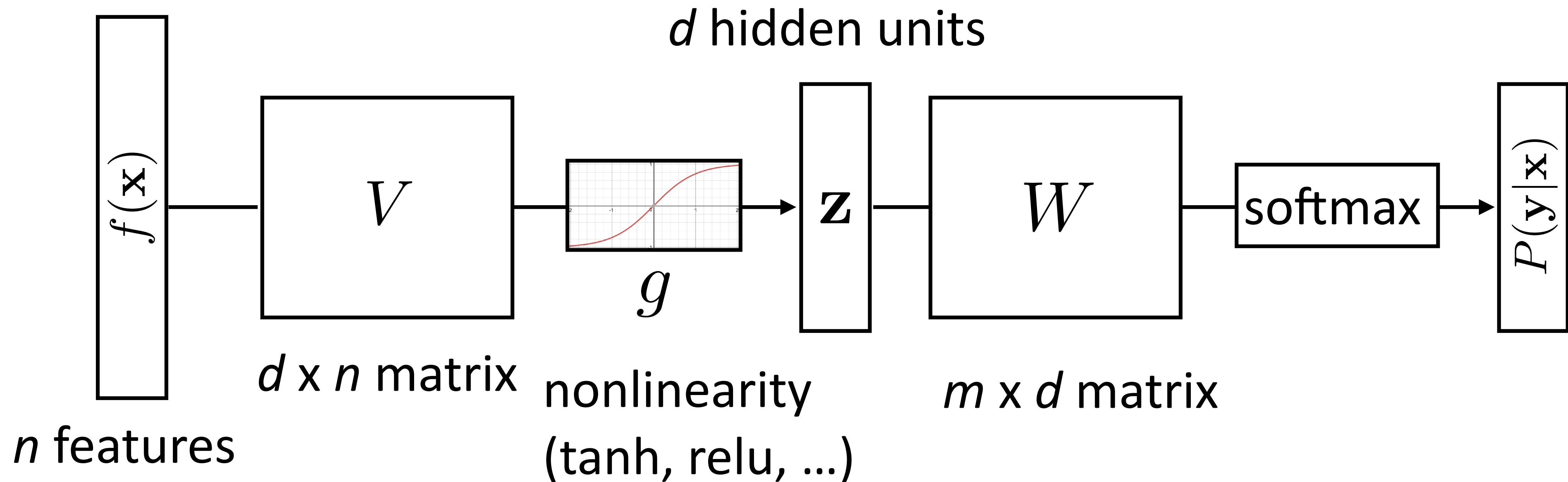
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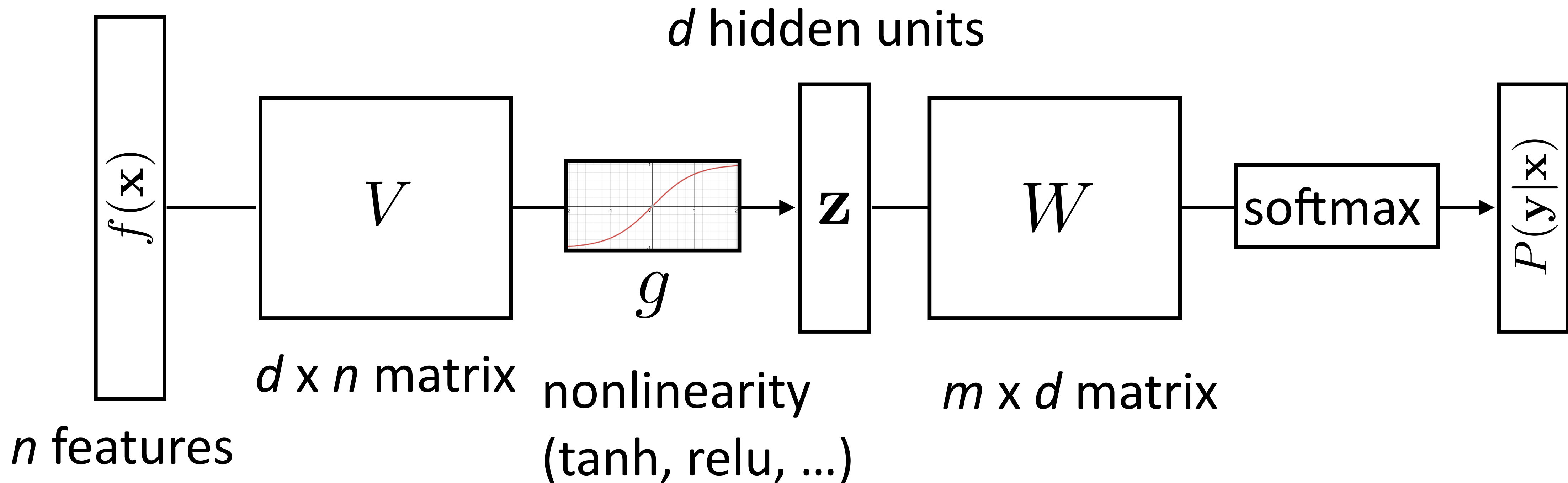
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- How do we initialize  $V$  and  $W$ ? What consequences does this have?

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$$P(\mathbf{y}|\mathbf{x}) = \text{softmax}(W g(V f(\mathbf{x})))$$



- ▶ How do we initialize  $V$  and  $W$ ? What consequences does this have?
- ▶ *Nonconvex* problem, so initialization matters!

# How does initialization affect learning?

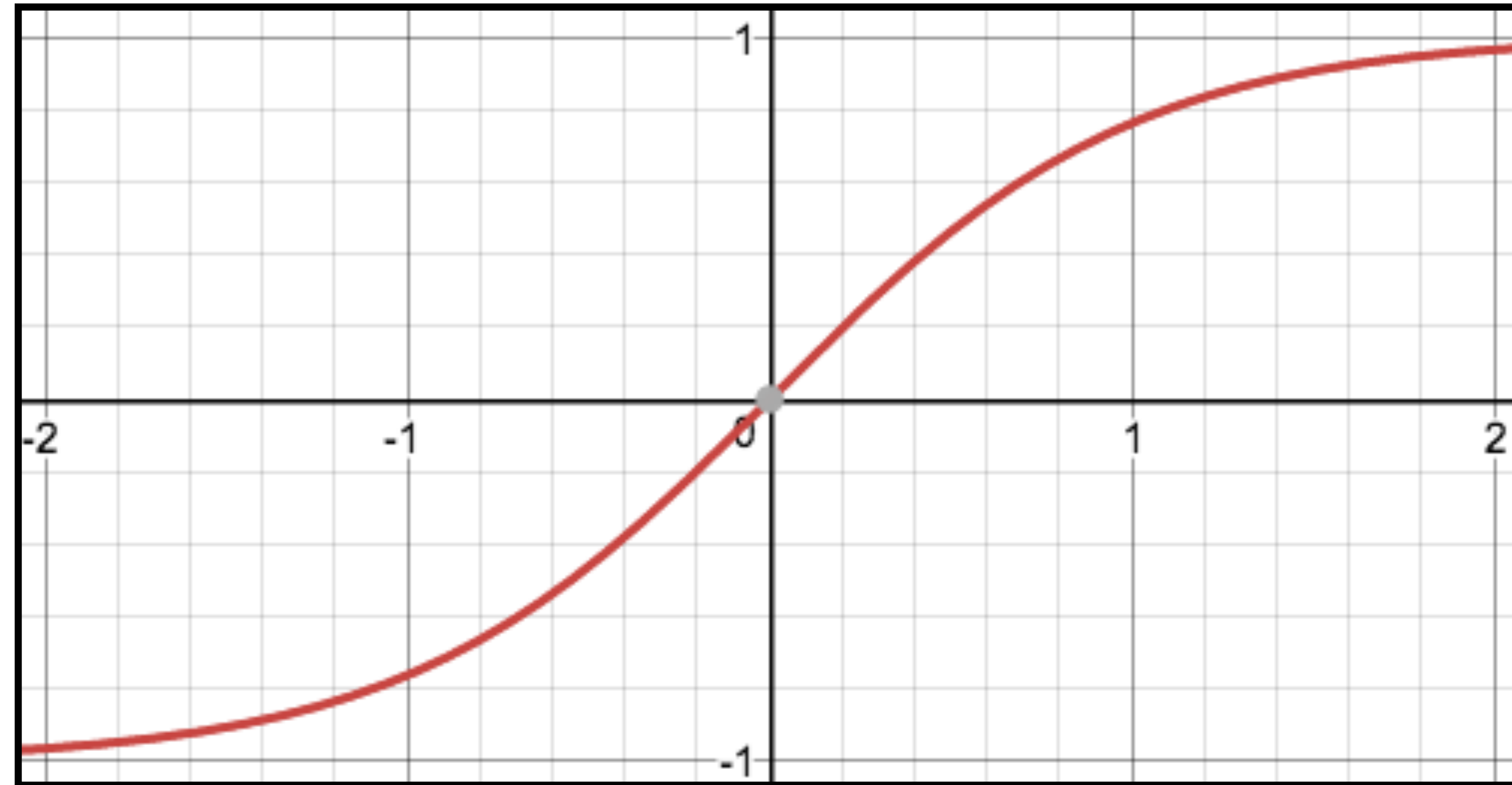
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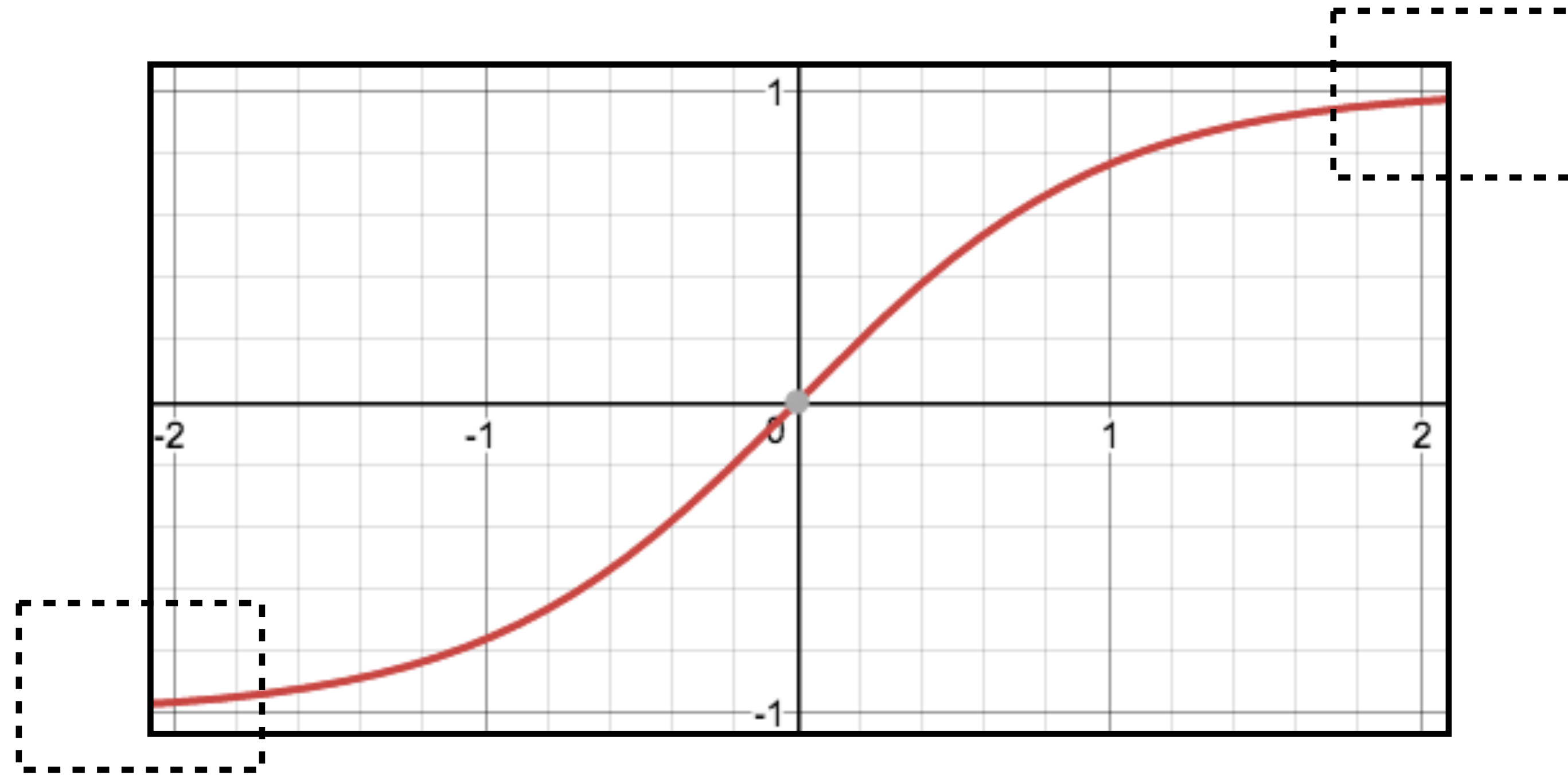
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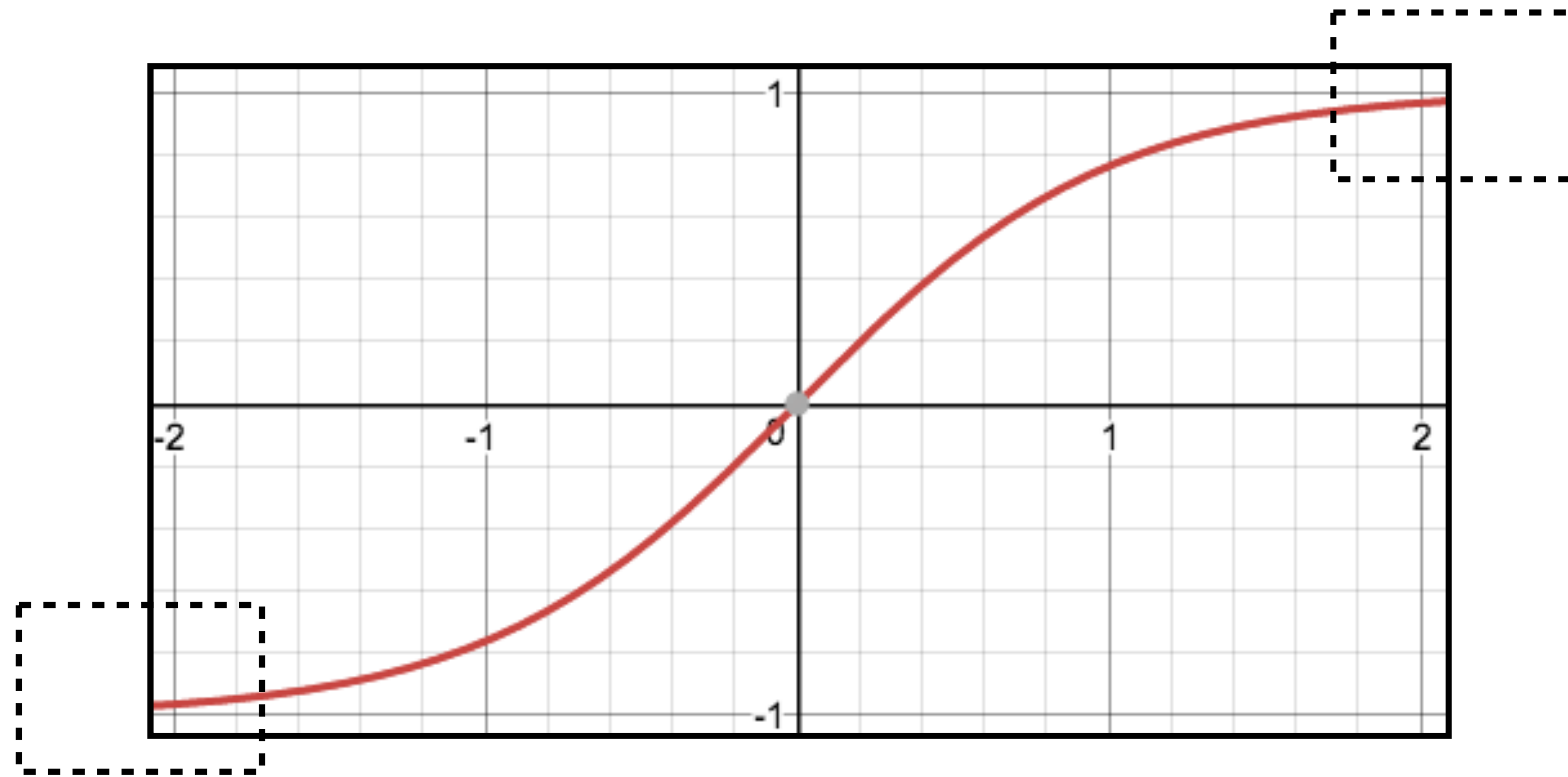
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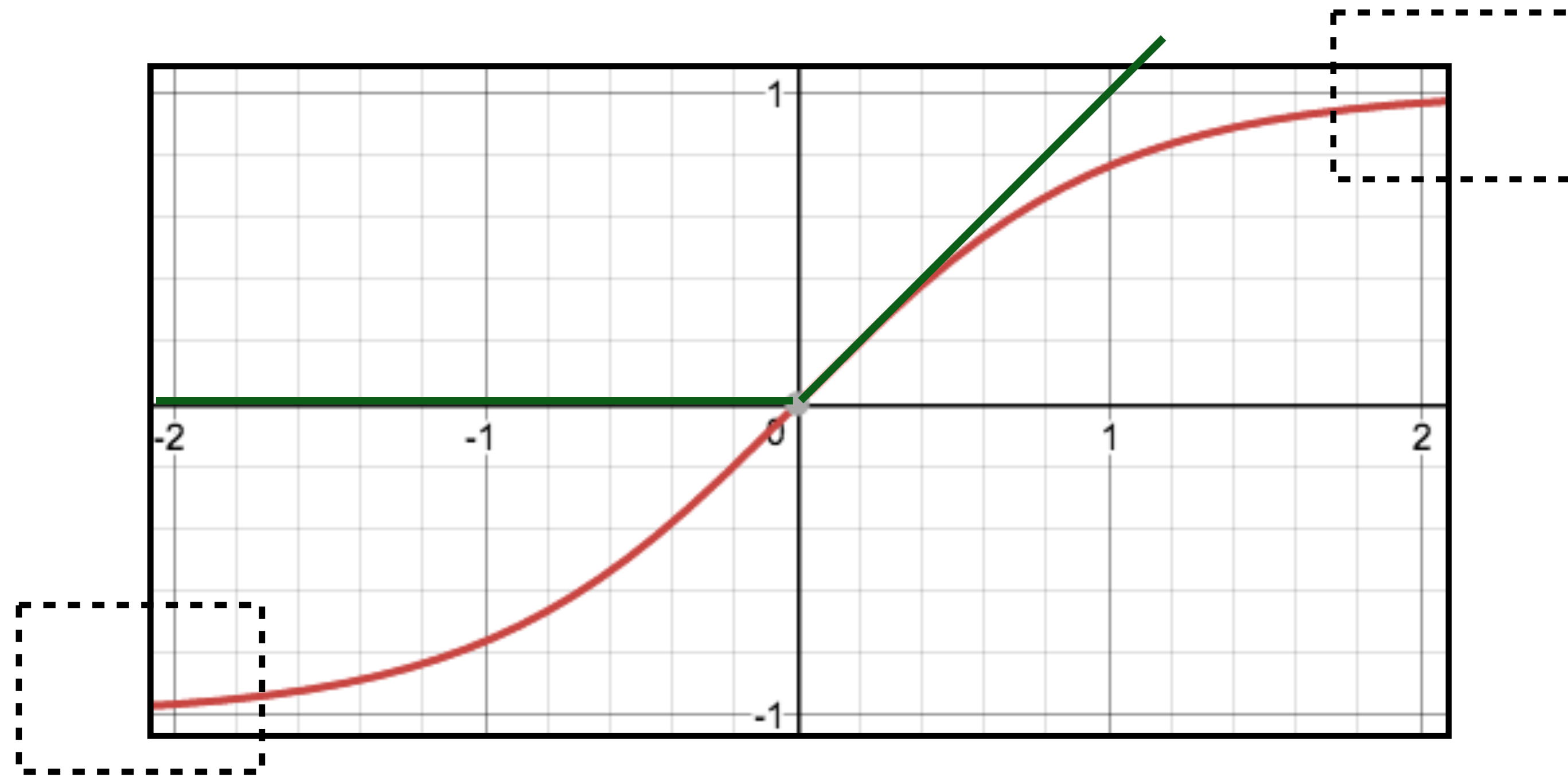
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- ▶ Nonlinear model...how does this affect things?



- ▶ If cell activations are too large in absolute value, gradients are small
- ▶ **ReLU**: larger dynamic range (all positive numbers), but can produce big values, can break down if everything is too negative

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► Want variance of inputs and gradients for each layer to be the same



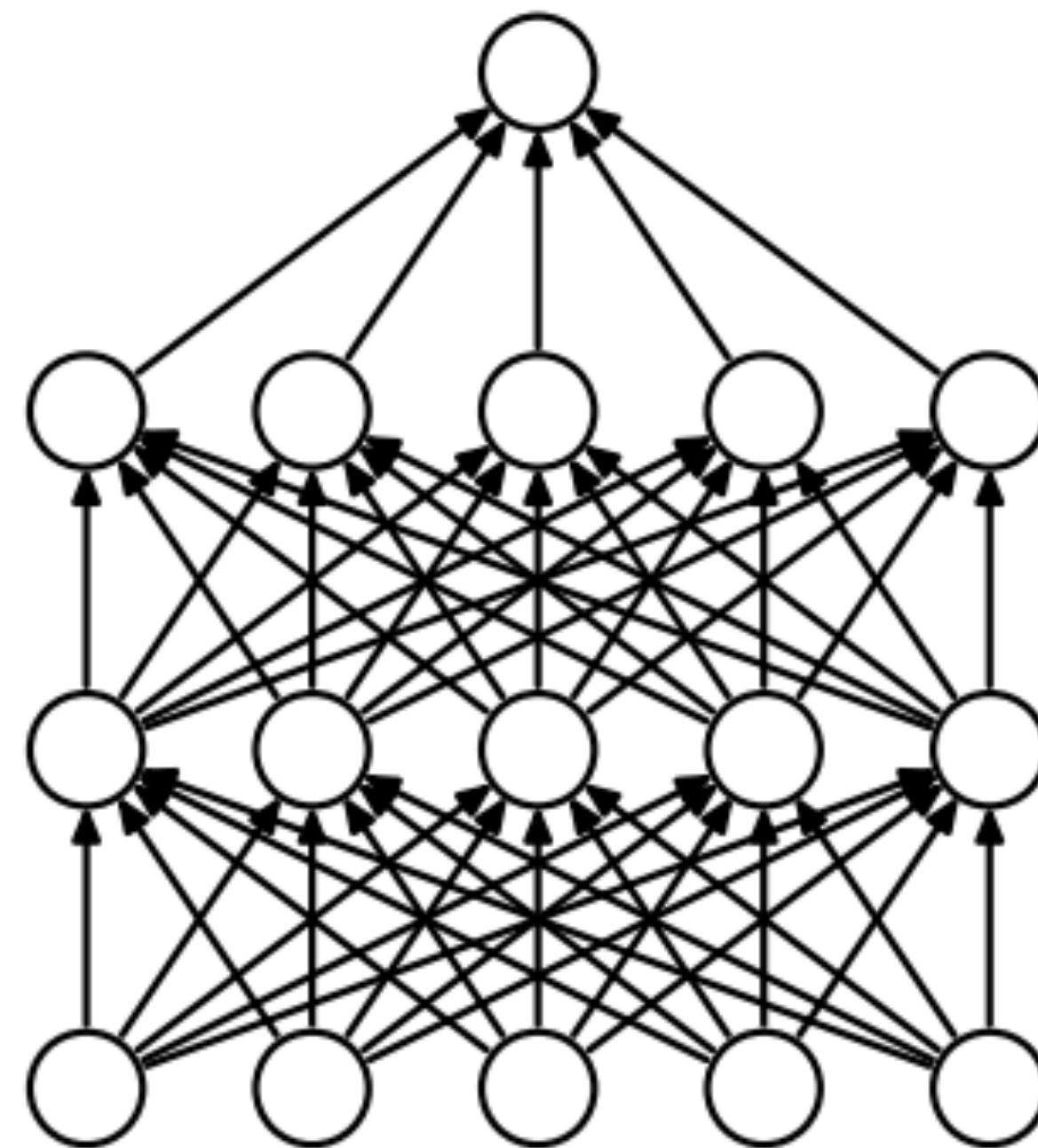
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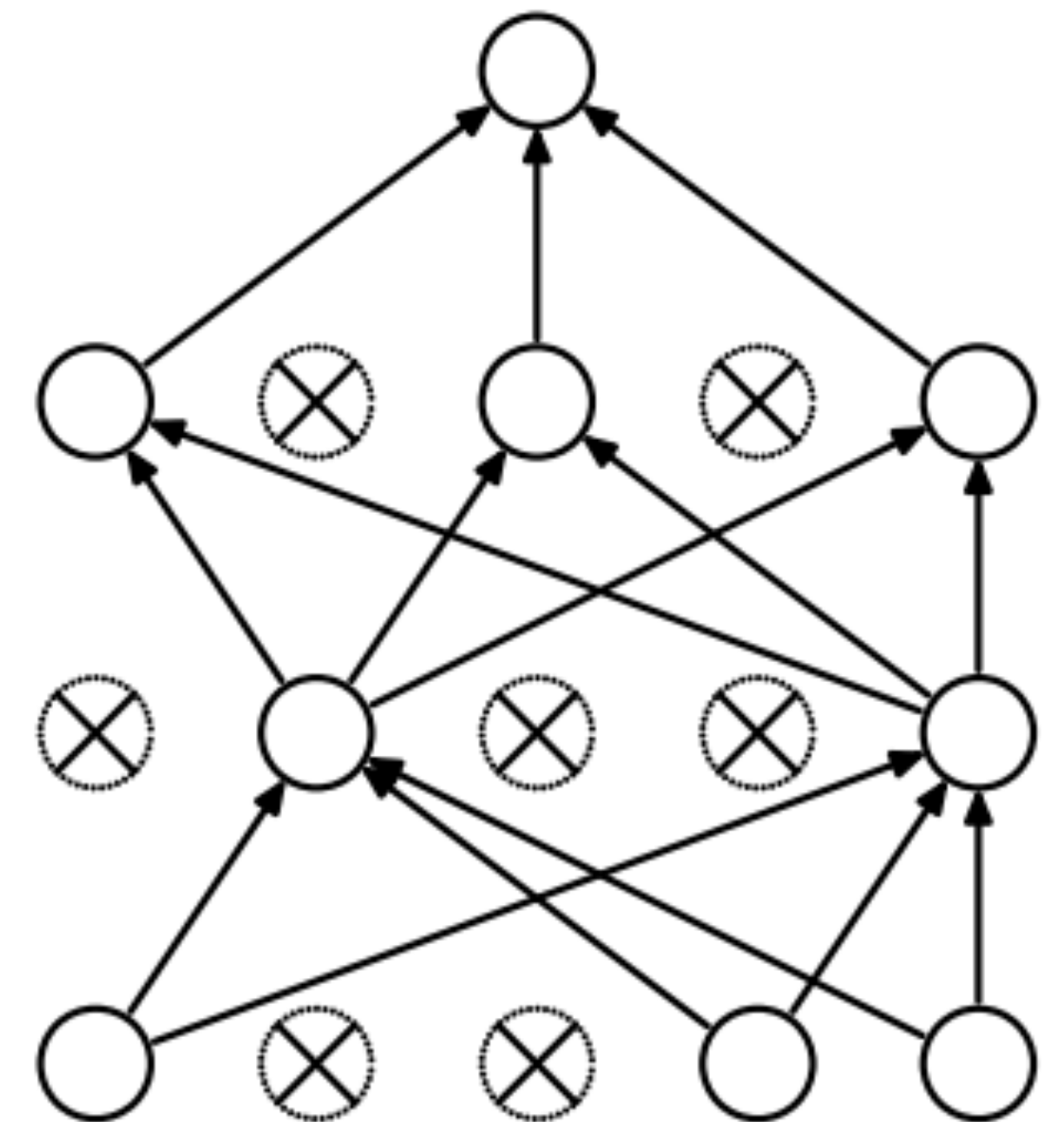
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    - ▶ Want variance of inputs and gradients for each layer to be the same
  - ▶ Batch normalization (Ioffe and Szegedy, 2015): periodically shift+rescale each layer to have mean 0 and variance 1 over a batch (useful if net is deep)

# Dropout

- Probabilistically zero out parts of the network during training to prevent overfitting, use whole network at test time



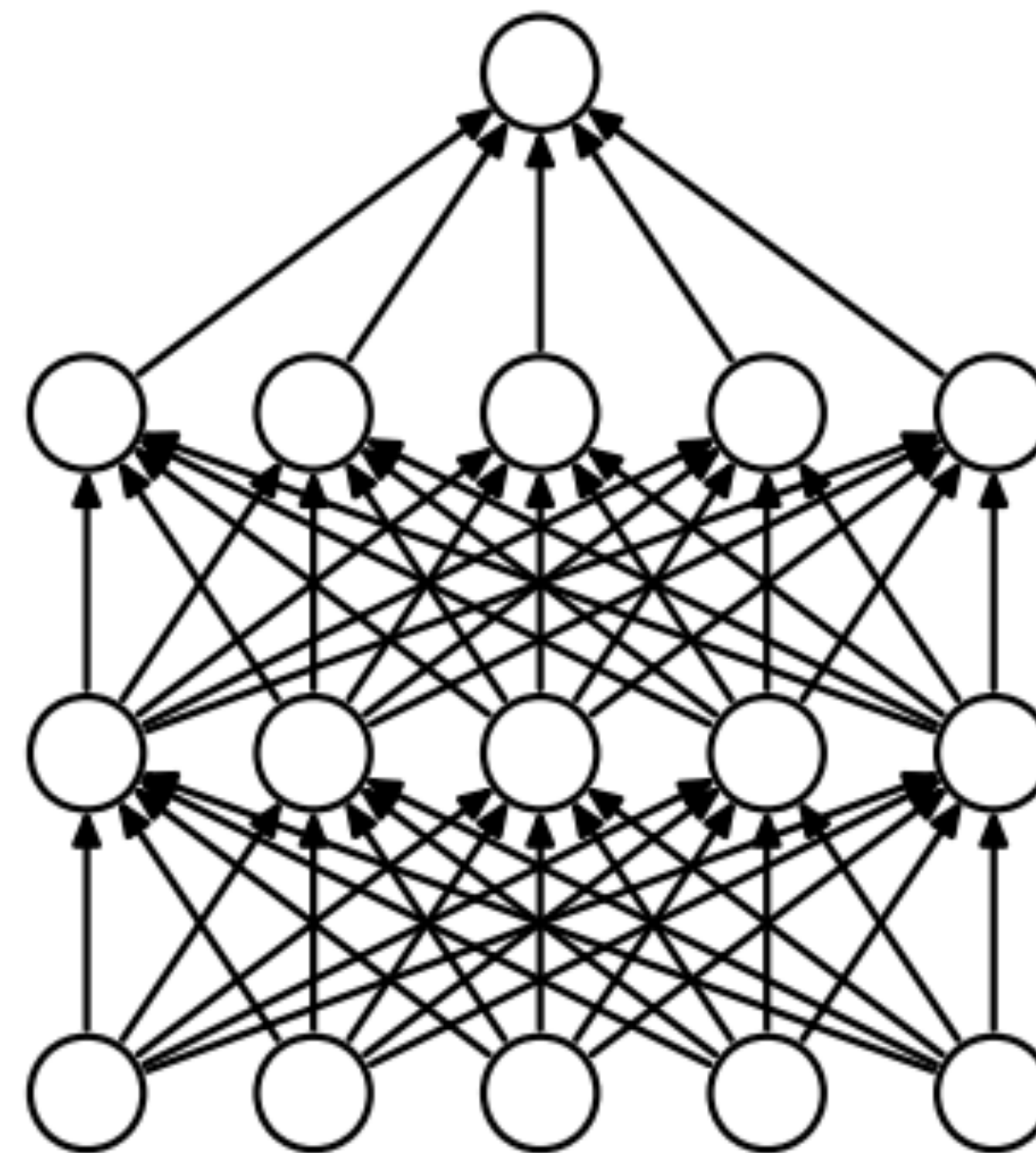
(a) Standard Neural Net



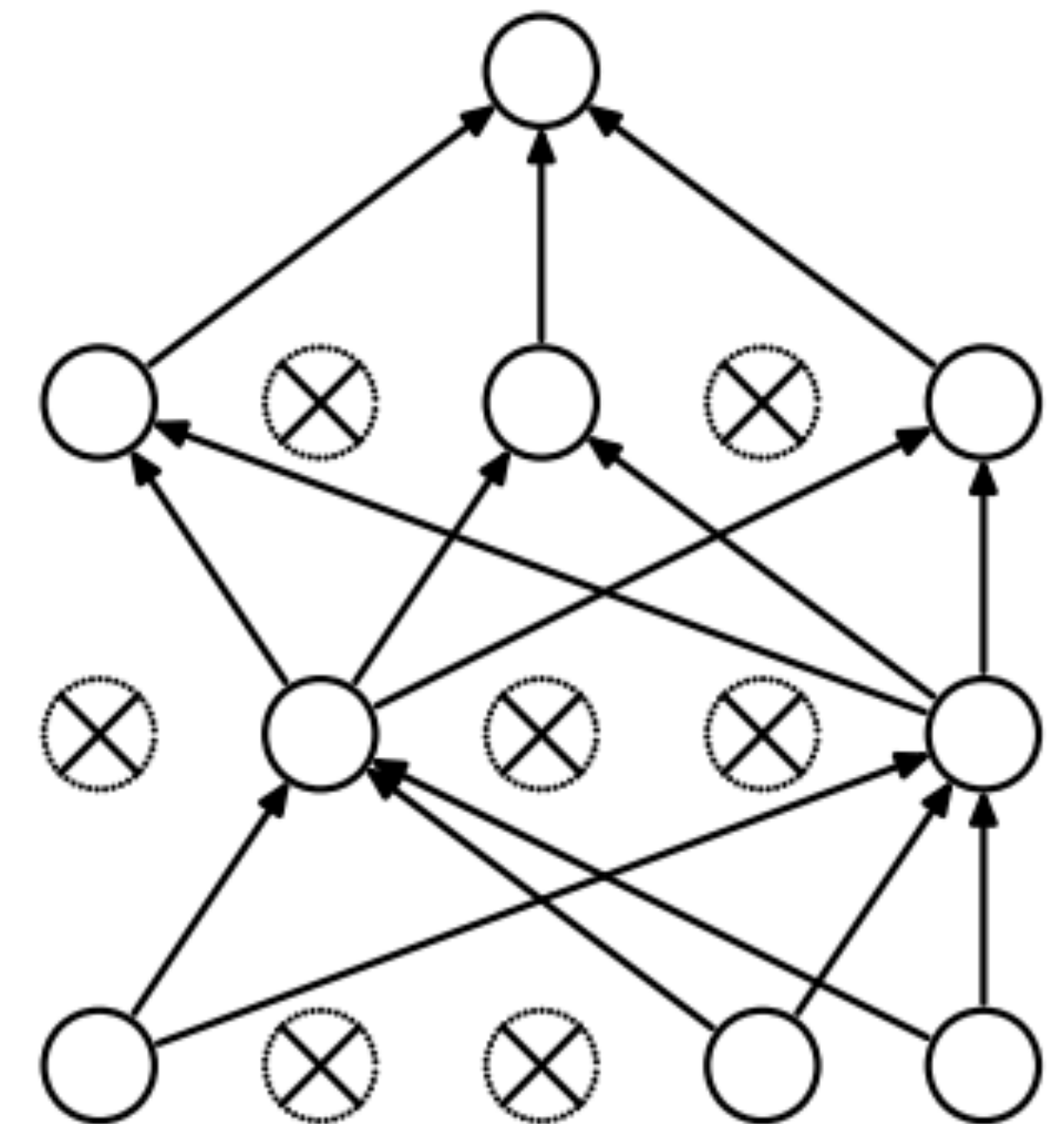
(b) After applying dropout.

