Lecture 4: Sequence Models I

Alan Ritter

(many slides from Greg Durrett, Dan Klein, Vivek Srikumar, Chris Manning, Yoav Artzi)

Sequence modeling

HMMs for POS tagging

HMM parameter estimation

Viterbi, forward-backward

This Lecture

Guest Lecture on Oct 11



Chenhao Tan University of Chicago 9th floor Coda Atrium

No class at the regular time

(<u>https://chenhaot.com/</u>)

Meet TAs at 11:45am (Oct 11) in the Coda Lobby



Language is tree-structured

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I ate the spaghetti with chopsticks

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I ate the spaghetti with chopsticks

have the same shallow analysis

I ate the spaghetti with meatballs

Understanding syntax fundamentally requires trees — the sentences

Language is tree-structured

- I ate the spaghetti with chopsticks
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IN NN PRP VBZ NNS \mathbf{D} ate the spaghetti with chopsticks

I ate the spaghetti with meatballs

Understanding syntax fundamentally requires trees — the sentences

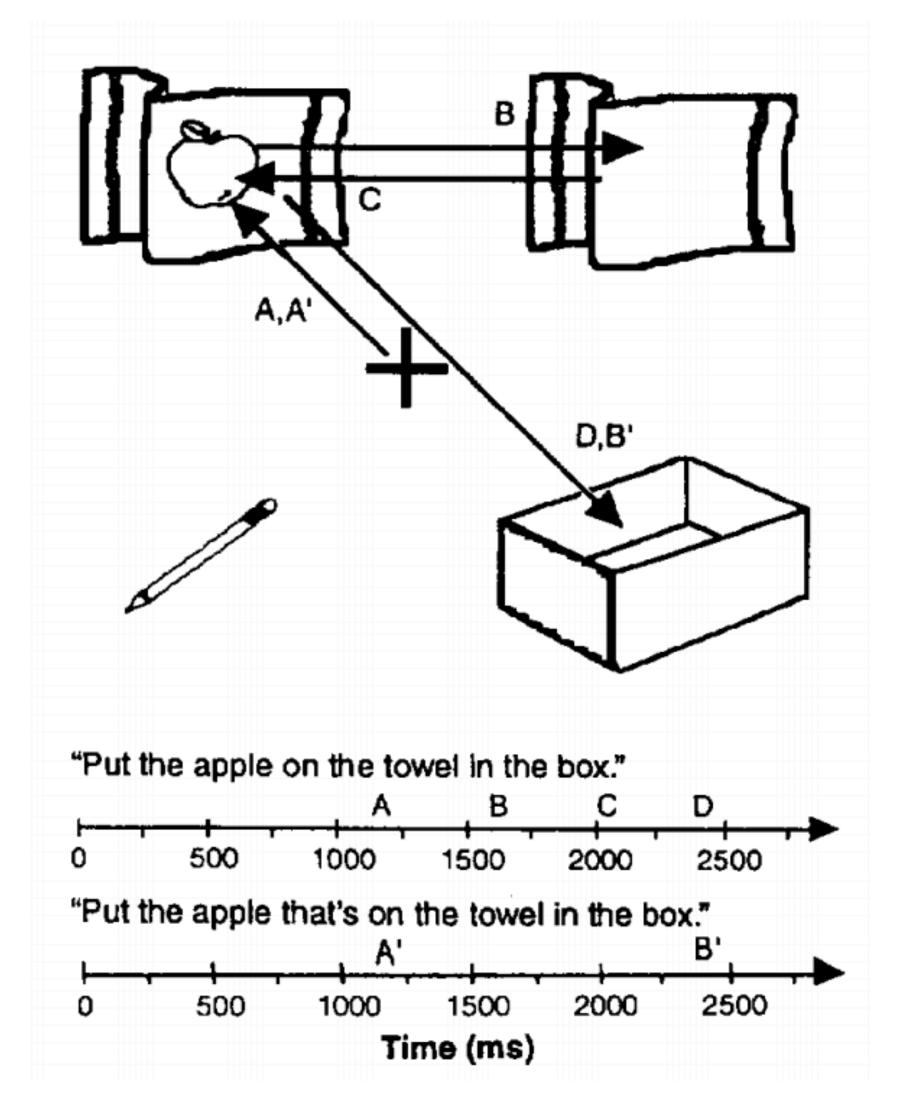
NN IN PRP VBZ DT NNS ate the spaghetti with meatballs

Language is sequentially structured: interpreted in an online way

Tanenhaus et al. (1995)



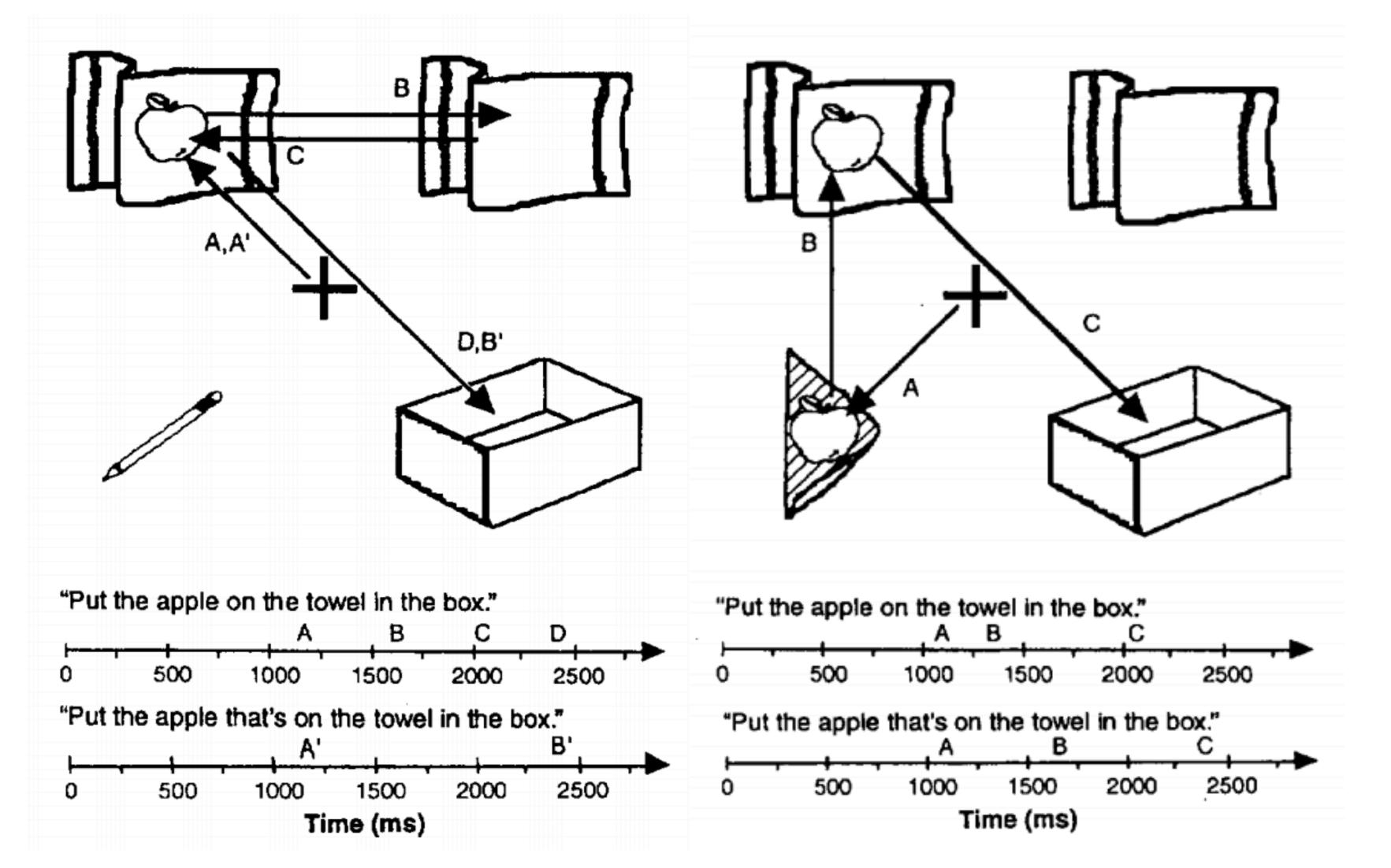
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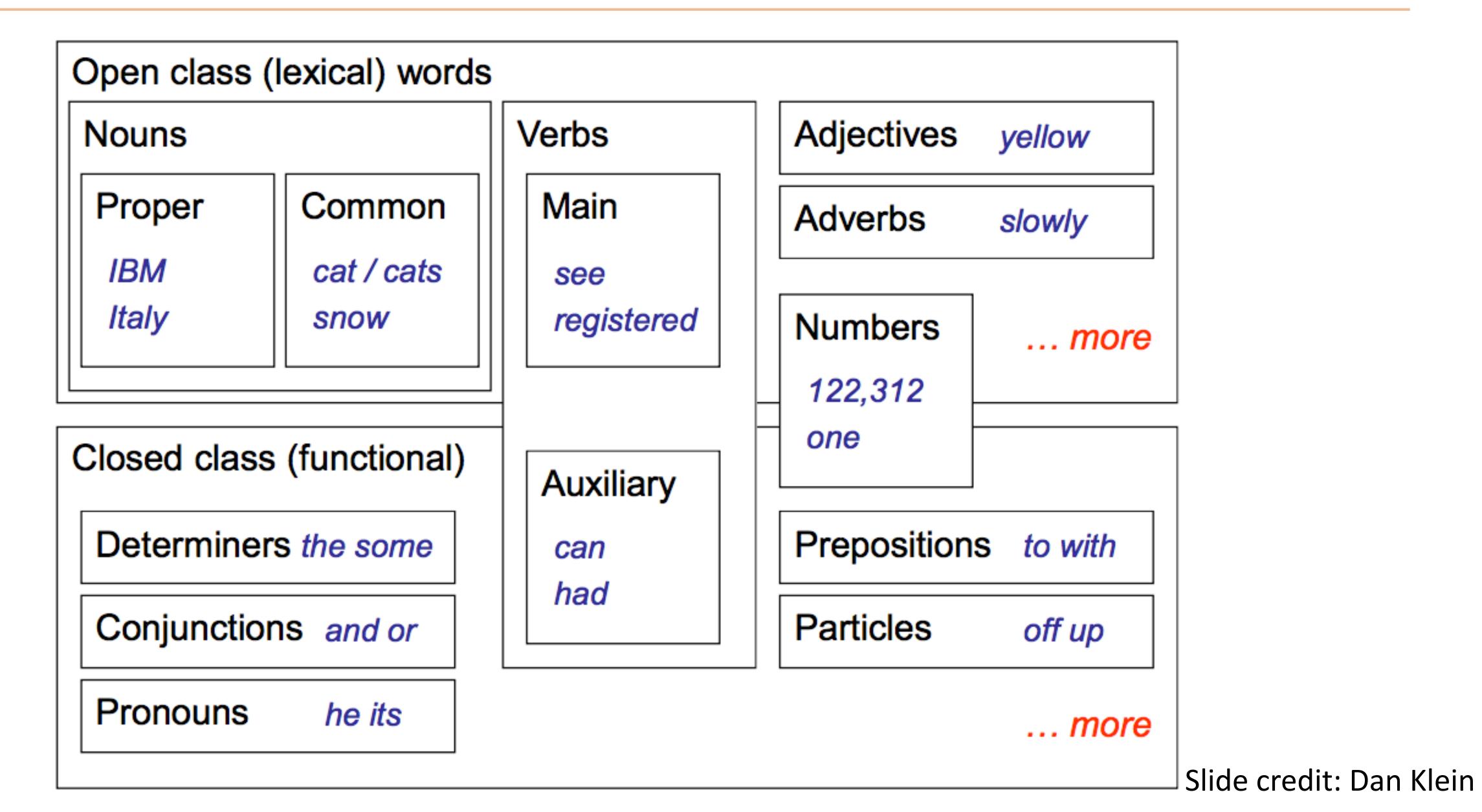


Tanenhaus et al. (1995)



What tags are out there?

Ghana's ambassador should have set up the big meeting in DC yesterday.



Fed raises interest rates 0.5 percent

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VBD VBN NNP Fed raises interest rates 0.5 percent



VBD VBN VBZ NNP NNS Fed raises interest rates 0.5 percent



VBD VB VBN VBZ VBP NNP NNS NN

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POS Tagging

VBD VB VBN VBZ VBP VBZ NNP NNS NN NNS CD NN Fed raises interest rates 0.5 percent

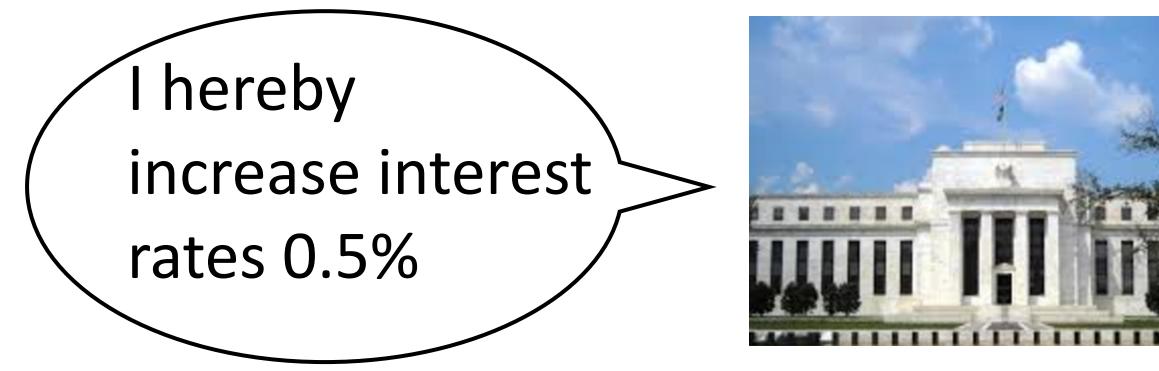


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I'm 0.5% interested in the Fed's raises!