# Dropout

- ▶ Probabilistically zero out parts of the network during training to prevent overfitting, use whole network at test time
- ▶ Form of stochastic regularization



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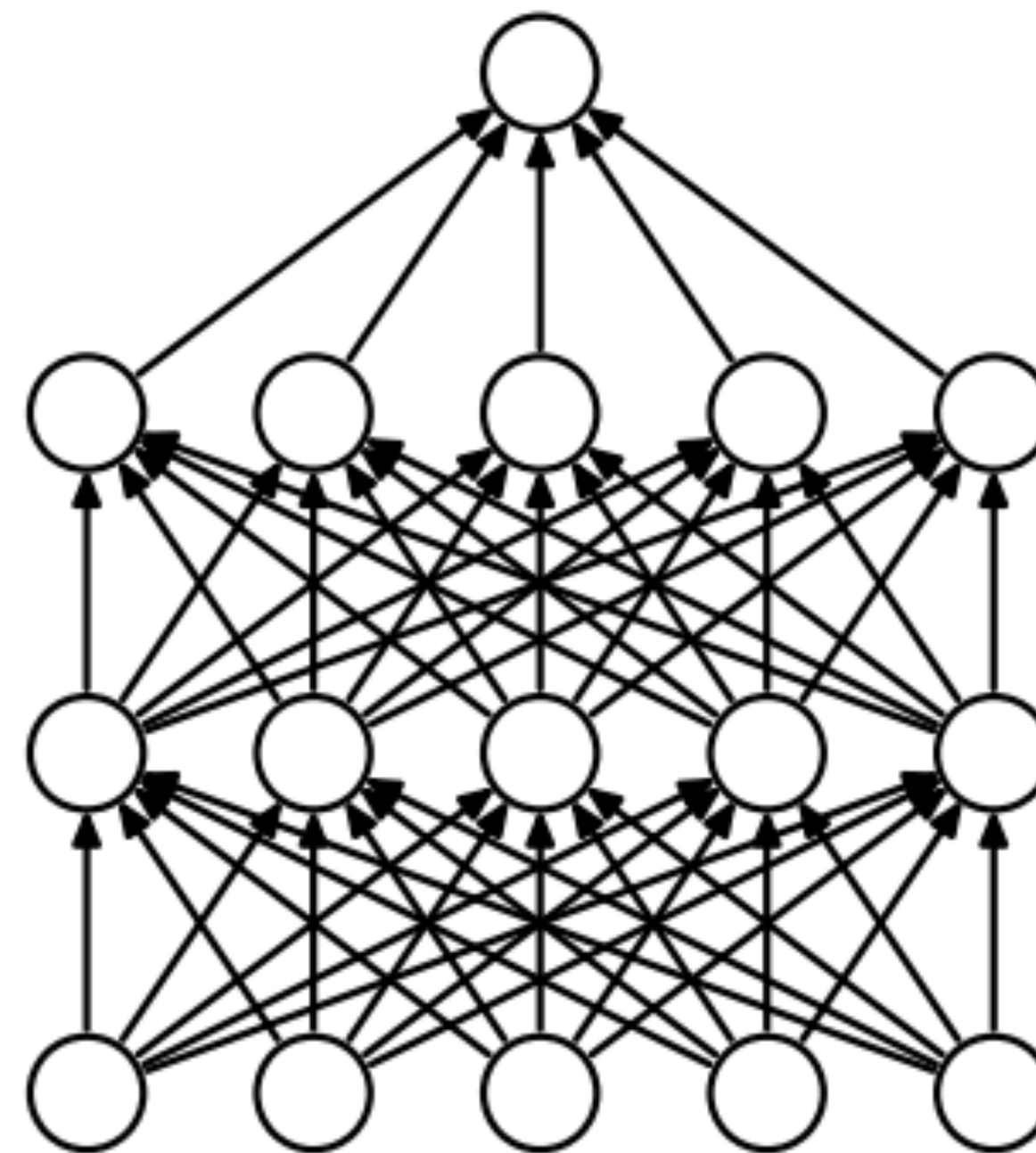


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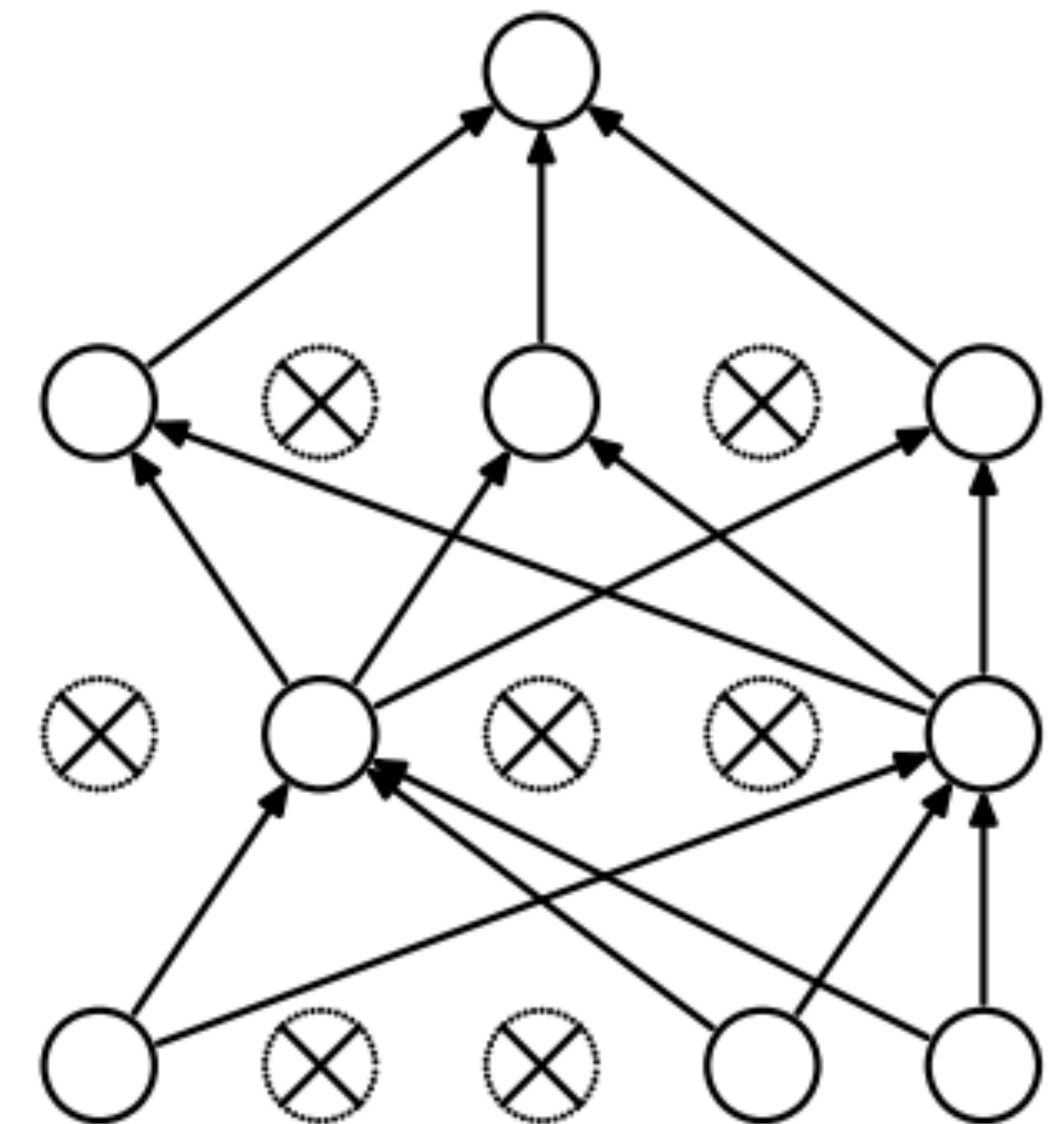


# Dropout

- ▶ Probabilistically zero out parts of the network during training to prevent overfitting, use whole network at test time
- ▶ Form of stochastic regularization
- ▶ Similar to benefits of ensembling: network needs to be robust to missing signals, so it has redundancy



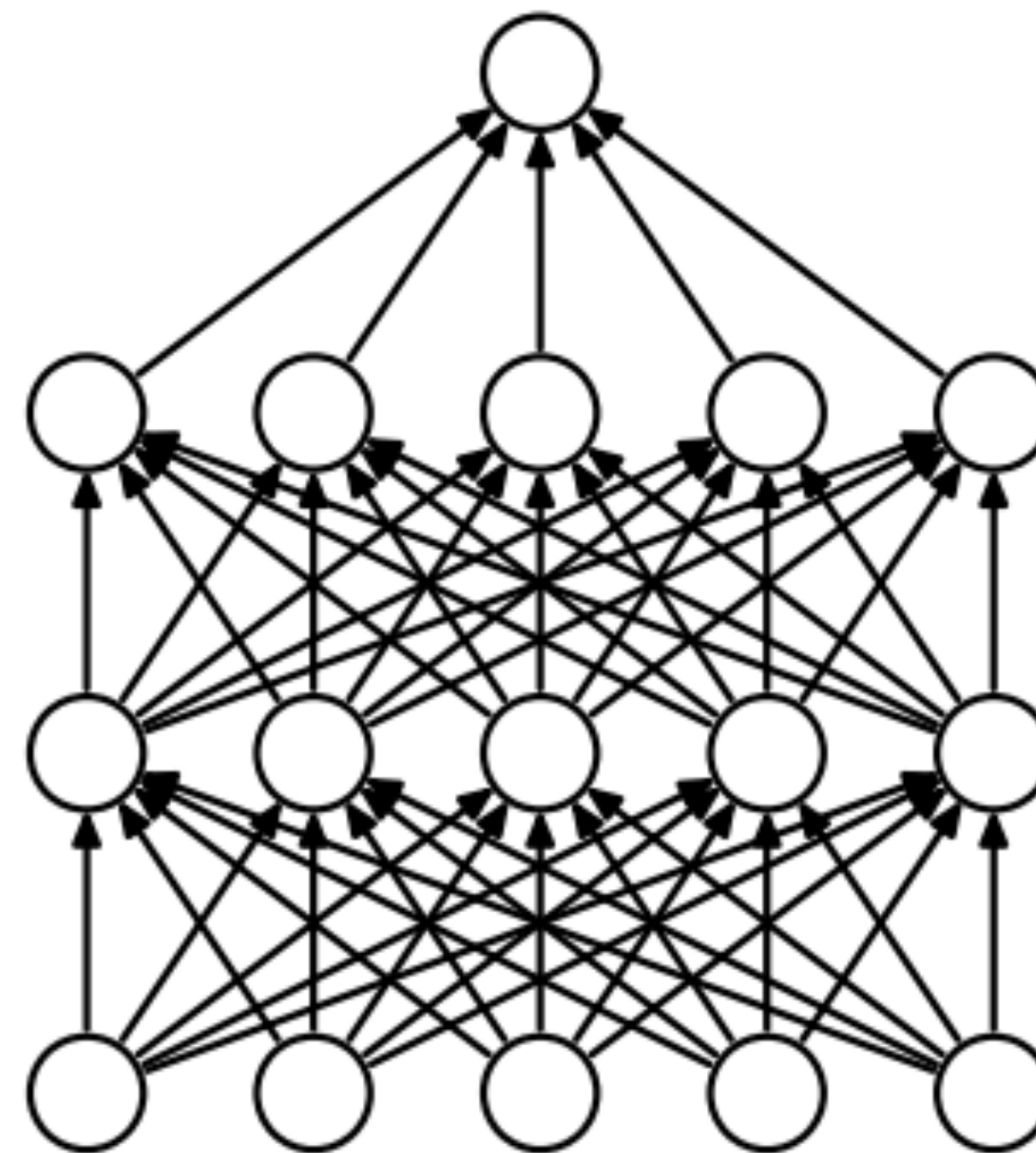
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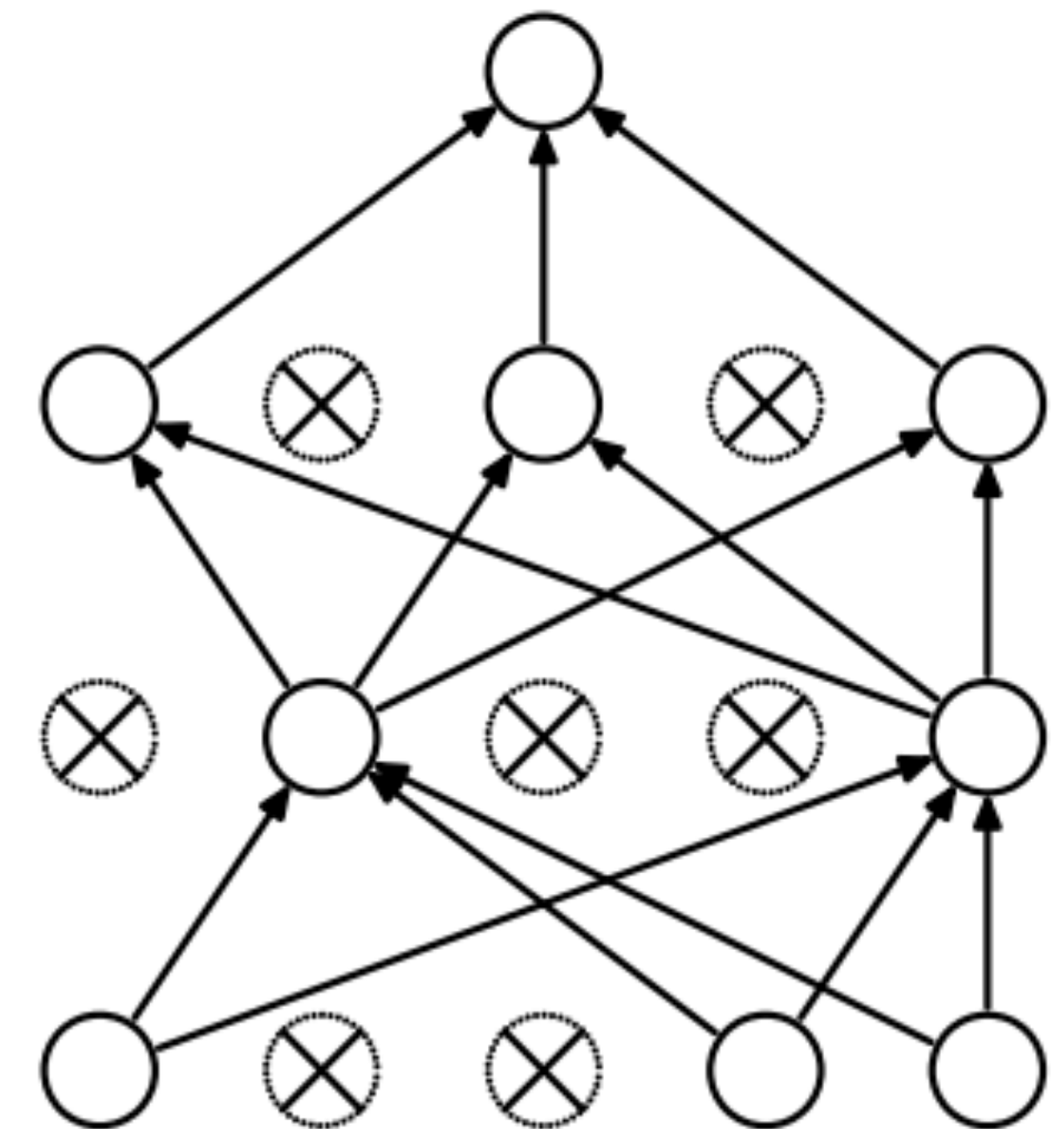
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- ▶ Probabilistically zero out parts of the network during training to prevent overfitting, use whole network at test time
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- ▶ One line in Pytorch/Tensorflow



(a) Standard Neural Net



(b) After applying dropout.

# Optimizer

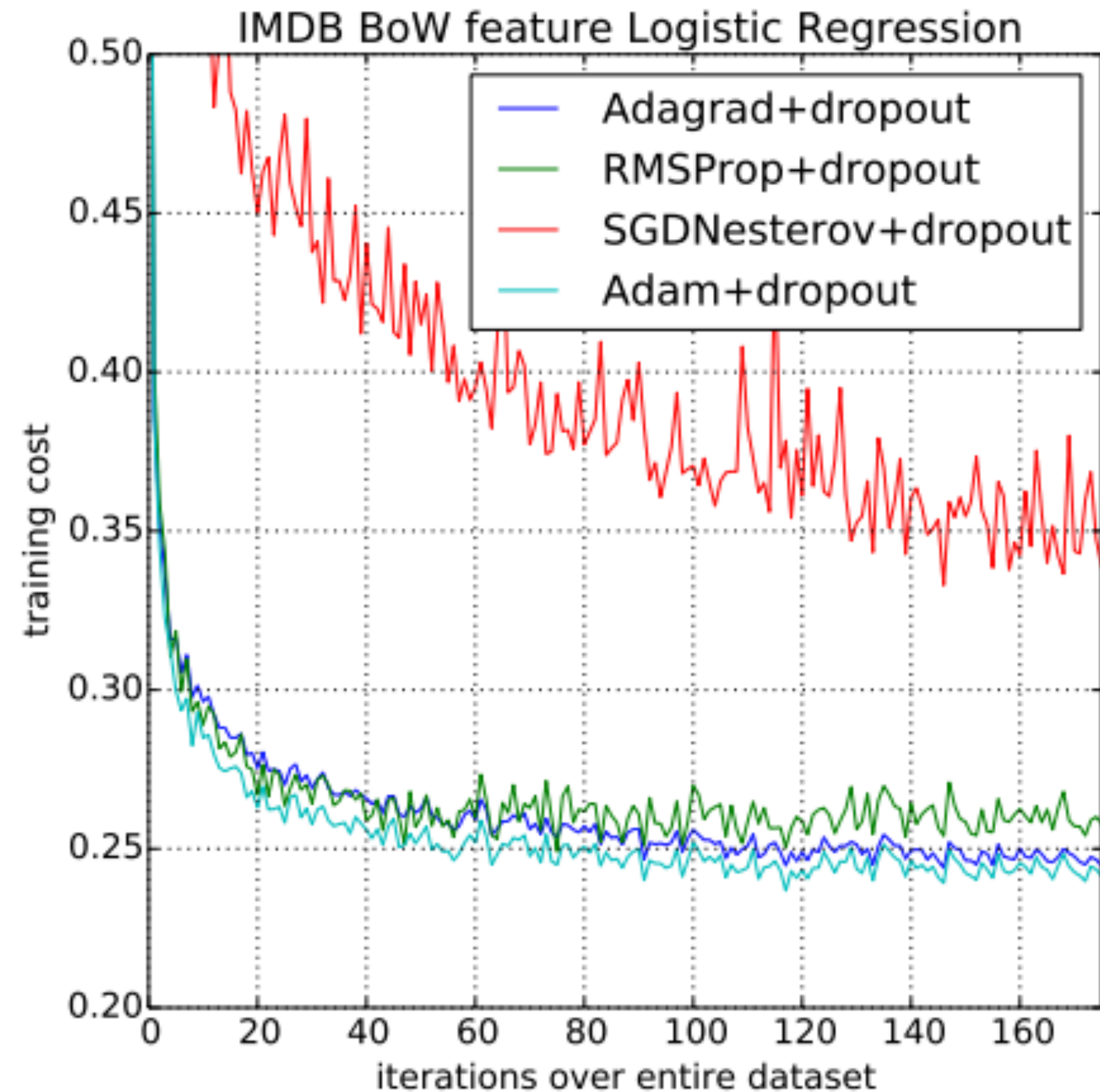
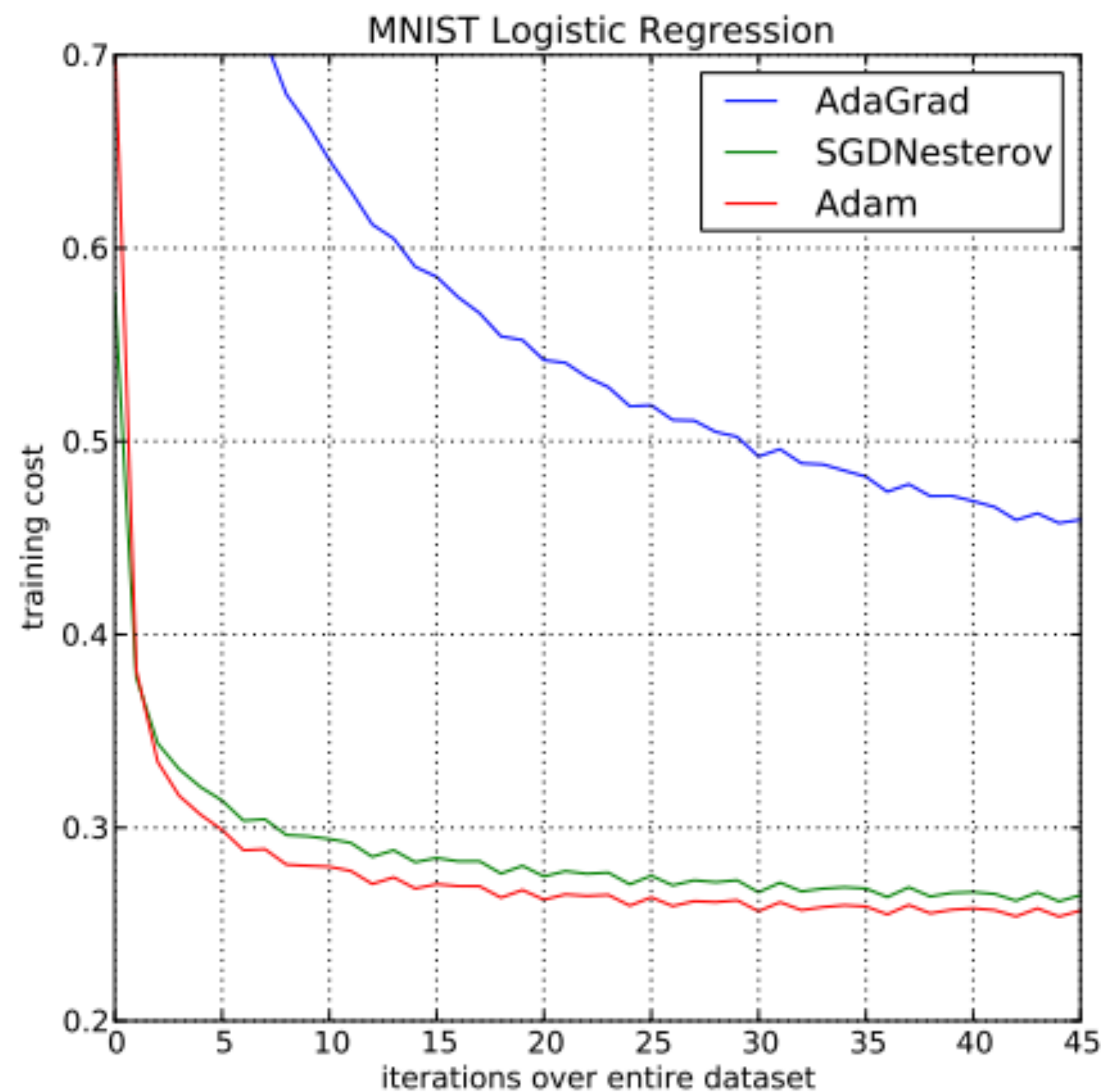
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- ▶ Adam (Kingma and Ba, ICLR 2015) is very widely used
- ▶ Adaptive step size like Adagrad, incorporates momentum



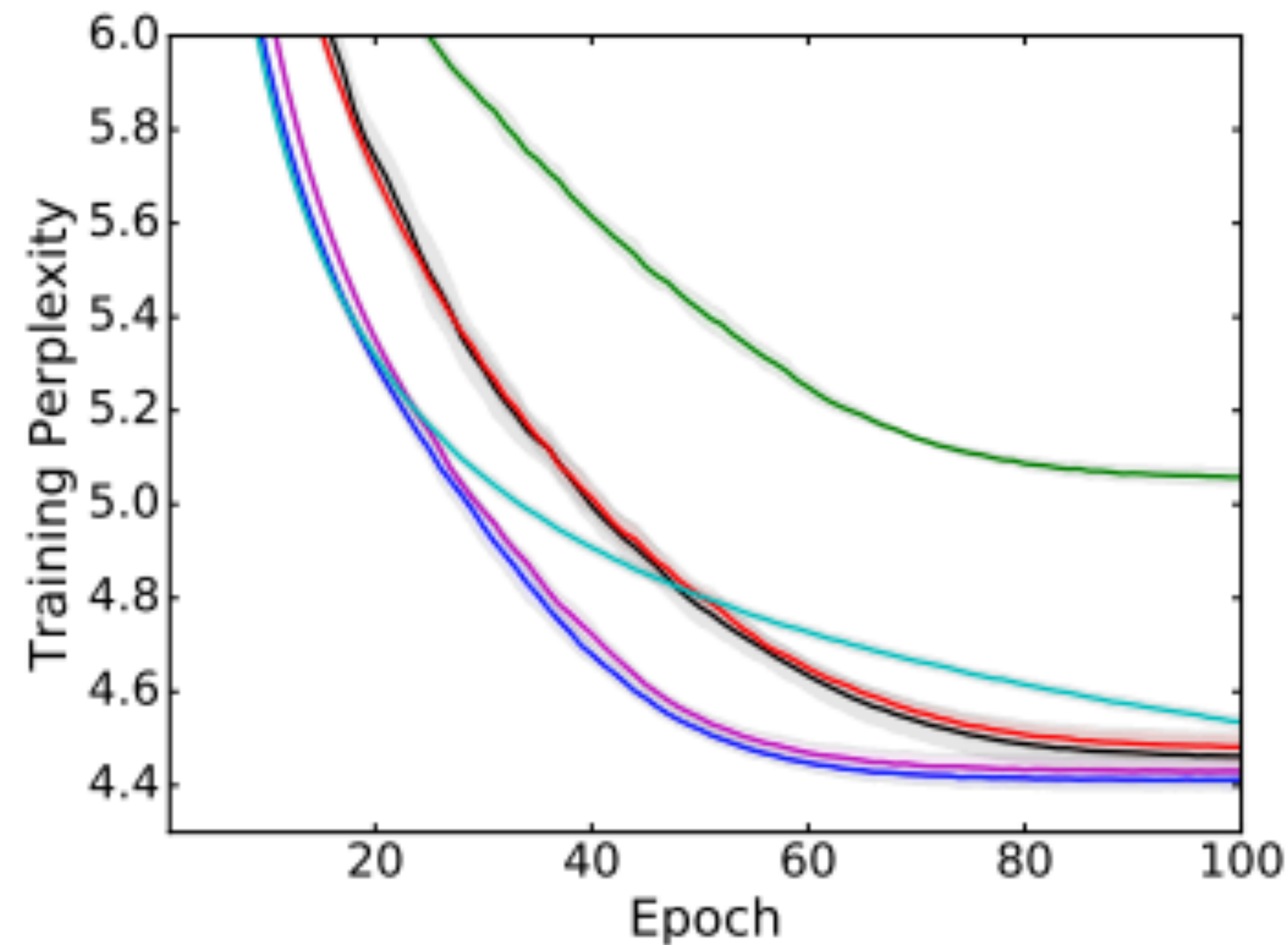
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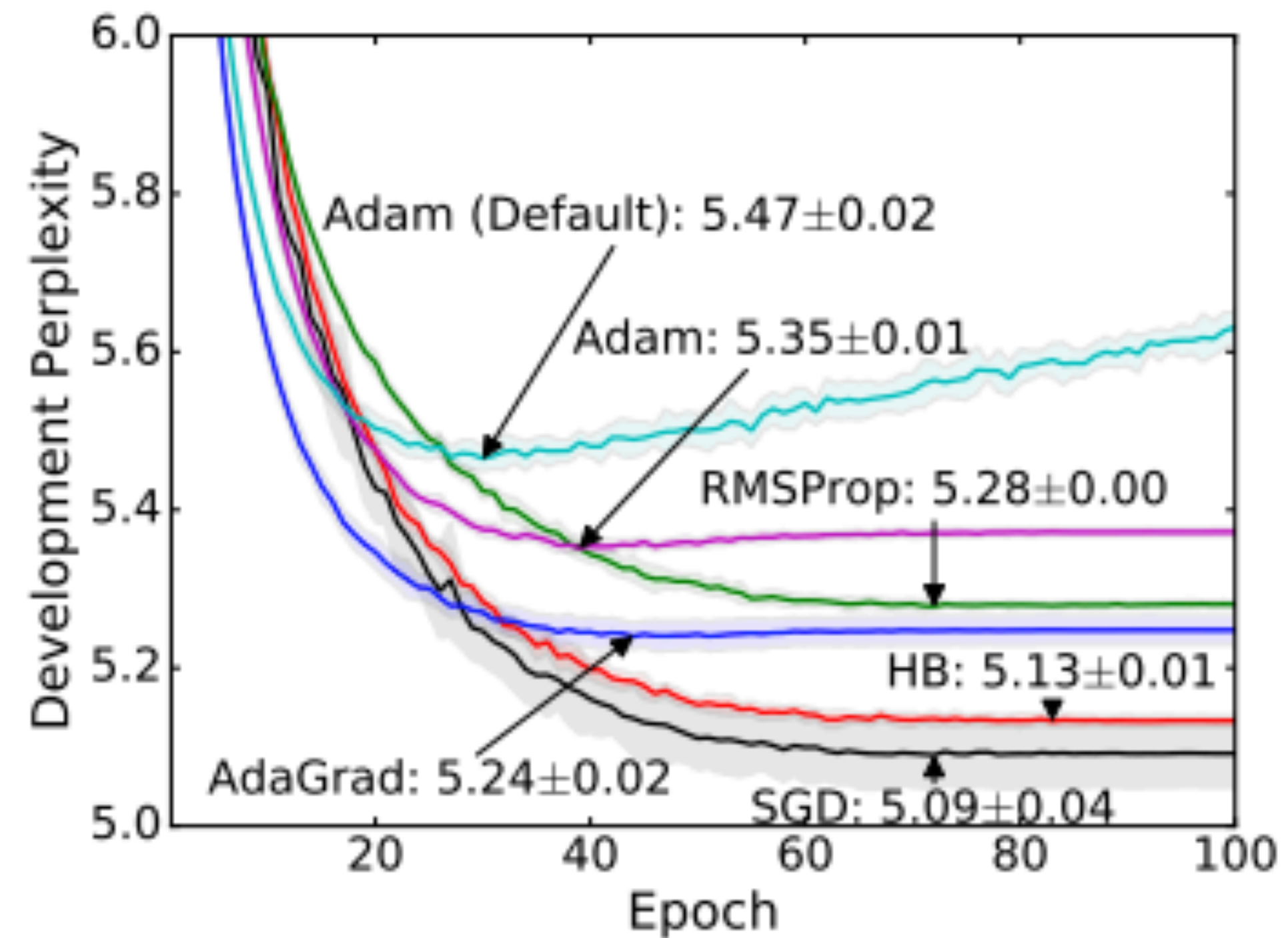


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(e) Generative Parsing (Training Set)

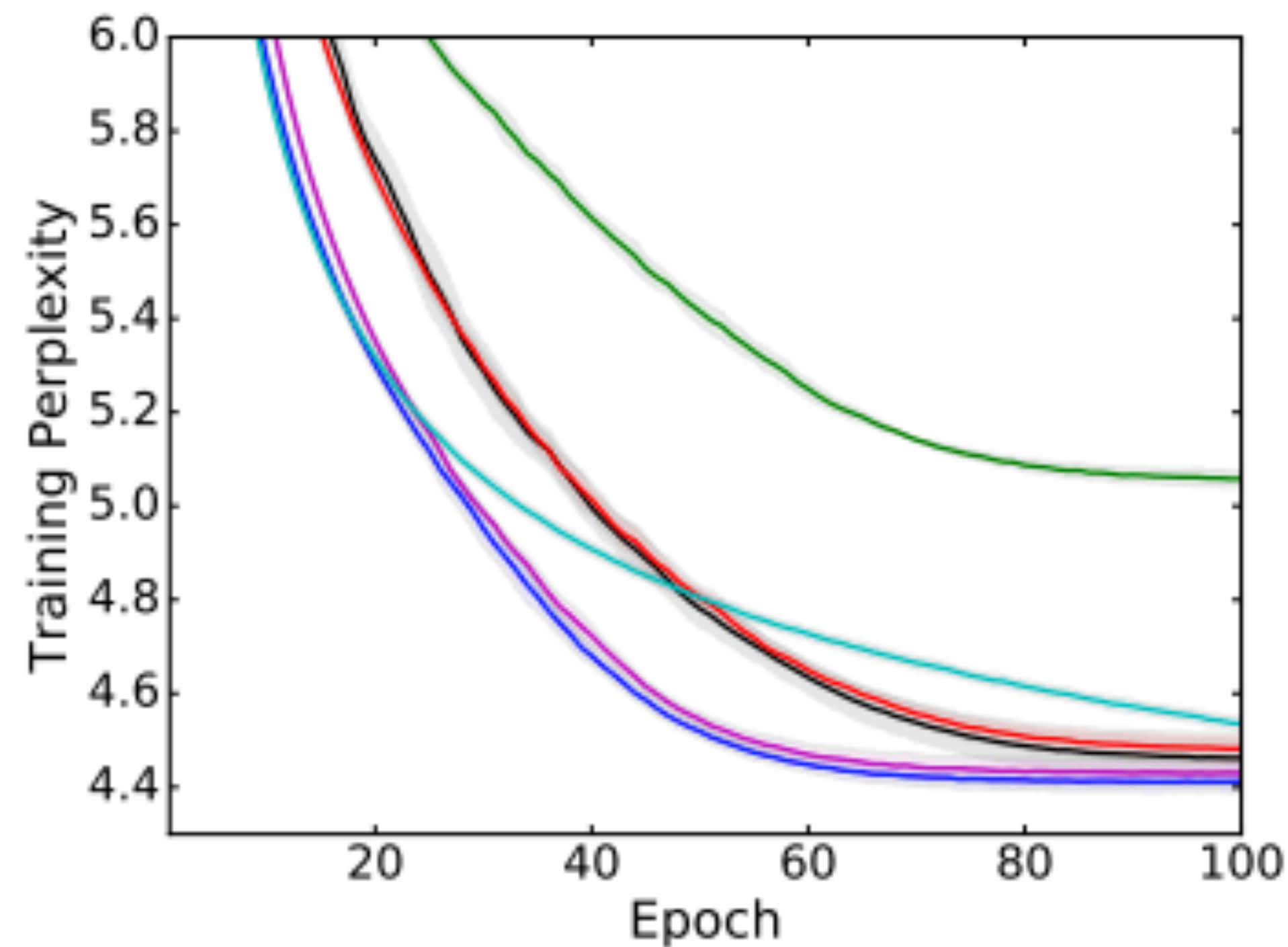


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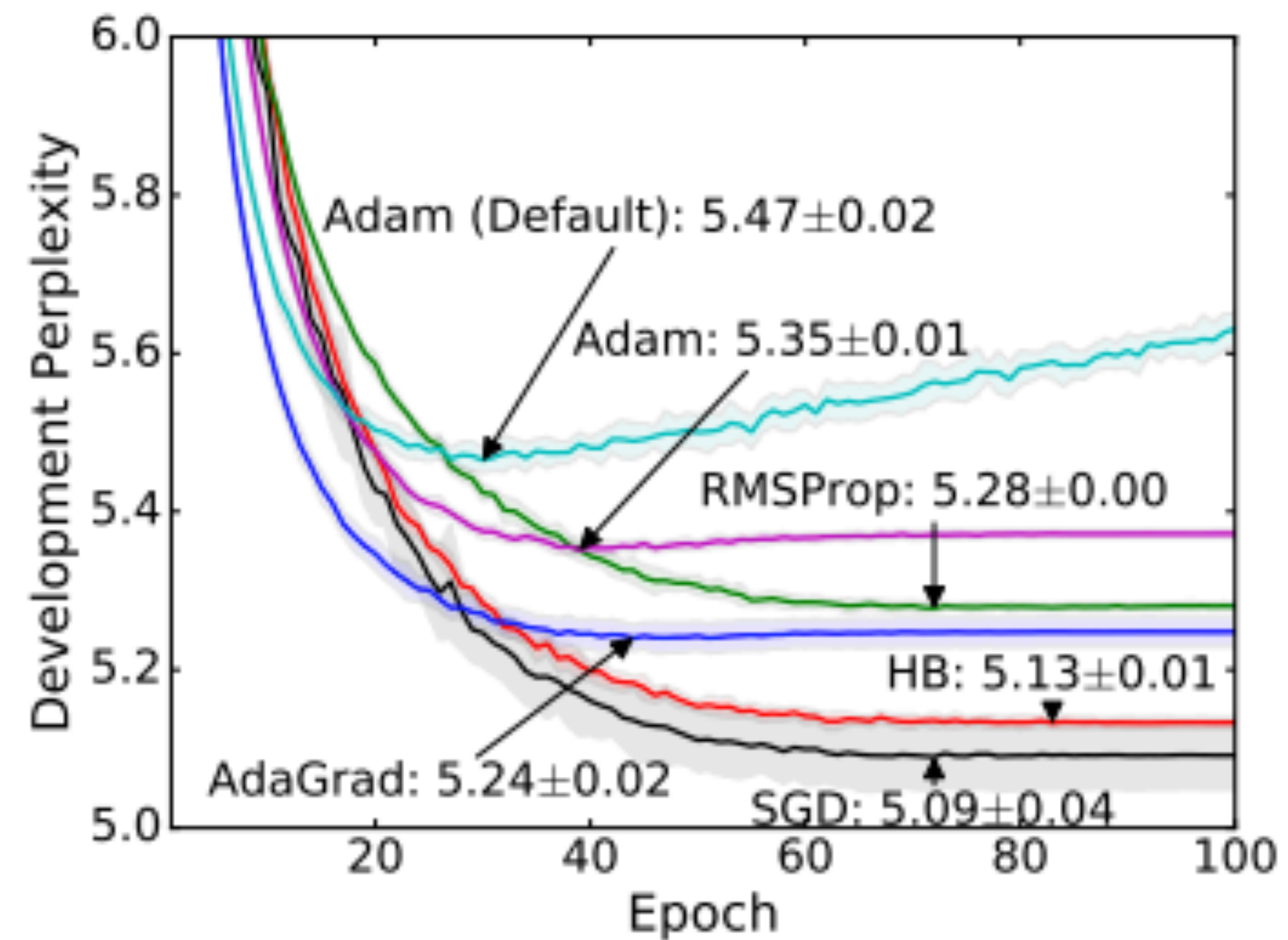


# Optimizer

- ▶ Wilson et al. NIPS 2017: adaptive methods can actually perform badly at test time (Adam is in pink, SGD in black)
- ▶ Check dev set periodically, decrease learning rate if not making progress



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(f) Generative Parsing (Development Set)

# Structured Prediction

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- ▶ Four elements of a machine learning method:

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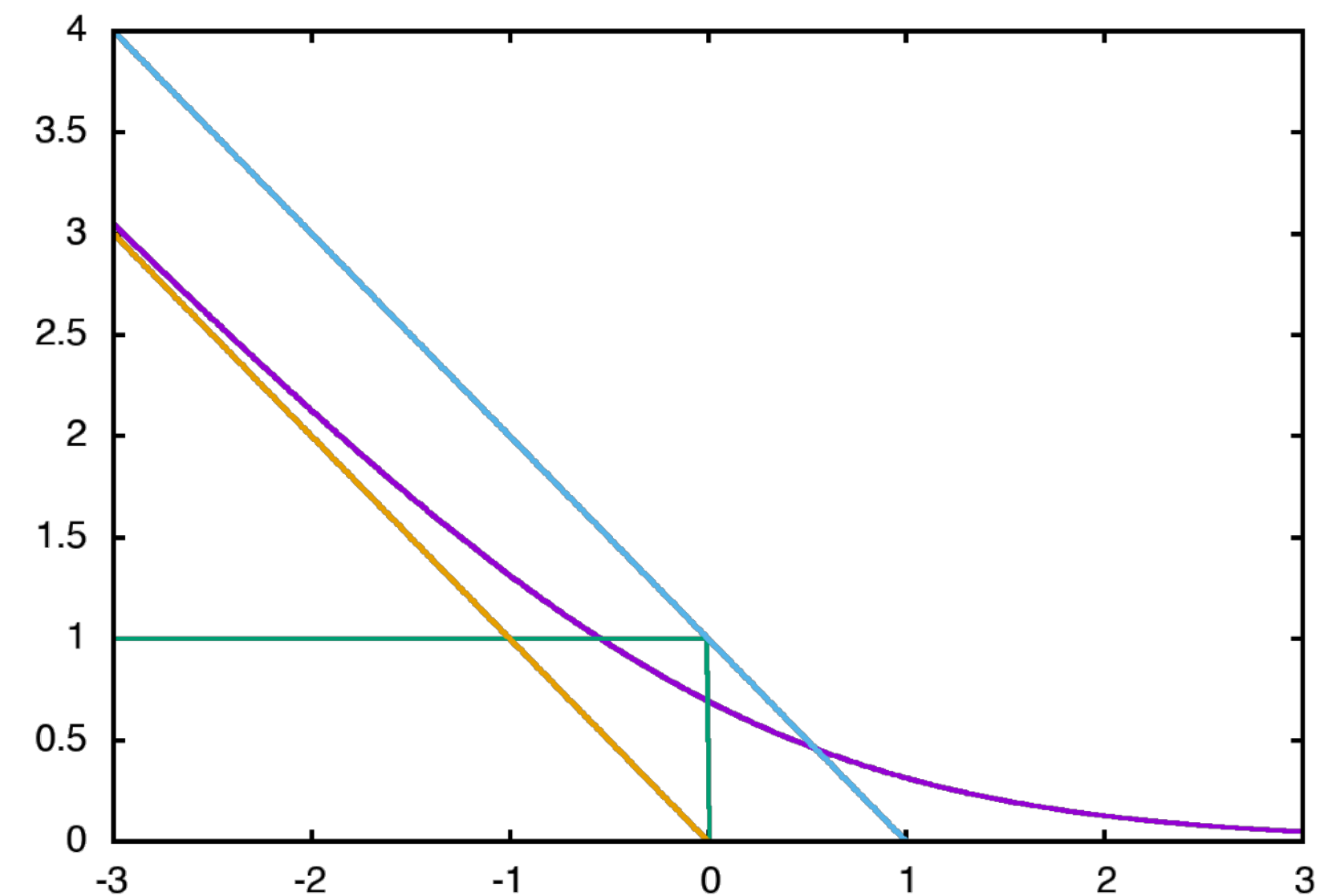
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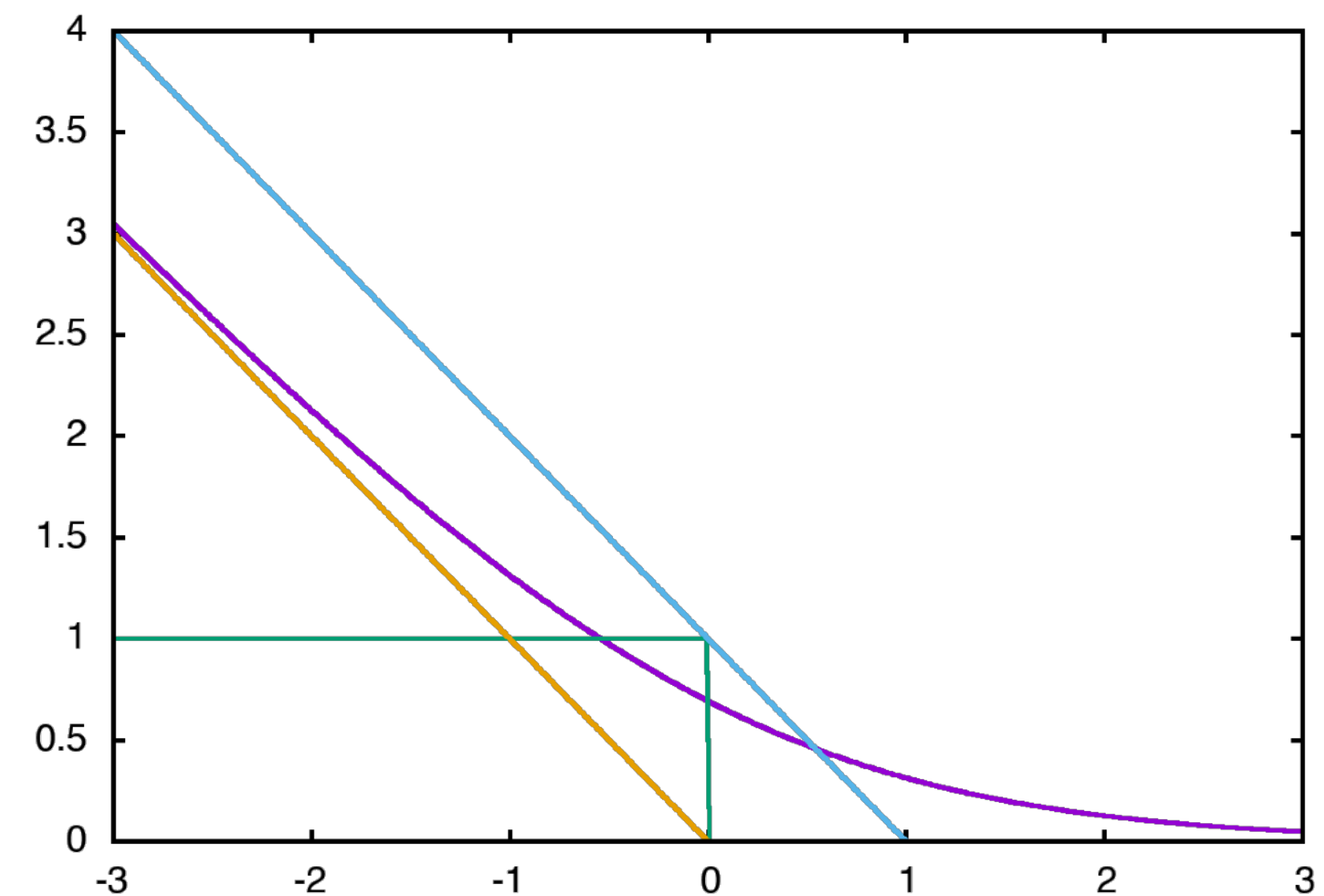
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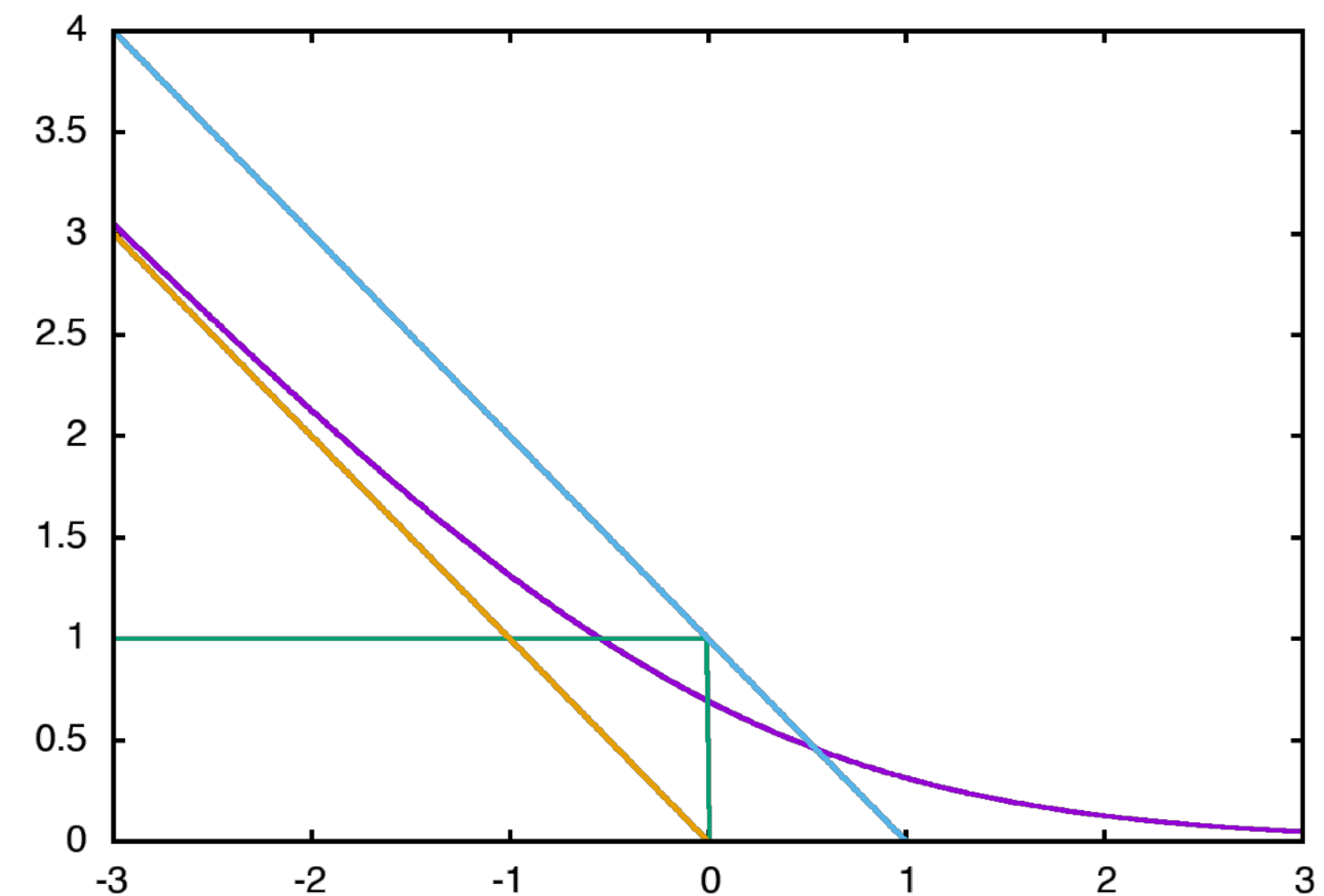
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- ▶ Training: lots of choices for optimization/hyperparameters



# Word Representations

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- ▶ Neural networks work very well at continuous data, but words are discrete



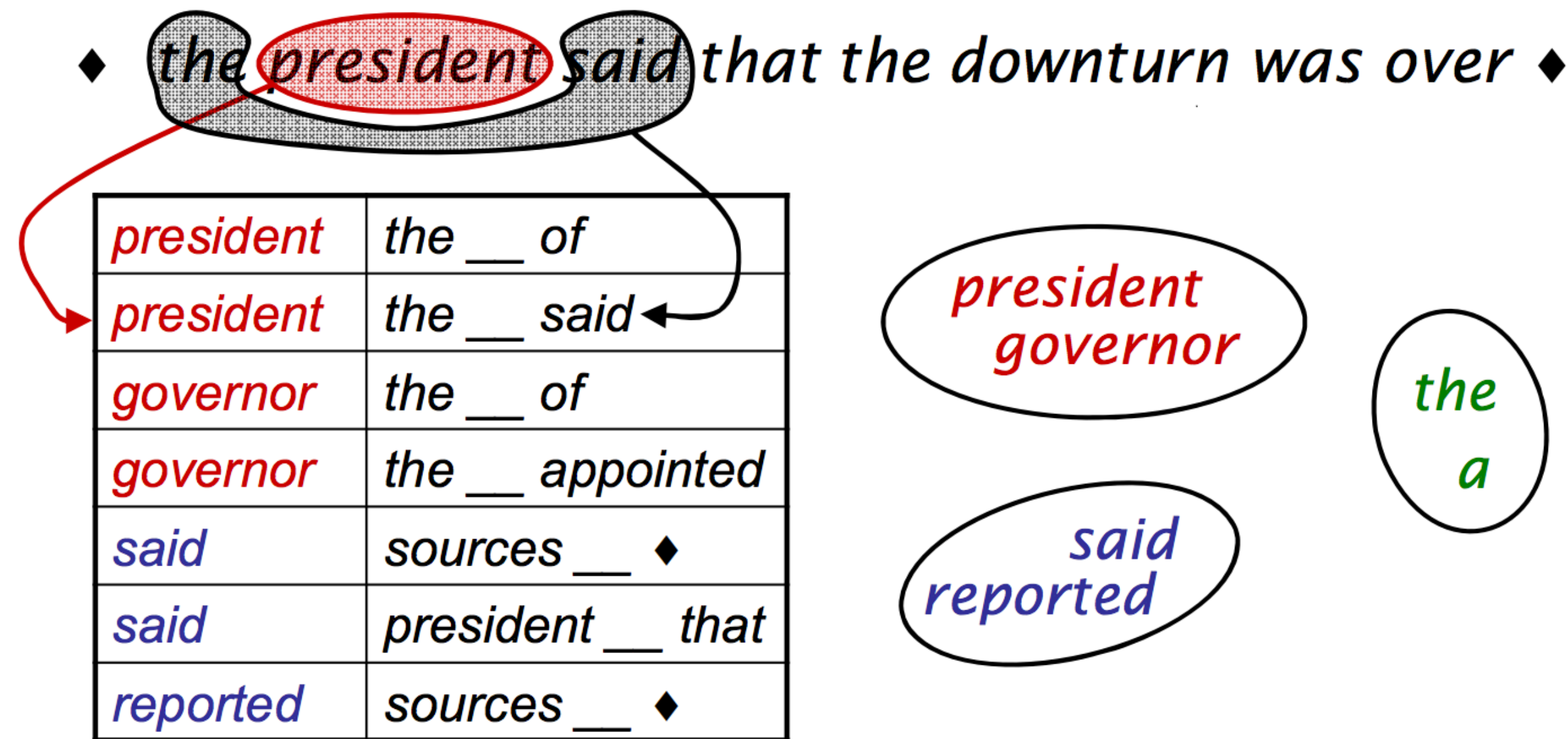
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- ▶ Continuous model  $\leftrightarrow$  expects continuous semantics from input
- ▶ “You shall know a word by the company it keeps” Firth (1957)



# Discrete Word Representations

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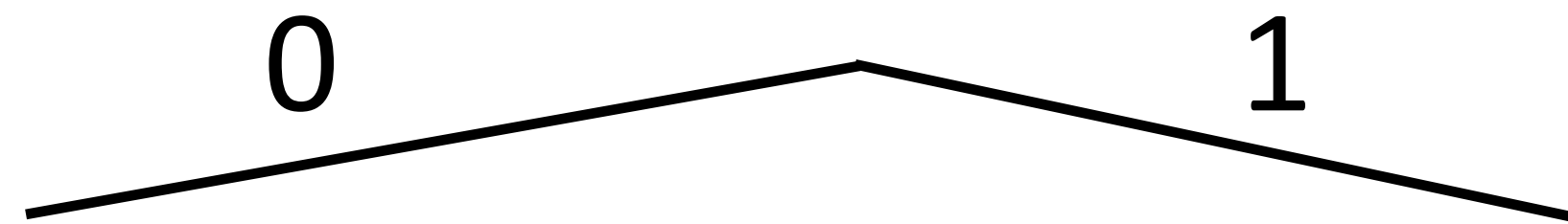
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- ▶ Brown clusters: hierarchical agglomerative *hard* clustering (each word has one cluster, not some posterior distribution like in mixture models)

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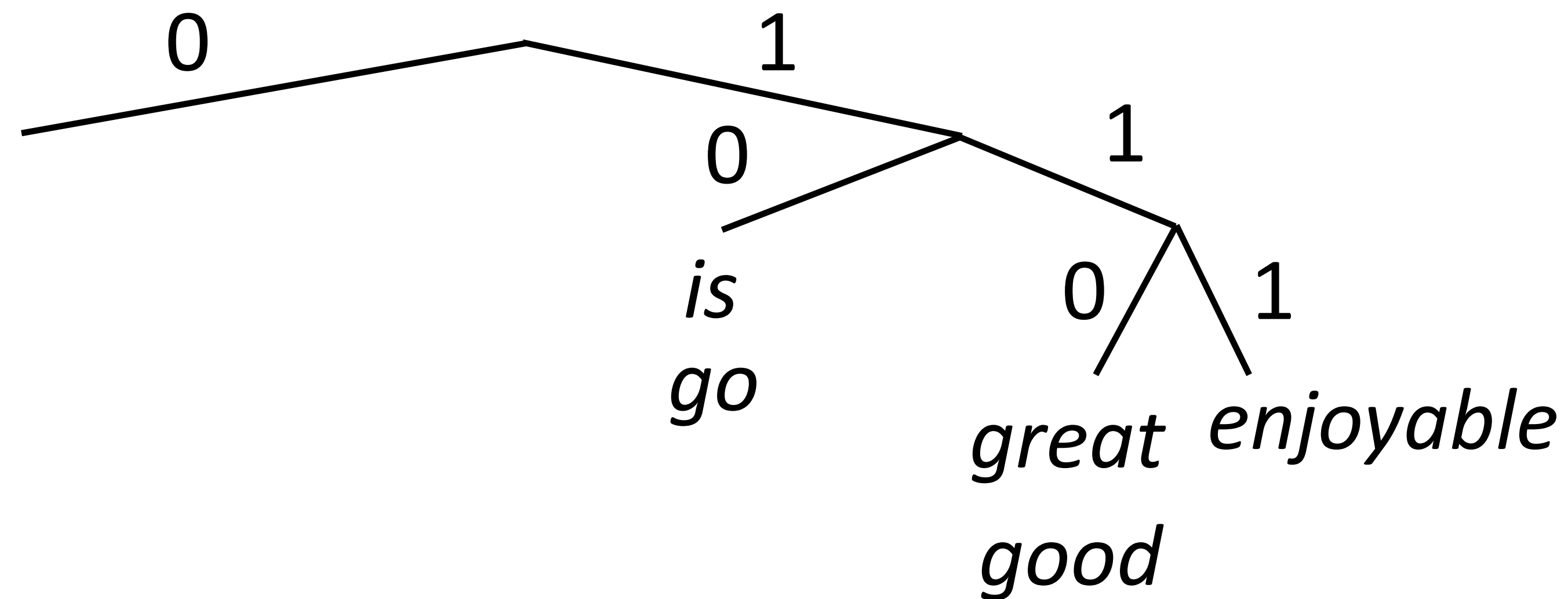
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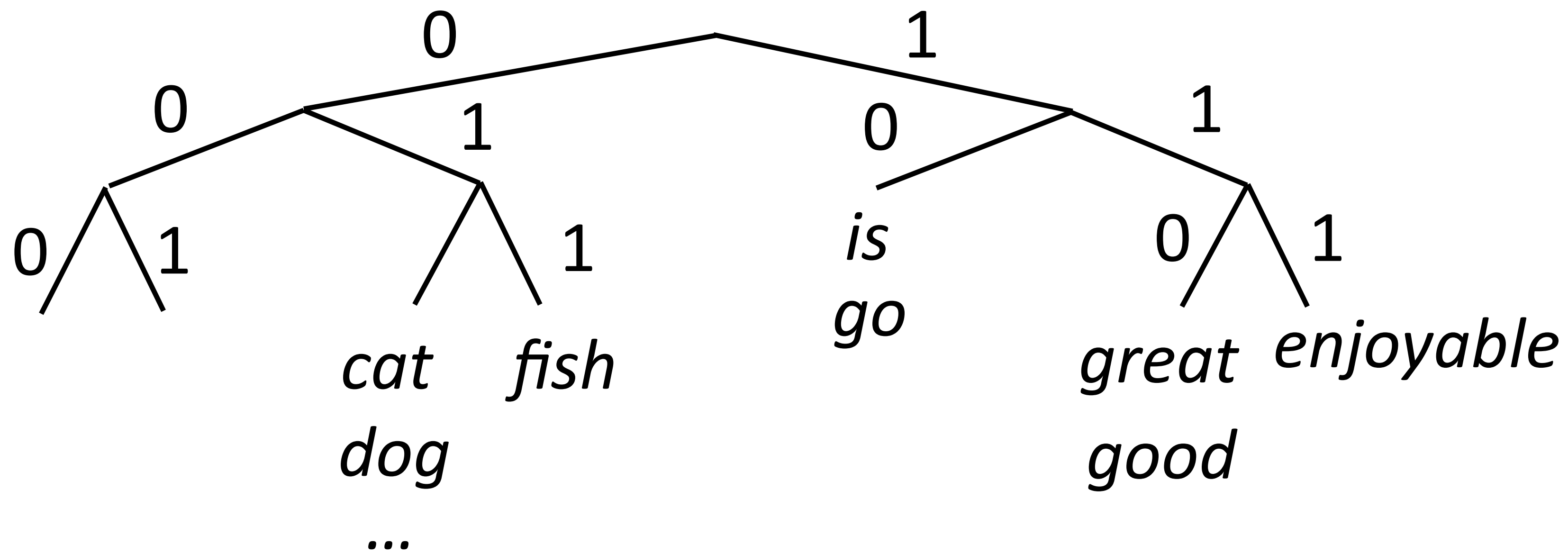
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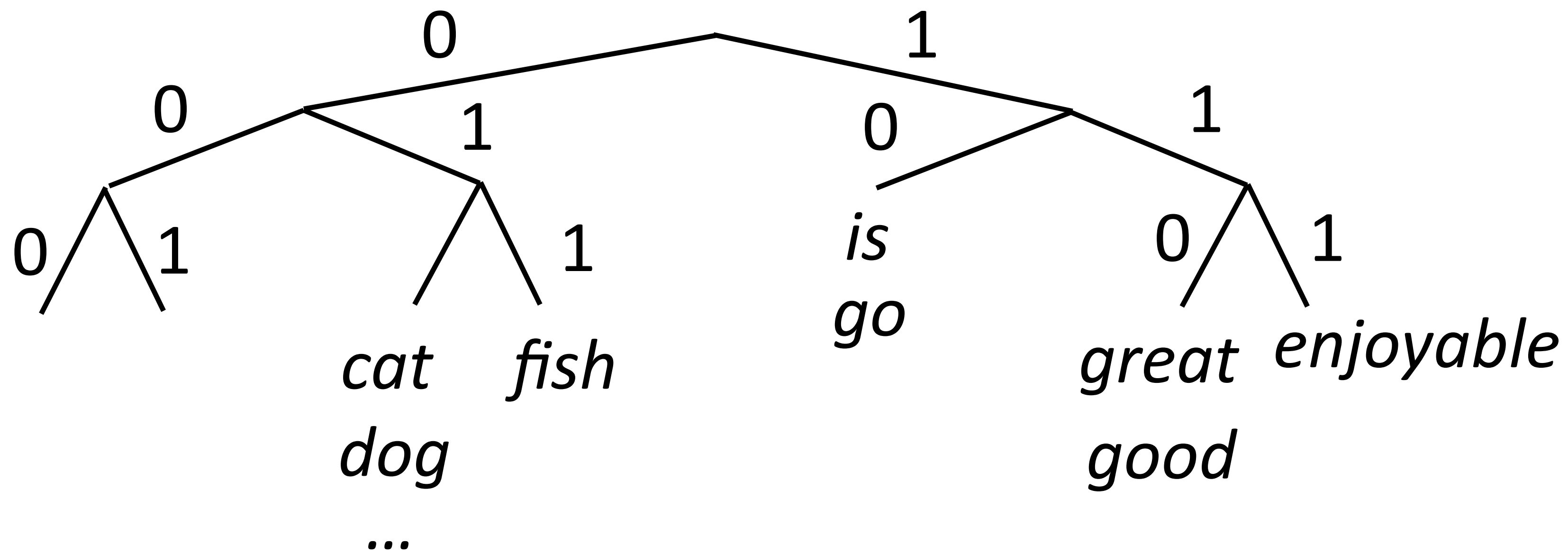
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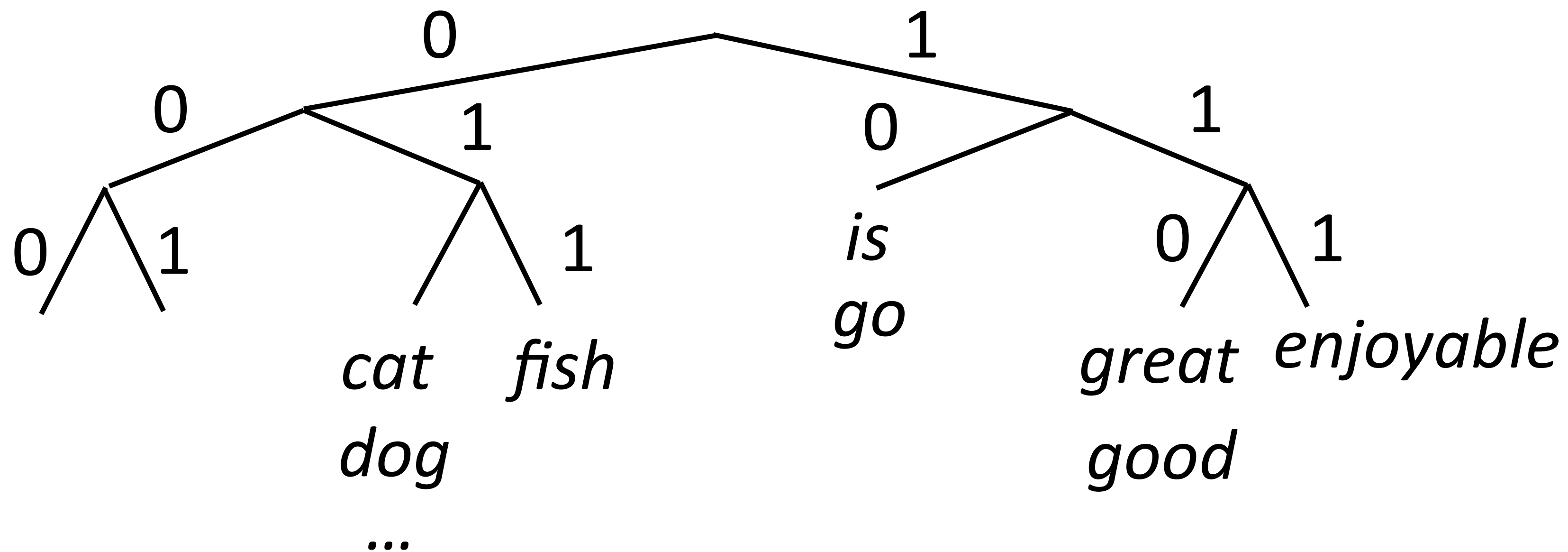


- ▶ Maximize  $P(w_i|w_{i-1}) = P(c_i|c_{i-1})P(w_i|c_i)$



# Discrete Word Representations

- ▶ Brown clusters: hierarchical agglomerative *hard* clustering (each word has one cluster, not some posterior distribution like in mixture models)



- ▶ Maximize  $P(w_i|w_{i-1}) = P(c_i|c_{i-1})P(w_i|c_i)$
  - ▶ Useful features for tasks like NER, not suitable for NNs
- Brown et al. (1992)

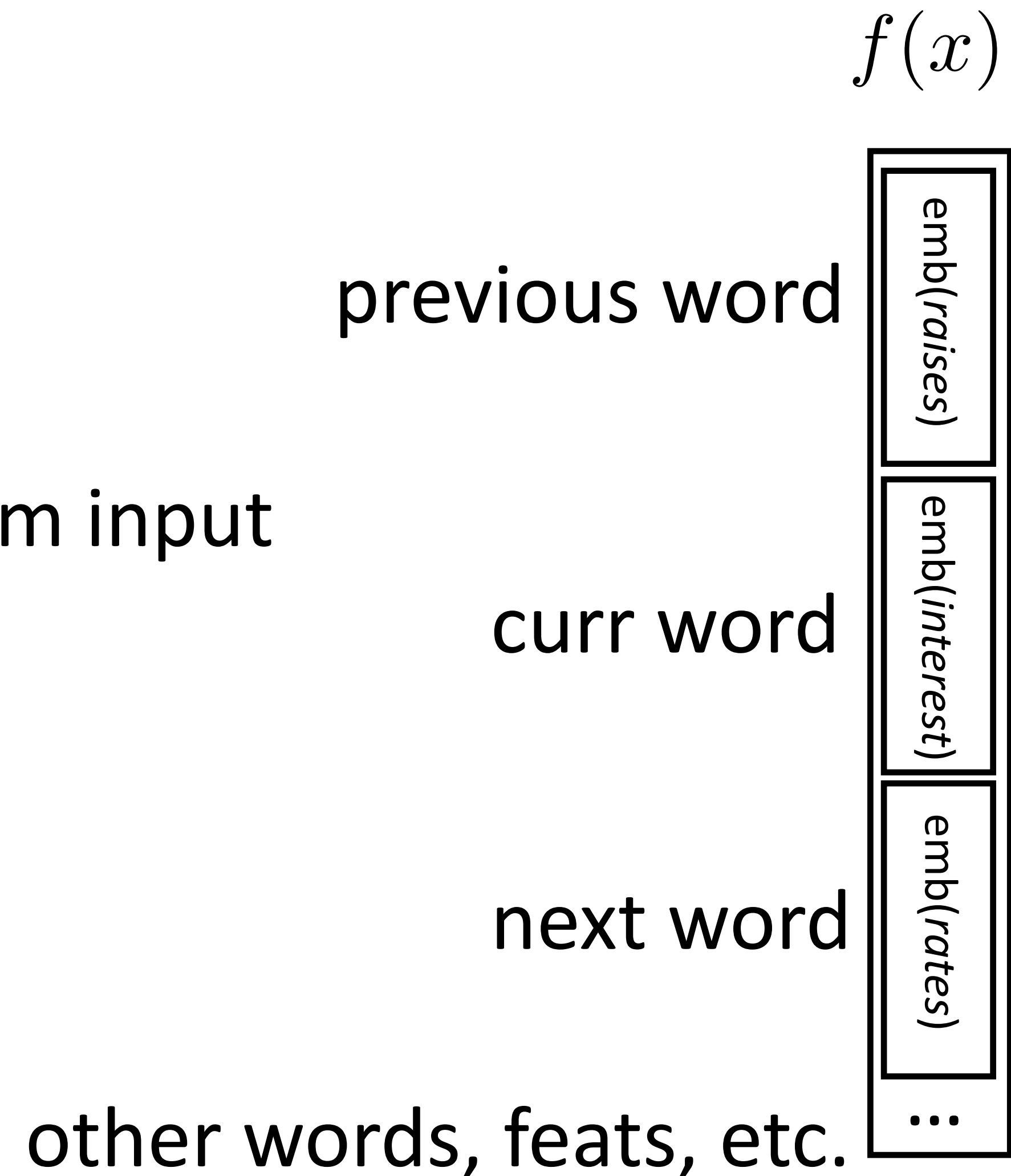
# Word Embeddings

- ▶ Part-of-speech tagging with FFNNs

??

*Fed raises **interest** rates in order to ...*

- ▶ Word embeddings for each word form input



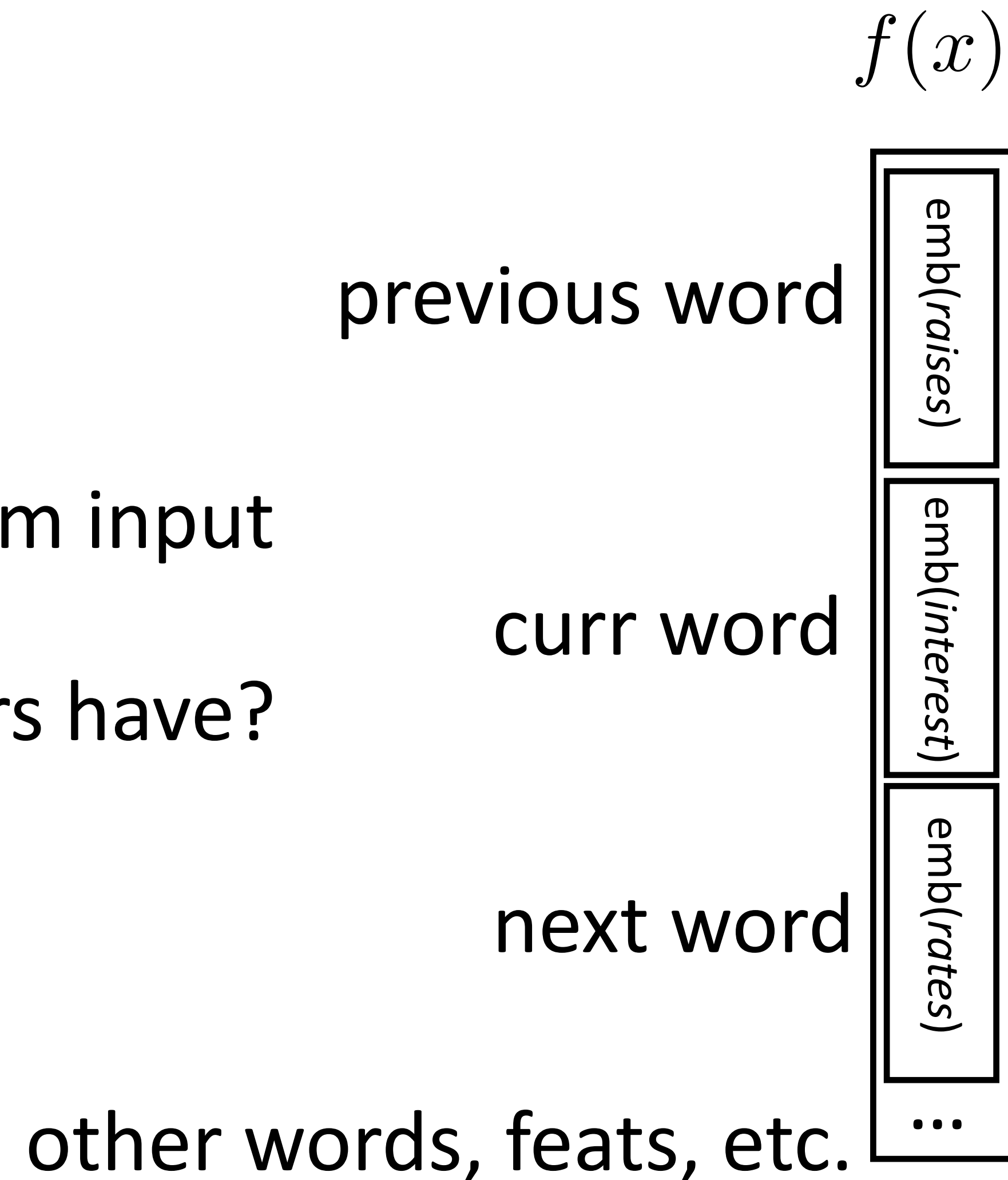
# Word Embeddings

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*Fed raises **interest** rates in order to ...*

- ▶ Word embeddings for each word form input
- ▶ What properties should these vectors have?



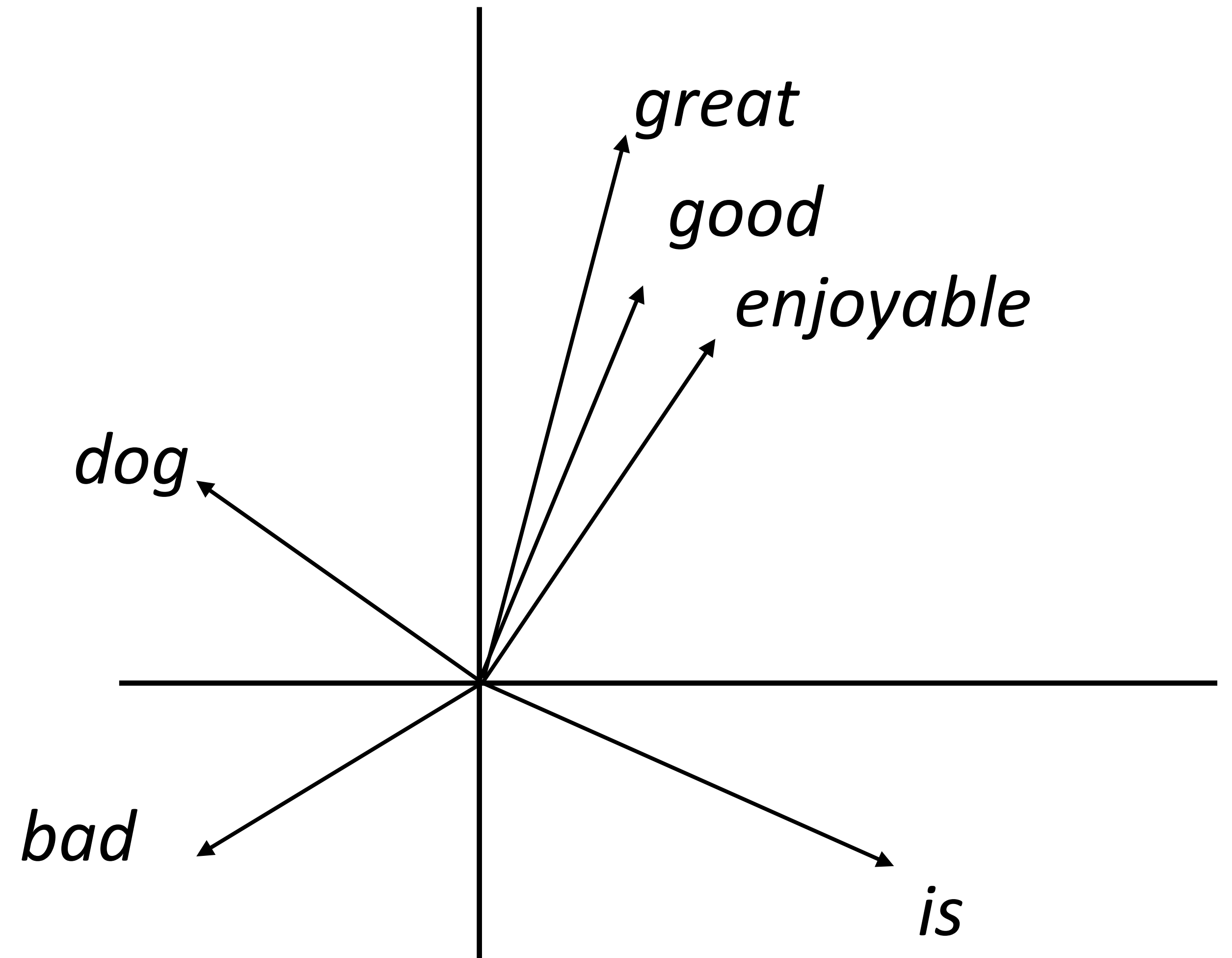
Botha et al. (2017)

# Word Embeddings

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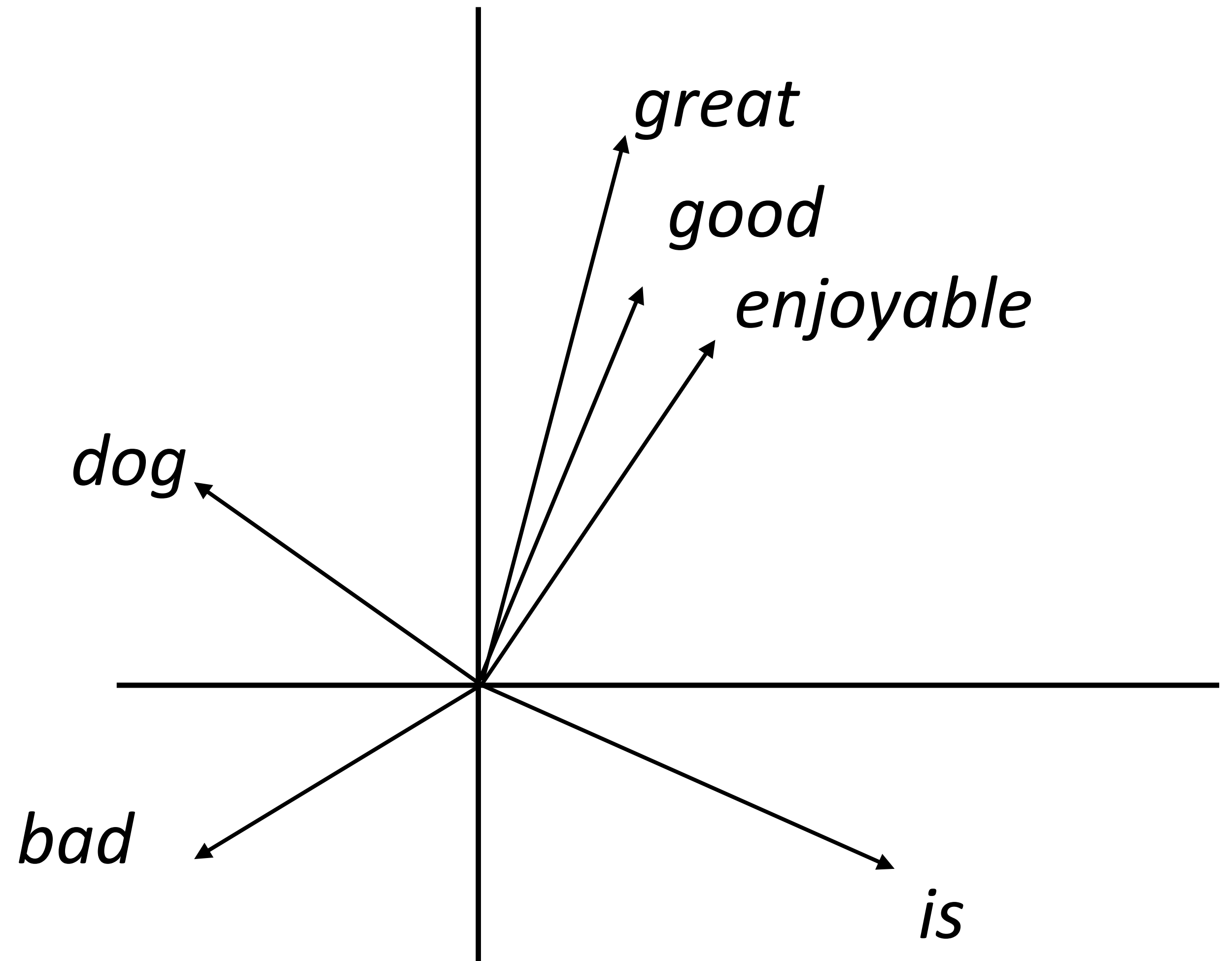
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# Word Embeddings

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- ▶ Want a vector space where similar words have similar embeddings



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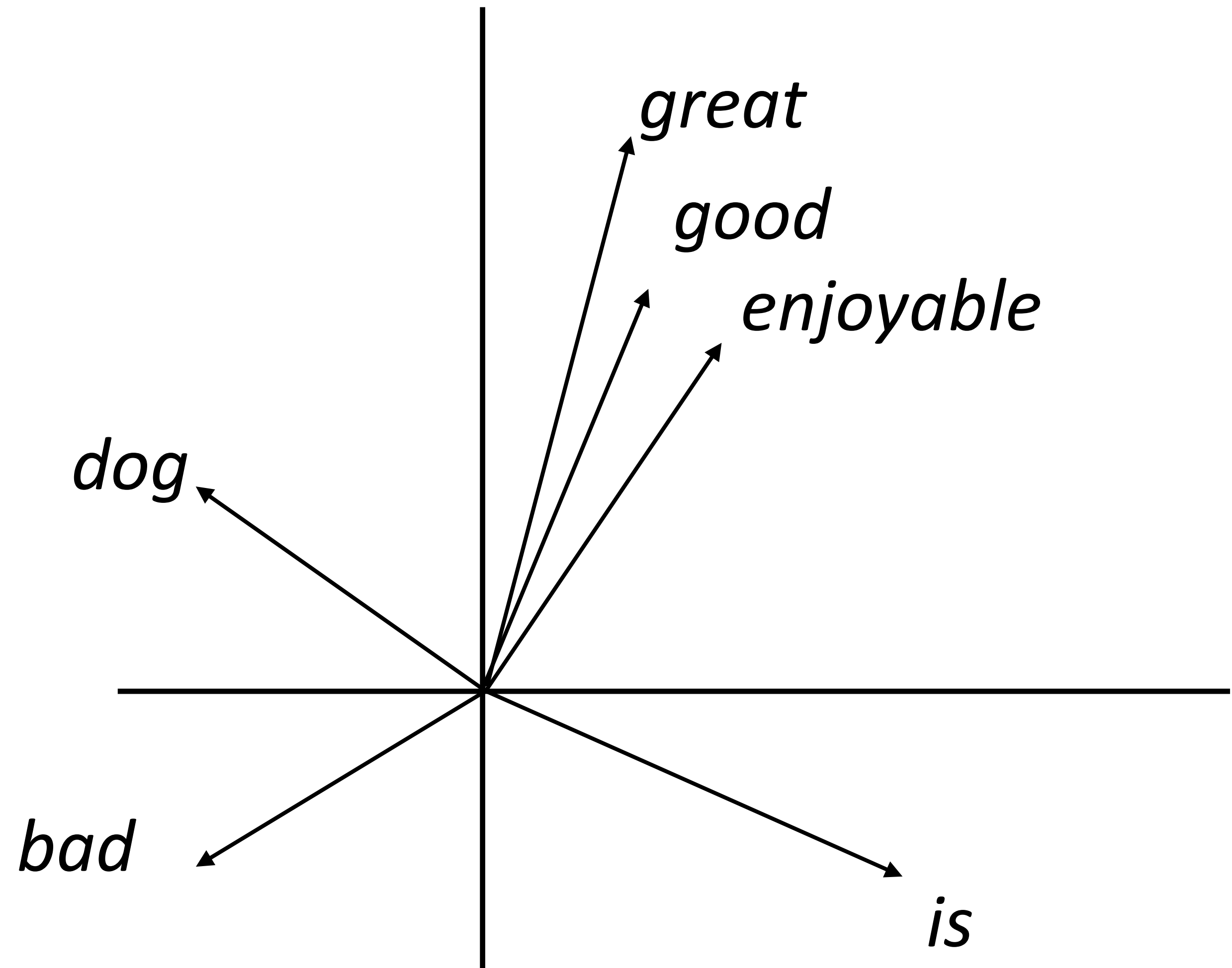
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*the movie was great*

$\approx$

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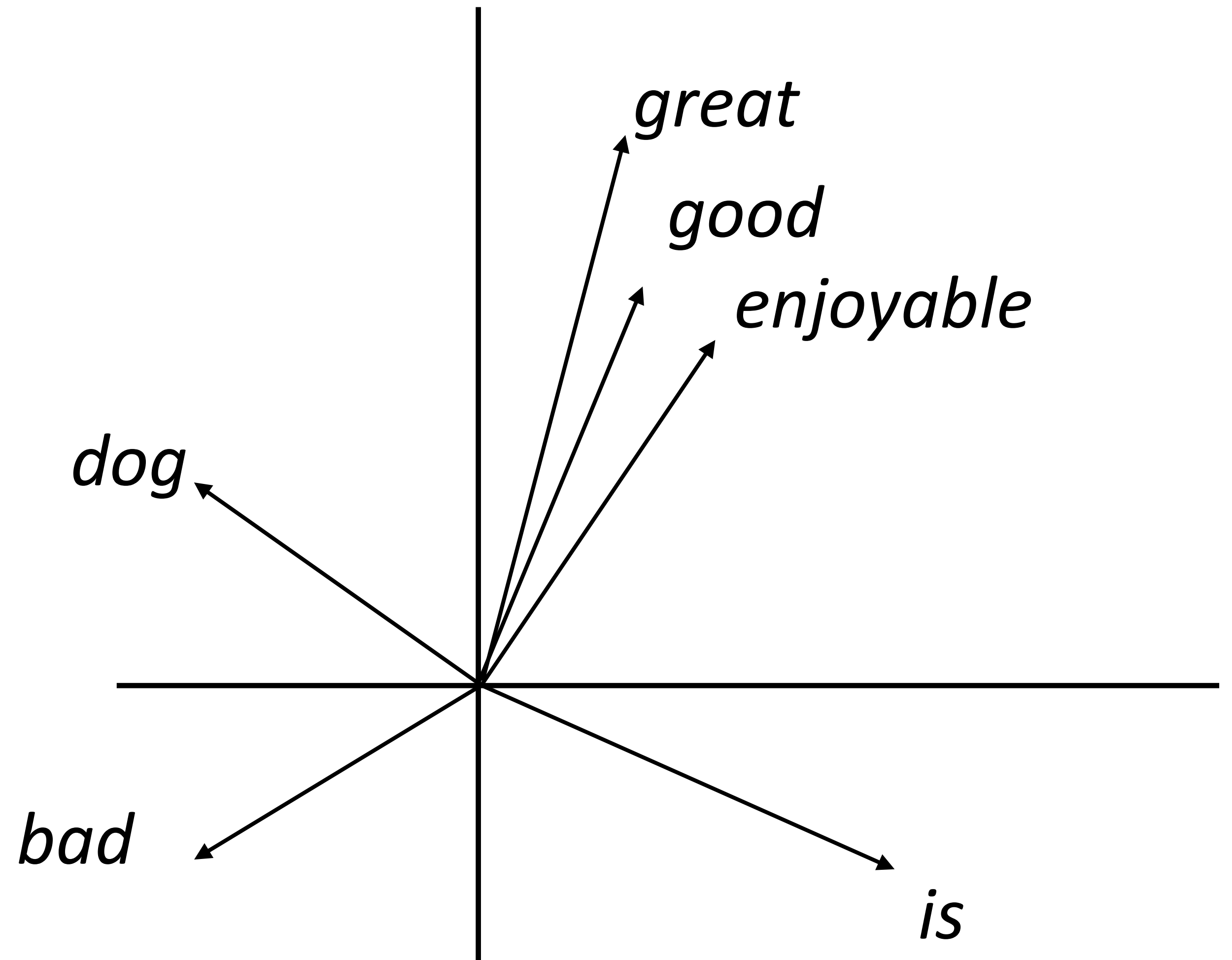
- ▶ Want a vector space where similar words have similar embeddings

*the movie was great*

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- ▶ Goal: come up with a way to produce these embeddings





word2vec/GloVe

# Continuous Bag-of-Words

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- ▶ Predict word from context

*the dog bit the man*



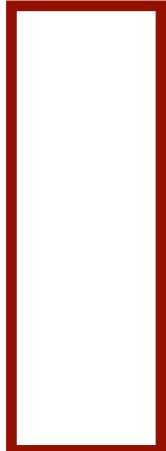
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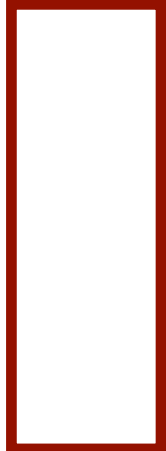
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A diagram showing the sentence "the dog bit the man" in an italicized font. The word "bit" is highlighted with a solid blue square. A dashed black rectangle encloses the words "the dog bit the", indicating the context used for prediction.