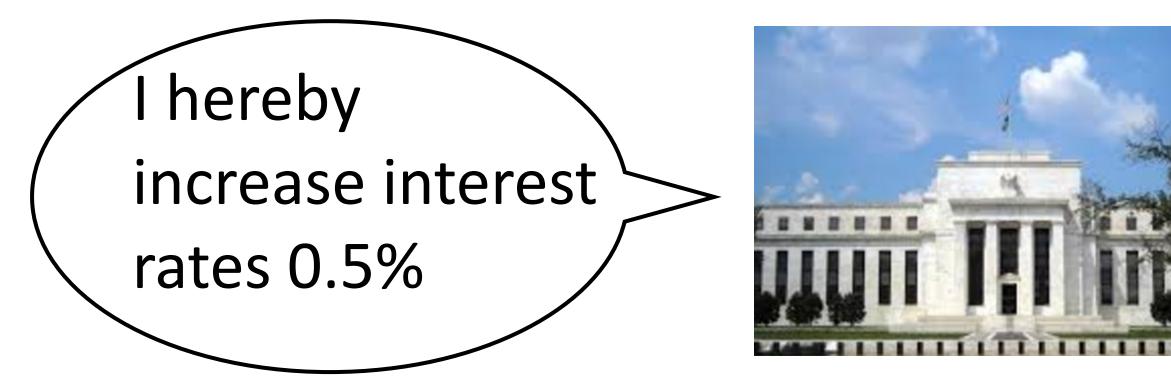
Other paths are also plausible but even more semantically weird...

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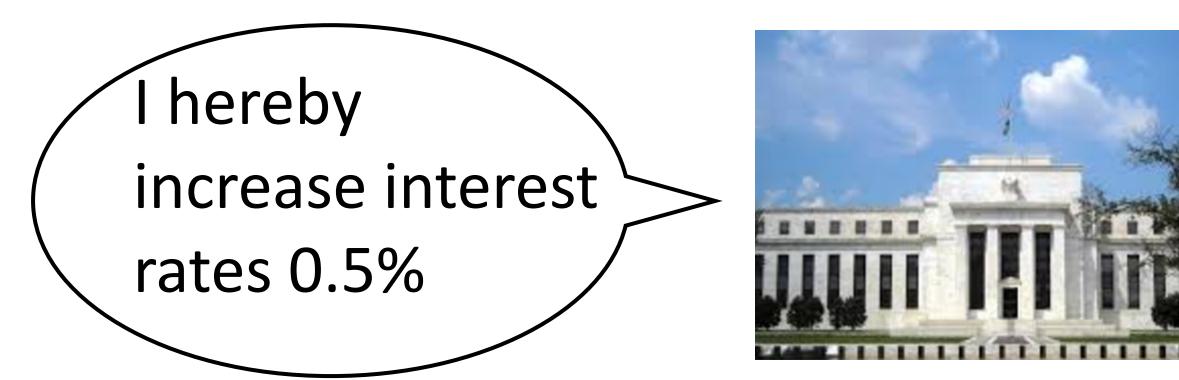
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- What governs the correct choice? Word + context

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- Other paths are also plausible but even more semantically weird...
- What governs the correct choice? Word + context

 - Context: nouns start sentences, nouns follow verbs, etc.

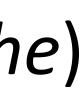
POS Tagging

VBD VB VBN VBZ **VBP** VBZ NNP NNS NN NNS CD NN Fed raises interest rates 0.5 percent

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Word identity: most words have <=2 tags, many have one (percent, the)</p>





CC	conjunction, coordinating
CD	numeral, cardinal
DT	determiner
EX	existential there
FW	foreign word
<u>IN</u>	preposition or conjunction, subordinating
JJ	adjective or numeral, ordinal
JJR	adjective, comparative
JJS	adjective, superlative
MD	modal auxiliary
NN	noun, common, singular or mass
NNP	noun, proper, singular
NNPS	noun, proper, plural
NNS	noun, common, plural
POS	genitive marker
PRP	pronoun, personal
PRP\$	pronoun, possessive
RB	adverb
RBR	adverb, comparative
RBS	adverb, superlative
RP	particle
то	"to" as preposition or infinitive marker
UH	interjection
VB	verb, base form
VBD	verb, past tense
VBG	verb, present participle or gerund
VBN	verb, past participle
VBP	verb, present tense, not 3rd person singular
VBZ	verb, present tense, 3rd person singular
WDT	WH-determiner
WP	WH-pronoun
WP\$	WH-pronoun, possessive
WRB	Wh-adverb

POS Tagging

and both but either or	
mid-1890 nine-thirty 0.5 one	
a all an every no that the	
there	
gemeinschaft hund ich jeux	
among whether out on by if	
third ill-mannered regrettable	
braver cheaper taller	
bravest cheapest tallest	
can may might will would	
cabbage thermostat investment subhumanity	
Motown Cougar Yvette Liverpool	
Americans Materials States	
undergraduates bric-a-brac averages	
' 'S	
hers himself it we them	
her his mine my our ours their thy your	
occasionally maddeningly adventurously	
further gloomier heavier less-perfectly	
best biggest nearest worst	
aboard away back by on open through	
to	
huh howdy uh whammo shucks heck	
ask bring fire see take	
pleaded swiped registered saw	
stirring focusing approaching erasing	
dilapidated imitated reunifed unsettled	
twist appear comprise mold postpone	
bases reconstructs marks uses	
that what whatever which whichever	
that what whatever which who whom	
whose	
however whenever where why	

Text-to-speech: record, lead

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- Domain-independent disambiguation for other tasks
- Very) shallow information extraction

Sequence Models

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Input $\mathbf{x} = (x_1, ..., x_n)$ Output $\mathbf{y} = (y_1, ..., y_n)$

Sequence Models

Input $\mathbf{x} = (x_1, ..., x_n)$ Output \mathbf{y}

POS tagging: x is a sequence of words, y is a sequence of tags

$$= (y_1, \dots, y_n)$$

Sequence Models

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POS tagging: x is a sequence of words, y is a sequence of tags

Today: generative models P(x, y); discriminative models next time

$$=(y_1,...,y_n)$$

- Input $\mathbf{x} = (x_1, ..., x_n)$ Output \mathbf{y}
- Model the sequence of y as a Markov process (dynamics model)

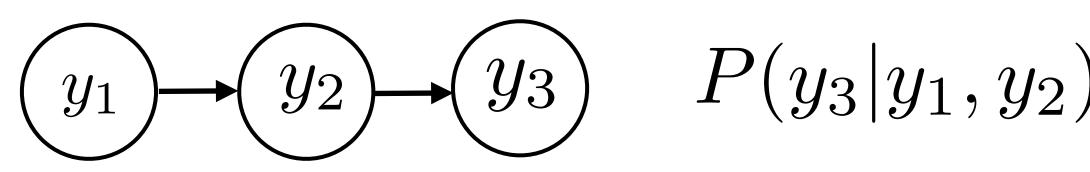
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- the present

$$\mathbf{y} = (y_1, \dots, y_n)$$

Markov property: future is conditionally independent of the past given

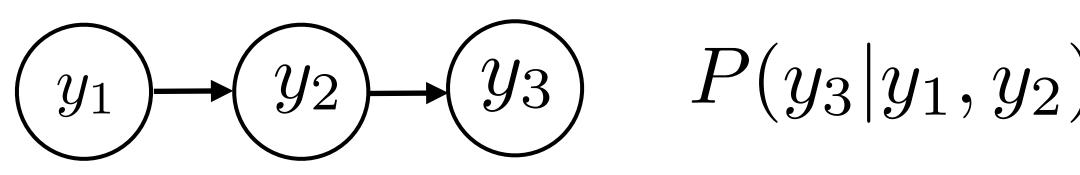
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 Markov property: future is conditionally independent of the past given
- Markov property: future is condite the present



$$\mathbf{y} = (y_1, \dots, y_n)$$

$$) = P(y_3|y_2)$$

- Input $\mathbf{x} = (x_1, ..., x_n)$ Output \mathbf{y}
- Model the sequence of y as a Markov process (dynamics model) Markov property: future is conditionally independent of the past given
- the present



Lots of mathematical theory about how Markov chains behave

$$=(y_1,...,y_n)$$

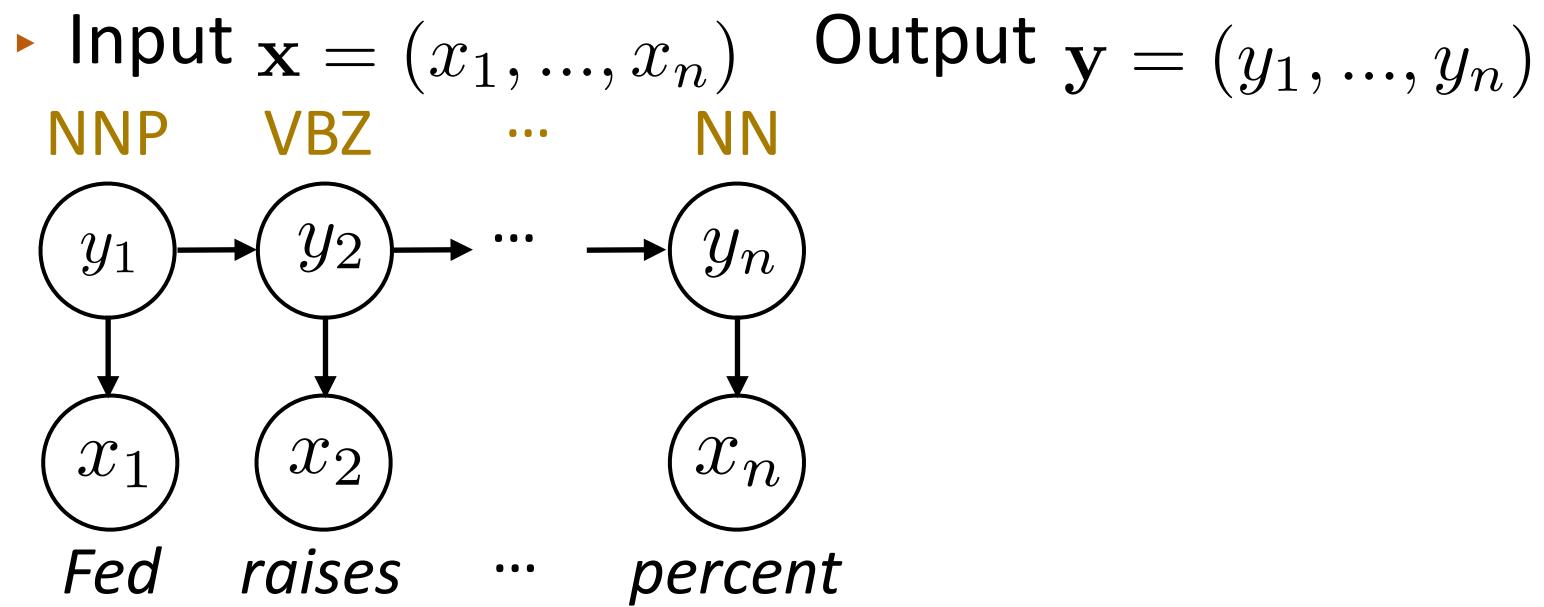
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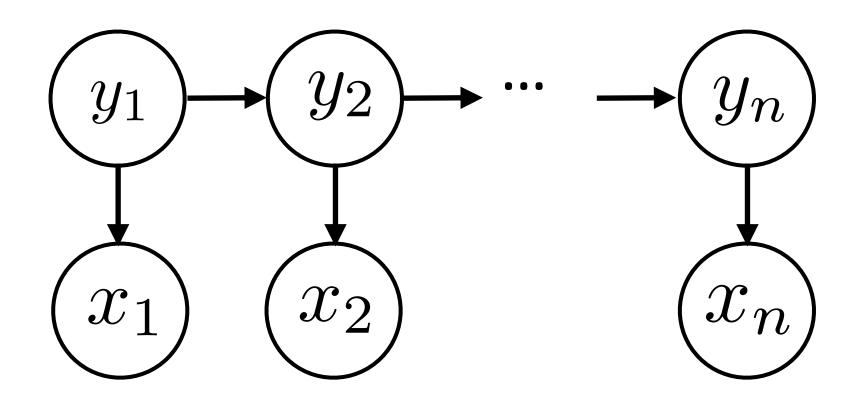
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$$(y_1) \rightarrow (y_2) \rightarrow (y_3) \quad P(y_3|y_1, y_2) = P(y_3|y_2)$$