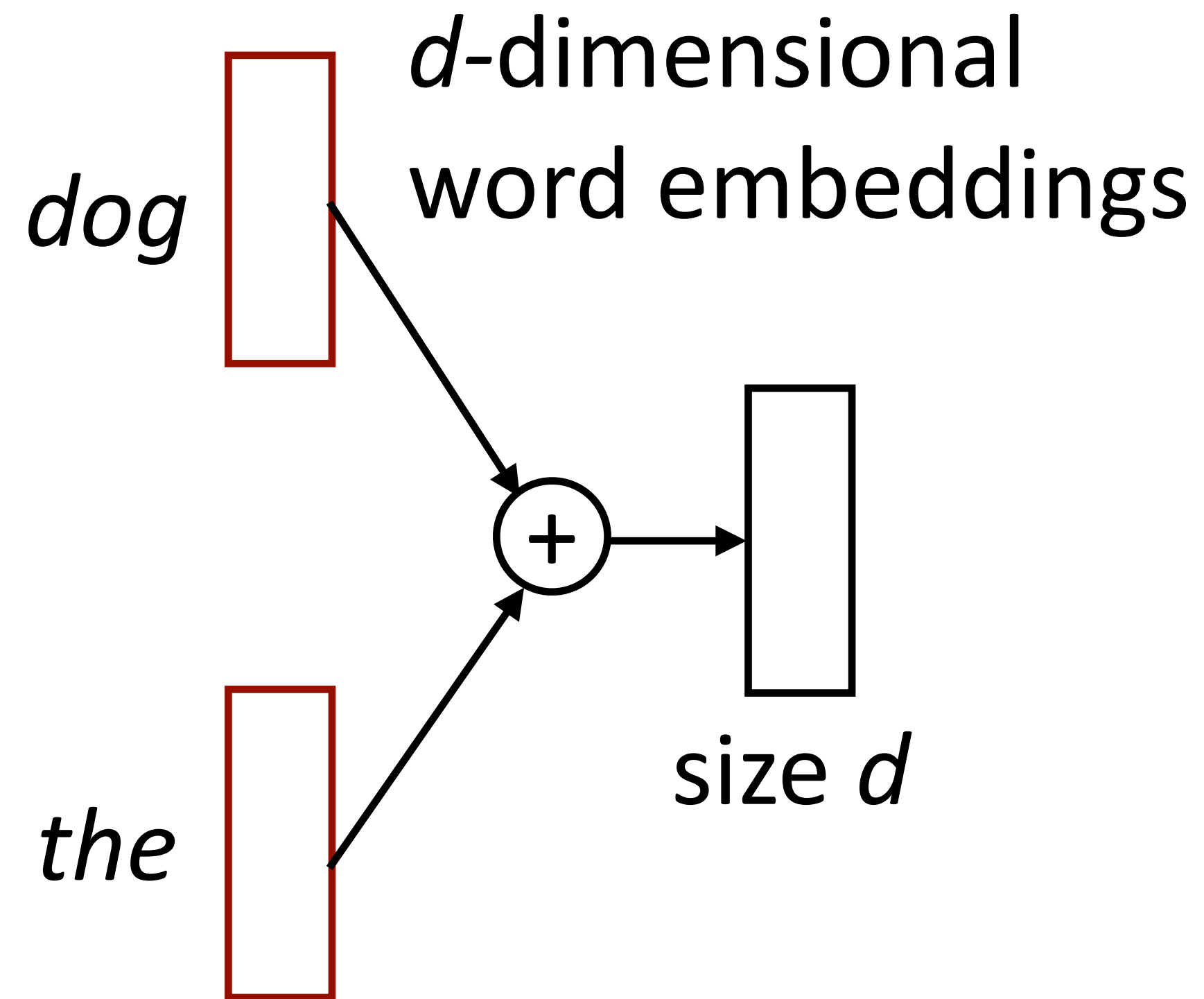
*dog*   $d$ -dimensional  
word embeddings

*the* 

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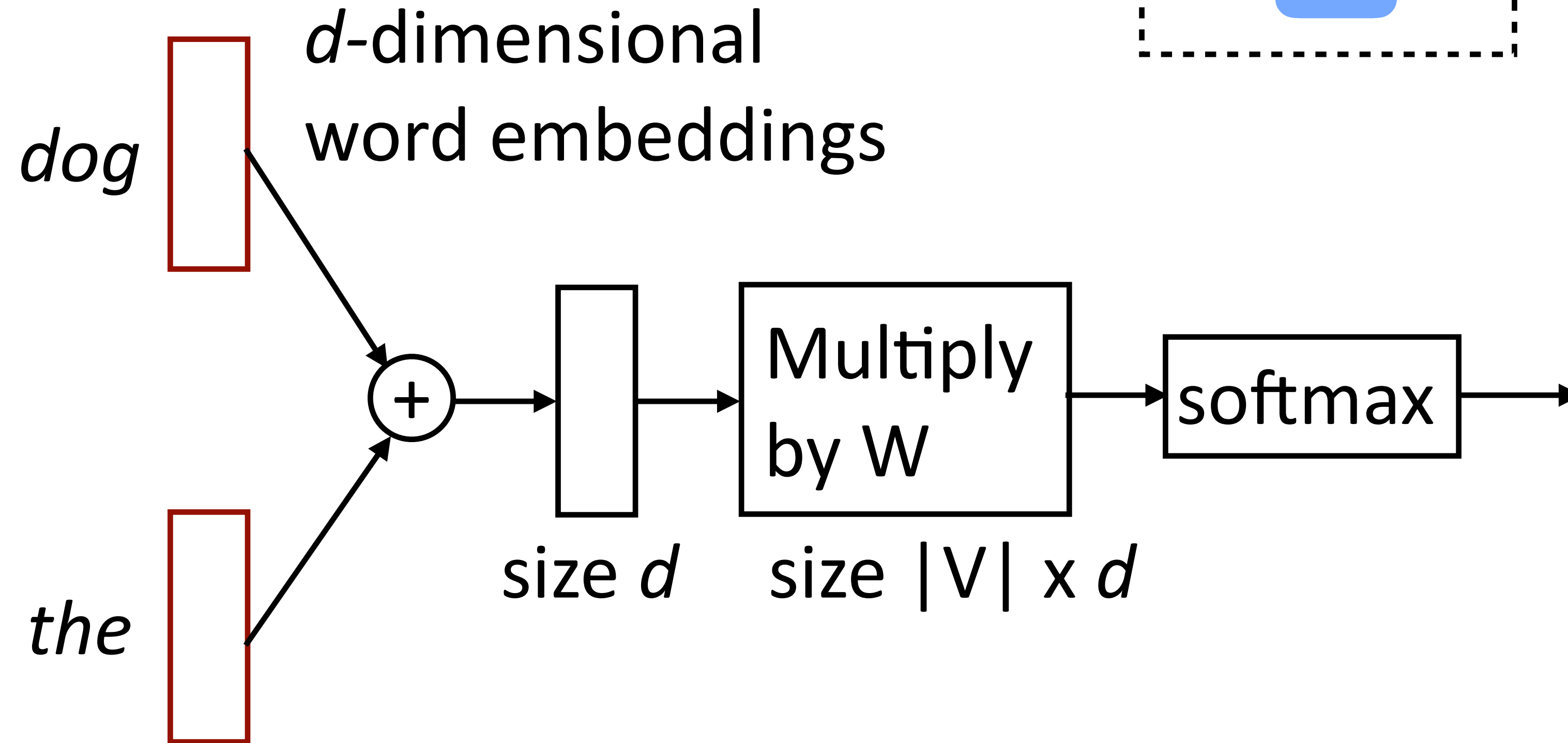
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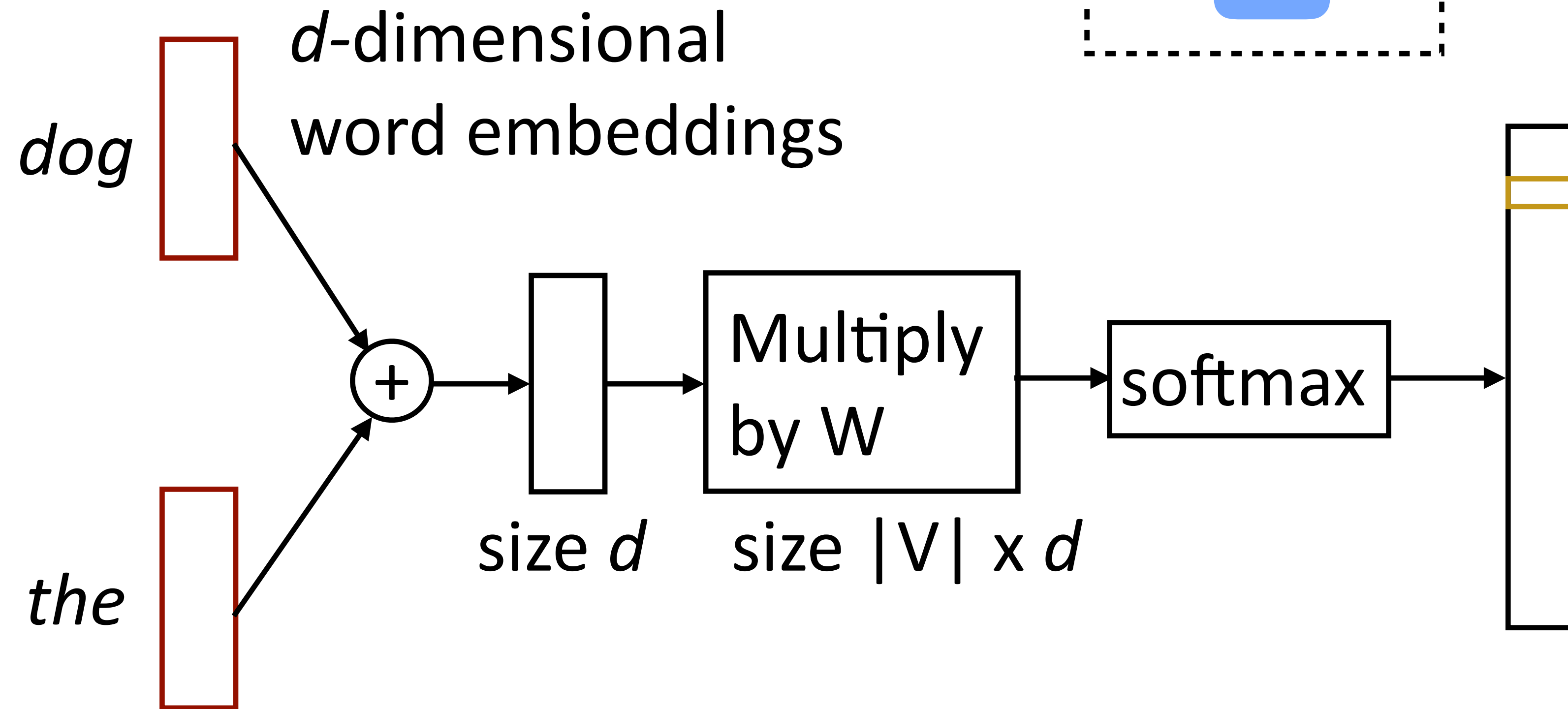
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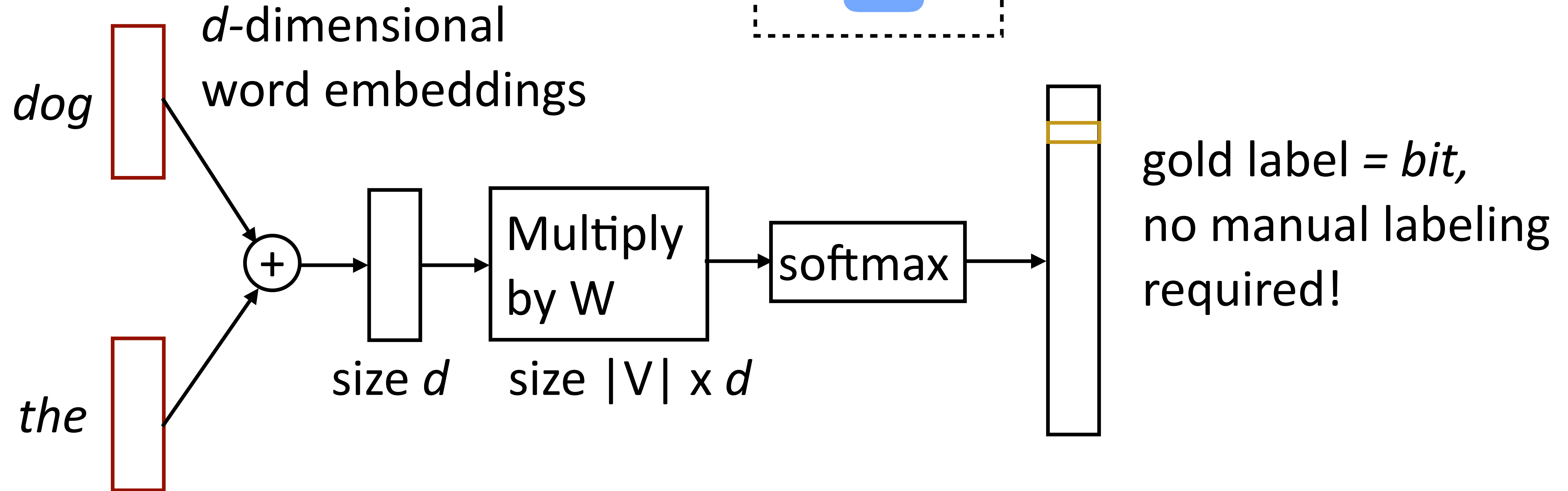
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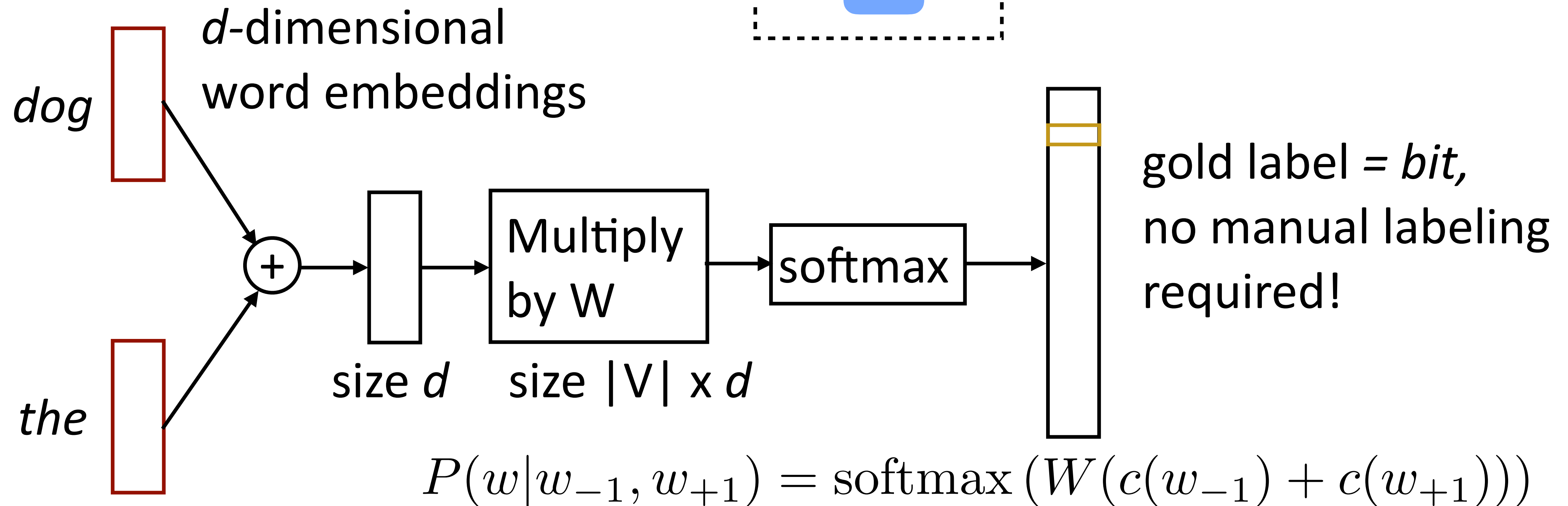
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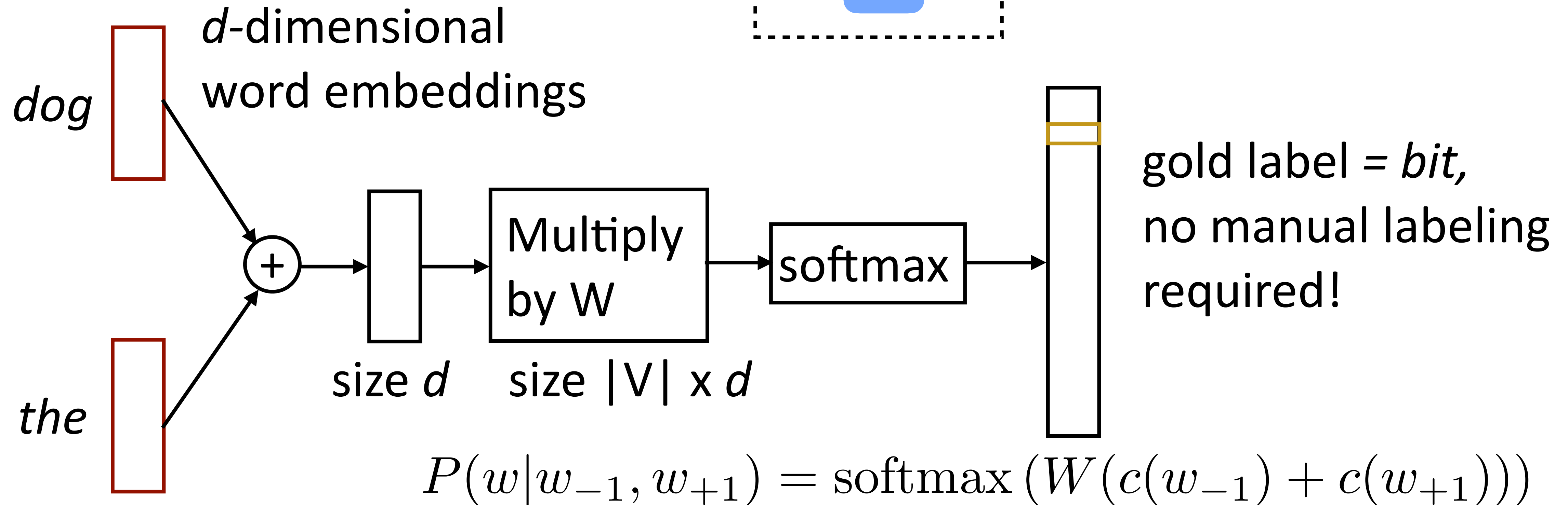




# Continuous Bag-of-Words

- Predict word from context

*the dog **bit** the man*



- Parameters:  $d \times |V|$  (one  $d$ -length **vector per voc word**),  
 $|V| \times d$  output parameters ( $W$ )

Mikolov et al. (2013)

# Skip-Gram

---

- ▶ Predict one word of context from word

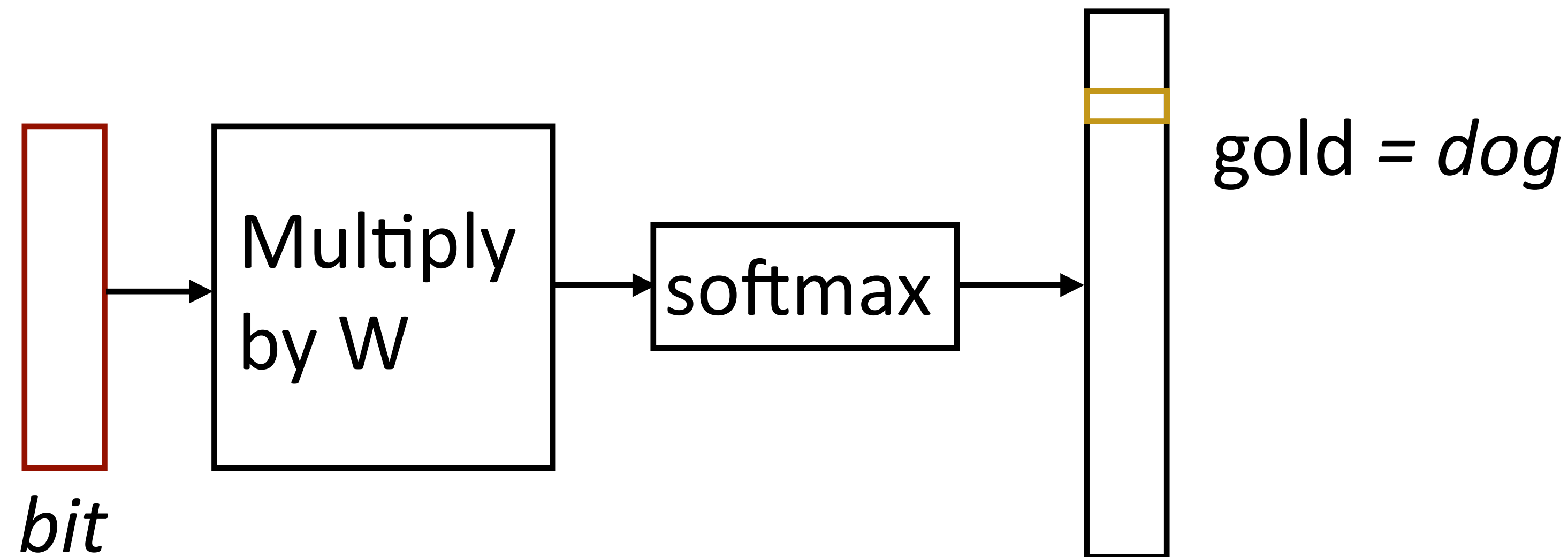
*the dog bit the man*



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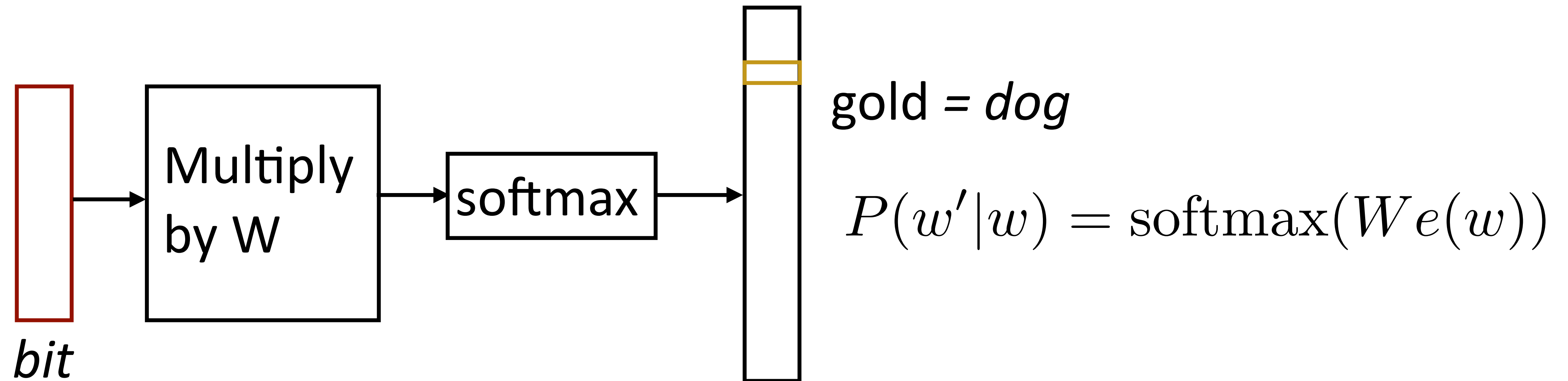
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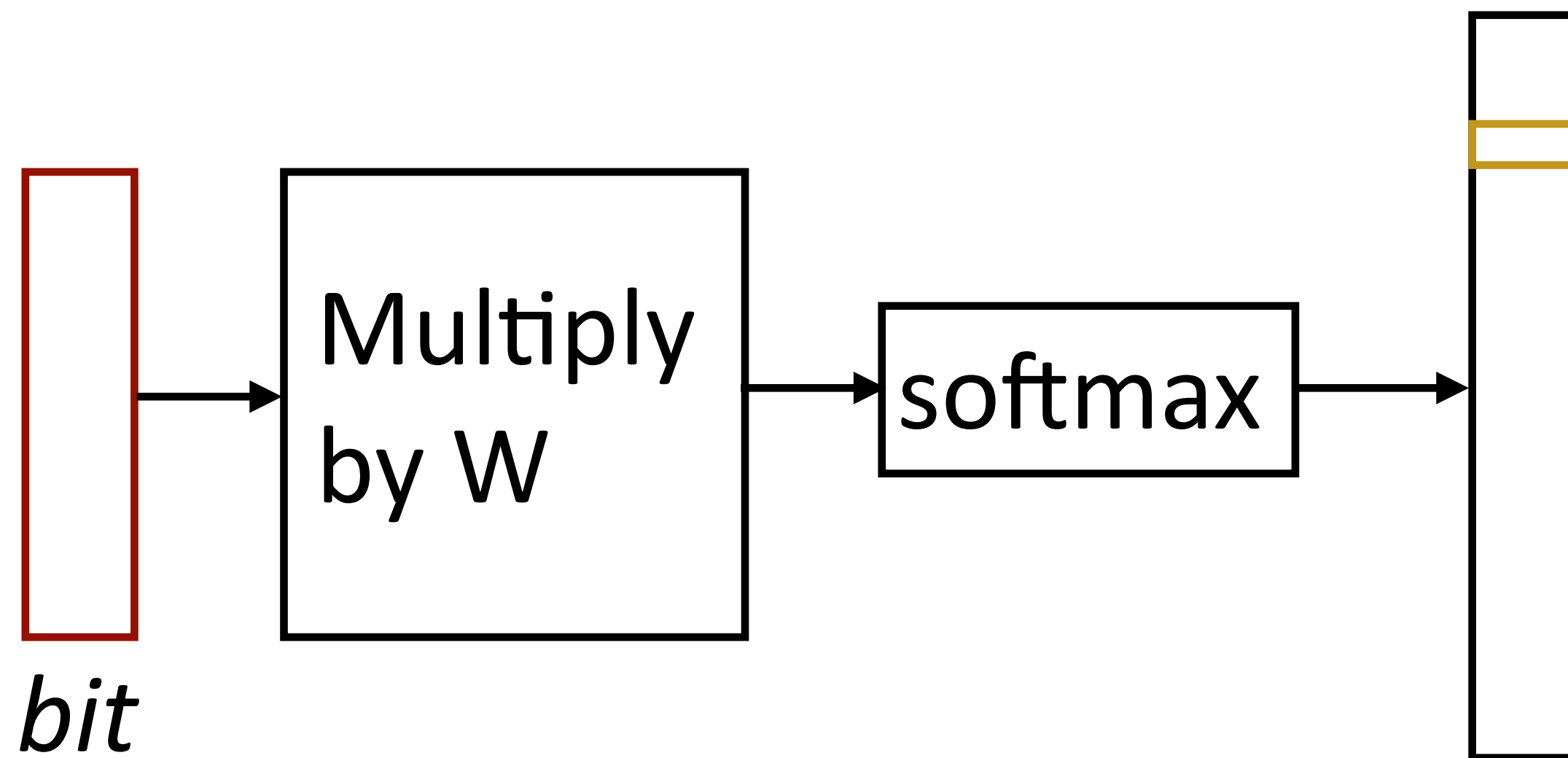
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gold = *dog*

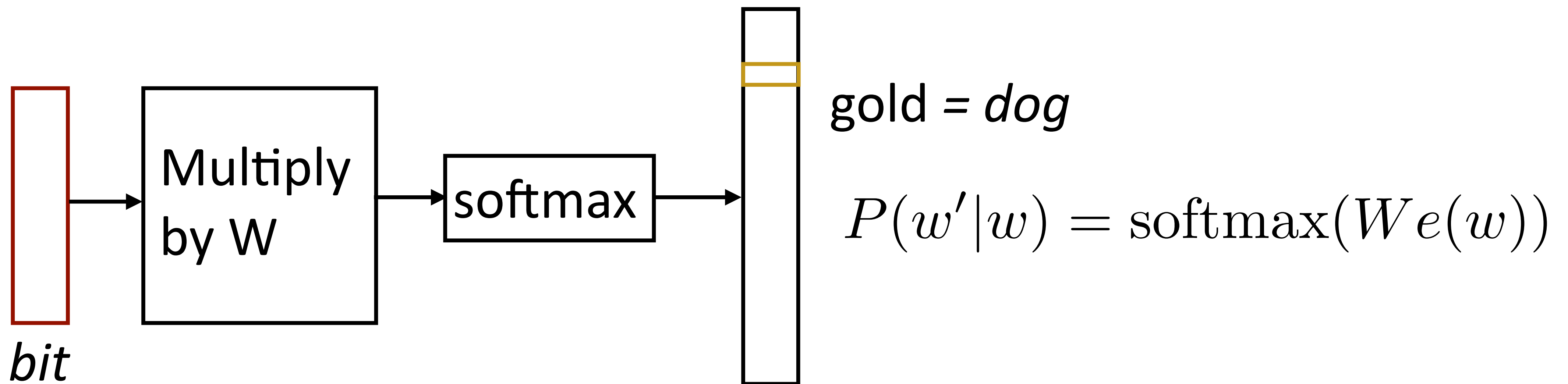
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- Another training example: *bit* -> *the*

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- Parameters:  $d \times |V|$  **vectors**,  $|V| \times d$  output parameters (W) (also usable as vectors!)

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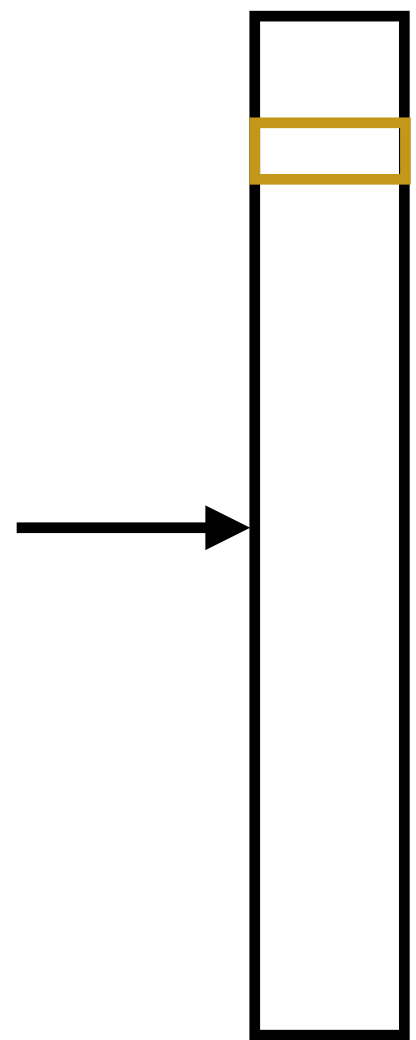


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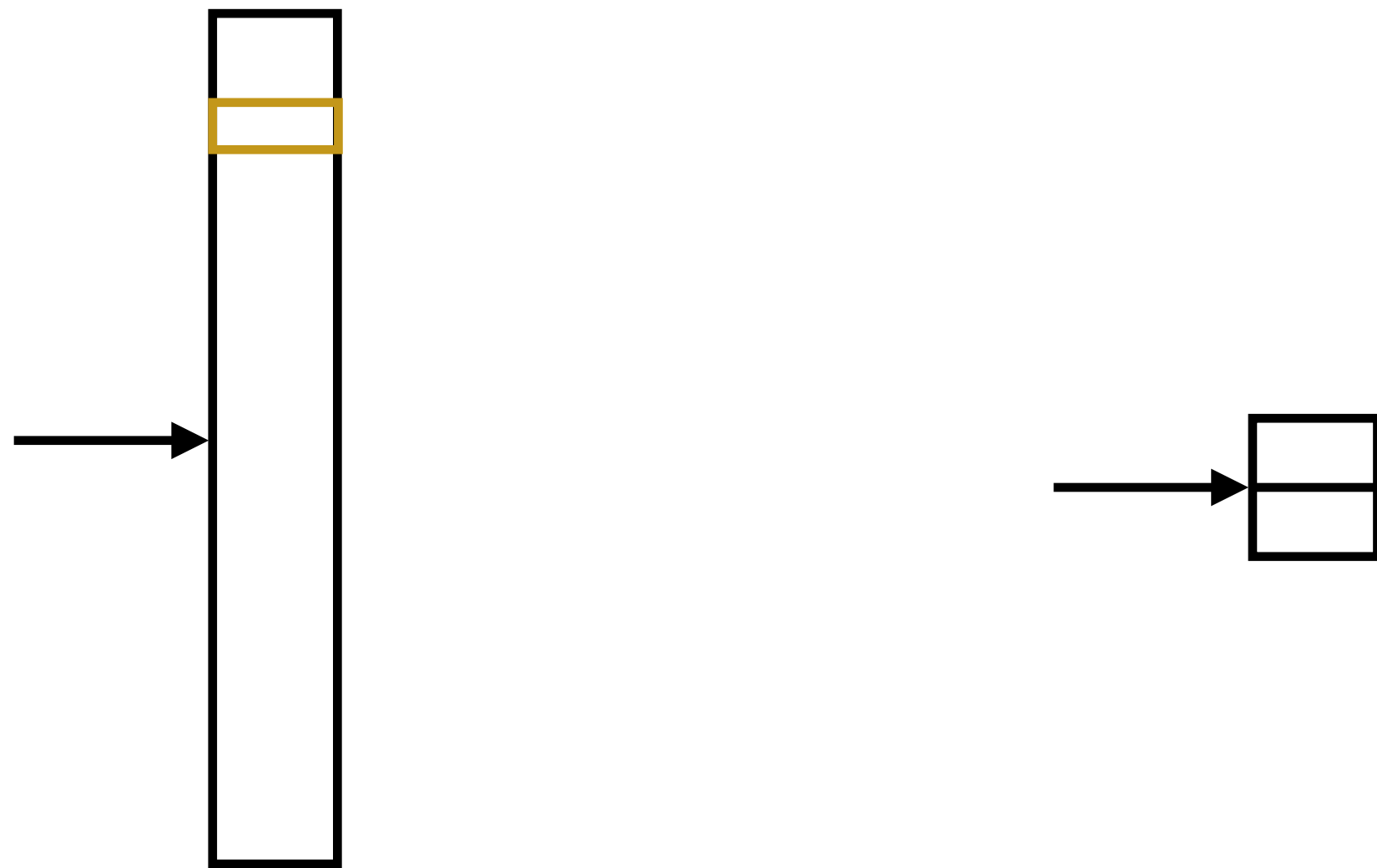
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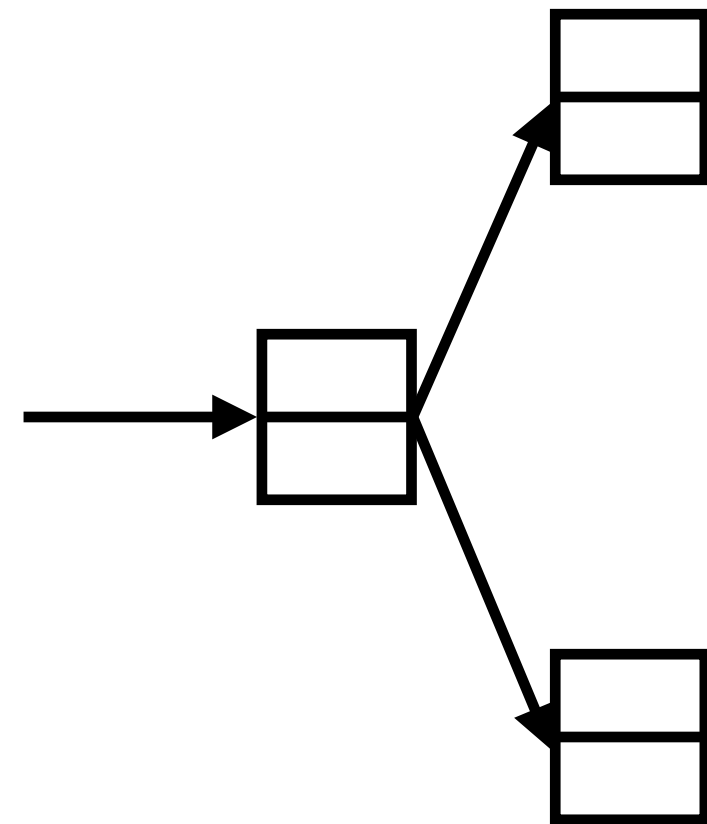
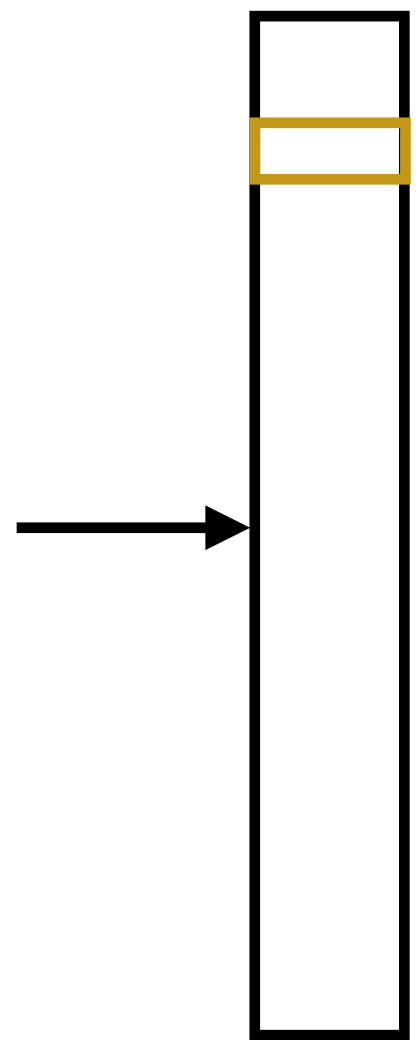
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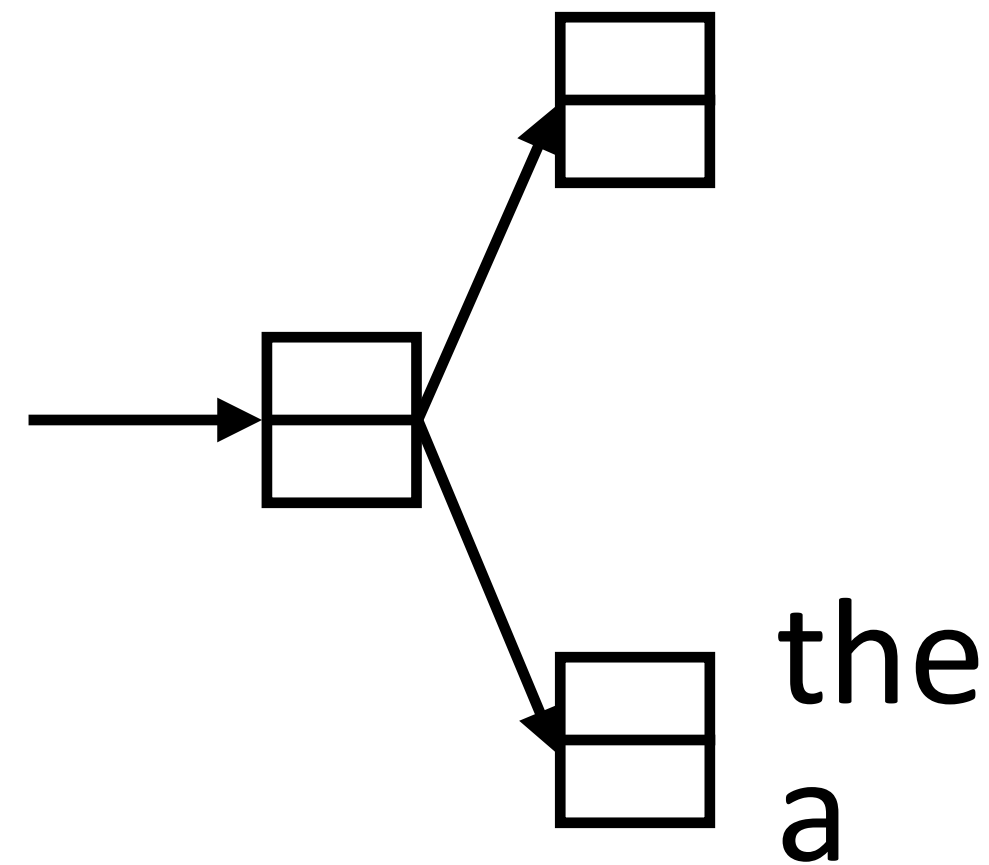
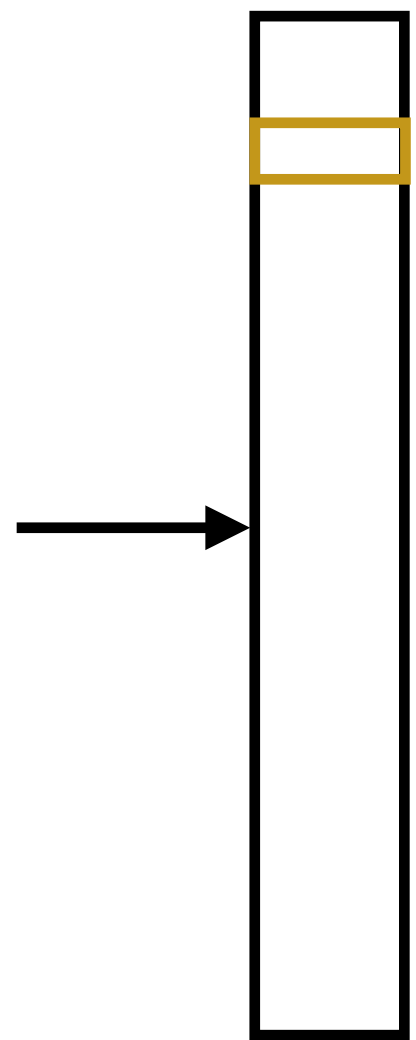