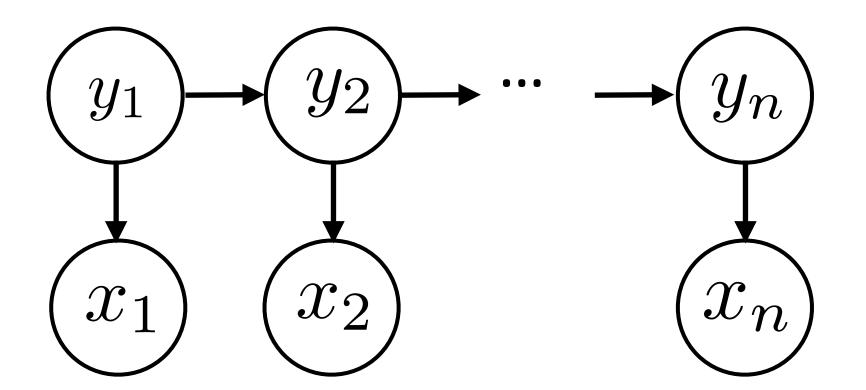
- Lots of mathematical theory about how Markov chains behave
- If y are tags, this roughly corresponds to assuming that the next tag only depends on the current tag, not anything before

$$=(y_1,...,y_n)$$

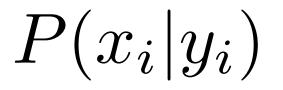


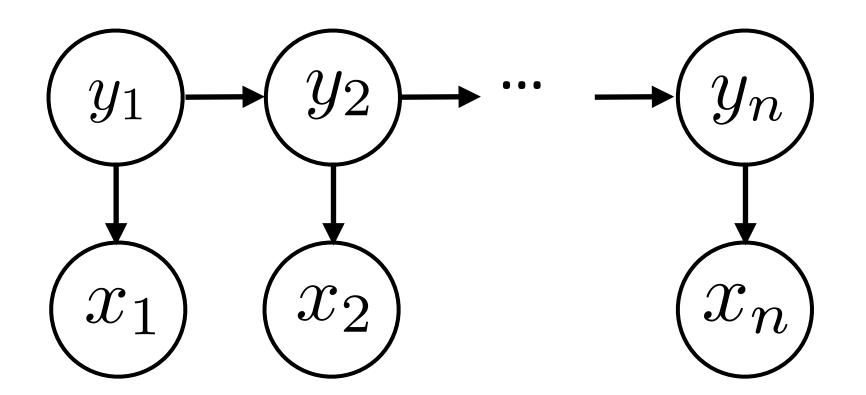


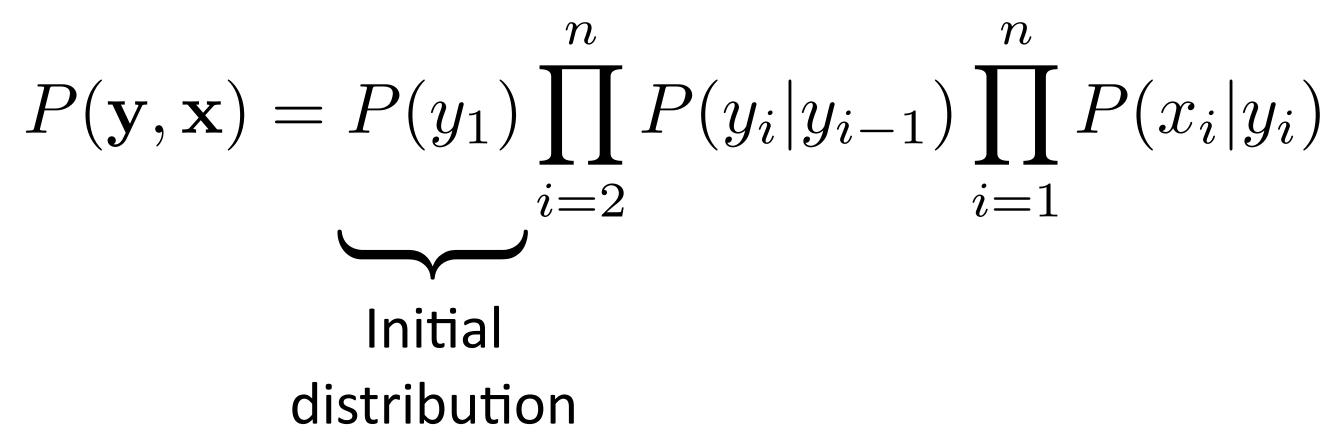
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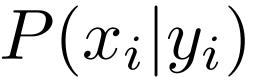


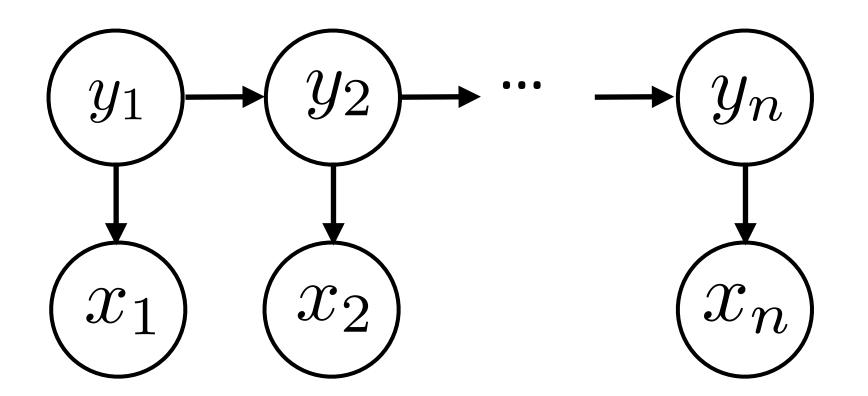
 $P(\mathbf{y}, \mathbf{x}) = P(y_1) \prod P(y_i | y_{i-1}) \prod P(x_i | y_i)$ i=2i=1