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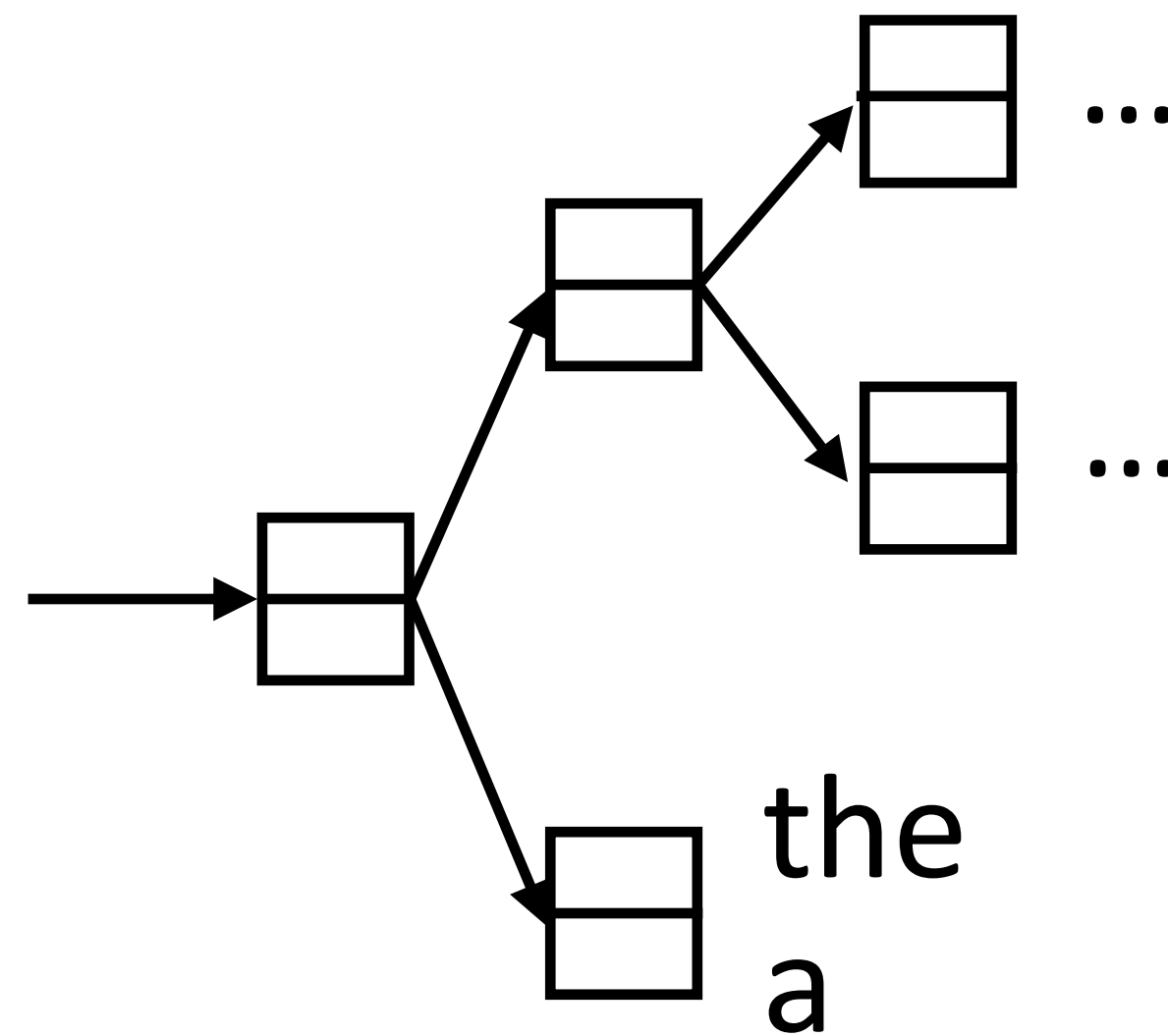
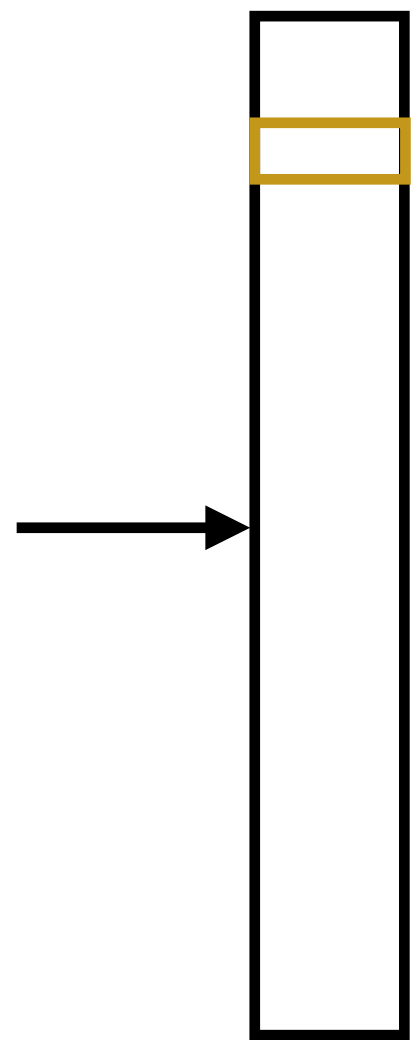


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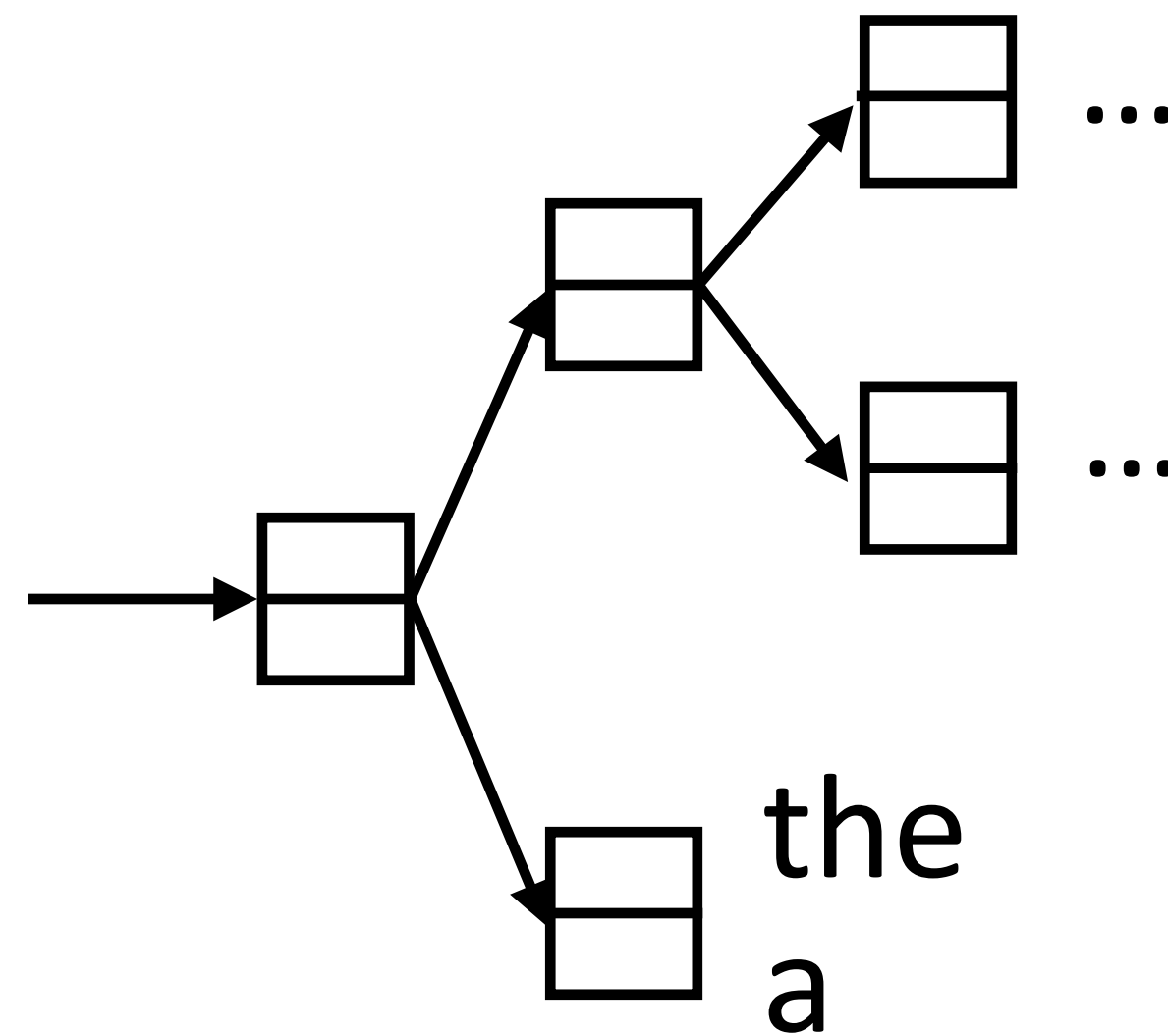
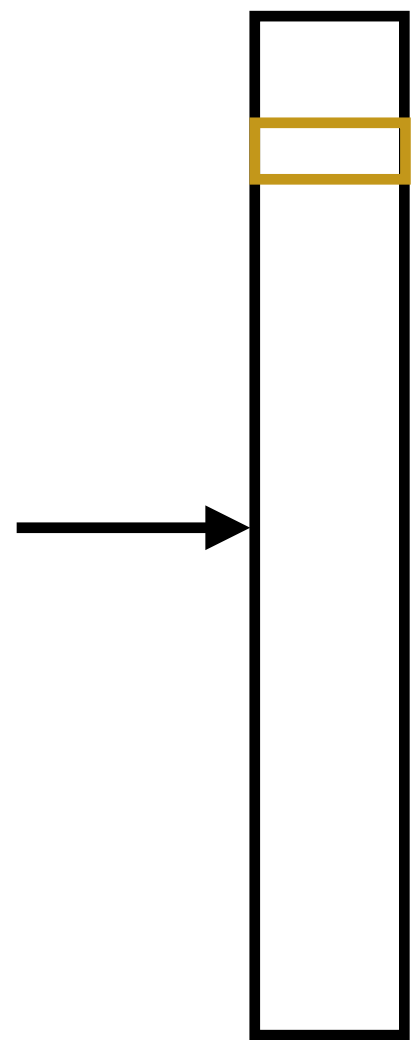


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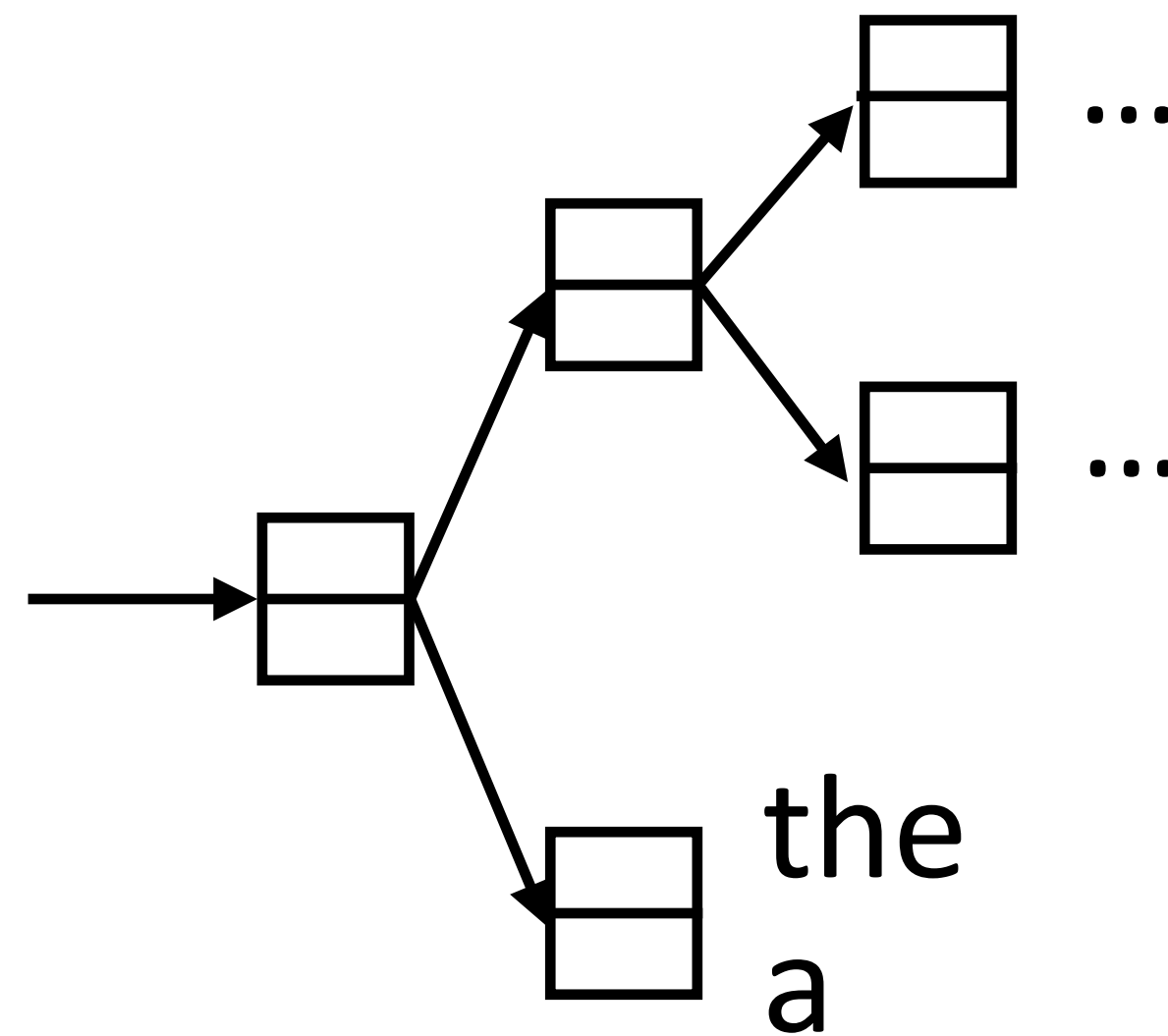
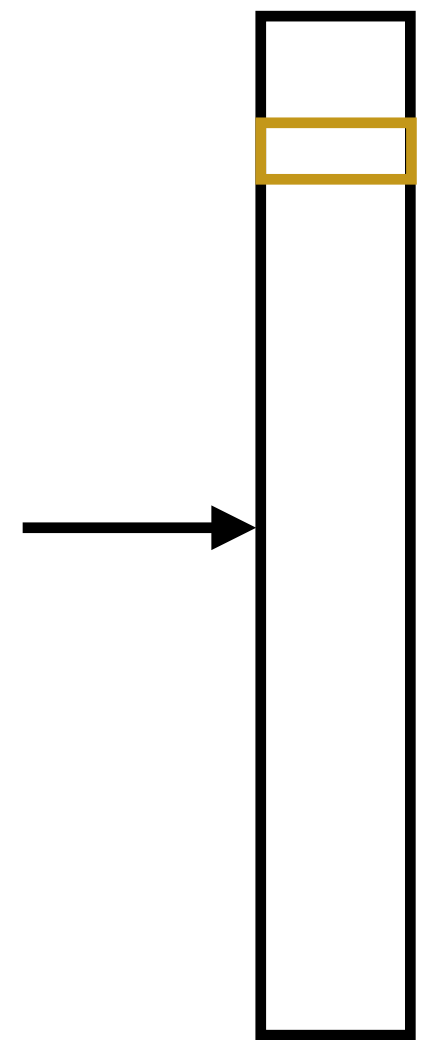
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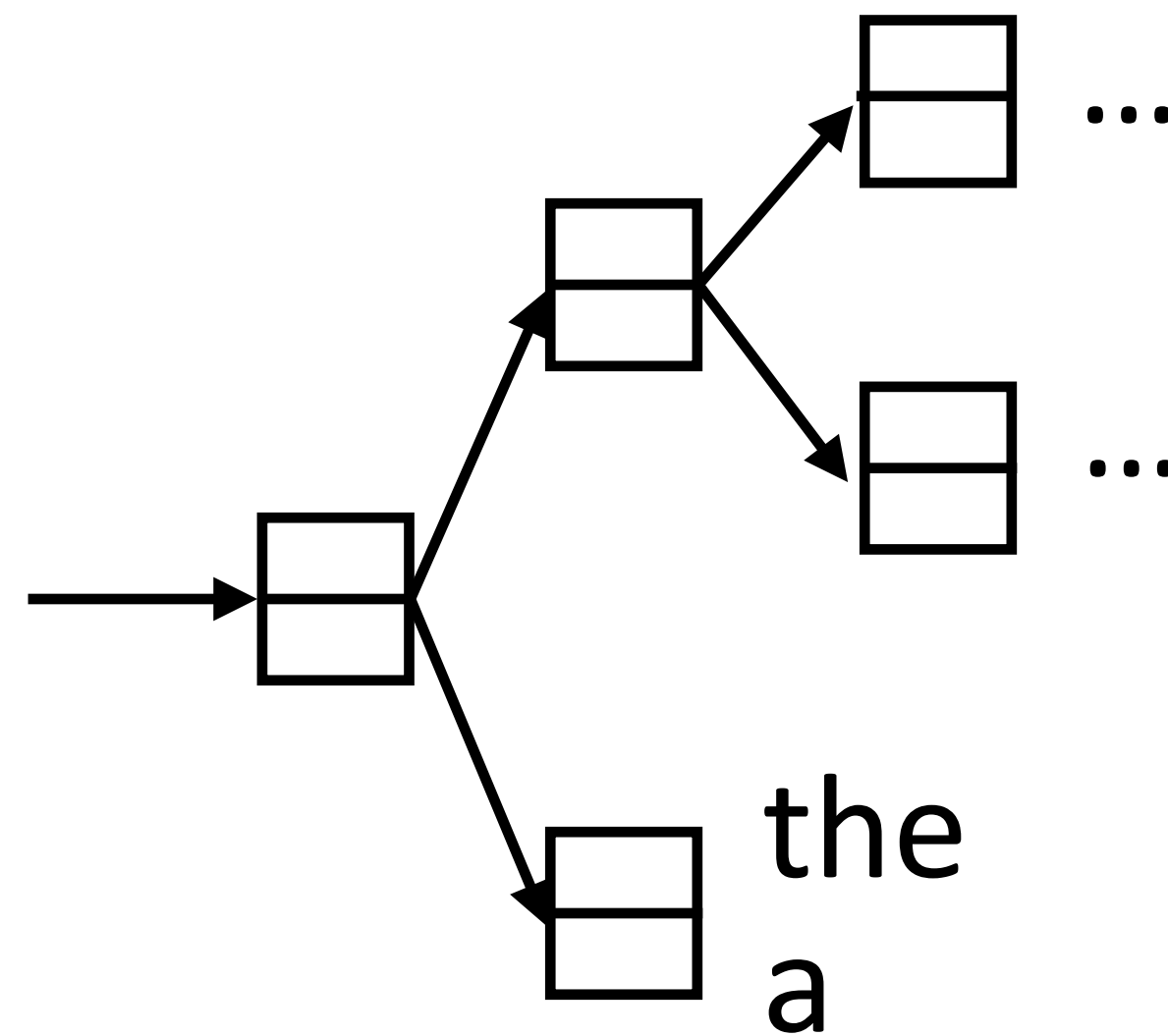
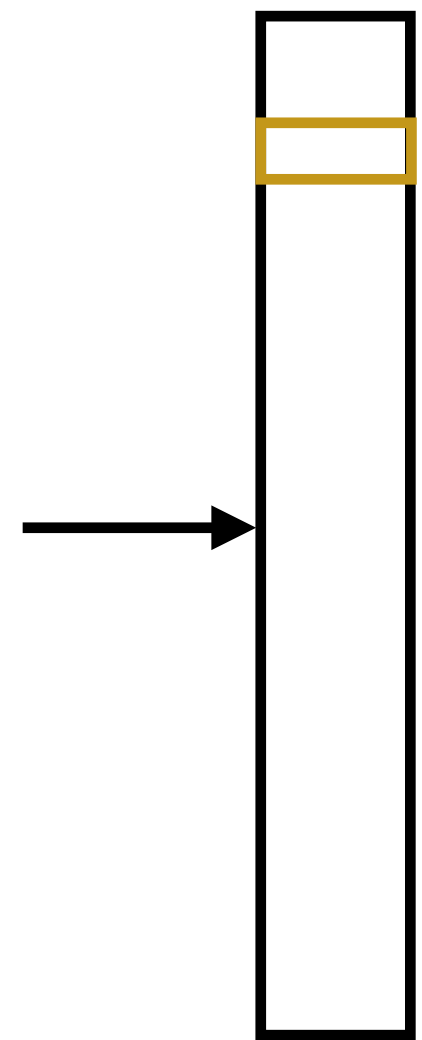
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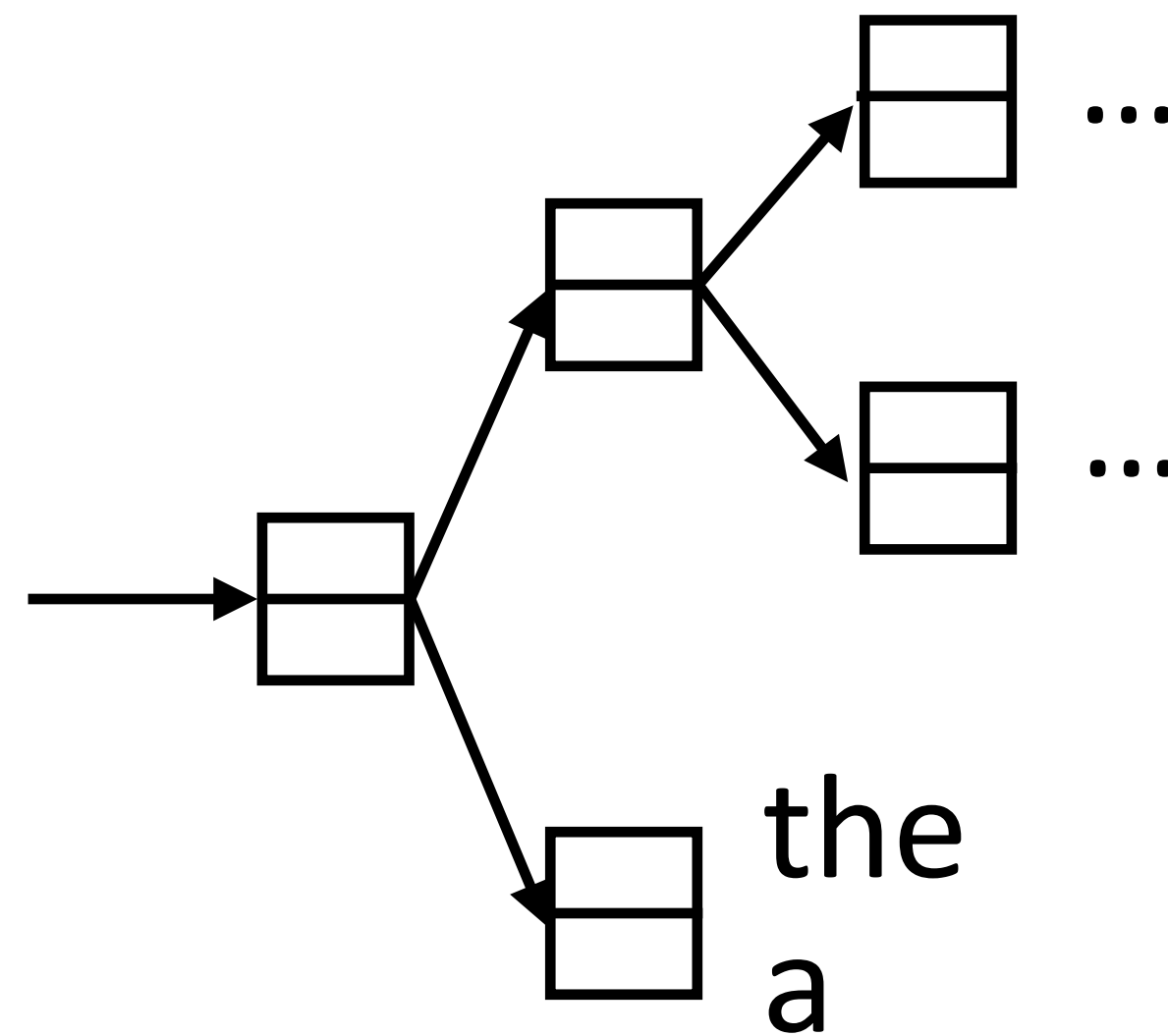
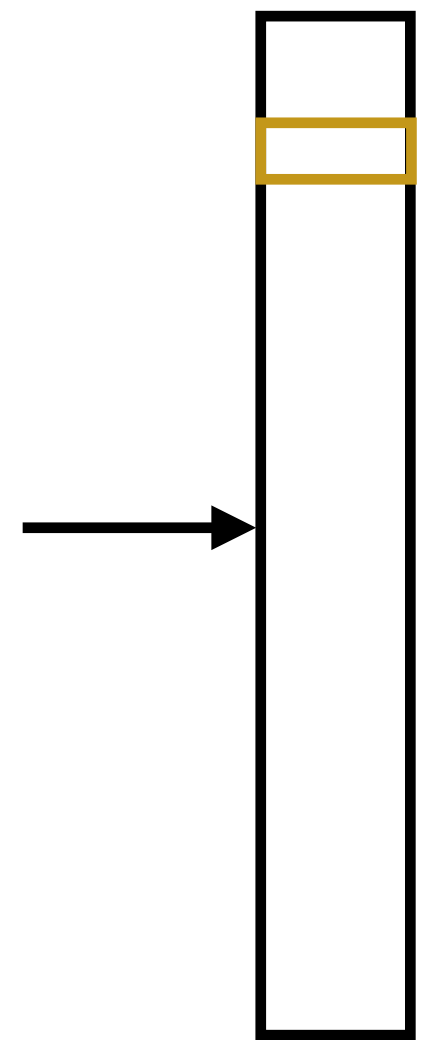
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Mikolov et al. (2013)

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# Connections with Matrix Factorization

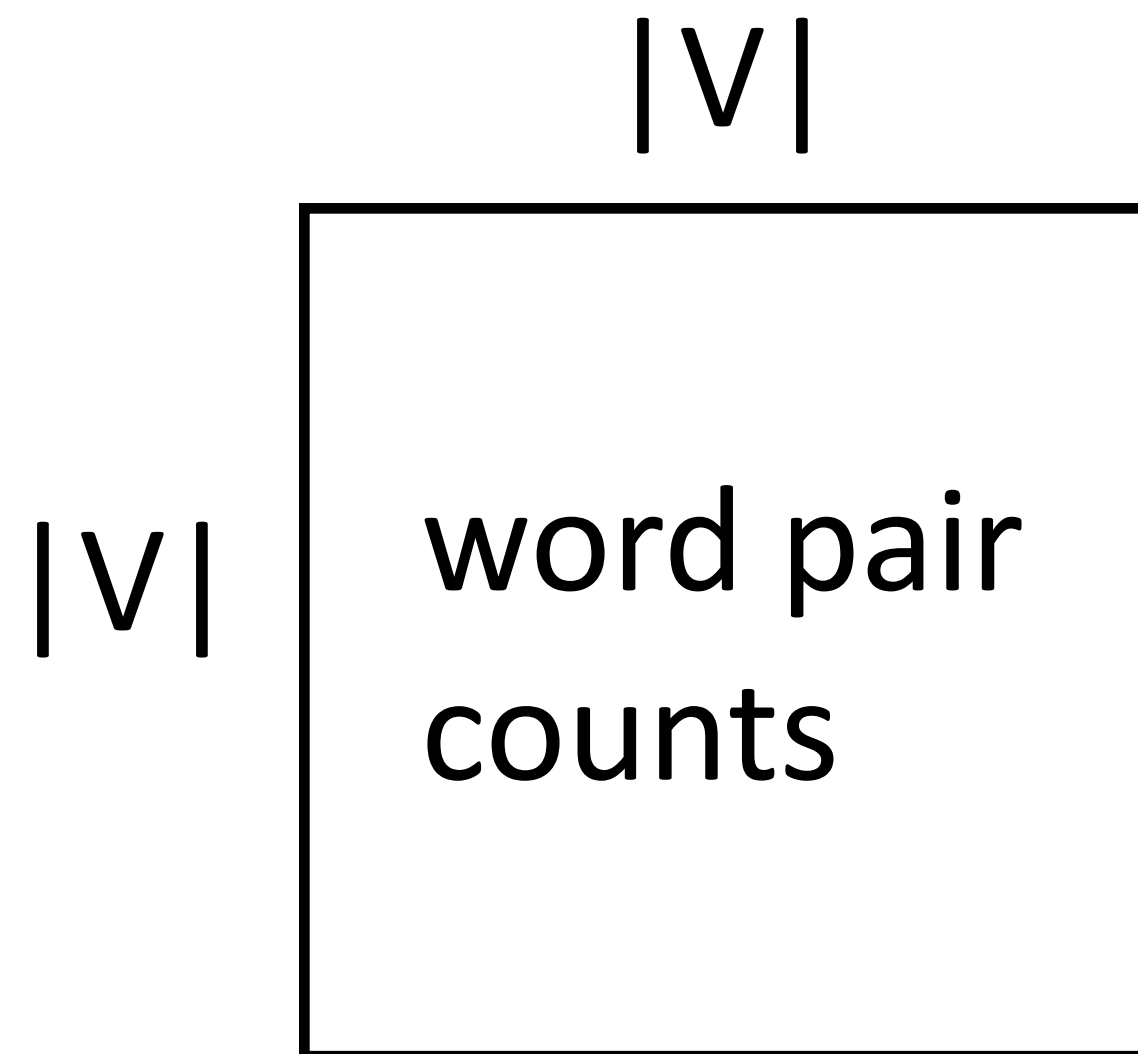
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- ▶ Skip-gram model looks at word-word co-occurrences and produces two types of vectors

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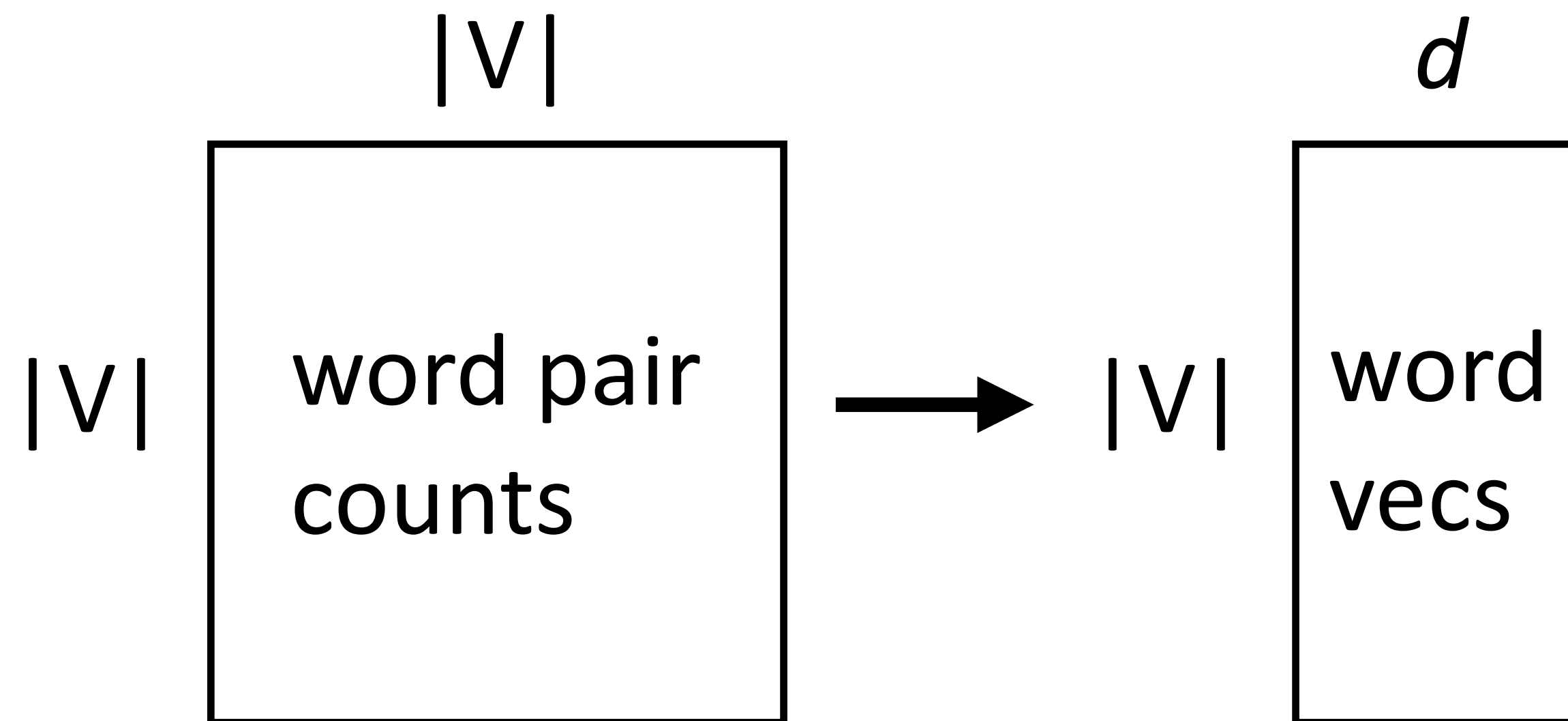
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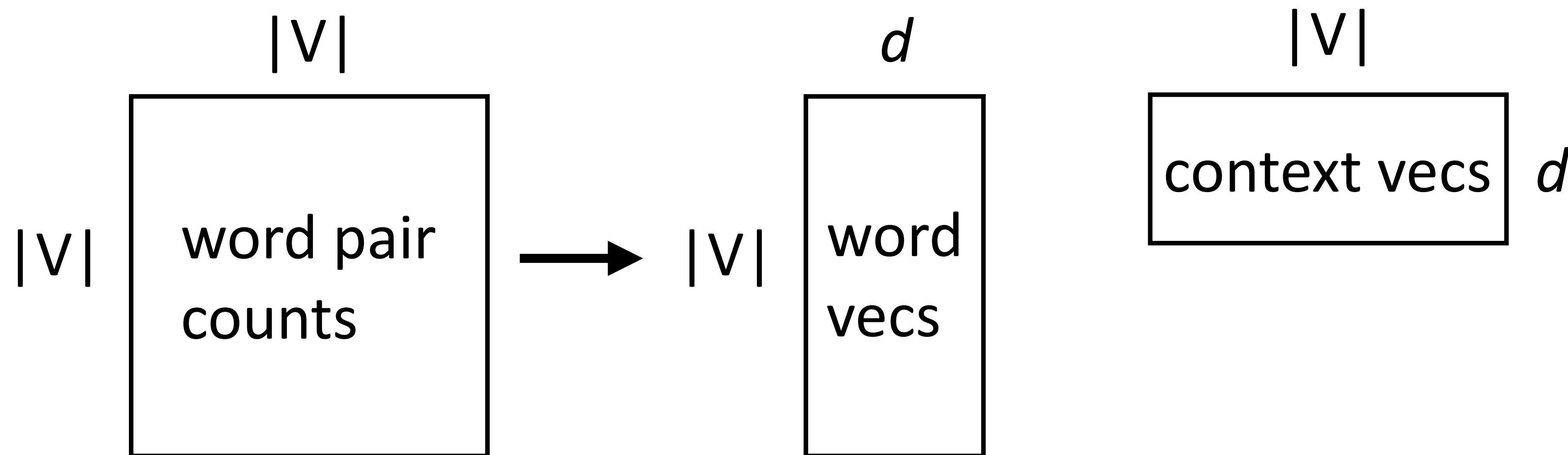
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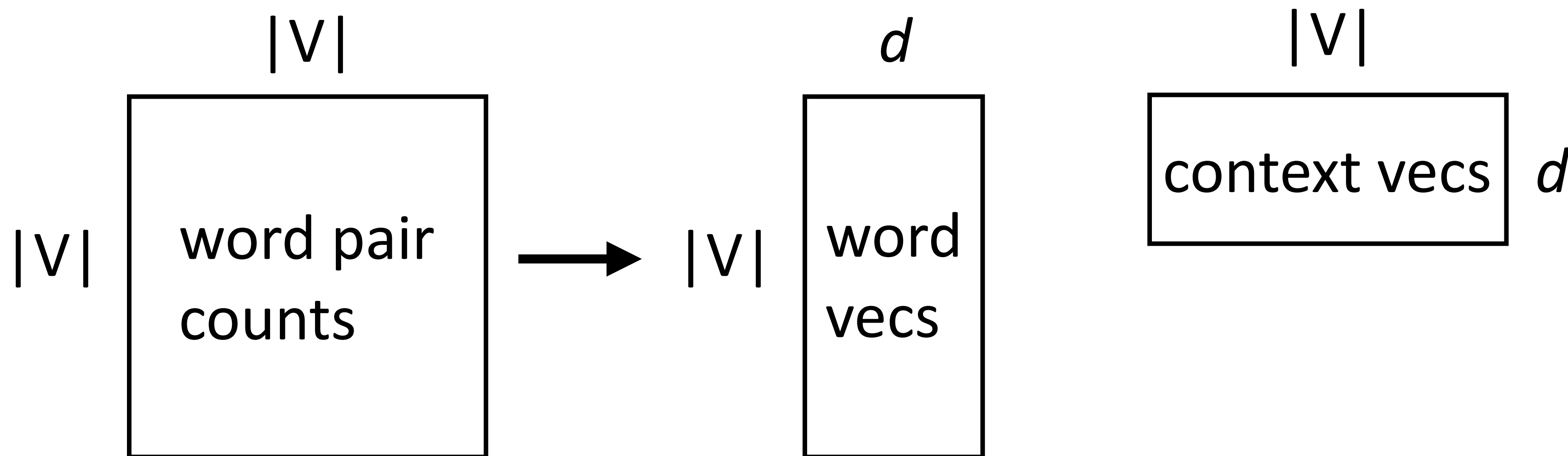




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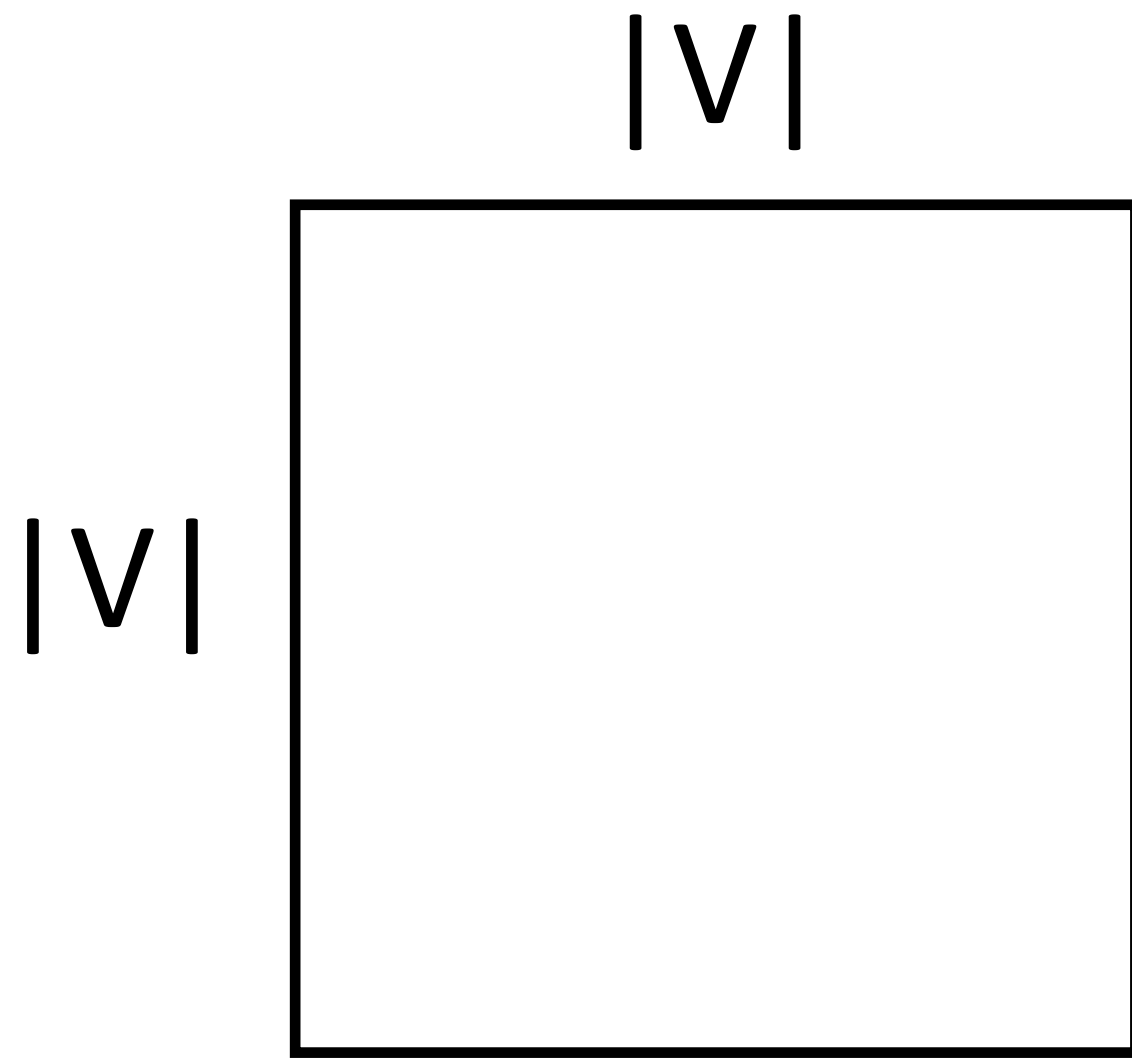
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- ▶ Looks almost like a matrix factorization...can we interpret it this way?