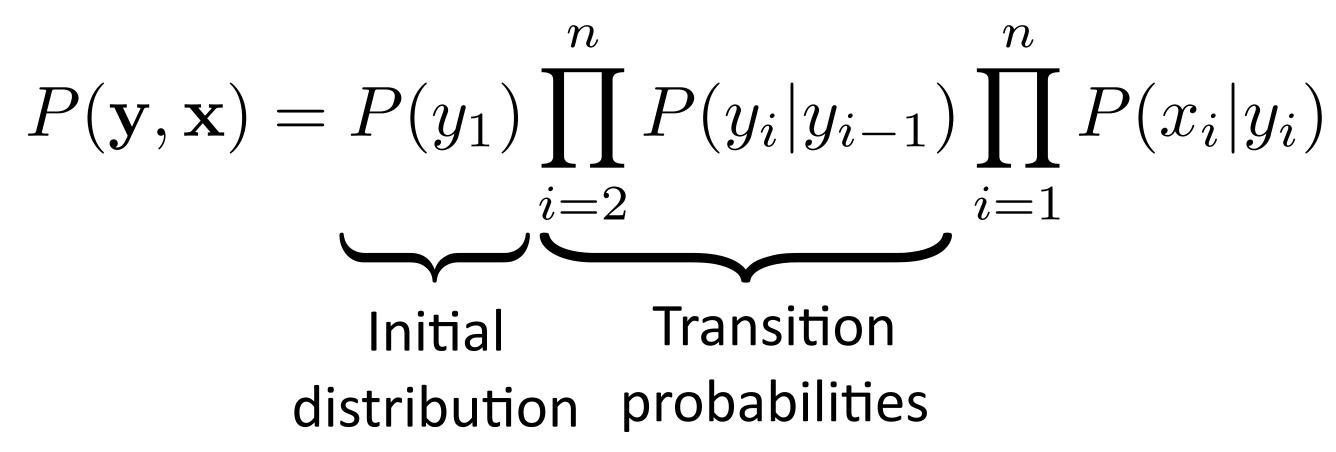


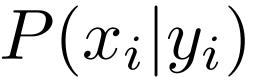


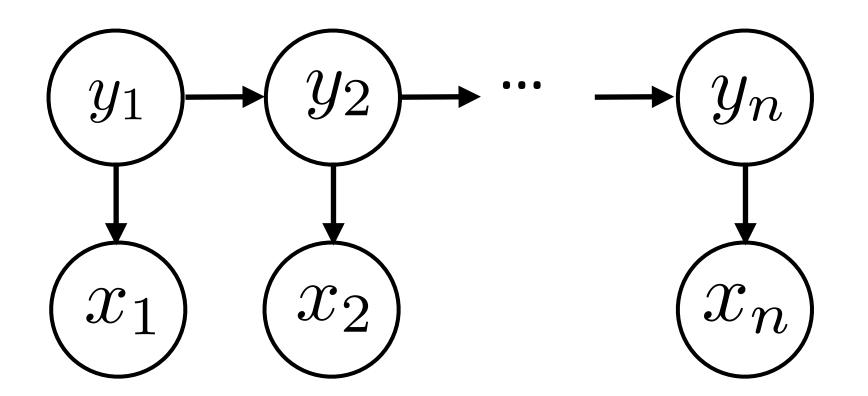


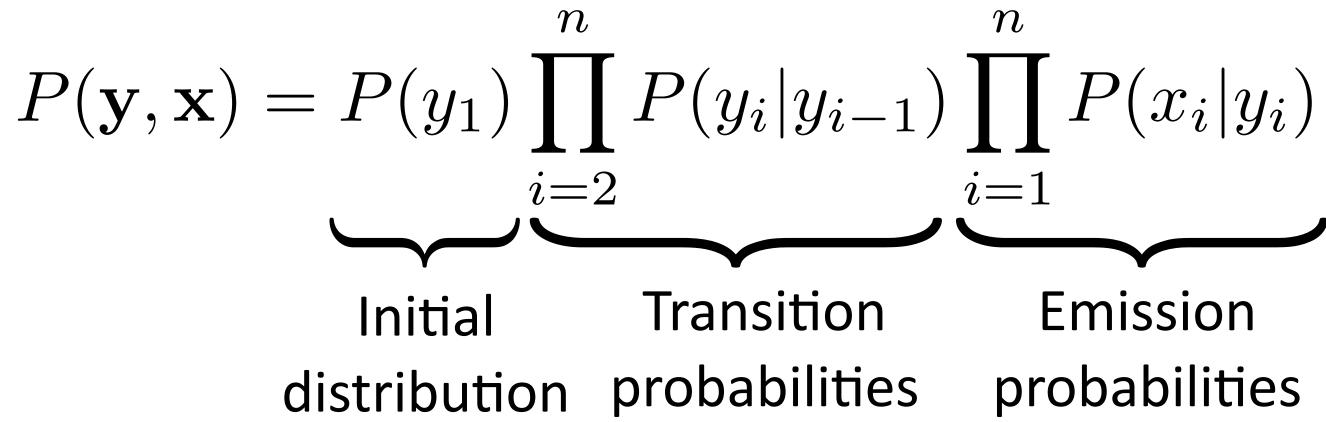




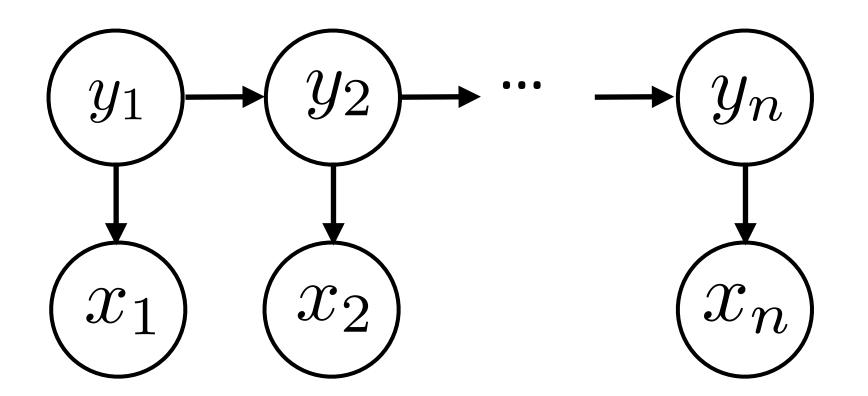


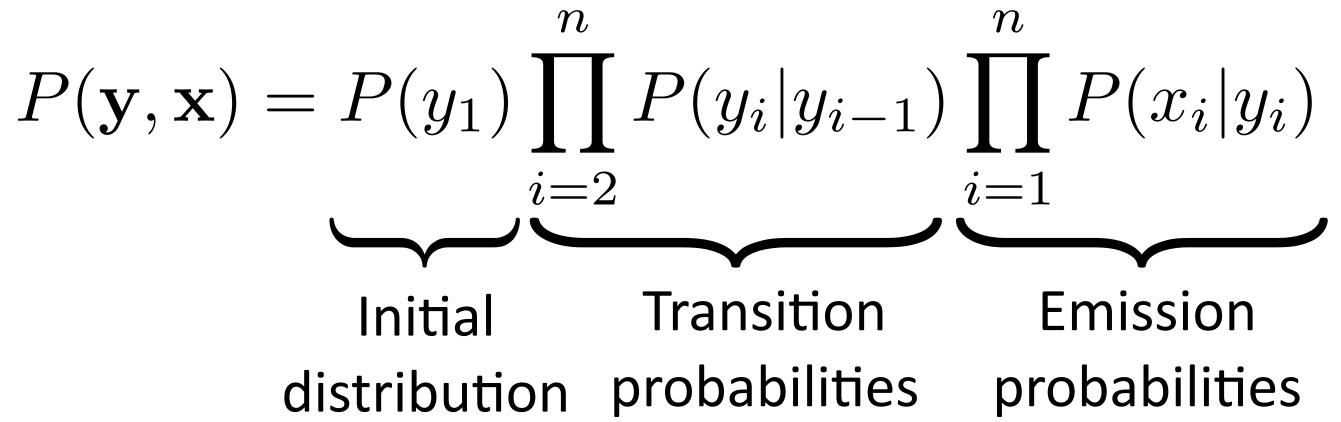




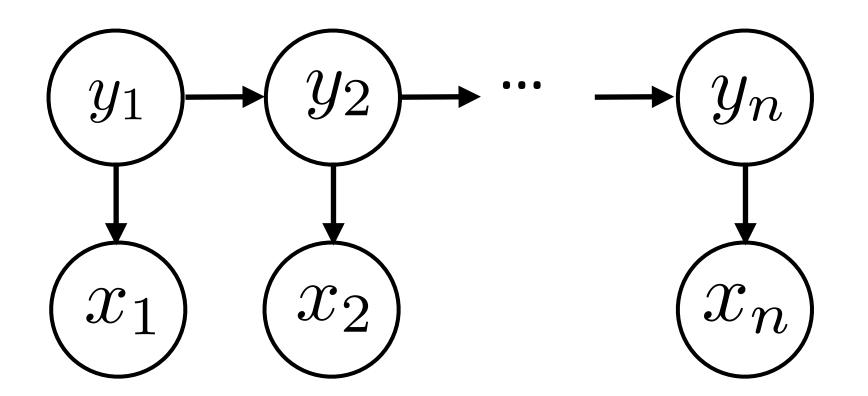


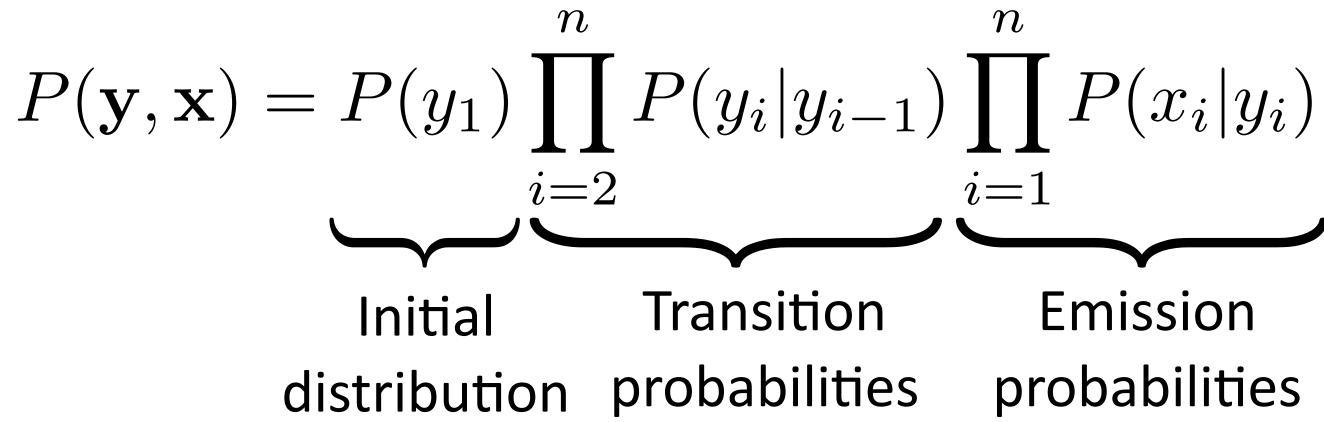
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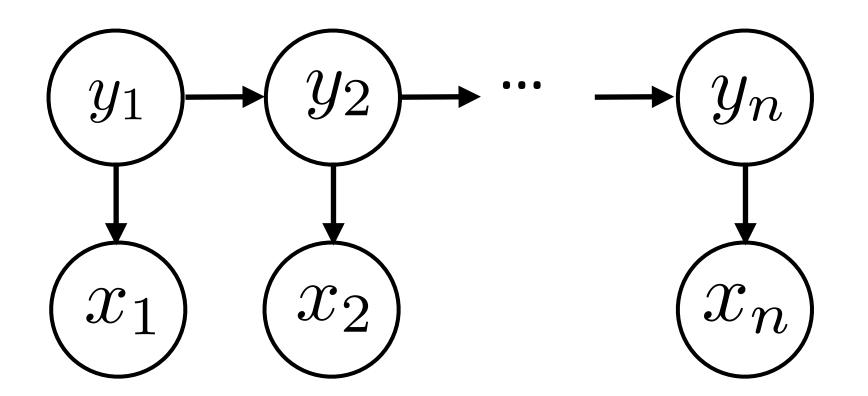


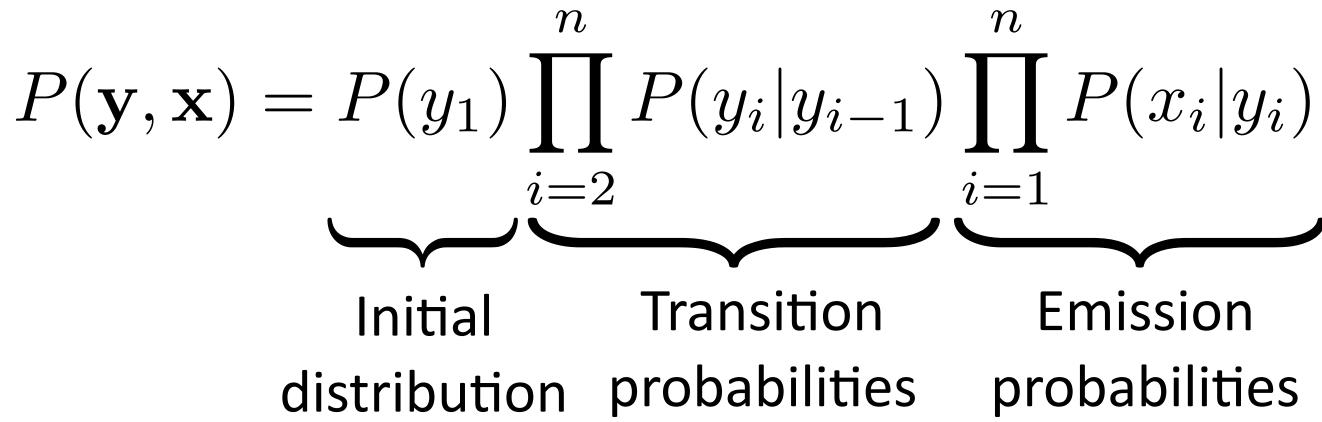
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- Observation (x) depends only on current state (y)
- Multinomials: tag x tag transitions, tag x word emissions
- P(x|y) is a distribution over all words in the vocabulary not a distribution over features (but could be!)

Emission probabilities



n• Dynamics model $P(y_1) \prod P(y_i|y_{i-1})$ i=2VBD VB VBN VBZ VBP VBZ NNP NNS NN NNS CD NN Fed raises interest rates 0.5 percent.

Transitions in POS Tagging



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- $P(y_1 = \text{NNP})$ likely because start of sentence
- $P(y_2 = VBZ|y_1 = NNP)$ likely because verb often follows noun
- $P(y_3 = NN|y_2 = VBZ)$ direct object follows verb, other verb rarely follows past tense verb (main verbs can follow modals though!)

Transitions in POS Tagging



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NNP VBZ NN NNS CD NN . Fed raises interest rates 0.5 percent.

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 $P(\operatorname{tag}|\operatorname{tag}_{-1}) = (1 - \lambda)\hat{P}(\operatorname{tag}|\operatorname{tag}_{-1}) + \lambda\hat{P}(\operatorname{tag})$ \hat{P} = empirical distribution (read off from data)

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- How should we smooth this?



Estimating Emissions

NNP VBZ NN NNS CD NN Fed raises interest rates 0.5 percent

P(word | NN) = (0.5 interest, 0.5 percent) — hard to smooth!

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- \blacktriangleright P(word | NN) = (0.5 *interest*, 0.5 *percent*) hard to smooth!
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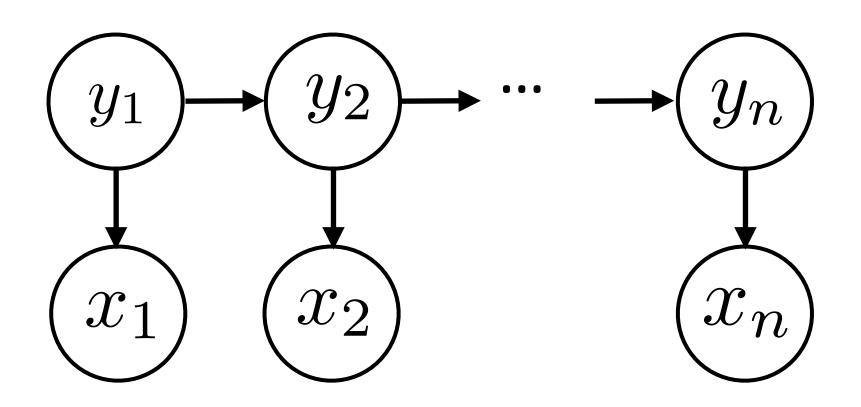
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 - Fancy techniques from language modeling, e.g. look at type fertility — P(tag|word) is flatter for some kinds of words than for others)
- P(word|tag) can be a log-linear model we'll see this in a few lectures

$$P(\text{word}|\text{tag}) = \frac{P(\text{tag}|\text{word})P(\text{word})}{P(\text{tag})}$$

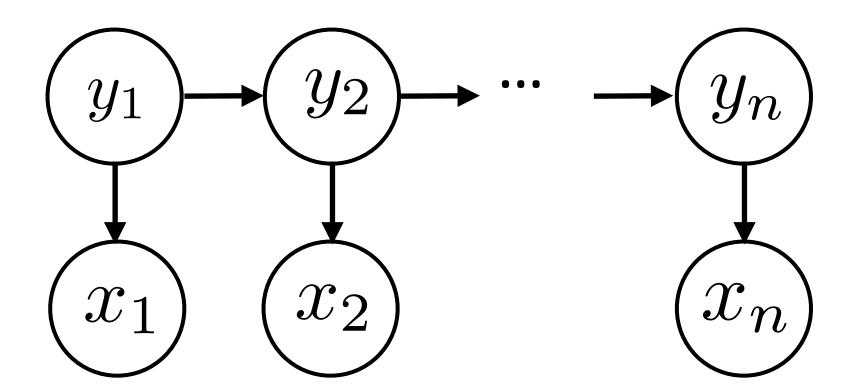
Input $\mathbf{x} = (x_1, ..., x_n)$ Output \mathbf{y}



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$$\mathbf{y} = (y_1, ..., y_n)$$

 $P(\mathbf{y}, \mathbf{x}) = P(y_1) \prod_{i=2}^n P(y_i | y_{i-1}) \prod_{i=1}^n P(x_i | y_i)$

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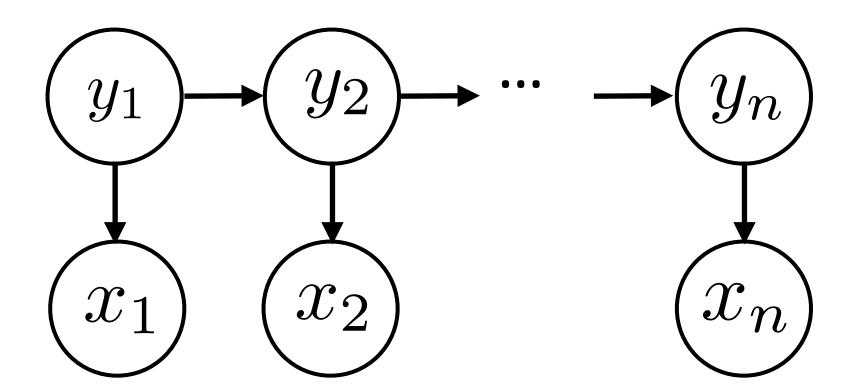
• Inference problem: $\operatorname{argmax}_{\mathbf{y}} P(\mathbf{y})$