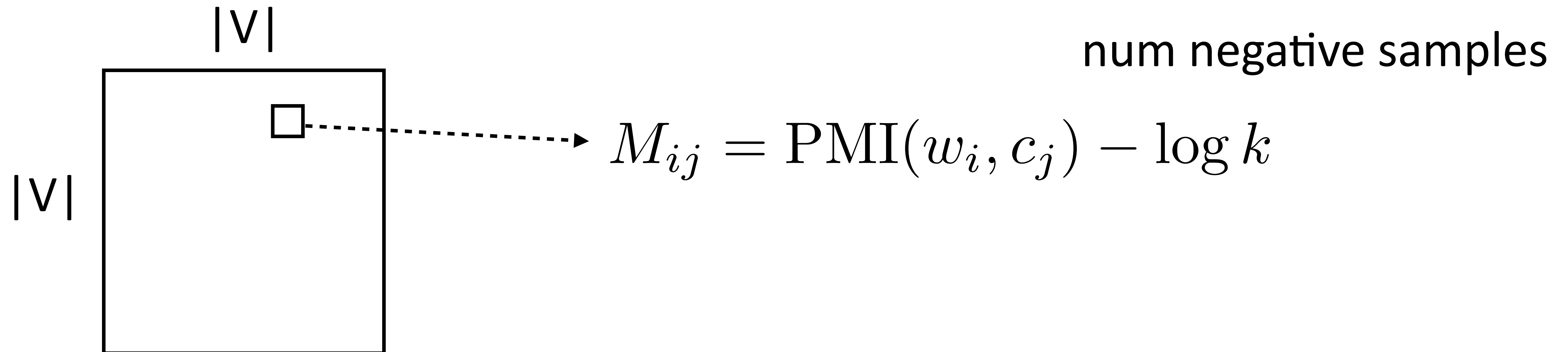
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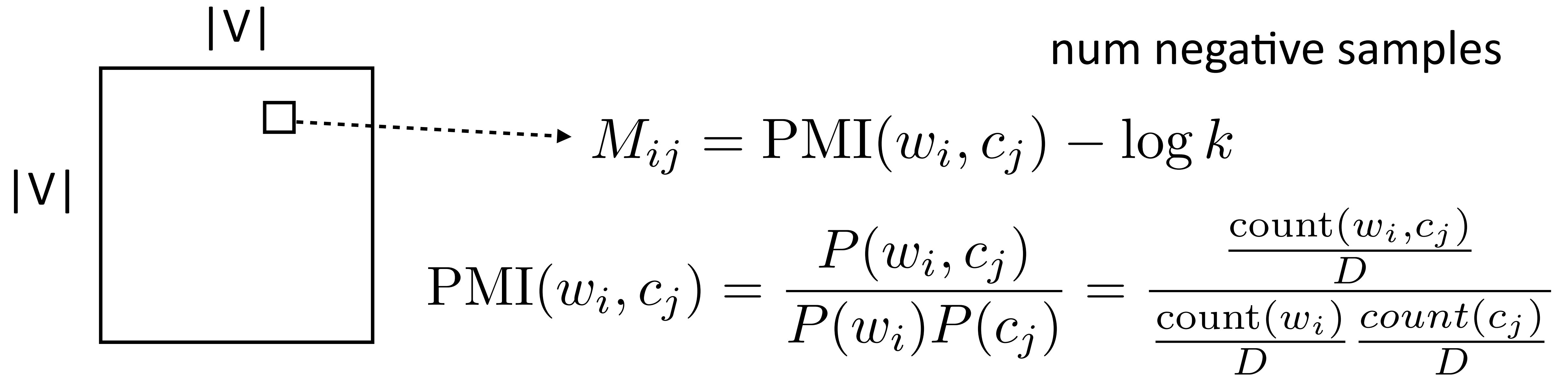
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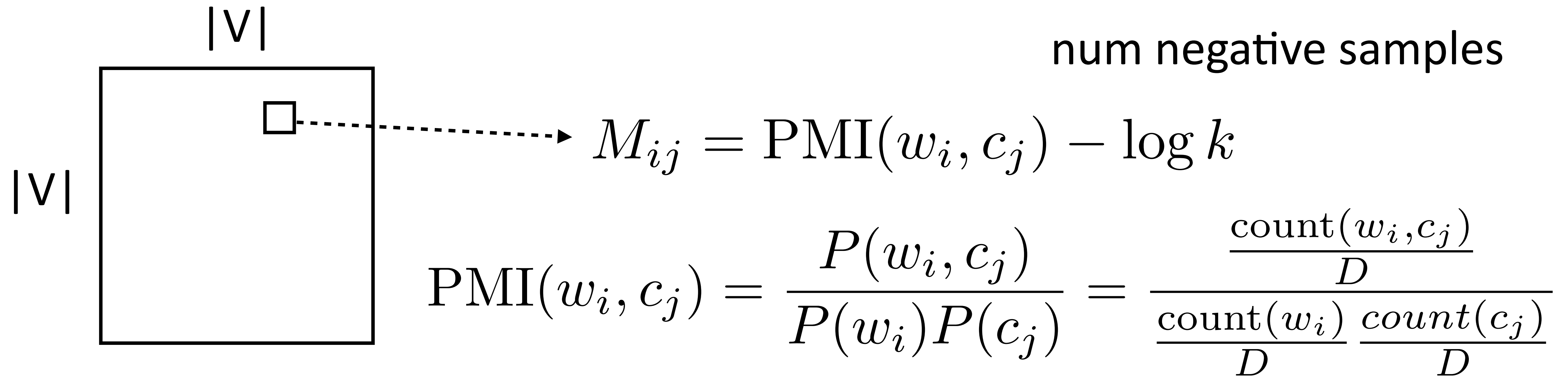
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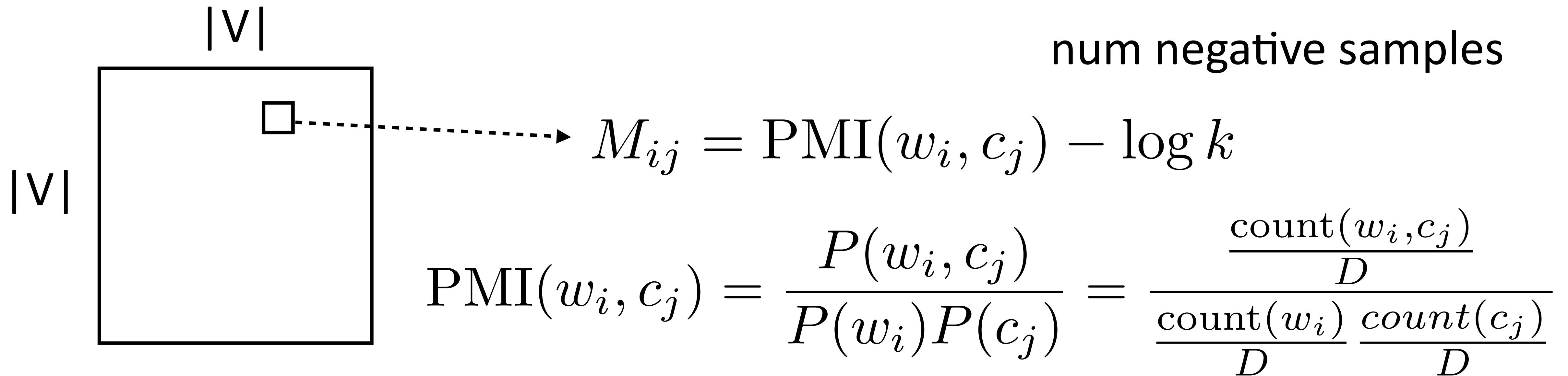
# Skip-Gram as Matrix Factorization

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Skip-gram objective *exactly* corresponds to factoring this matrix:

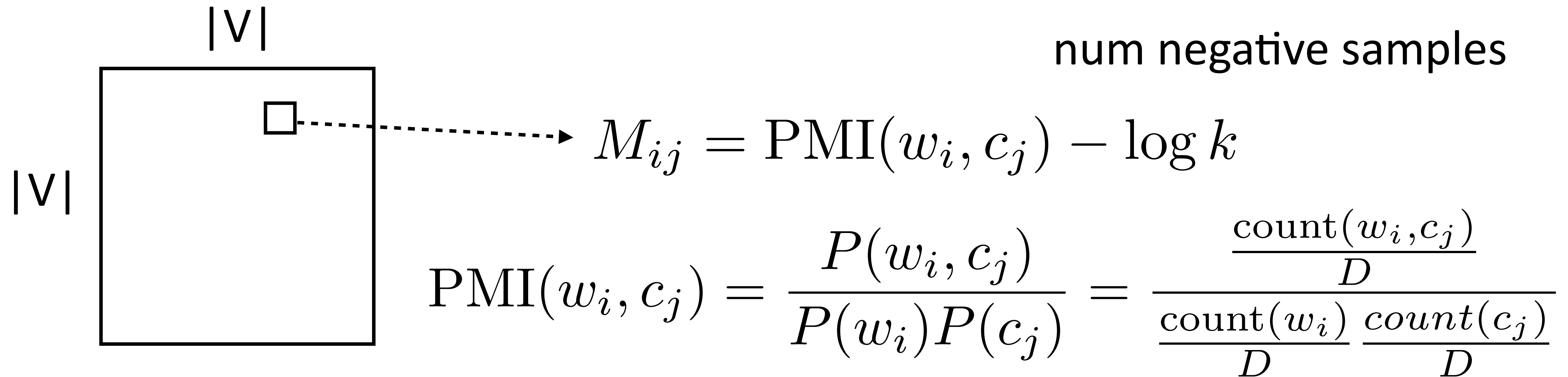
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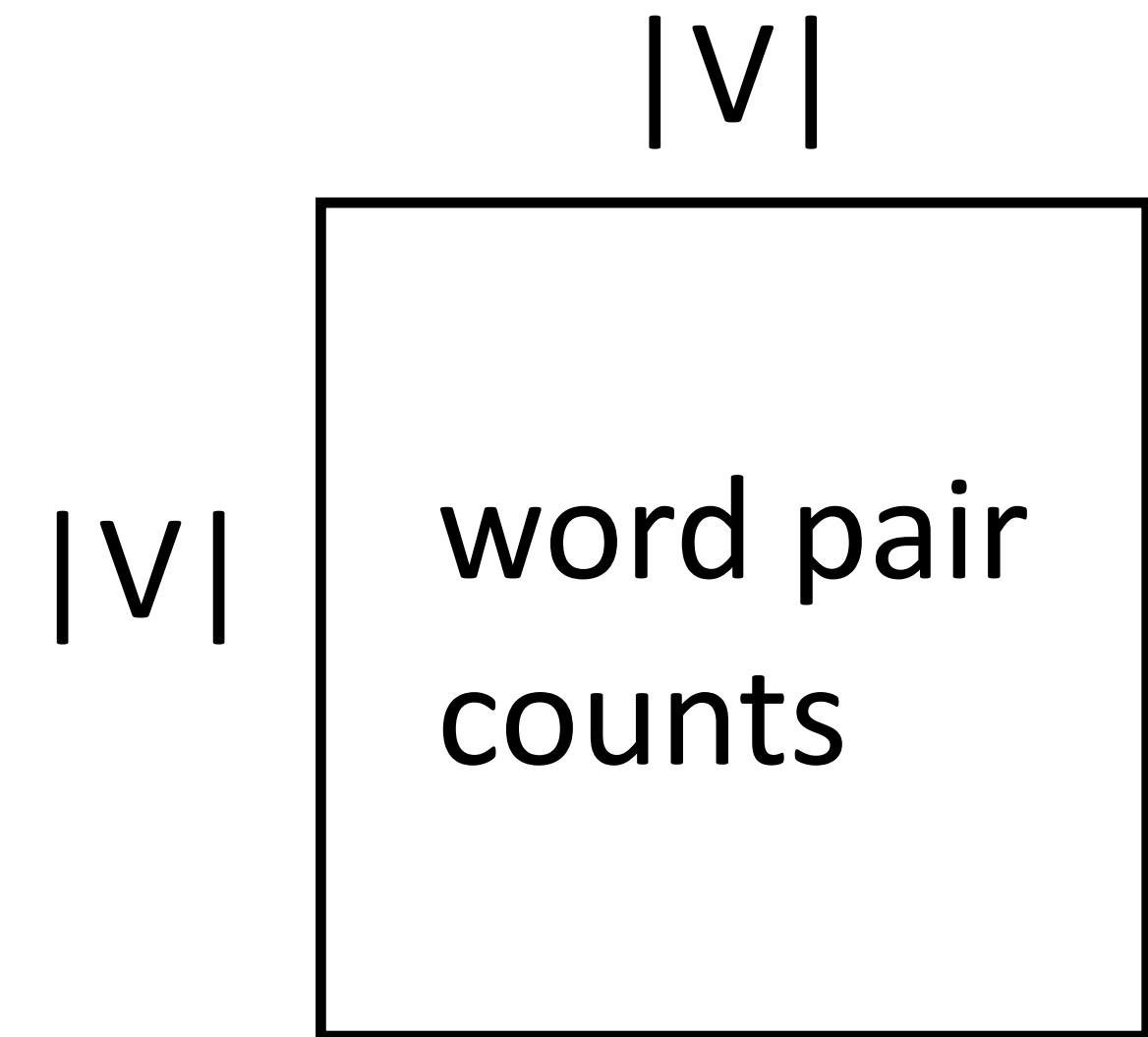
Skip-gram objective *exactly* corresponds to factoring this matrix:

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- ▶ ...and it's a *weighted* factorization problem (weighted by word freq)

# GloVe (Global Vectors)

---

- ▶ Also operates on counts matrix, weighted regression on the log co-occurrence matrix

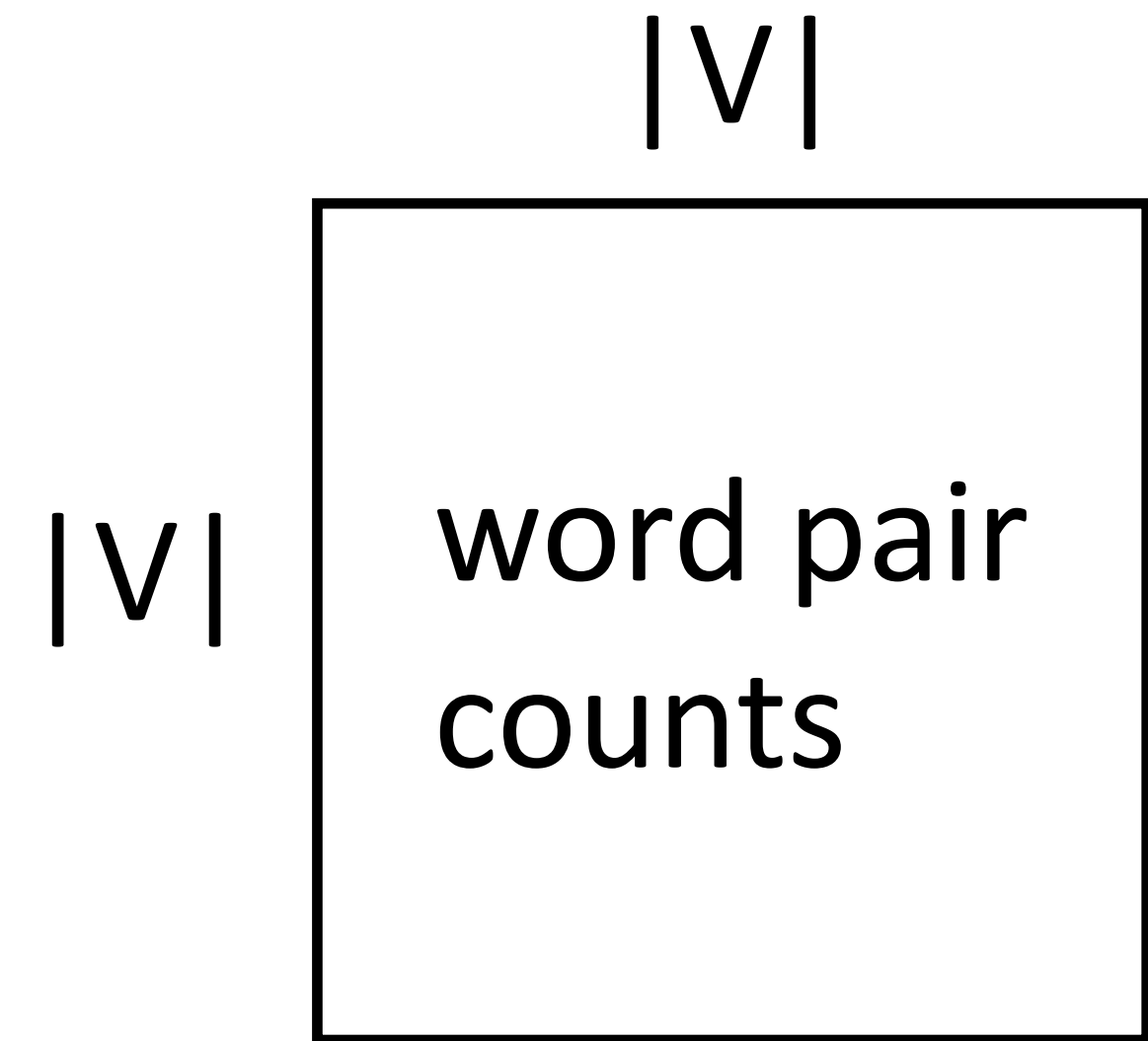




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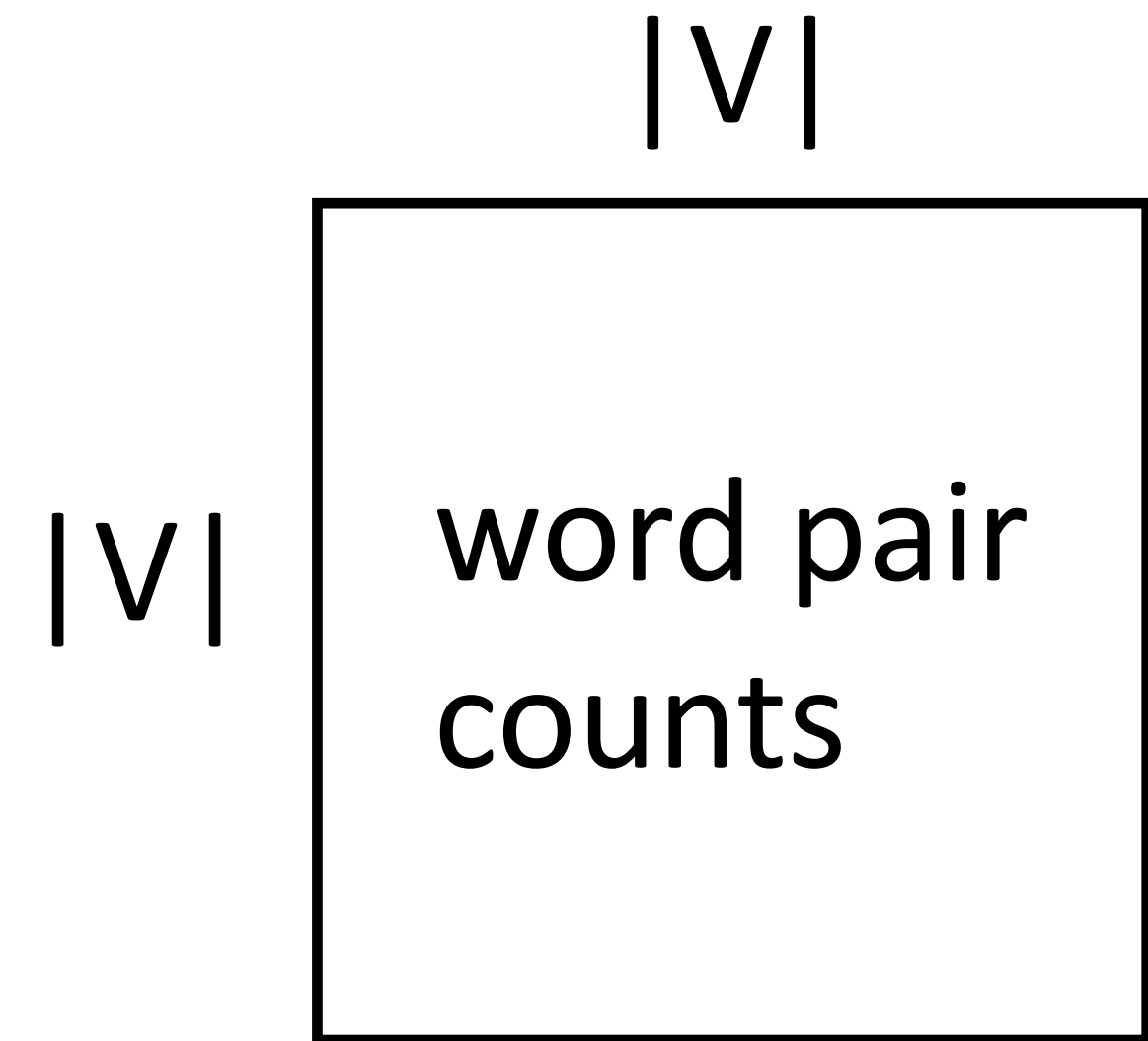


- ▶ Loss 
$$= \sum_{i,j} f(\text{count}(w_i, c_j)) \left( w_i^\top c_j + a_i + b_j - \log \text{count}(w_i, c_j) \right)^2$$

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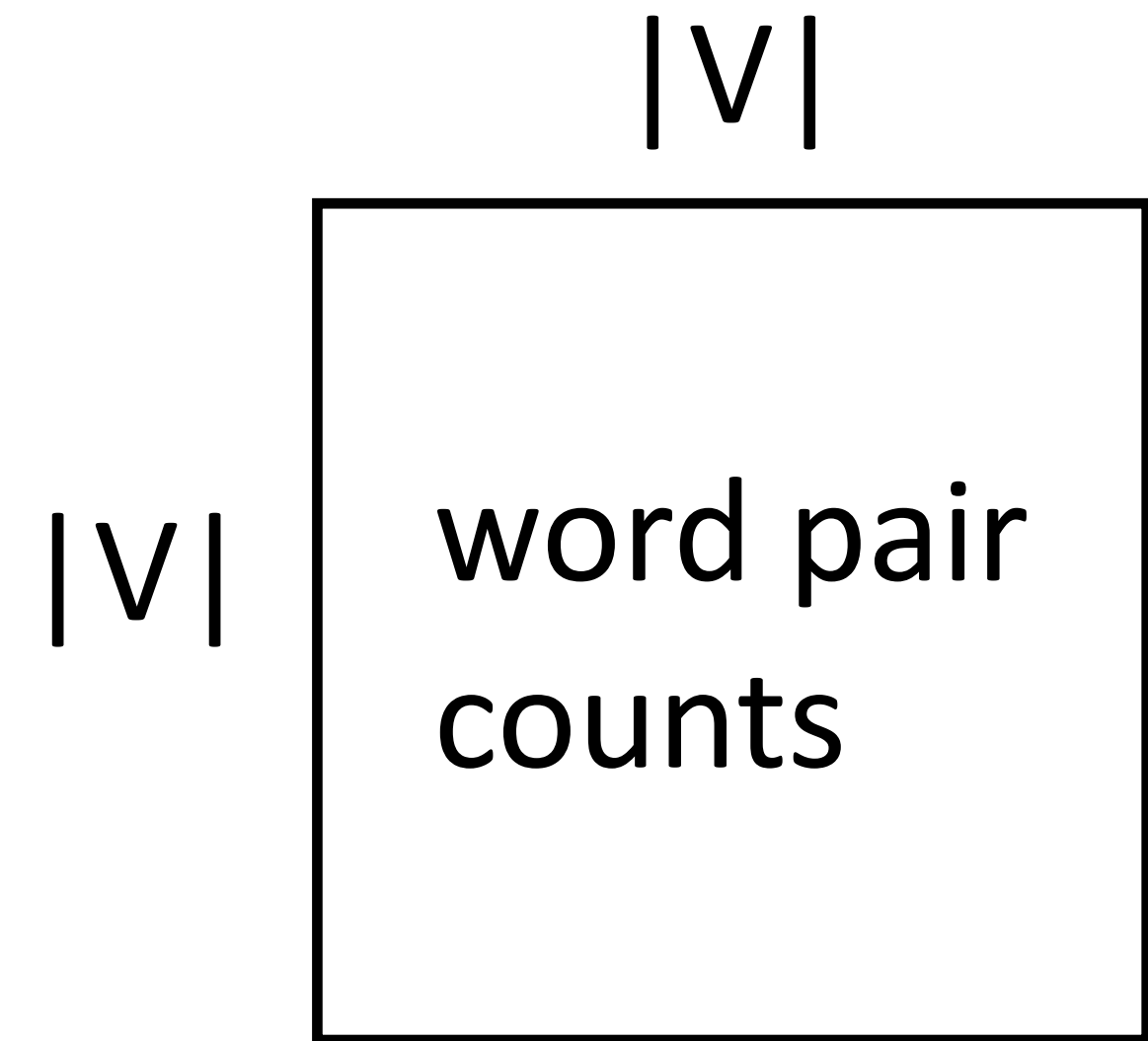


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- ▶ By far the most common word vectors used today (5000+ citations)

# Preview: Context-dependent Embeddings

---

- ▶ How to handle different word senses? One vector for *balls*

they dance at balls

they hit the balls

# Preview: Context-dependent Embeddings

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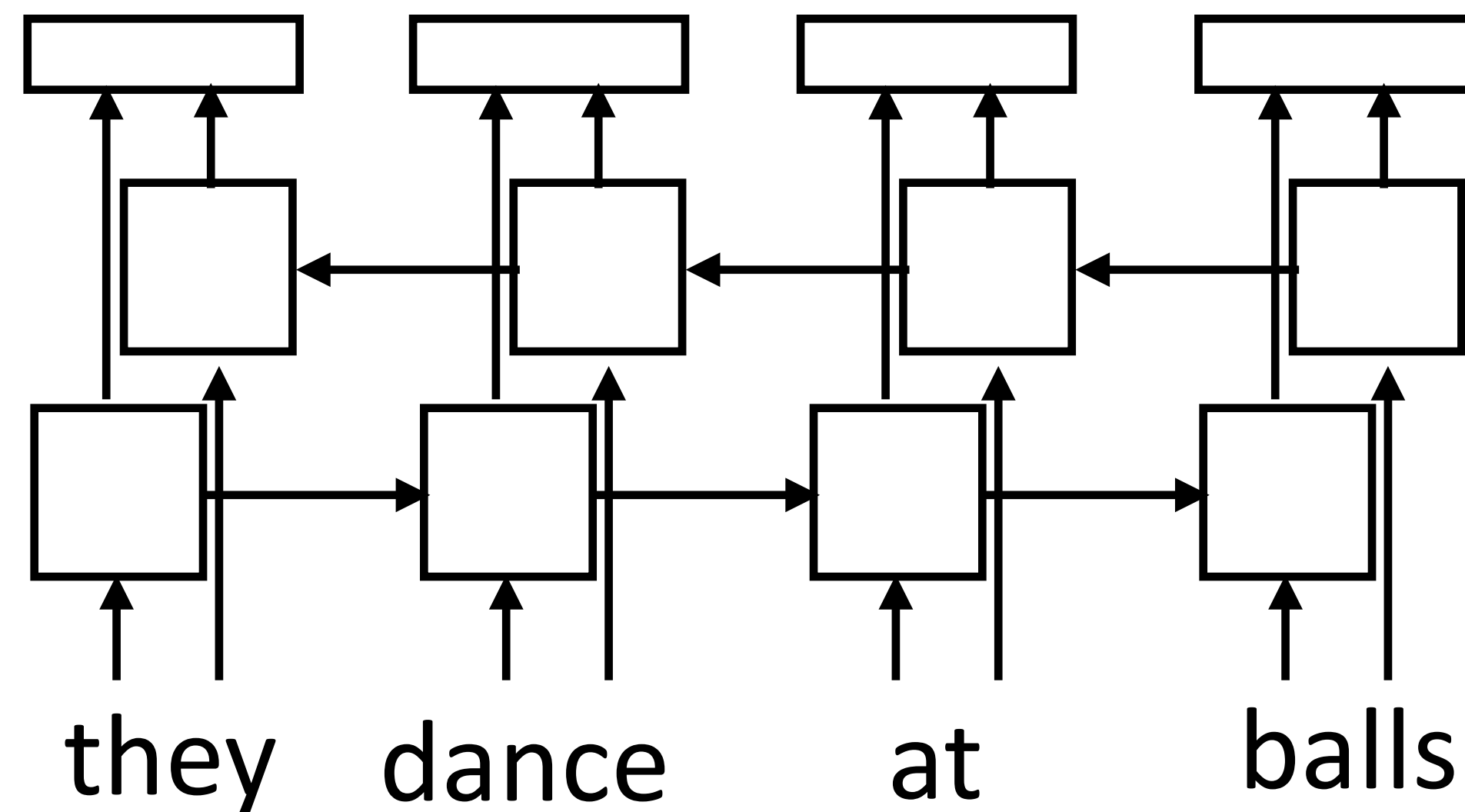
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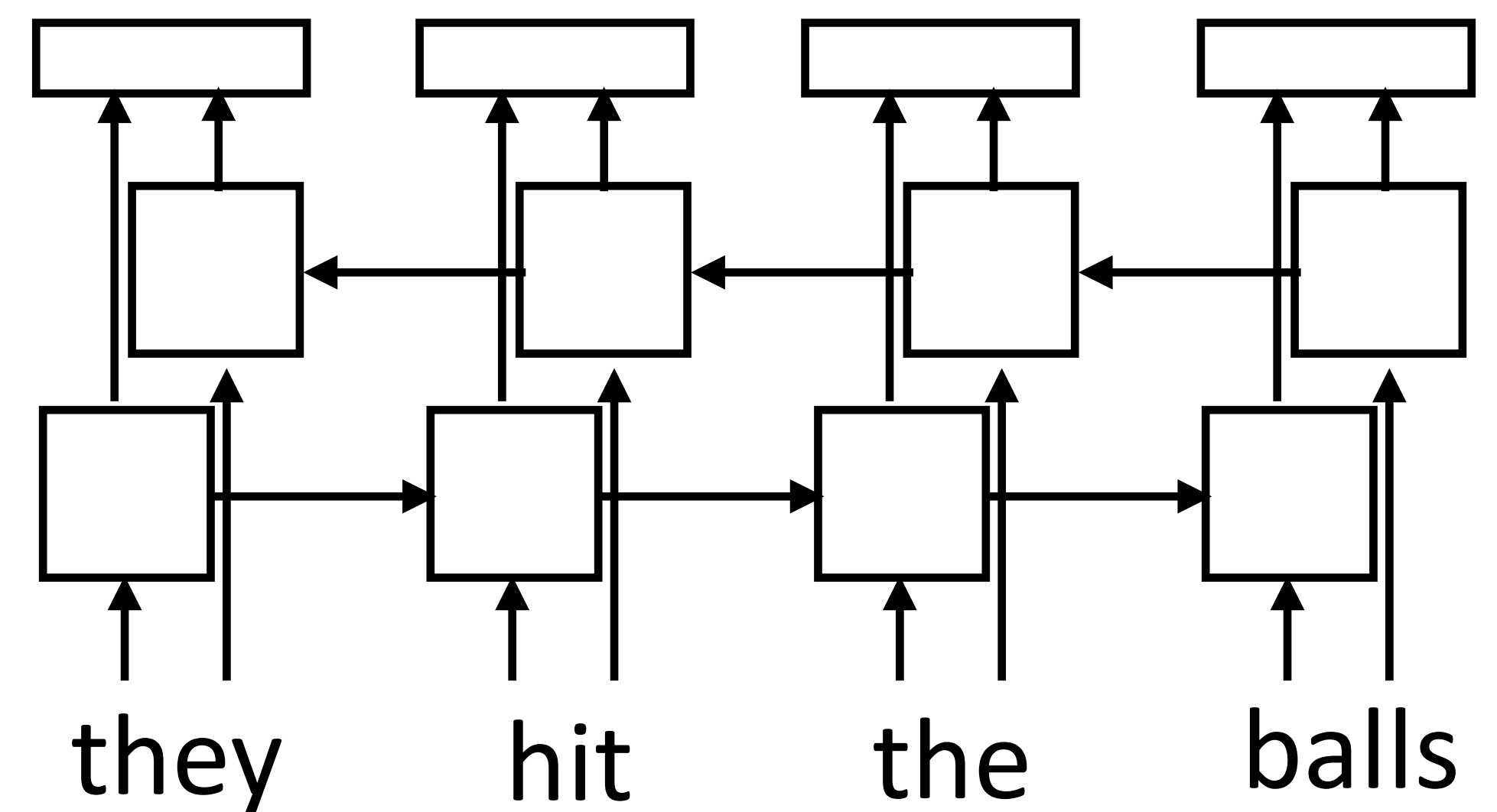
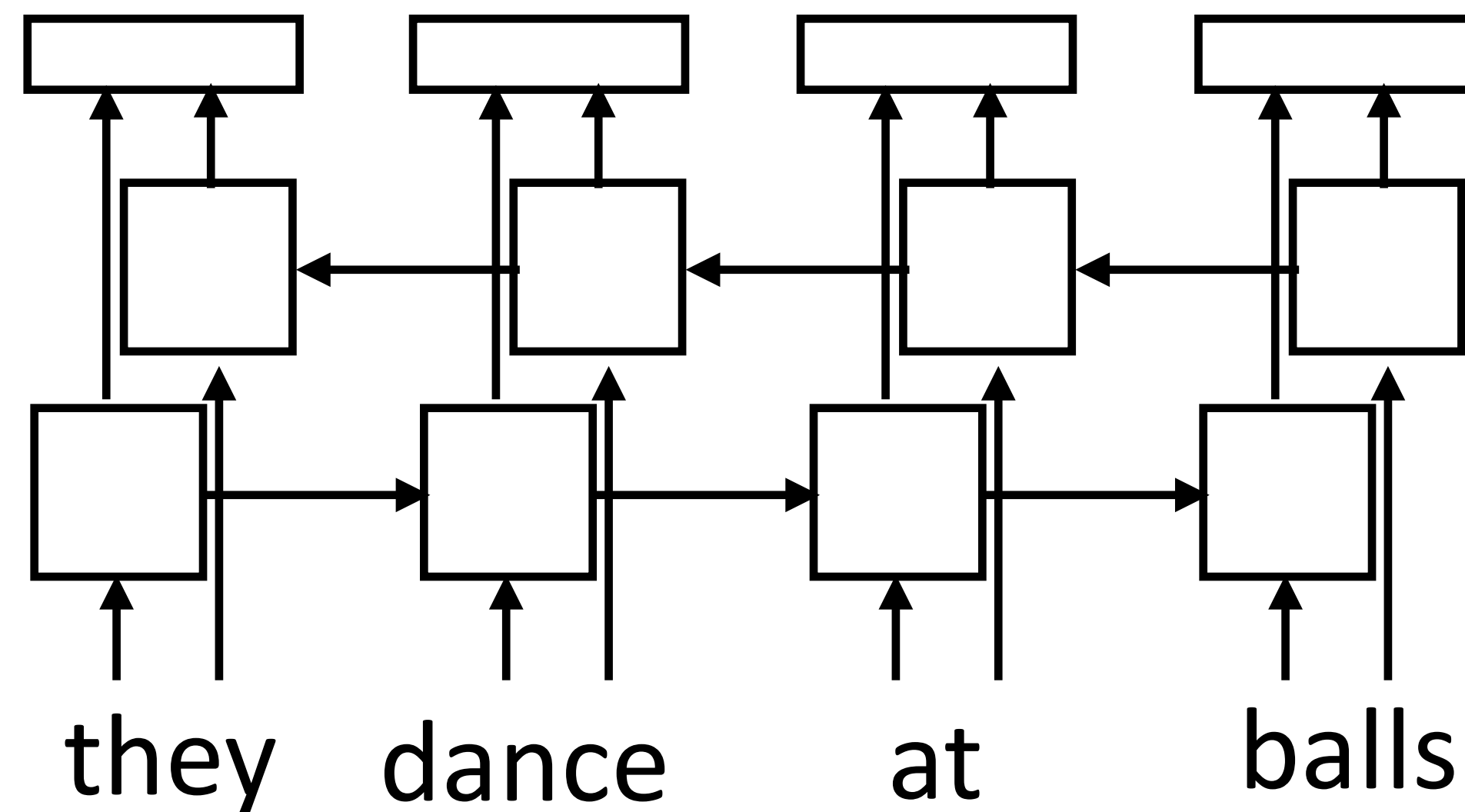