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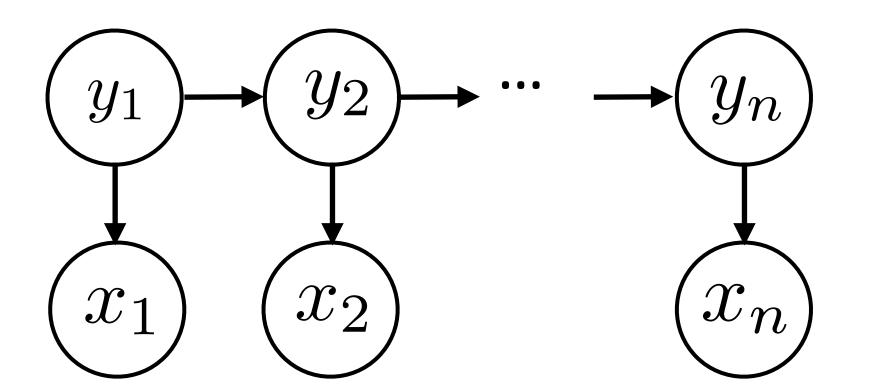
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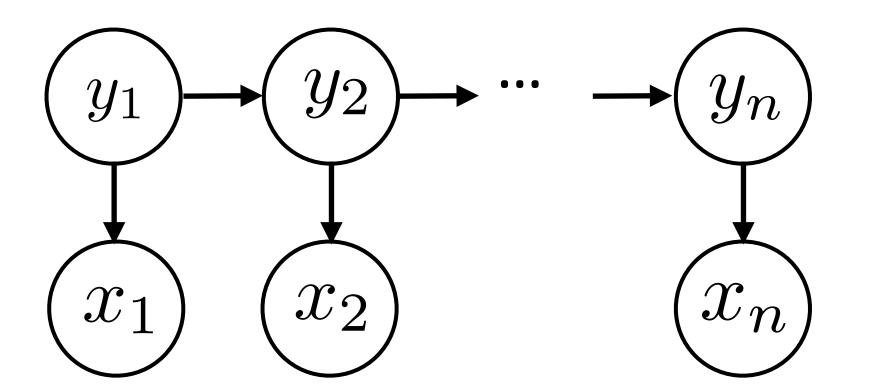
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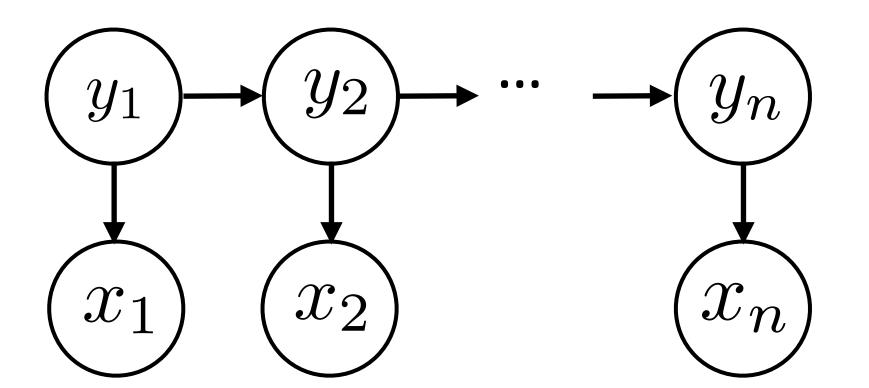
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re!

Solution: dynamic programming (possible because of Markov structure!)

Output y • Input $_{\mathbf{x}} = (x_1, ..., x_n)$



- Inference problem: $\operatorname{argmax}_{\mathbf{y}} P(\mathbf{y})$
- Exponentially many possible y he
- Solution: dynamic programming (possible because of Markov structure!)
 - Many neural sequence models depend on entire previous tag sequence, need to use approximations like beam search

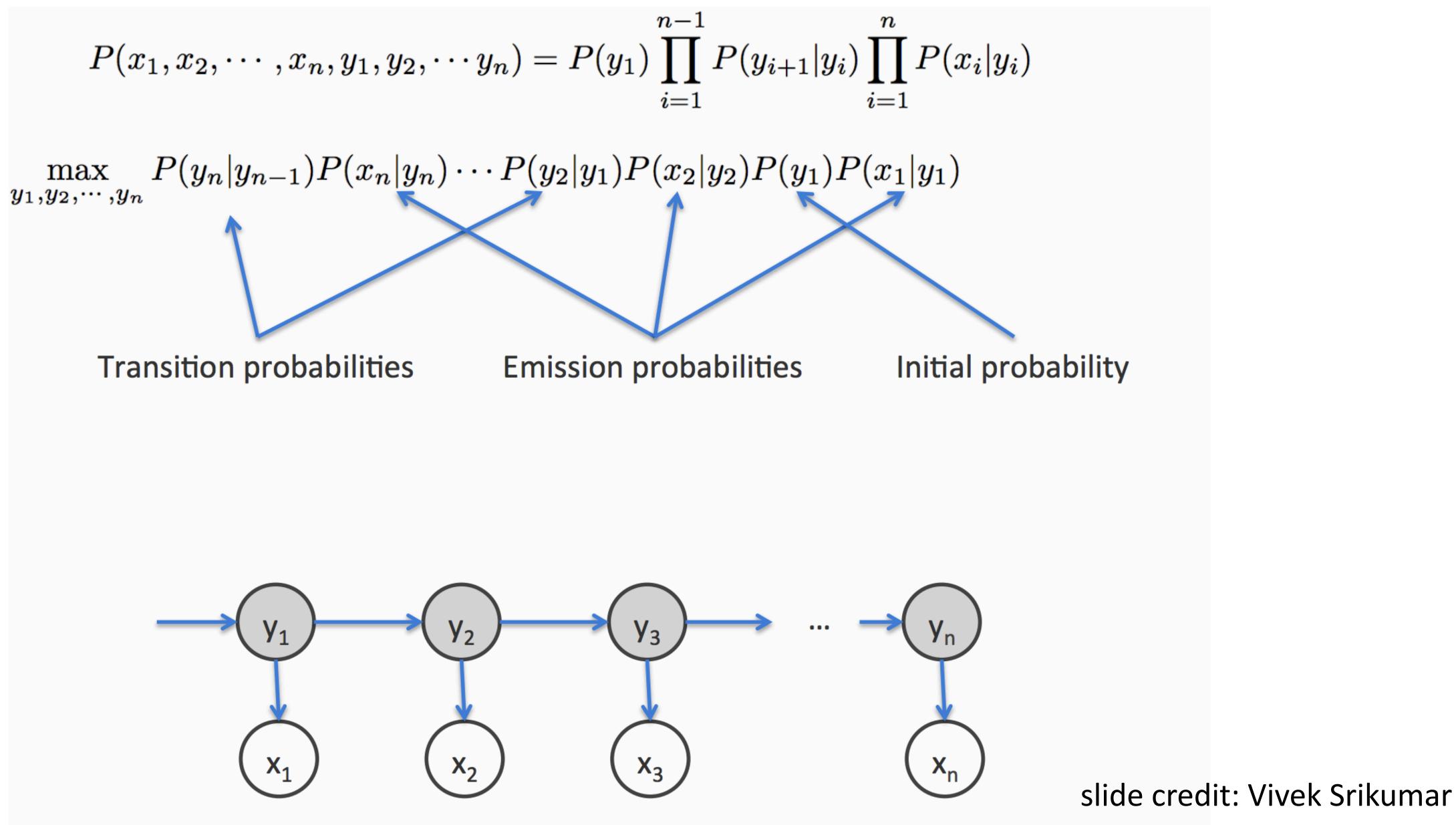
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Transition probabilities

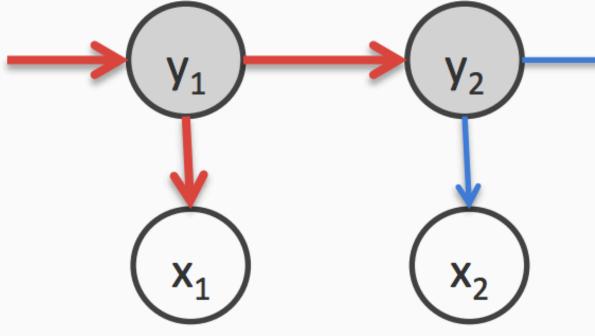


Viterbi Algorithm



 $P(x_1, x_2, \cdots, x_n, y_1, y_2, \cdots, y_n) =$

 $\max_{y_1, y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots P(y_n)$ $= \max_{y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots \prod_{y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots \prod_{y_n} P(y_n | y_n) \cdots \prod_{y_n}$



Viterbi Algorithm

$$= P(y_{1}) \prod_{i=1}^{n-1} P(y_{i+1}|y_{i}) \prod_{i=1}^{n} P(x_{i}|y_{i})$$

$$= P(y_{1})P(x_{2}|y_{2})P(y_{1})P(x_{1}|y_{1})$$

$$= P(y_{2}|y_{1})P(x_{2}|y_{2})P(y_{1})P(x_{1}|y_{1})$$
The only terms that depend on y₁

$$= V_{3} \qquad \cdots \qquad V_{n}$$

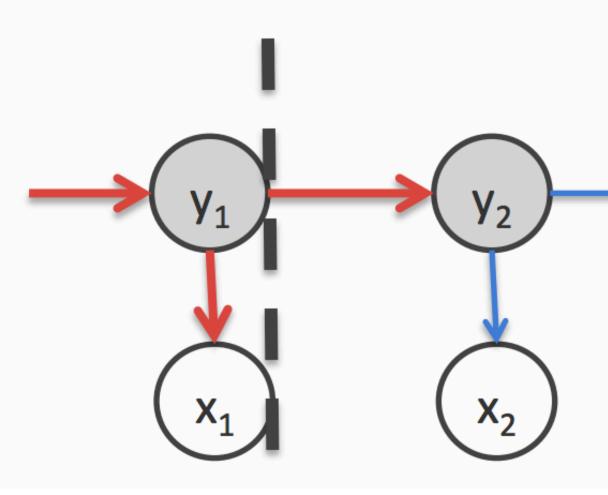
$$= V_{3} \qquad \cdots \qquad V_{n}$$



 $P(x_1, x_2, \cdots, x_n, y_1, y_2, \cdots, y_n) =$

$$\max_{y_1, y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots P(x_{n-1}) P(x_$$

Abstract away the score for all decisions till here into score

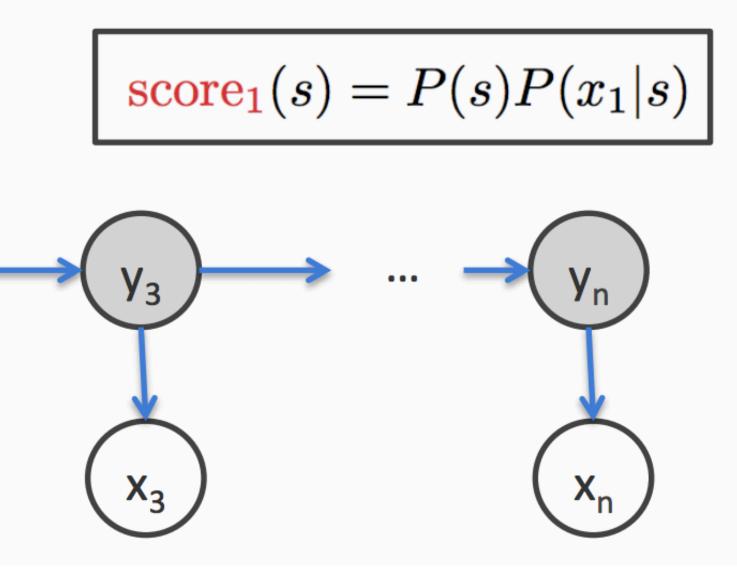


Viterbi Algorithm

$$= P(y_1) \prod_{i=1}^{n-1} P(y_{i+1}|y_i) \prod_{i=1}^n P(x_i|y_i)$$

 $(y_2|y_1)P(x_2|y_2)P(y_1)P(x_1|y_1)$

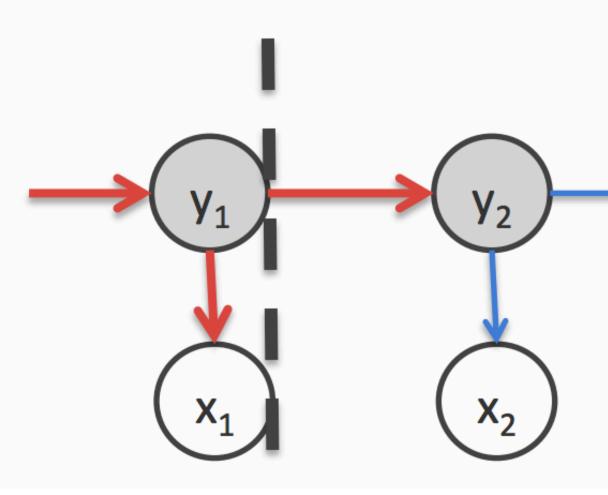
- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) P(y_1) P(x_1|y_1)$
- $\max P(y_2|y_1)P(x_2|y_2)$ score₁ (y_1) y_1



 $P(x_1, x_2, \cdots, x_n, y_1, y_2, \cdots, y_n) =$

$$\max_{y_1, y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots P(x_{n-1}) P(x_$$

Abstract away the score for all decisions till here into score



Viterbi Algorithm

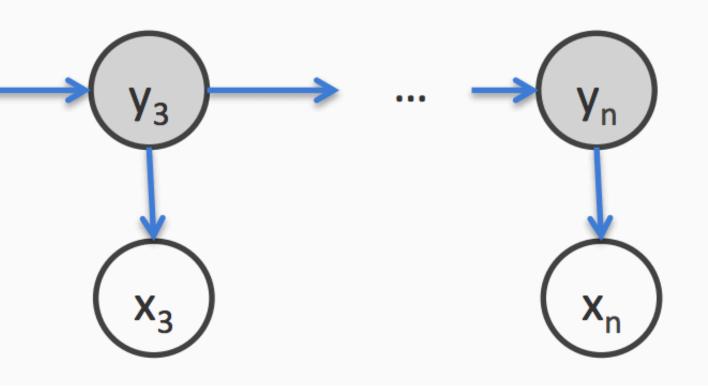
$$= P(y_1) \prod_{i=1}^{n-1} P(y_{i+1}|y_i) \prod_{i=1}^{n} P(x_i|y_i)$$

 $(y_2|y_1)P(x_2|y_2)P(y_1)P(x_1|y_1)$

- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) P(y_1) P(x_1|y_1)$
- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) \operatorname{score}_1(y_1)$ best (partial) score for

a sequence ending in state s

 $\mathbf{score_1}(s) = P(s)P(x_1|s)$



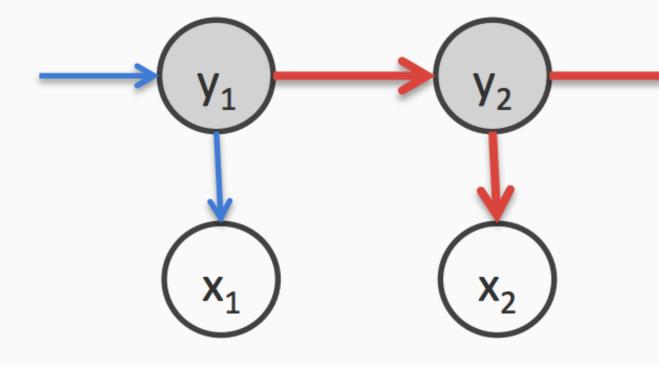


$$P(x_1, x_2, \cdots, x_n, y_1, y_2, \cdots, y_n) = P(y_1) \prod_{i=1}^{n-1} P(y_{i+1}|y_i) \prod_{i=1}^n P(x_i|y_i)$$

$$\max_{y_1, y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots P(y_n)$$

$$= \max_{y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots \max_{y_n} P(y_n | y_n | y_n | y_n) \cdots \max_{y_n} P(y_n | y_n | y_n | y_n) \cdots \max_{y_n} P(y_n | y_n | y_n | y_n | y_n) \cdots \max_{y_n} P(y_n | y_n | y_n | y_n | y_n | y_n | y_n | y_n) \cdots \max_{y_n} P(y_n | y_n | y_$$

 $\max_{y_2} P(y_3|y_2) P(x_3|y_3) \max_{y_1} P(y_2|y_1) P(x_2|y_2) \frac{1}{1} \operatorname{score}_1(y_1)$ y_3, \cdots, y_n



Viterbi Algorithm

 $P_{2}|y_{1})P(x_{2}|y_{2})P(y_{1})P(x_{1}|y_{1})$

- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) P(y_1) P(x_1|y_1)$
- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) \operatorname{score}_1(y_1)$

Only terms that depend on y₂

y₃ **y**_n ... **X**n **X**₃



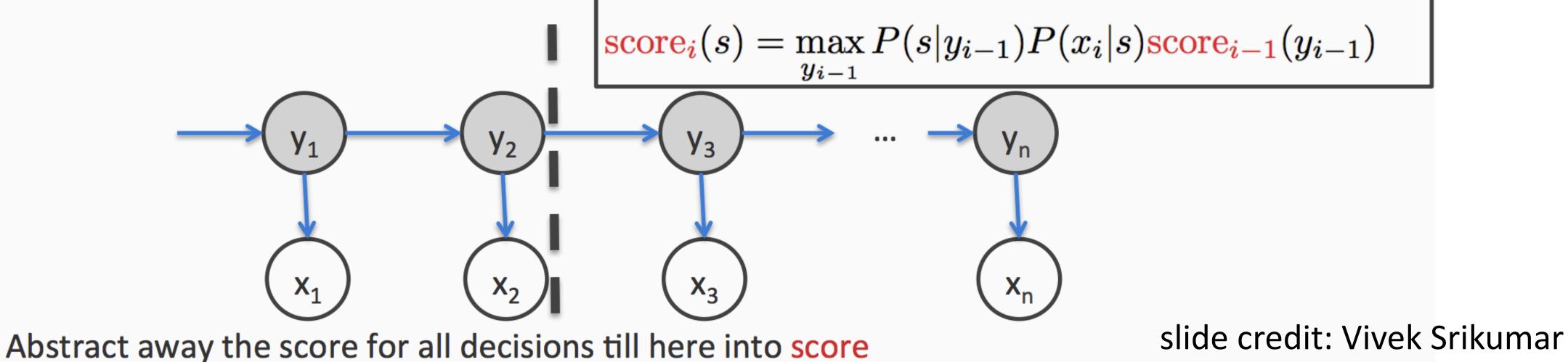
$$P(x_1, x_2, \cdots, x_n, y_1, y_2, \cdots, y_n) = P(y_1) \prod_{i=1}^{n-1} P(y_{i+1}|y_i) \prod_{i=1}^n P(x_i|y_i)$$

$$\max_{y_1, y_2, \dots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots P(y_n)$$

$$= \max_{y_2, \dots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots m$$

$$= \max_{y_3, \dots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots m$$

$$= \max_{y_3, \dots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots m$$



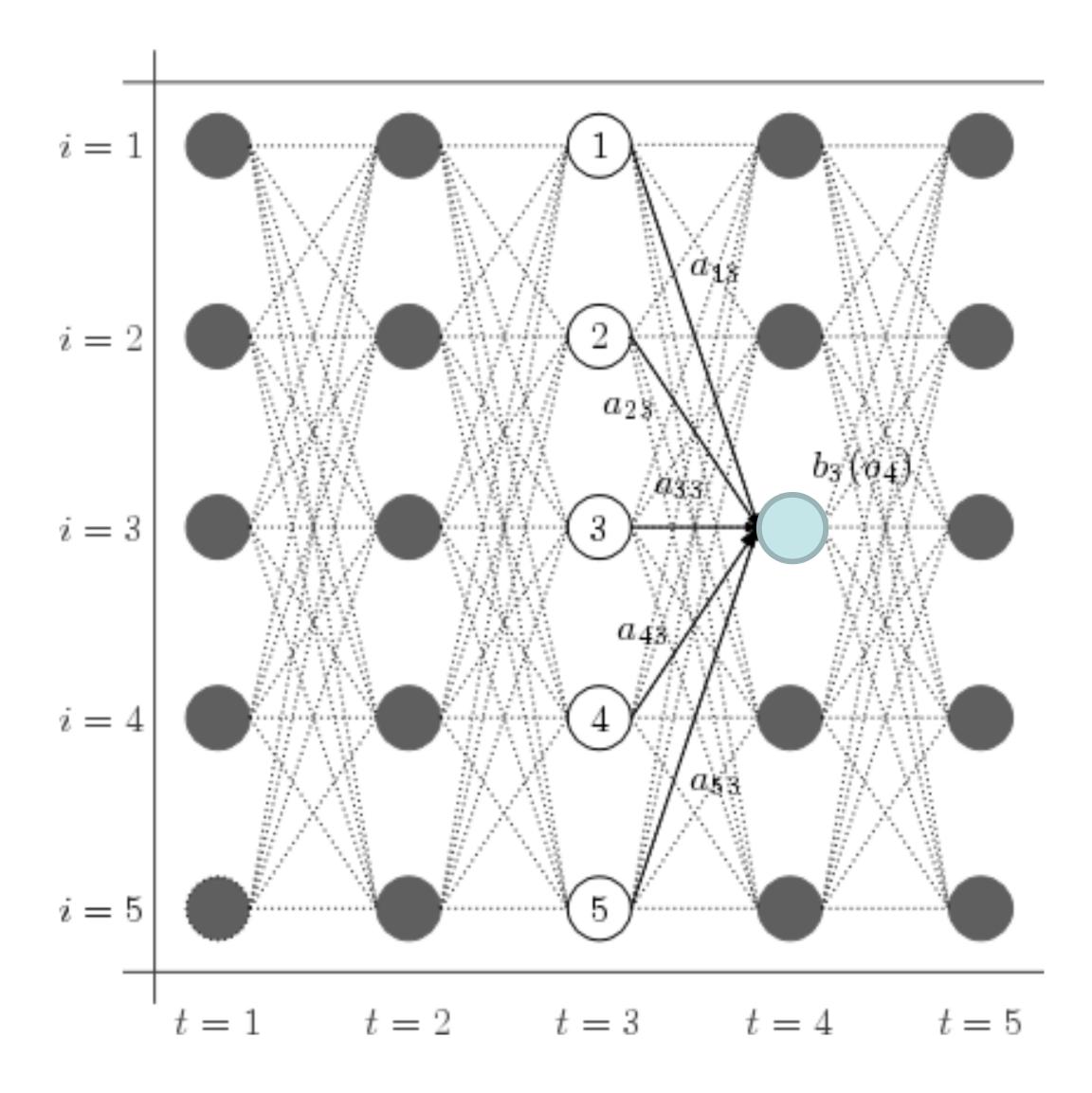
Viterbi Algorithm

 $y_2|y_1)P(x_2|y_2)P(y_1)P(x_1|y_1)$

- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) P(y_1) P(x_1|y_1)$
- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) \operatorname{score}_1(y_1)$
- $\max_{y_2} P(y_3|y_2) P(x_3|y_3) \max_{y_1} P(y_2|y_1) P(x_2|y_2) \underset{x_1}{\text{score}}(y_1)$

 $\max P(y_3|y_2) P(x_3|y_3)$ score₂ (y_2) y_2

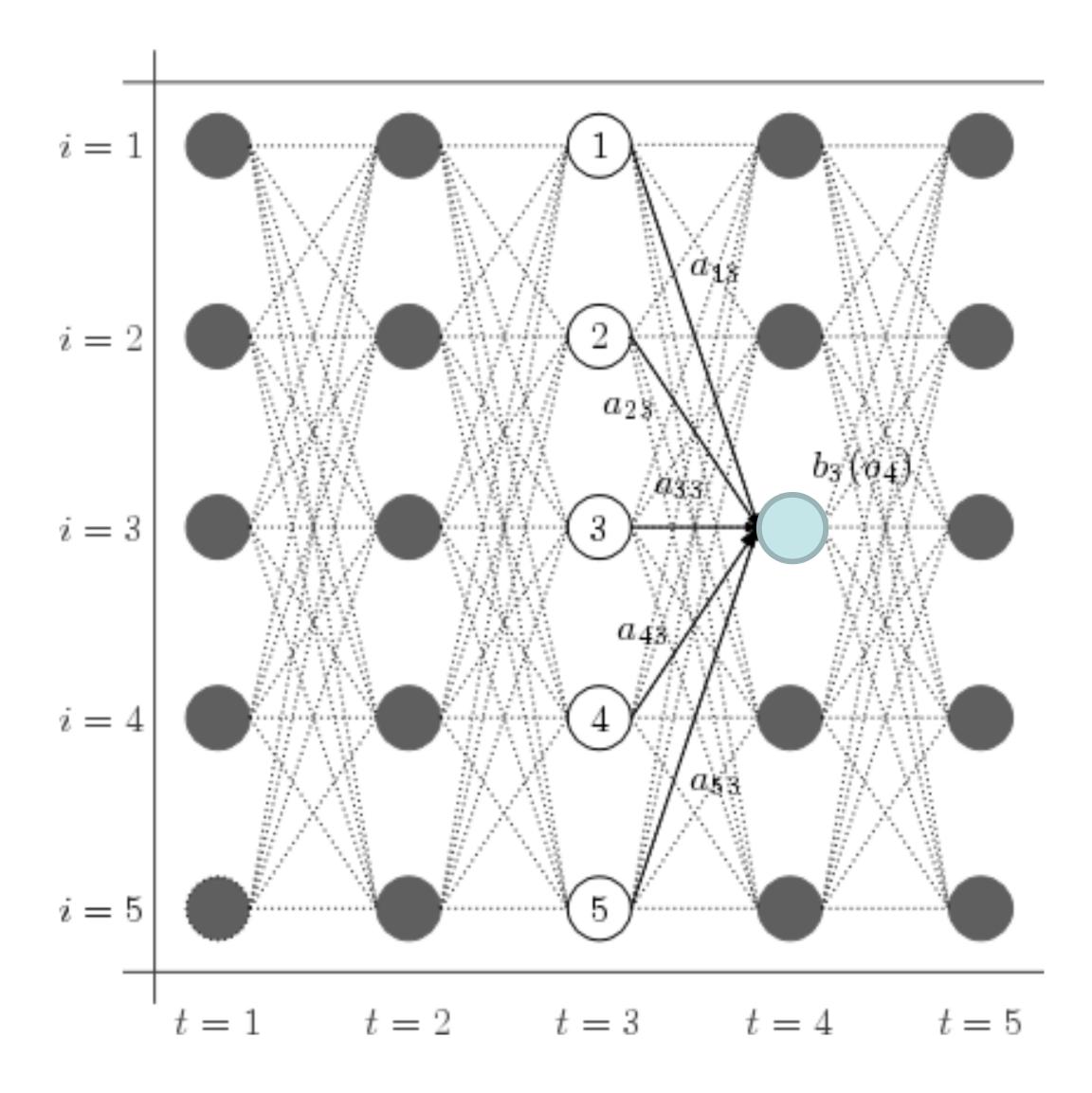




Viterbi Algorithm

slide credit: Dan Klein





Viterbi Algorithm

"Think about" all possible immediate prior state values. Everything before that has already been accounted for by earlier stages.