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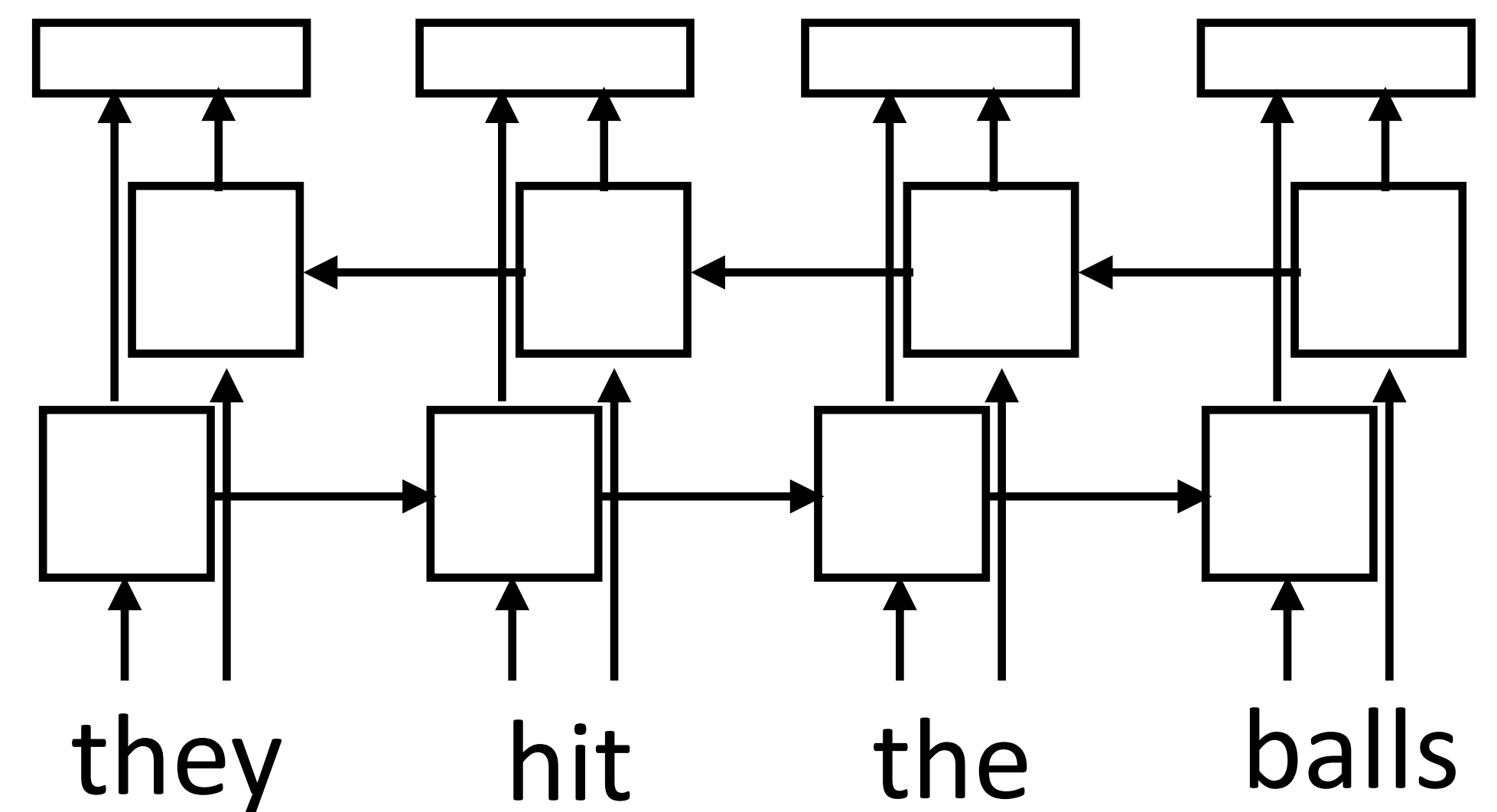
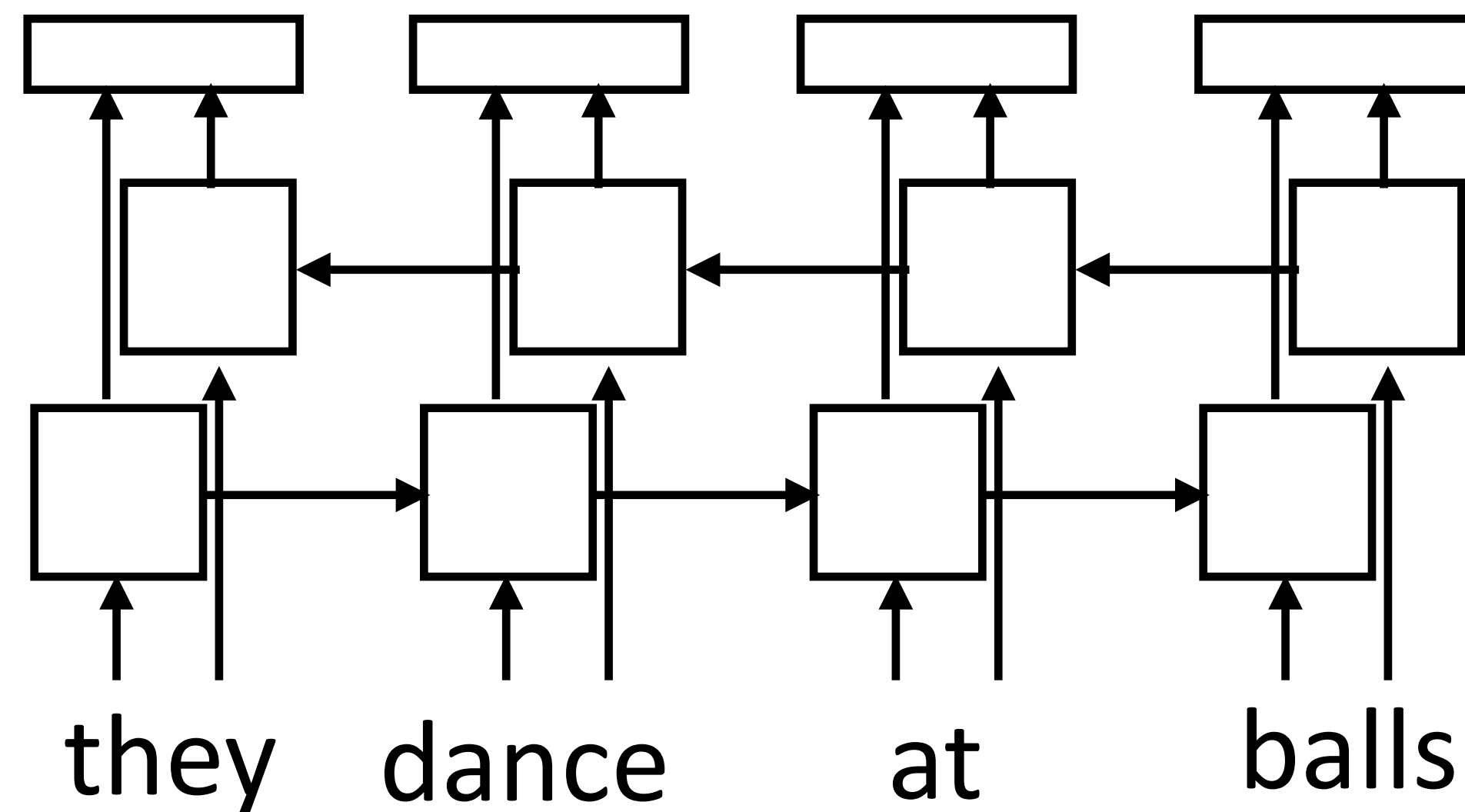
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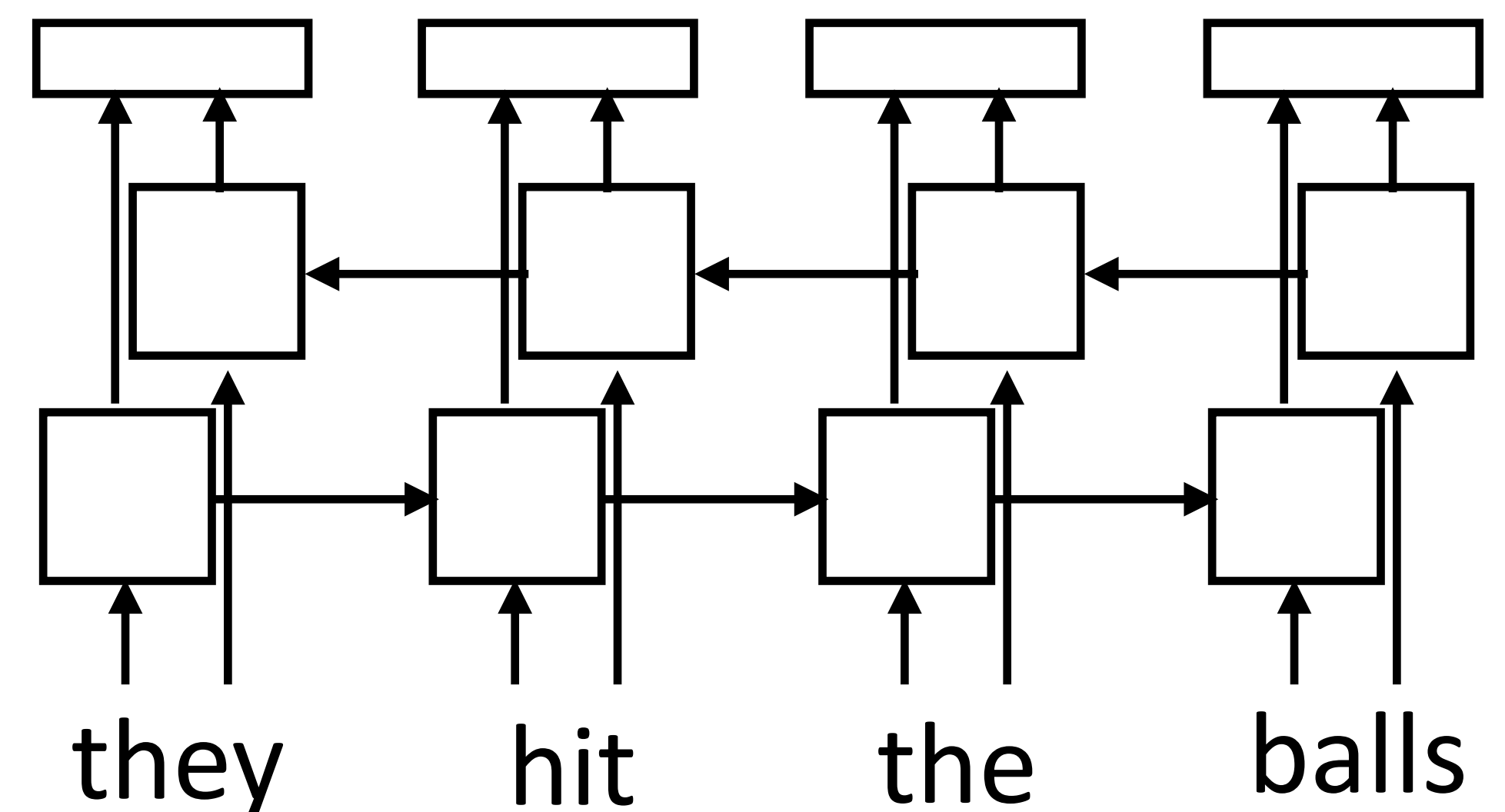
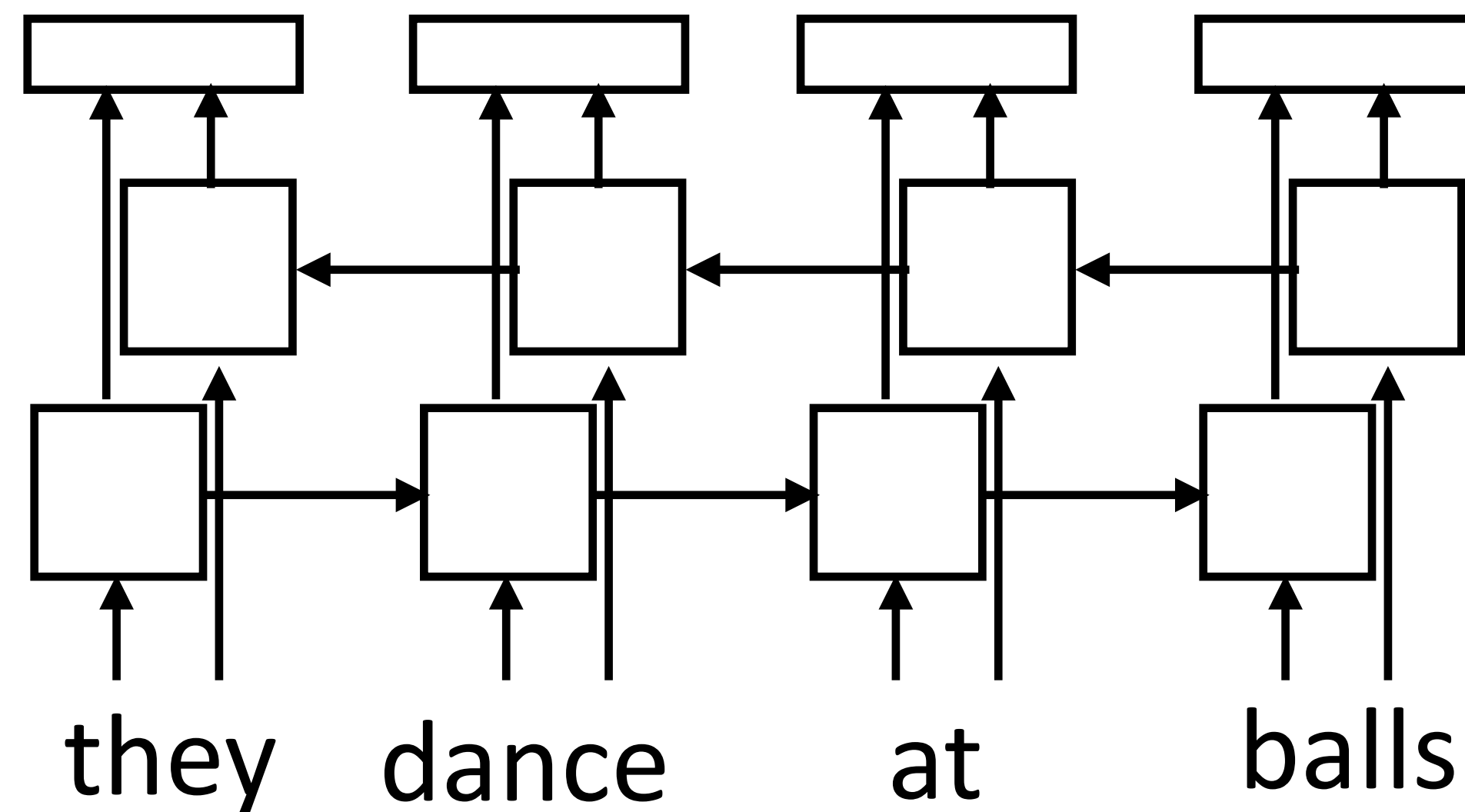


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# Preview: Context-dependent Embeddings

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- ▶ Train a neural language model to predict the next word given previous words in the sentence, use its internal representations as word vectors
- ▶ *Context-sensitive* word embeddings: depend on rest of the sentence
- ▶ *Huge* improvements across nearly all NLP tasks over GloVe

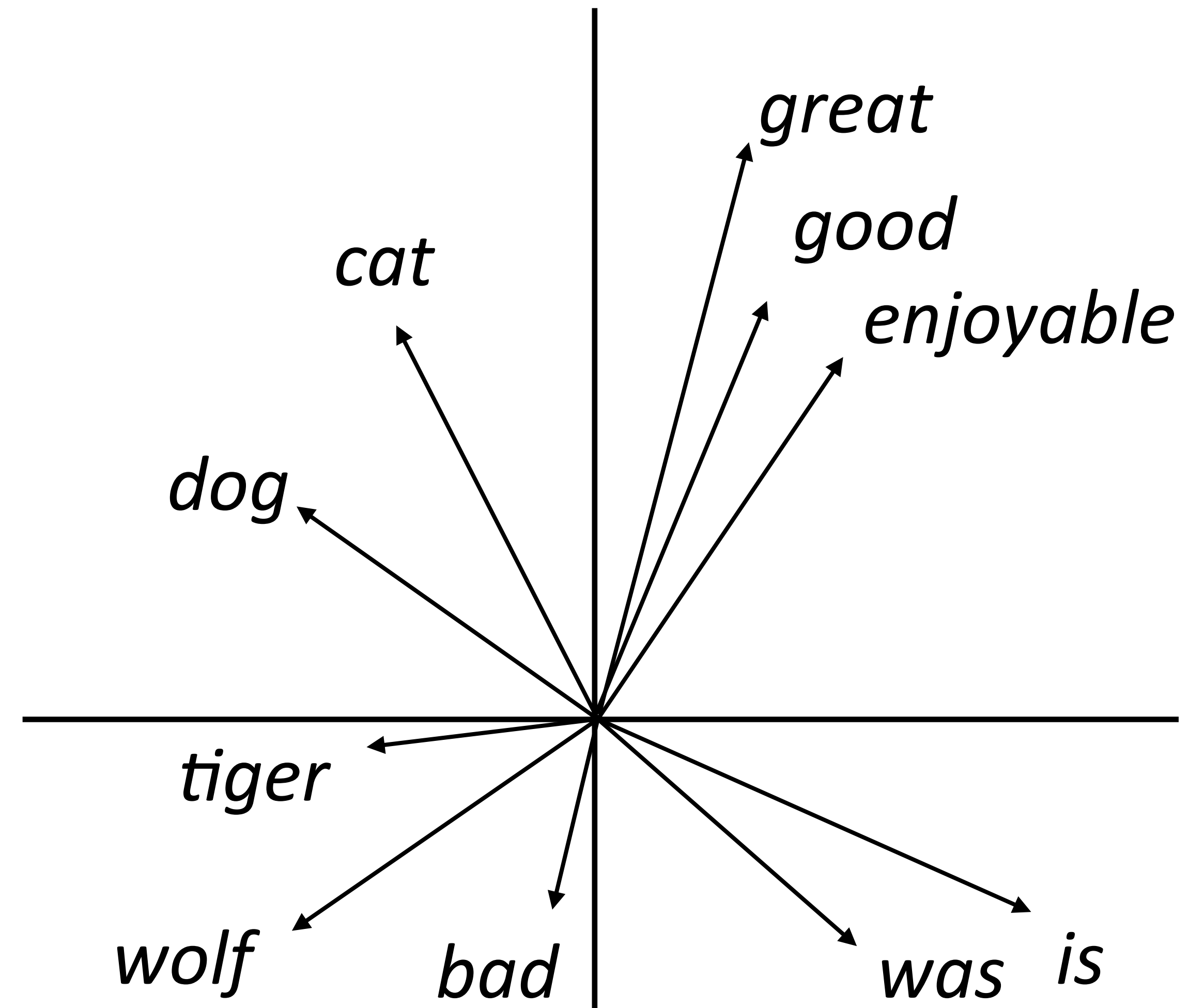
Peters et al. (2018)

# Evaluation

# Evaluating Word Embeddings

---

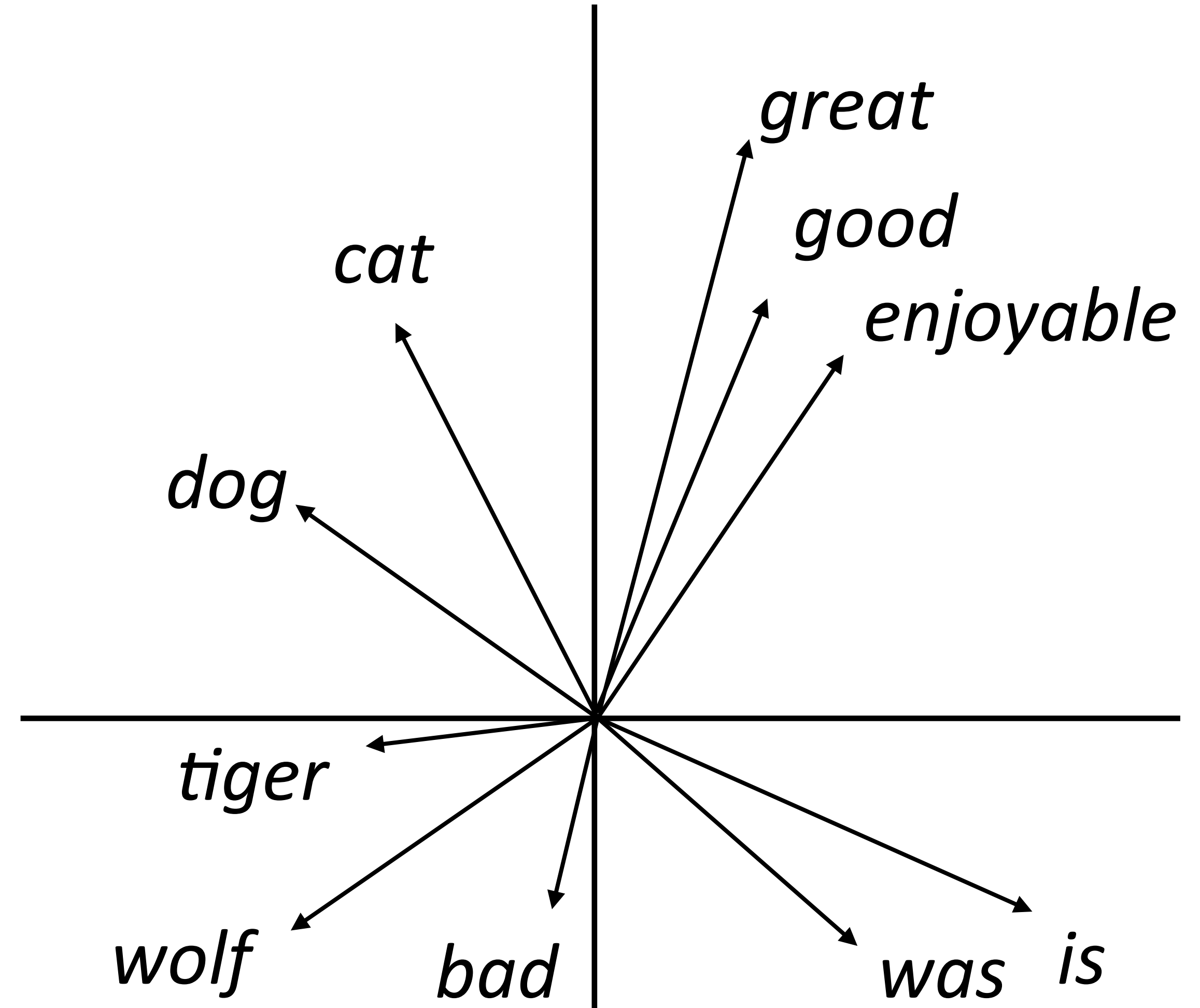
- What properties of language should word embeddings capture?



# Evaluating Word Embeddings

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- ▶ What properties of language should word embeddings capture?
- ▶ Similarity: similar words are close to each other



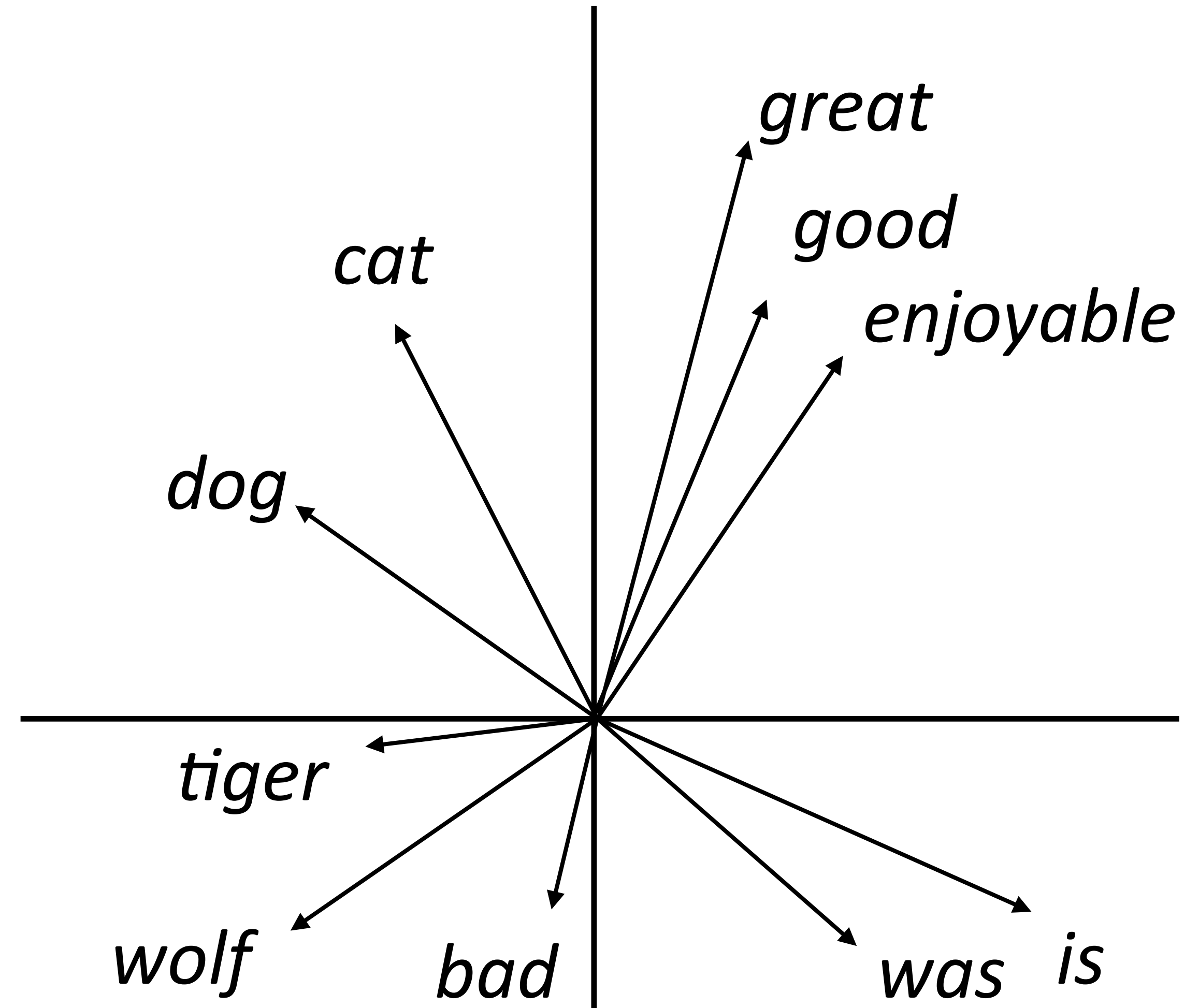
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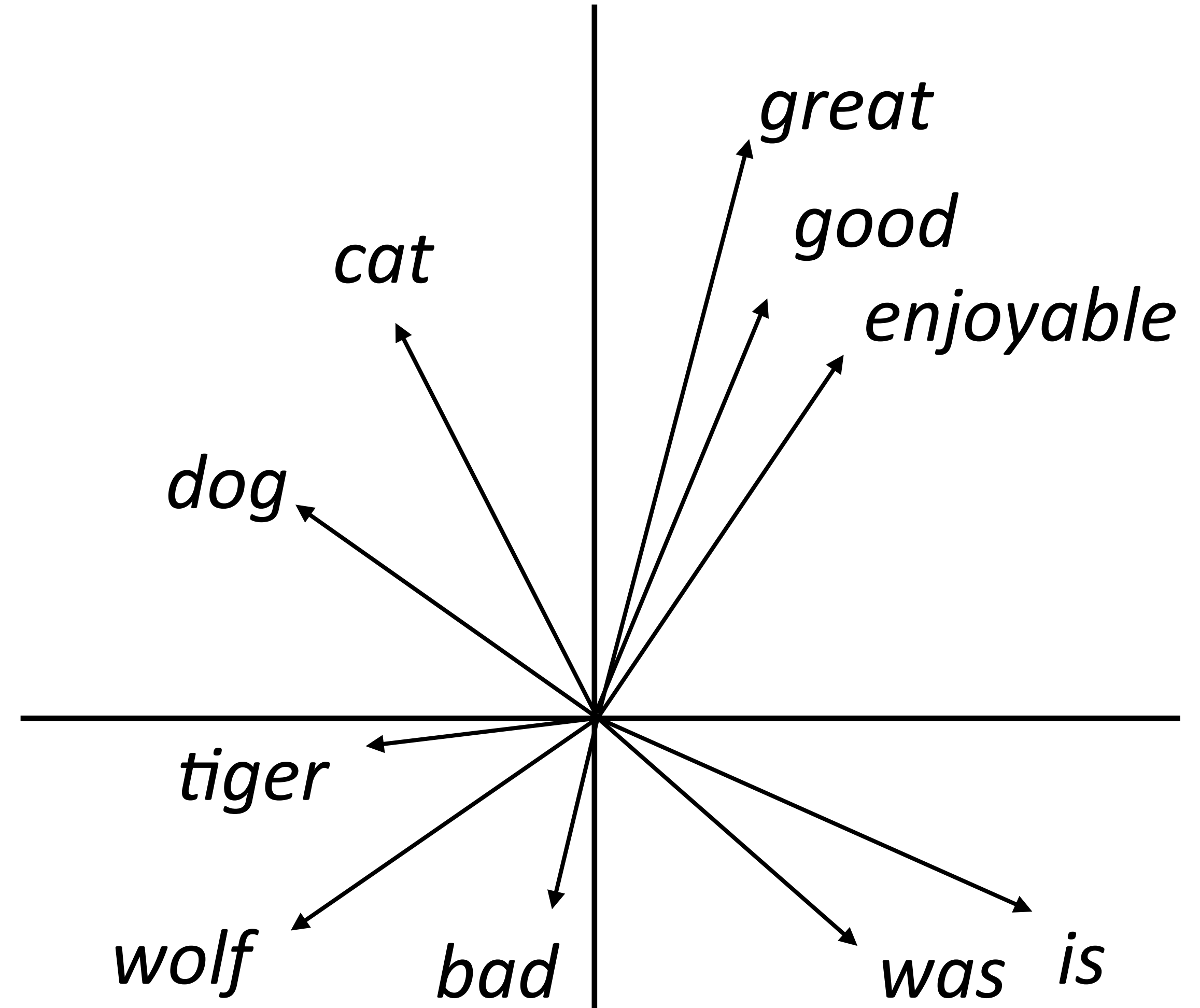
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good is to best as smart is to ???



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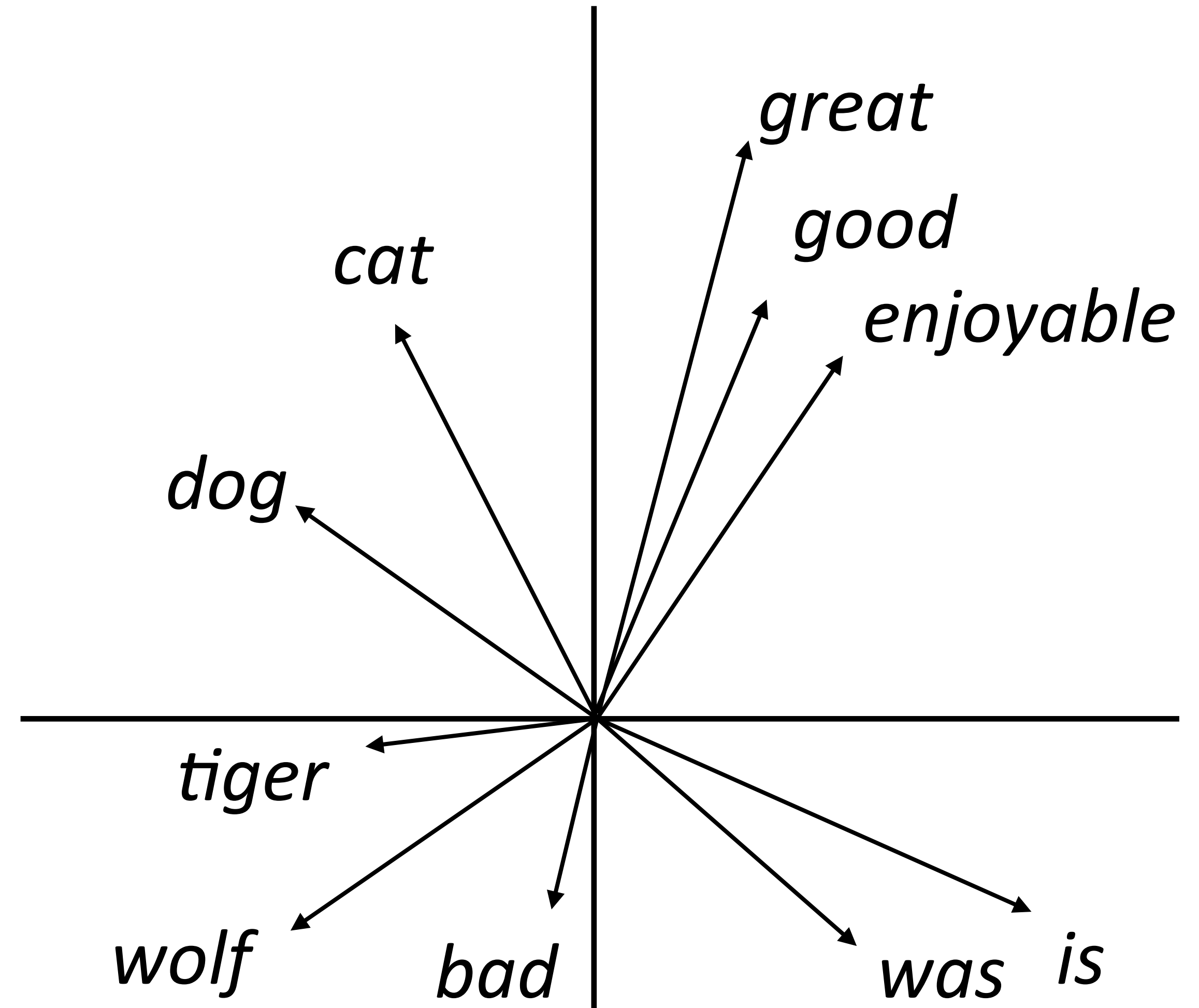
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Paris is to France as Tokyo is to ???



# Similarity

Method	WordSim Similarity	WordSim Relatedness	Bruni et al. MEN	Radinsky et al. M. Turk	Luong et al. Rare Words	Hill et al. SimLex
PPMI	.755	<b>.697</b>	.745	.686	.462	.393
SVD	<b>.793</b>	.691	<b>.778</b>	.666	<b>.514</b>	.432
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- ▶ SVD = singular value decomposition on PMI matrix



# Similarity

Method	WordSim Similarity	WordSim Relatedness	Bruni et al. MEN	Radinsky et al. M. Turk	Luong et al. Rare Words	Hill et al. SimLex
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- ▶ SVD = singular value decomposition on PMI matrix
- ▶ GloVe does not appear to be the best when experiments are carefully controlled, but it depends on hyperparameters + these distinctions don't matter in practice

# Hypernymy Detection

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- ▶ Hypernyms: detective *is a* person, dog *is a* animal

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Dataset	TM14	Kotlerman 2010	HypeNet	WordNet	Avg (10 datasets)
Random	52.0	30.8	24.5	55.2	23.2
Word2Vec + C	52.1	<b>39.5</b>	20.7	<b>63.0</b>	25.3
GE + C	53.9	36.0	21.6	58.2	26.1
GE + KL	52.0	39.4	23.7	54.4	25.9
DIVE + C· $\Delta$ S	<b>57.2</b>	36.6	<b>32.0</b>	60.9	<b>32.7</b>

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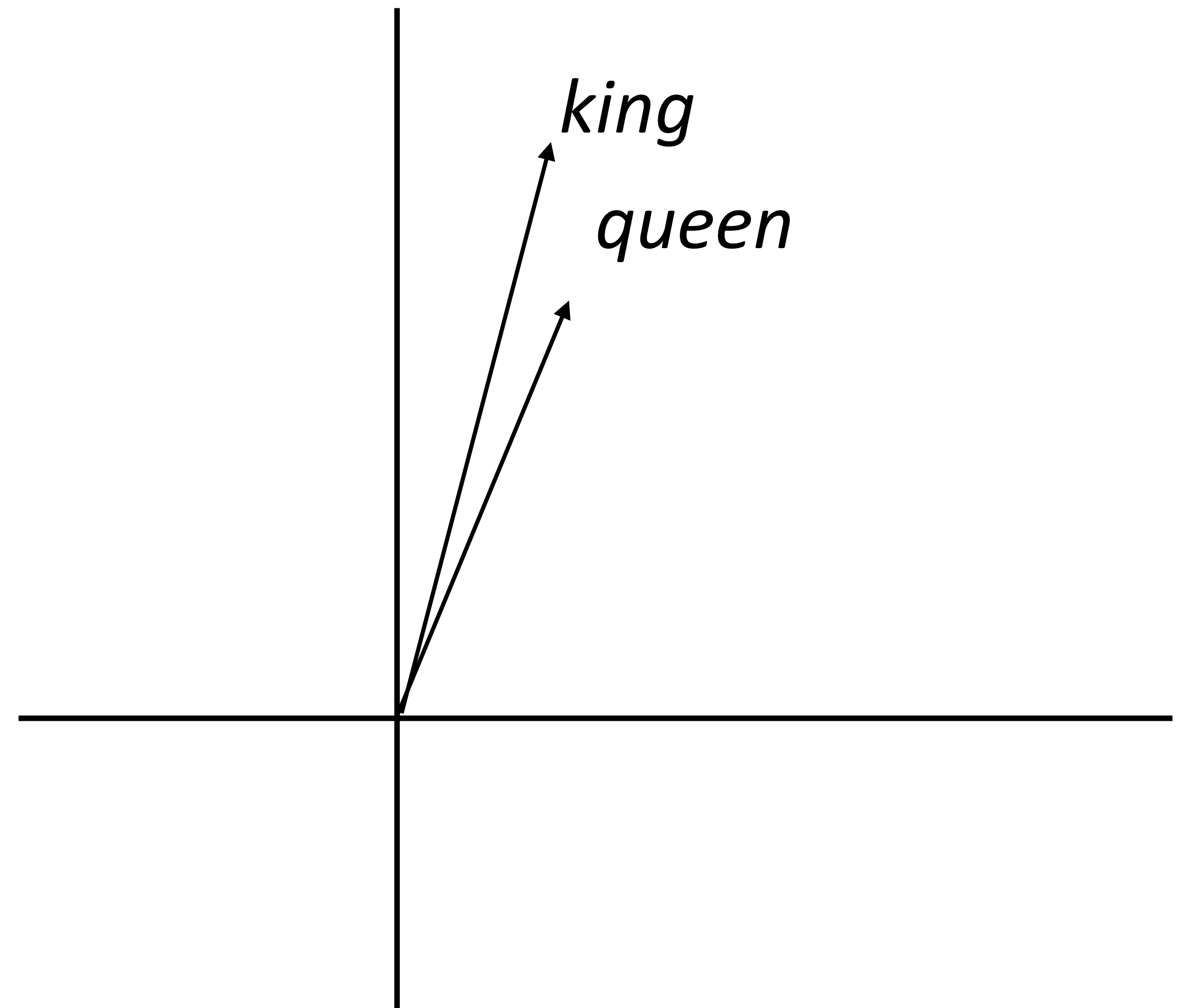
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- ▶ word2vec (SGNS) works barely better than random guessing here

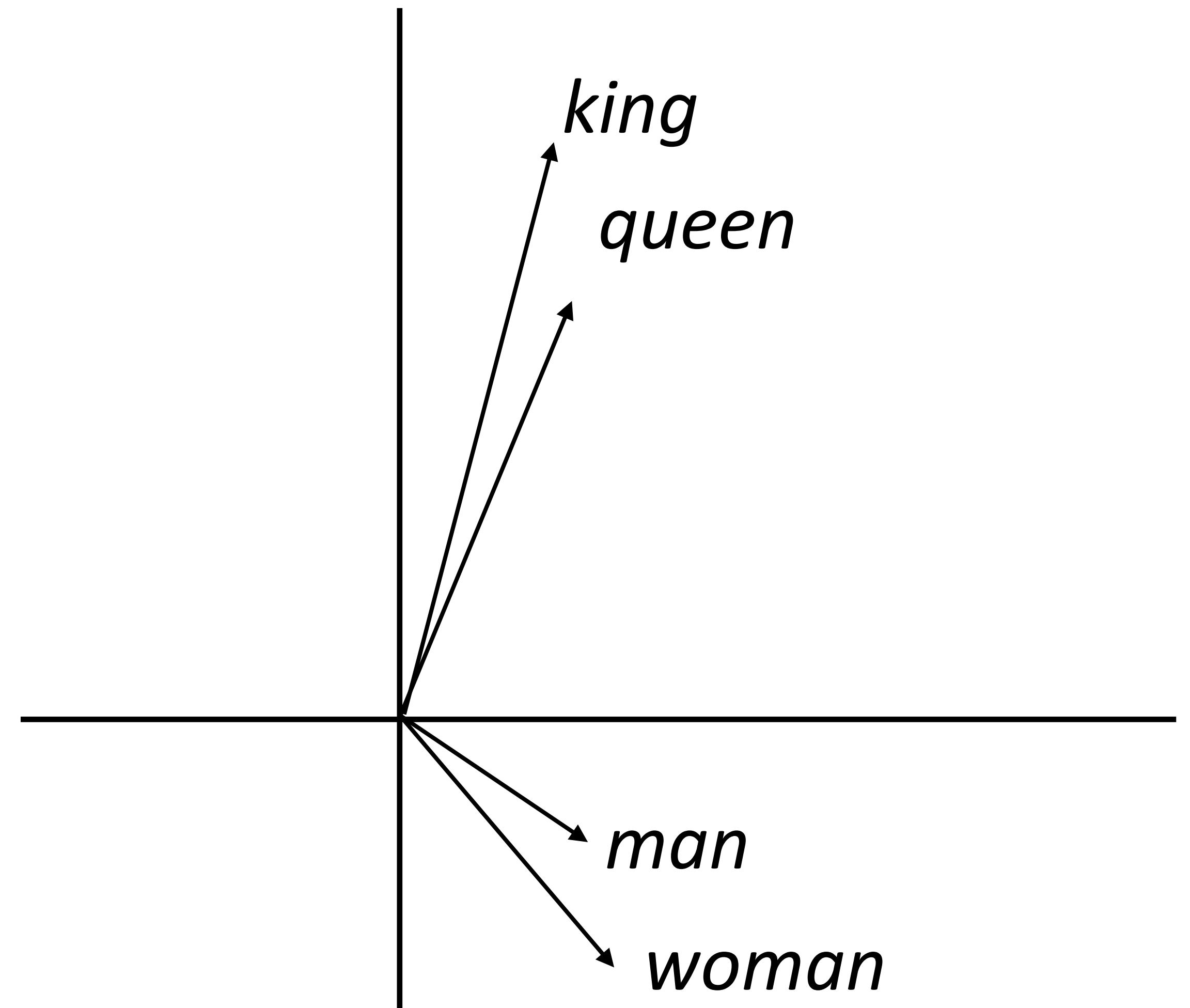
# Analogies

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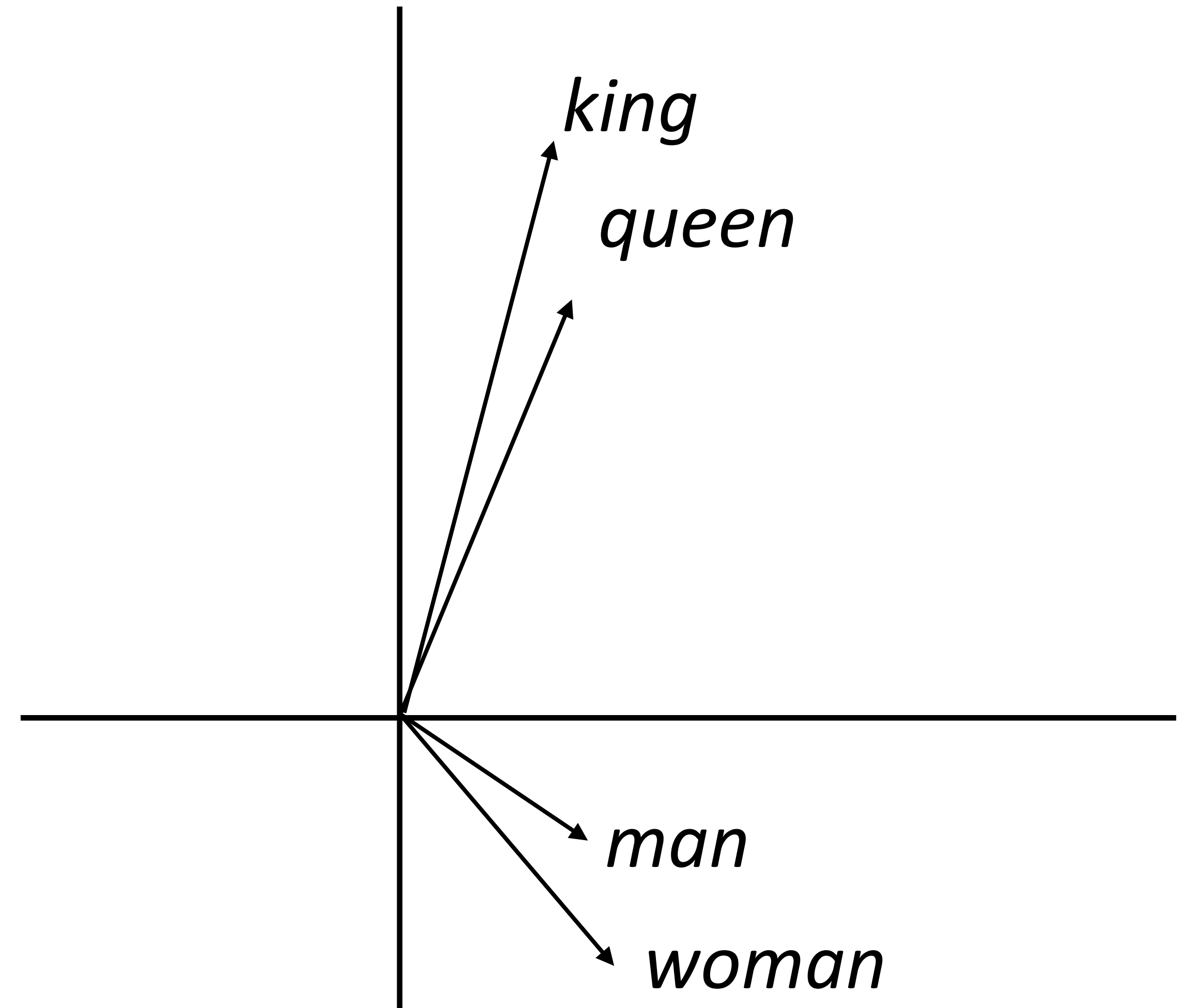