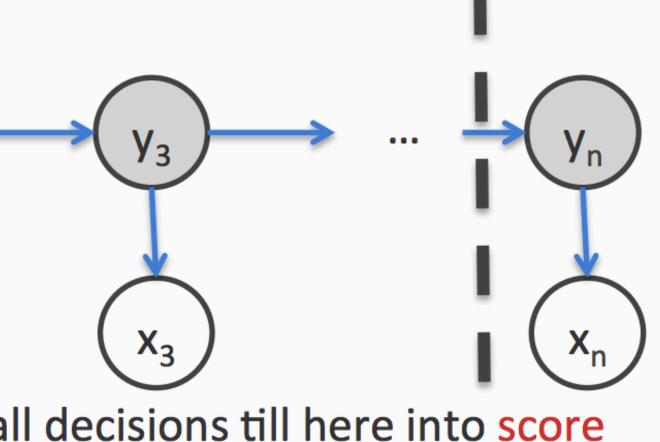


Abstract away the score for all decisions till here into score

Viterbi Algorithm

 $_{1})$

 $P(x_2|y_2)$ score₁ (y_1)





$$P(x_{1}, x_{2}, \cdots, x_{n}, y_{1}, y_{2}, \cdots y_{n}) = P(y_{1}) \prod_{i=1}^{n-1} P(y_{i+1}|y_{i}) \prod_{i=1}^{n} P(x_{i}|y_{i})$$

$$\max_{y_{1}, y_{2}, \cdots, y_{n}} P(y_{n}|y_{n-1})P(x_{n}|y_{n}) \cdots P(y_{2}|y_{1})P(x_{2}|y_{2})P(y_{1})P(x_{1}|y_{1})$$

$$= \max_{y_{2}, \cdots, y_{n}} P(y_{n}|y_{n-1})P(x_{n}|y_{n}) \cdots \max_{y_{1}} P(y_{2}|y_{1})P(x_{2}|y_{2})P(y_{1})P(x_{1}|y_{1})$$

$$= \max_{y_{2}, \cdots, y_{n}} P(y_{n}|y_{n-1})P(x_{n}|y_{n}) \cdots \max_{y_{1}} P(y_{2}|y_{1})P(x_{2}|y_{2})\operatorname{score}_{1}(y_{1})$$

$$= \max_{y_{3}, \cdots, y_{n}} P(y_{n}|y_{n-1})P(x_{n}|y_{n}) \cdots \max_{y_{2}} P(y_{3}|y_{2})P(x_{3}|y_{3}) \max_{y_{1}} P(y_{2}|y_{1})$$

$$= \max_{y_{3}, \cdots, y_{n}} P(y_{n}|y_{n-1})P(x_{n}|y_{n}) \cdots \max_{y_{2}} P(y_{3}|y_{2})P(x_{3}|y_{3})\operatorname{score}_{2}(y_{2})$$

$$\vdots$$

$$= \max_{y_{n}} \operatorname{score}_{n}(y_{n})$$

scor

$$\operatorname{score}_{i}(s) = \max_{y_{i-1}}$$

Viterbi Algorithm

- $_{1})$
- $P(x_2|y_2)$ score₁ (y_1)

$$\mathbf{re_1}(s) = P(s)P(x_1|s)$$

 $\sum_{i=1}^{n} P(s|y_{i-1}) P(x_i|s) \operatorname{score}_{i-1}(y_{i-1})$ slide credit: Vivek Srikumar



- Initial: For each state s, calculate 1. $score_1(s) = P(s)P(x_1|s) = \pi_s B_{x_1,s}$
- Recurrence: For i = 2 to n, for every state s, calculate 2.
 - $score_i(s) = \max_{y_{i-1}} P(s|y_{i-1}) P(x_i|s) score_{i-1}(y_{i-1})$
 - $= \max A$ y_{i-1}
- Final state: calculate 3.

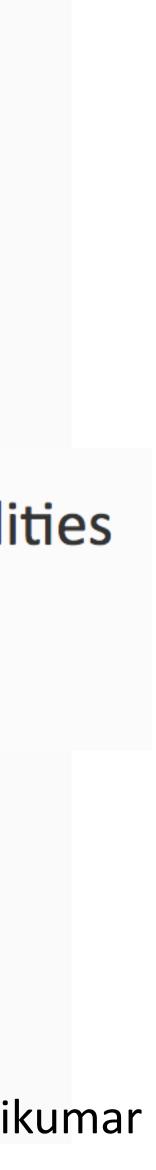
 $\max_{\mathbf{v}} P(\mathbf{y}, \mathbf{x} | \pi, A, B) = \max_{s} \operatorname{score}_{n}(s)$

- keep track of which state corresponds to the max at each step build the answer using these back pointers
- This only calculates the max. To get final answer (argmax),

Viterbi Algorithm

$$y_{i-1,s}B_{s,x_i}$$
 score_{i-1} (y_{i-1})

 π : Initial probabilities A: Transitions **B: Emissions**



In addition to finding the best path, we may want to compute marginal probabilities of paths $P(y_i = s | \mathbf{x})$

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$$P(y_i = s | \mathbf{x}) = \sum_{y_1, \dots, y_{i-1}, y_{i+1}, \dots, y_n}$$

 $P(\mathbf{y}|\mathbf{x})$

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$$P(y_i = s | \mathbf{x}) = \sum_{y_1, \dots, y_{i-1}, y_{i+1}, \dots, y_n}$$

• What did Viterbi compute? $P(\mathbf{y}_{\max}|\mathbf{x}) = \max_{y_1,\dots,y_n} P(\mathbf{y}|\mathbf{x})$

 $P(\mathbf{y}|\mathbf{x})$

In addition to finding the best path, we may want to compute marginal probabilities of paths $P(y_i = s | \mathbf{x})$

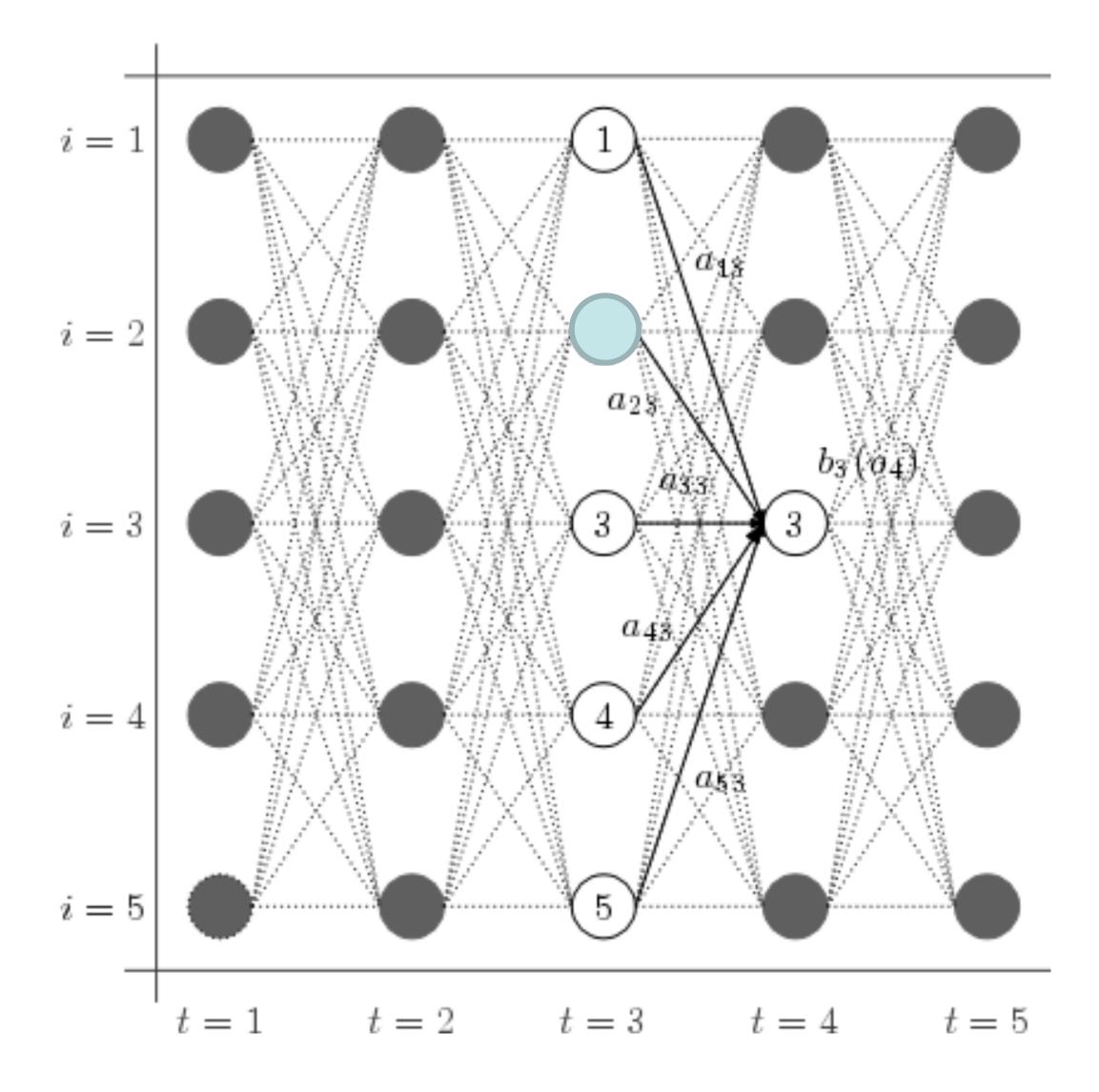
$$P(y_i = s | \mathbf{x}) = \sum_{y_1, \dots, y_{i-1}, y_{i+1}, \dots, y_n}$$

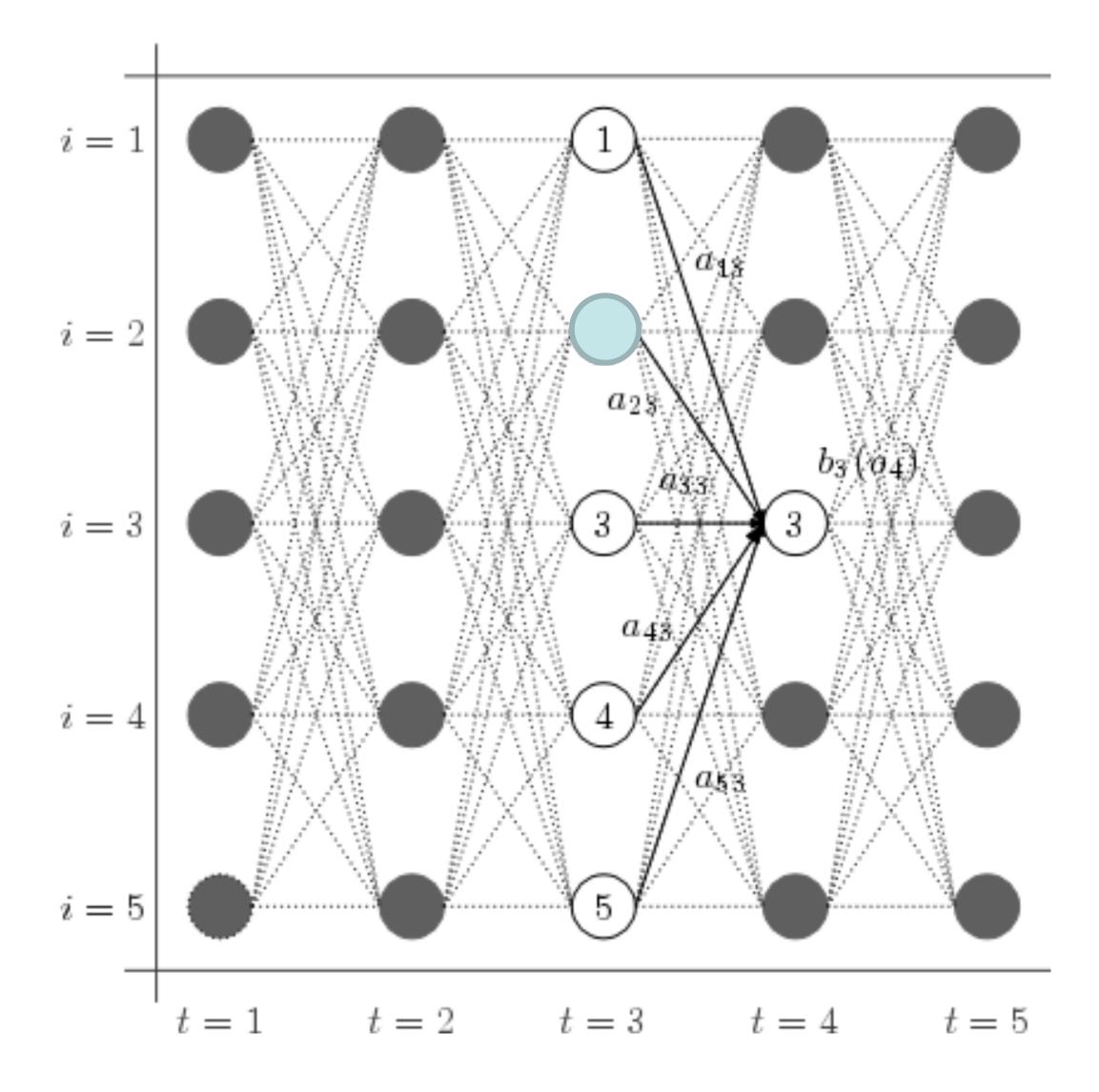
What did Viterbi compute? $P(\mathbf{y})$