# Analogies

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*(king - man) + woman = queen*

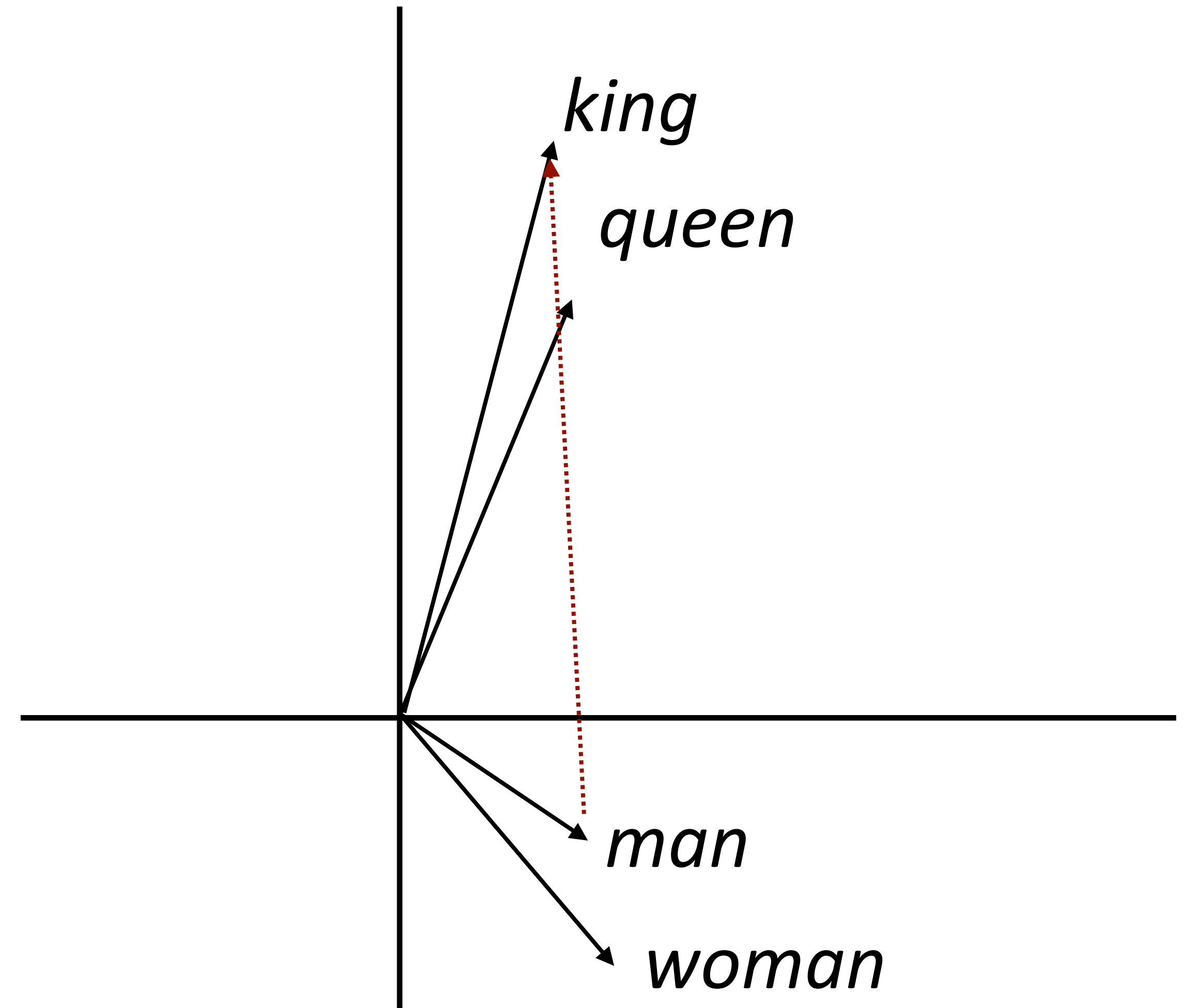




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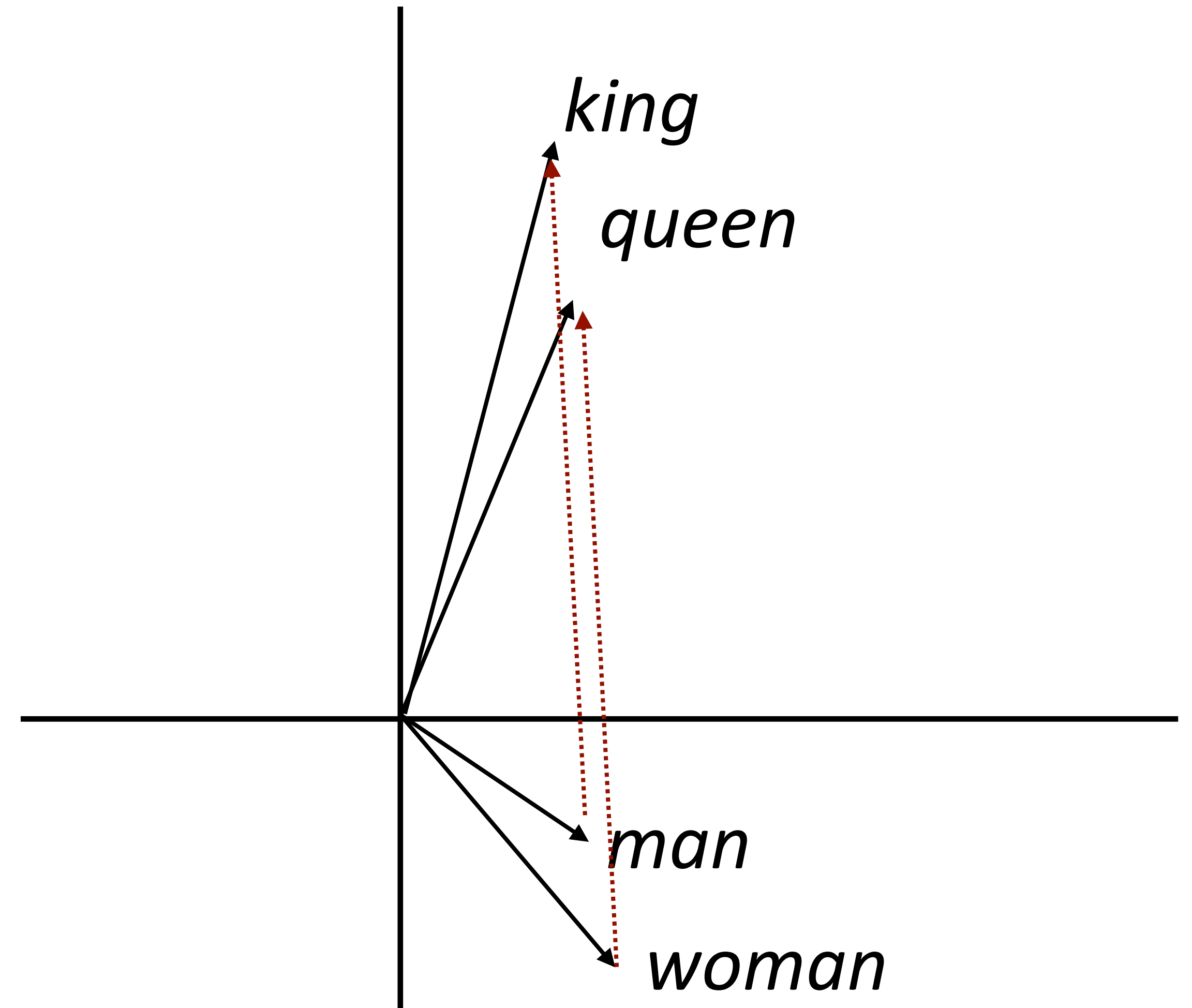
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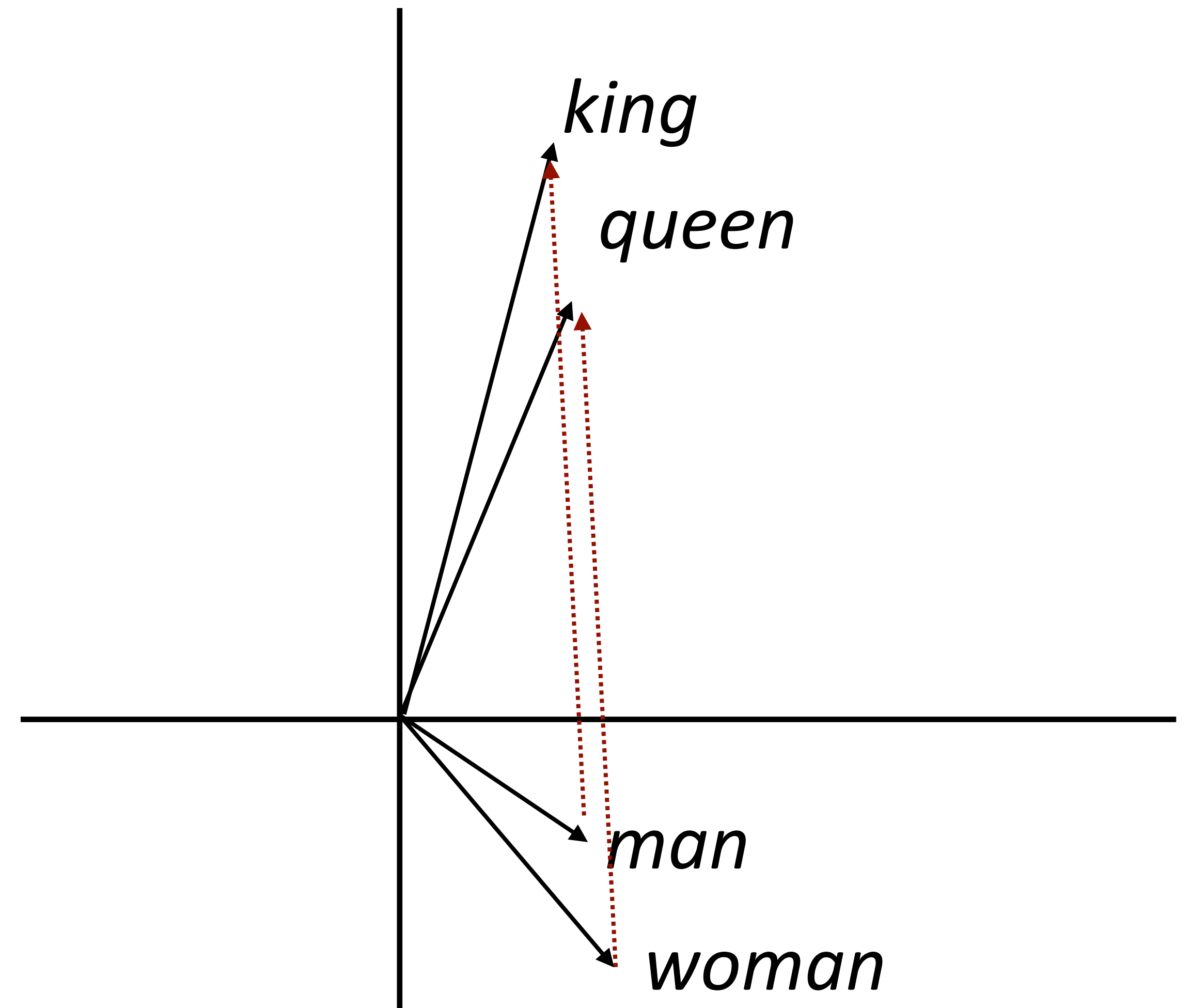


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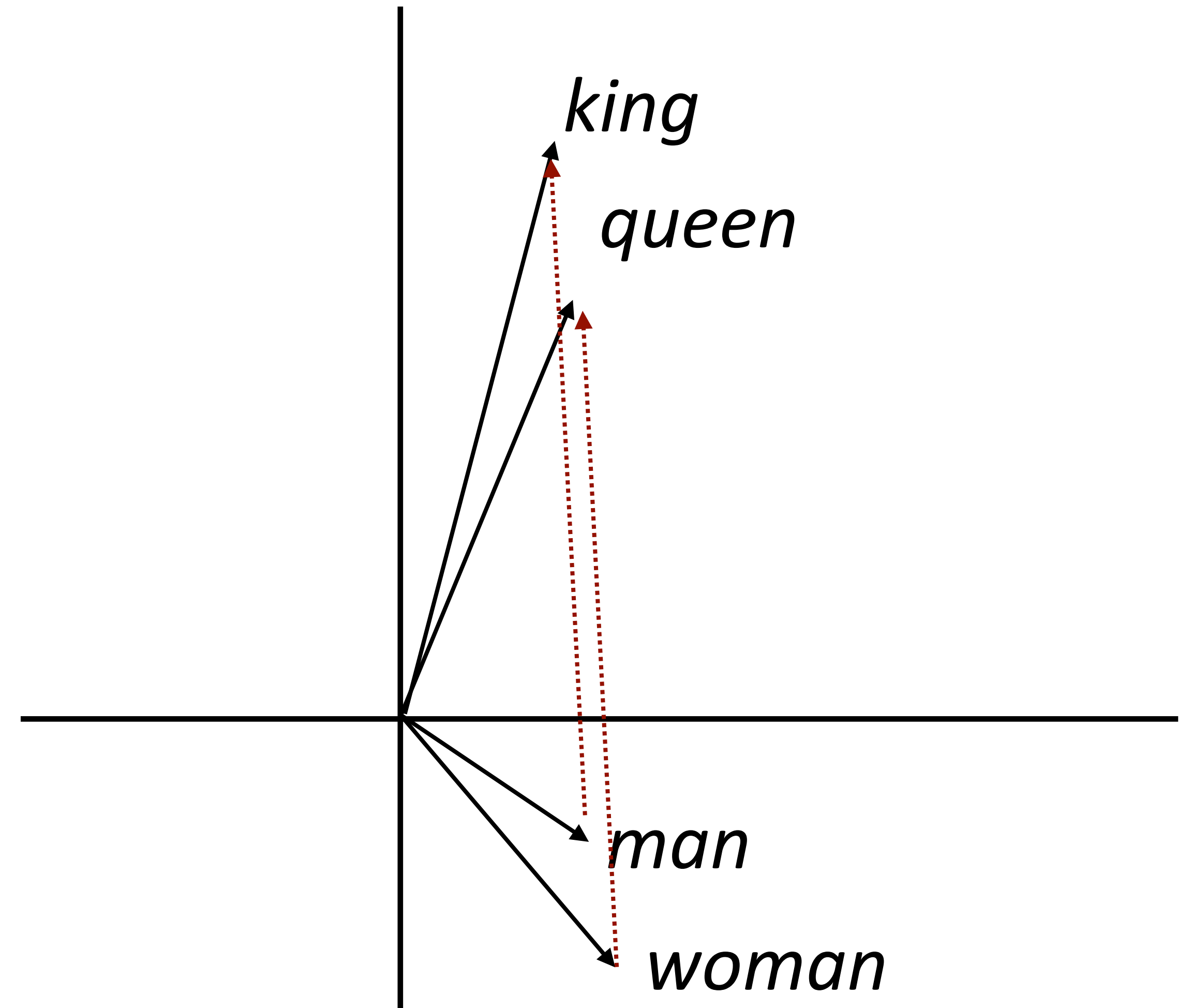
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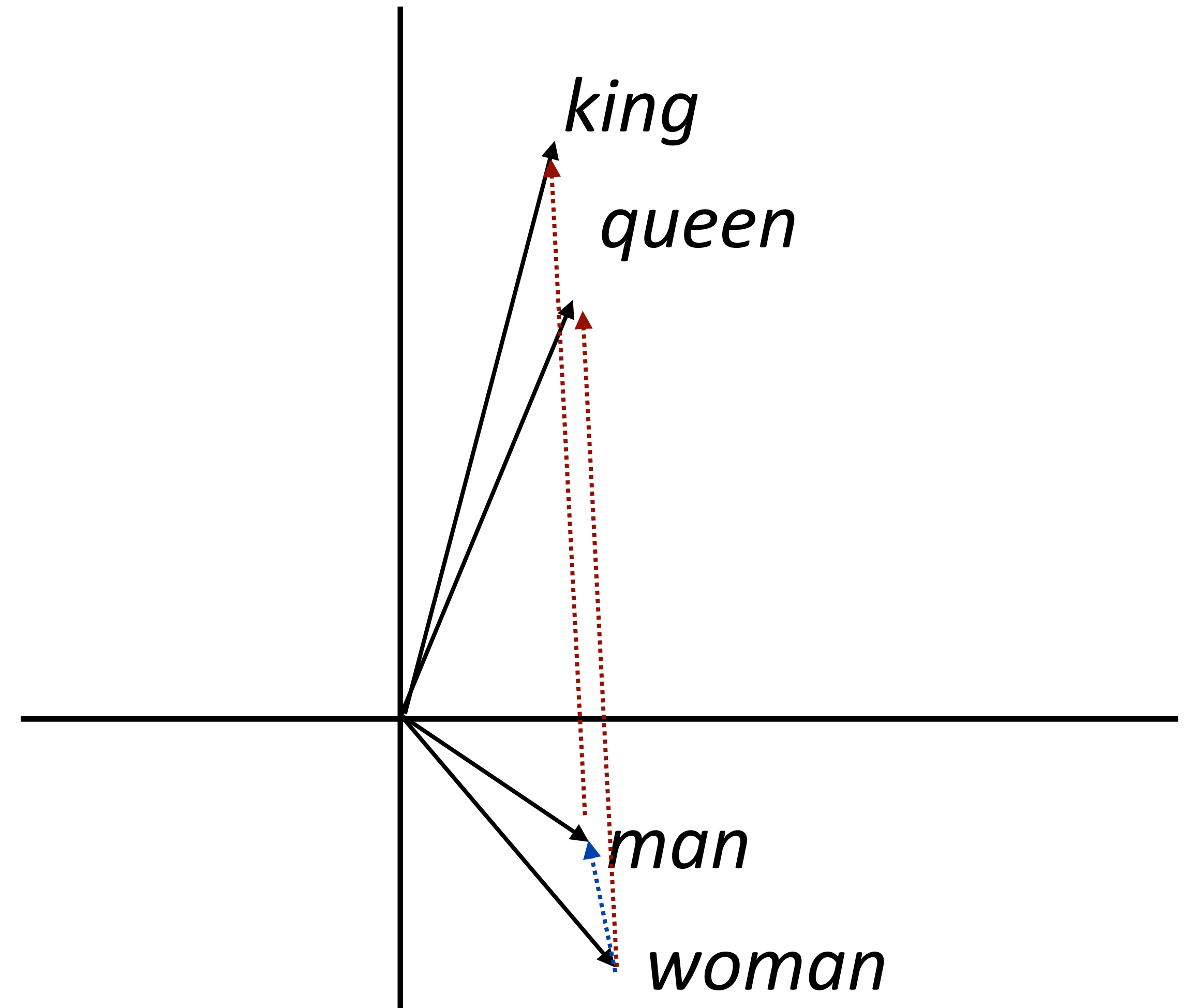
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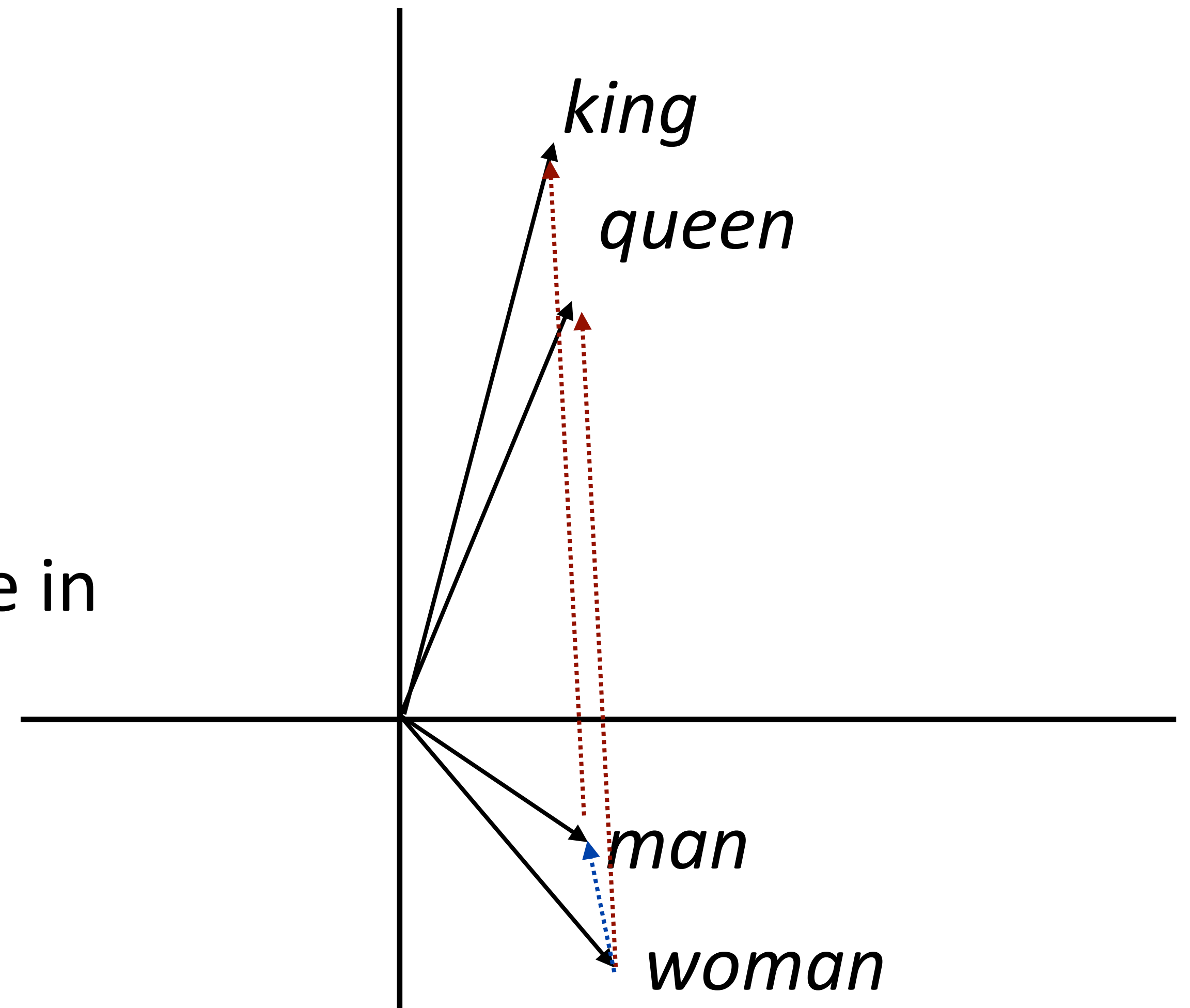


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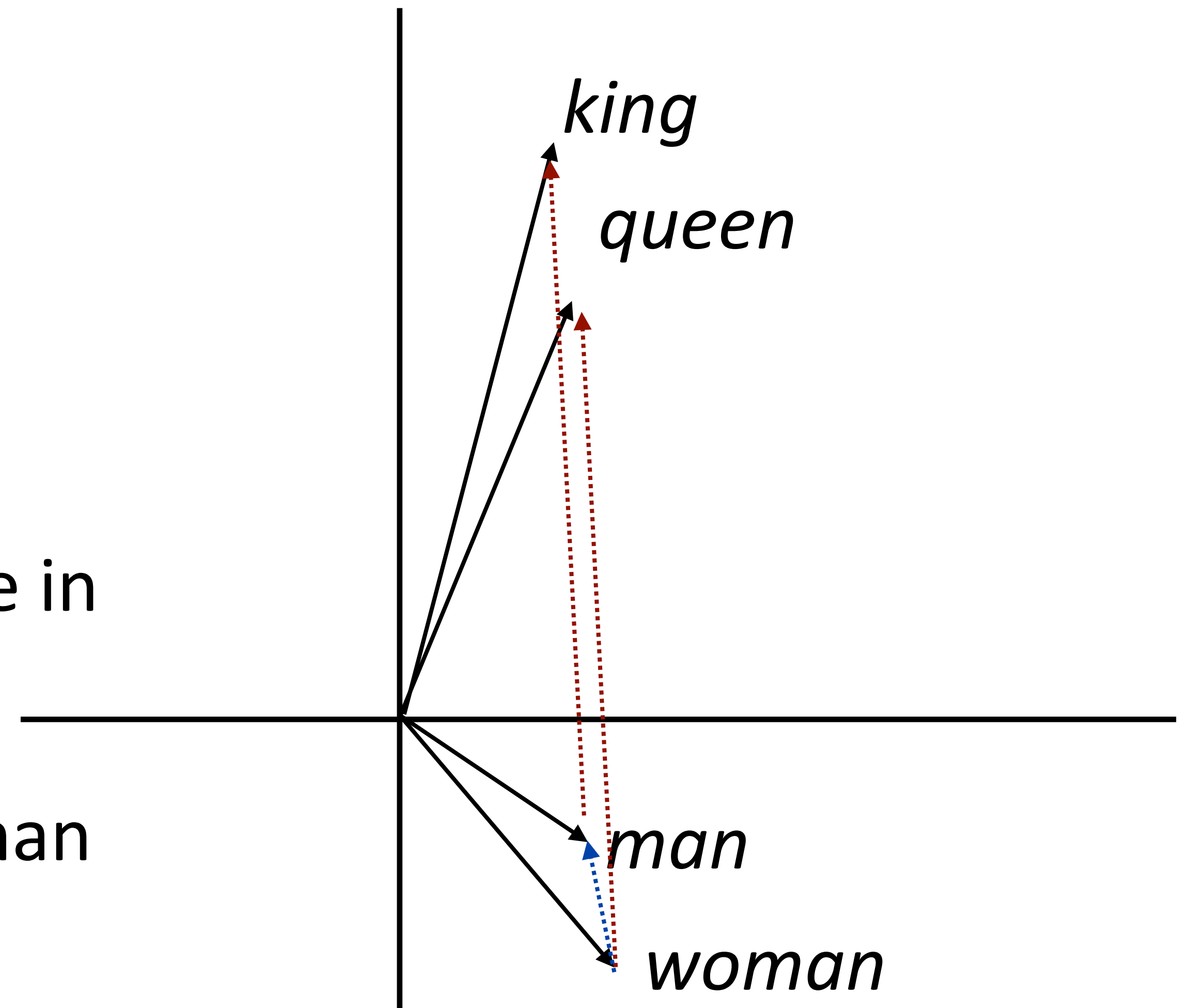


# Analogies

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- ▶ Why would this be?
- ▶ woman - man captures the difference in the contexts that these occur in
- ▶ Dominant change: more “he” with man and “she” with woman — similar to difference between king and queen



# Analogies

---

Method	Google	MSR
	Add / Mul	Add / Mul
PPMI	.553 / .679	.306 / .535
SVD	.554 / .591	.408 / .468
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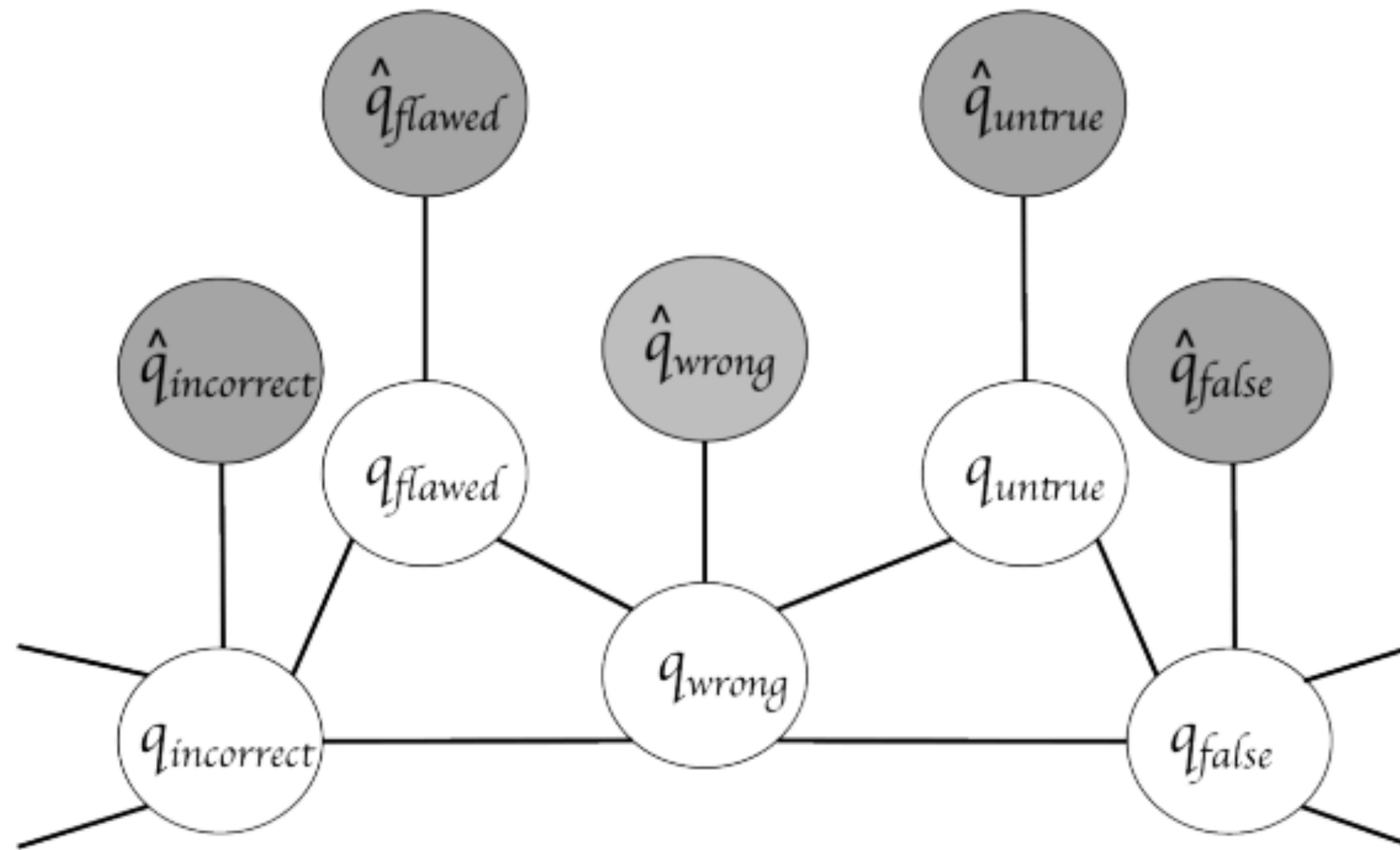
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$$\text{Maximizing for } b: \text{Add} = \cos(b, a_2 - a_1 + b_1) \quad \text{Mul} = \frac{\cos(b_2, a_2) \cos(b_2, b_1)}{\cos(b_2, a_1) + \epsilon}$$

Levy et al. (2015)

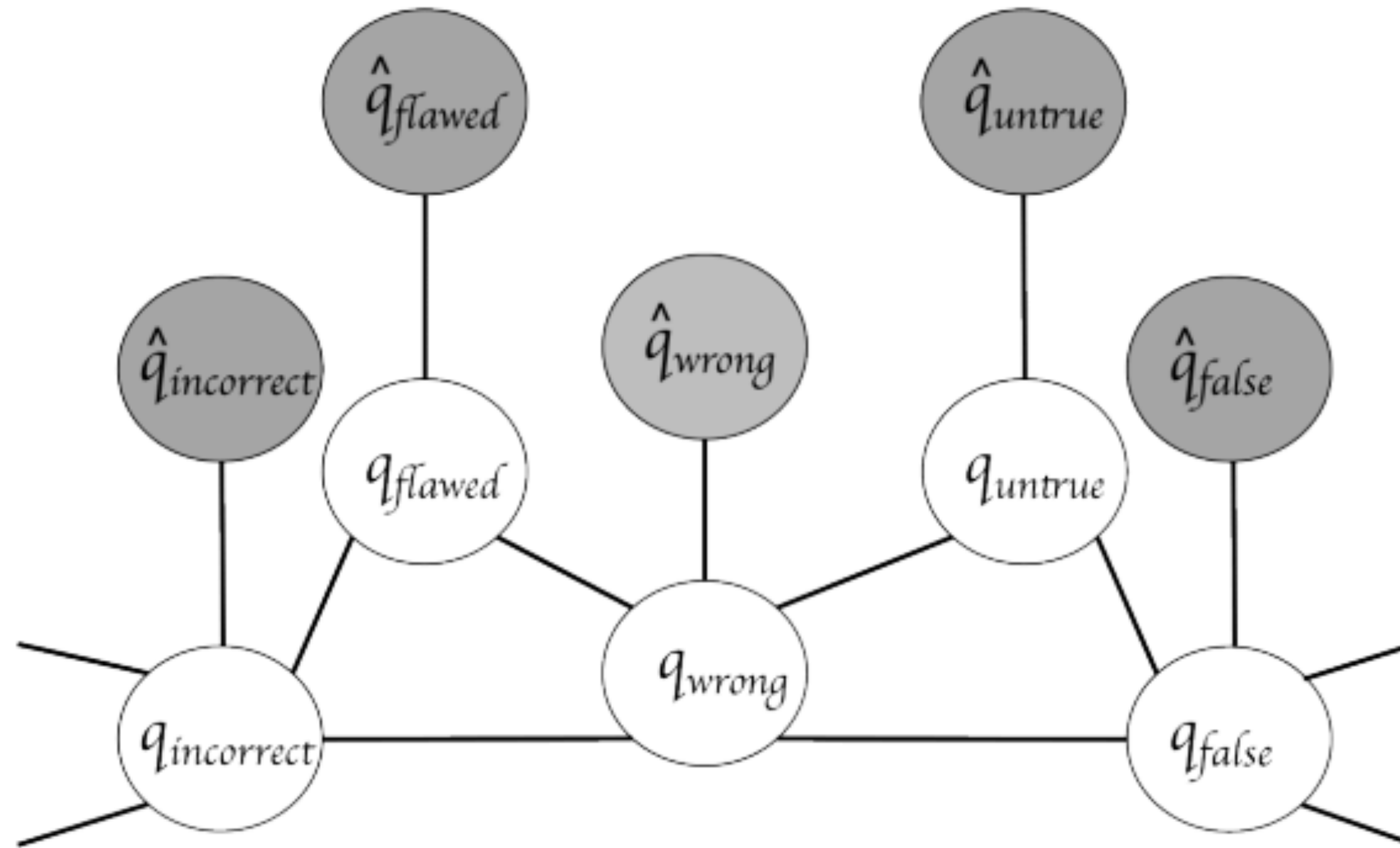
# Using Semantic Knowledge

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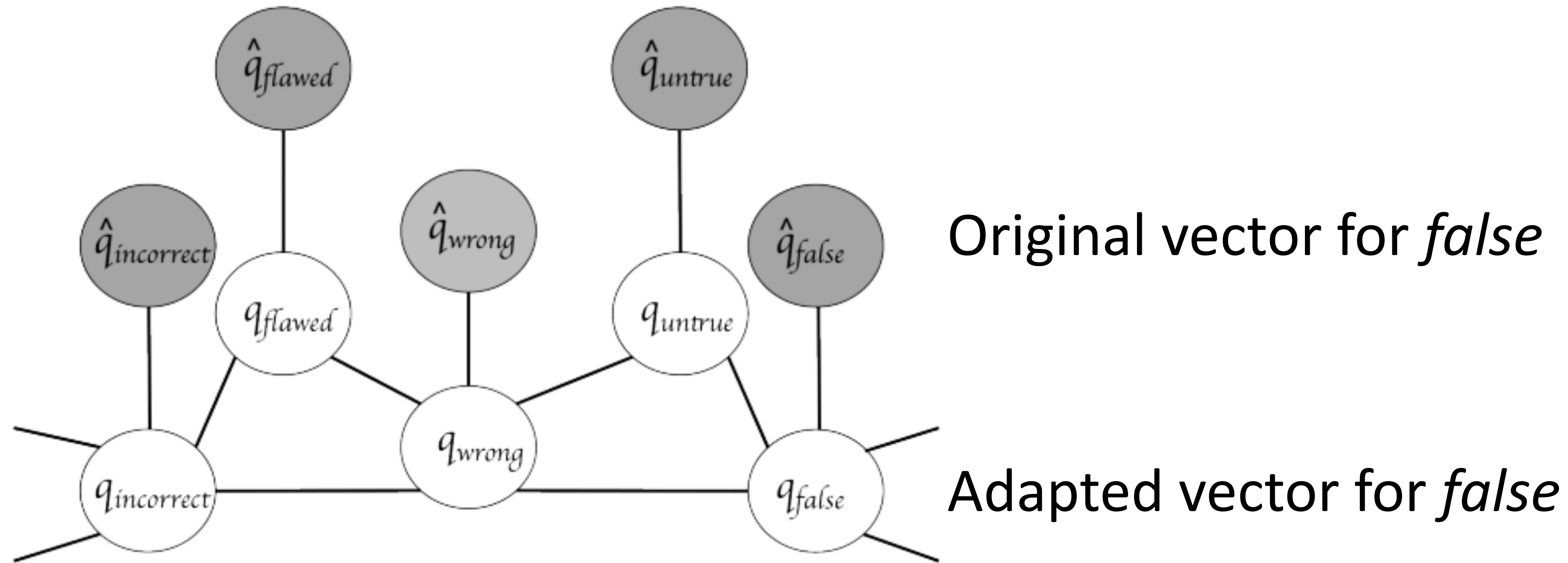
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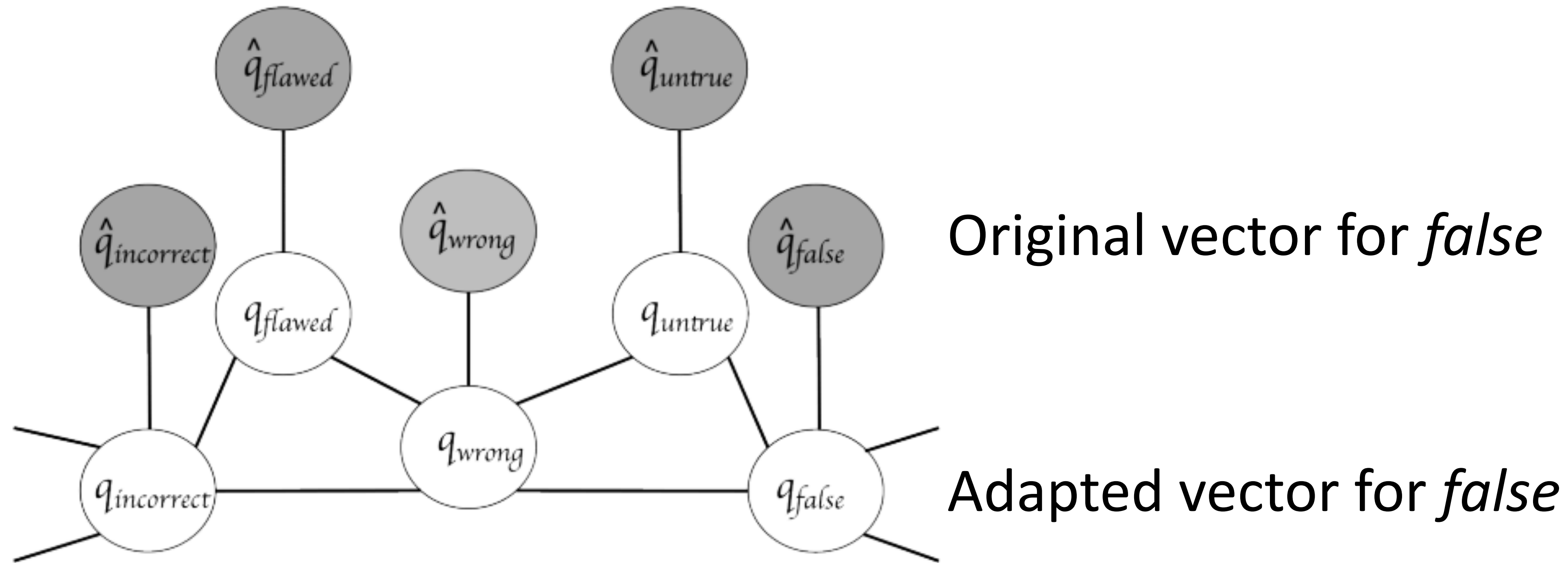
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# Using Semantic Knowledge



- ▶ Structure derived from a resource like WordNet
- ▶ Doesn't help most problems

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- ▶ Approach 2: initialize using GloVe/ELMo, keep fixed
  - ▶ Faster because no need to update these parameters
- ▶ Approach 3: initialize using GloVe, fine-tune
  - ▶ Works best for some tasks, but not used for ELMo

# Compositional Semantics

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- ▶ Skip-*thought* vectors (Kiros et al., 2015), similar to skip-gram generalized to a sentence level (more later)
- ▶ Is there a way we can compose vectors to make sentence representations? Summing?
- ▶ Will return to this in a few weeks as we move on to syntax and semantics

# Takeaways

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- ▶ Lots of pretrained embeddings work well in practice, they capture some desirable properties
- ▶ Even better: context-sensitive word embeddings (ELMo)
- ▶ Next time: RNNs and CNNs