 Can compute marginals with dynamic programming as well using an algorithm called forward-backward

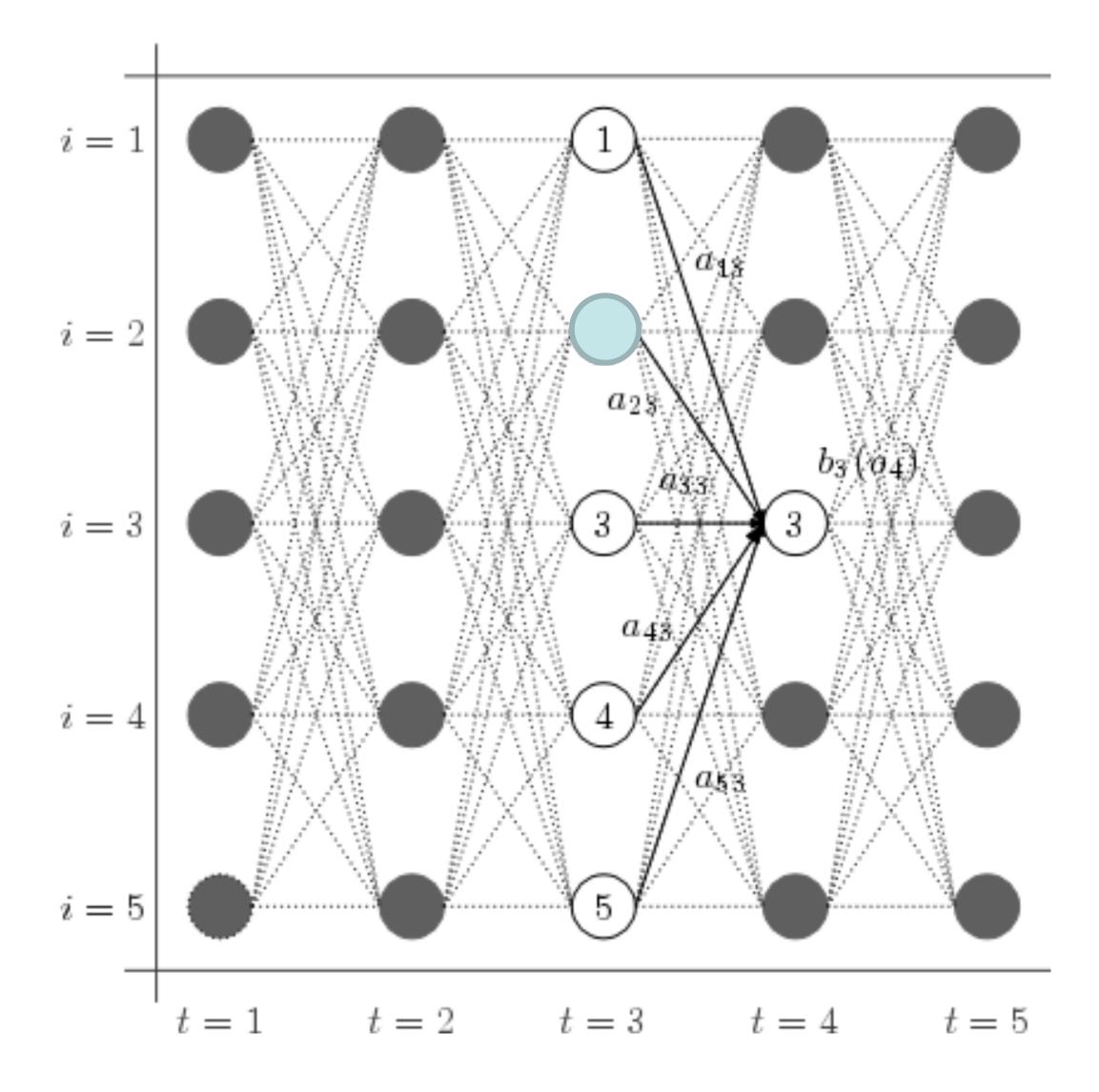
 $P(\mathbf{y}|\mathbf{x})$

$$\mathbf{y}_{\max}|\mathbf{x}) = \max_{y_1,\dots,y_n} P(\mathbf{y}|\mathbf{x})$$



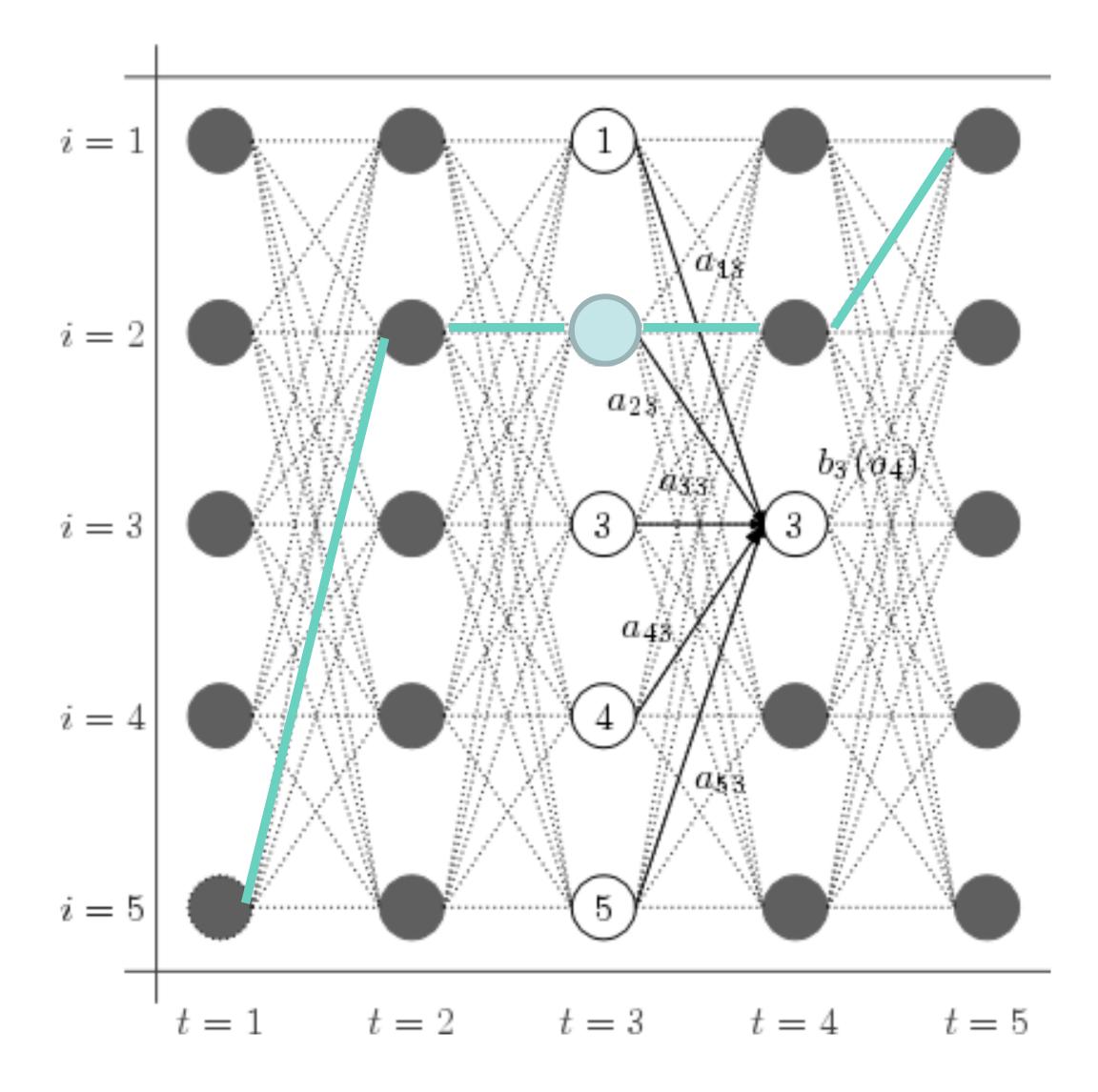


 $P(y_3 = 2|\mathbf{x}) =$



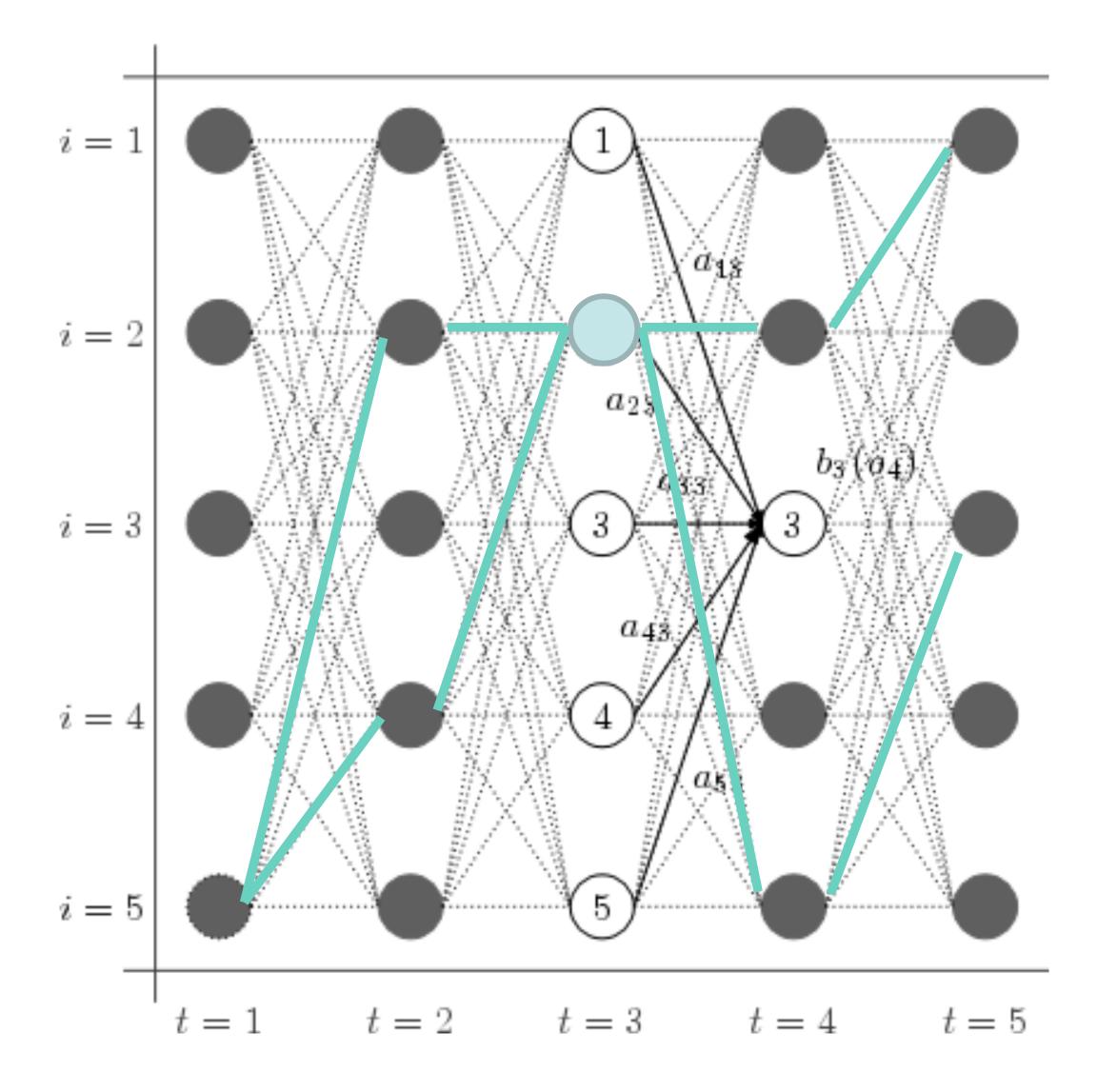
$P(y_3 = 2|\mathbf{x}) =$





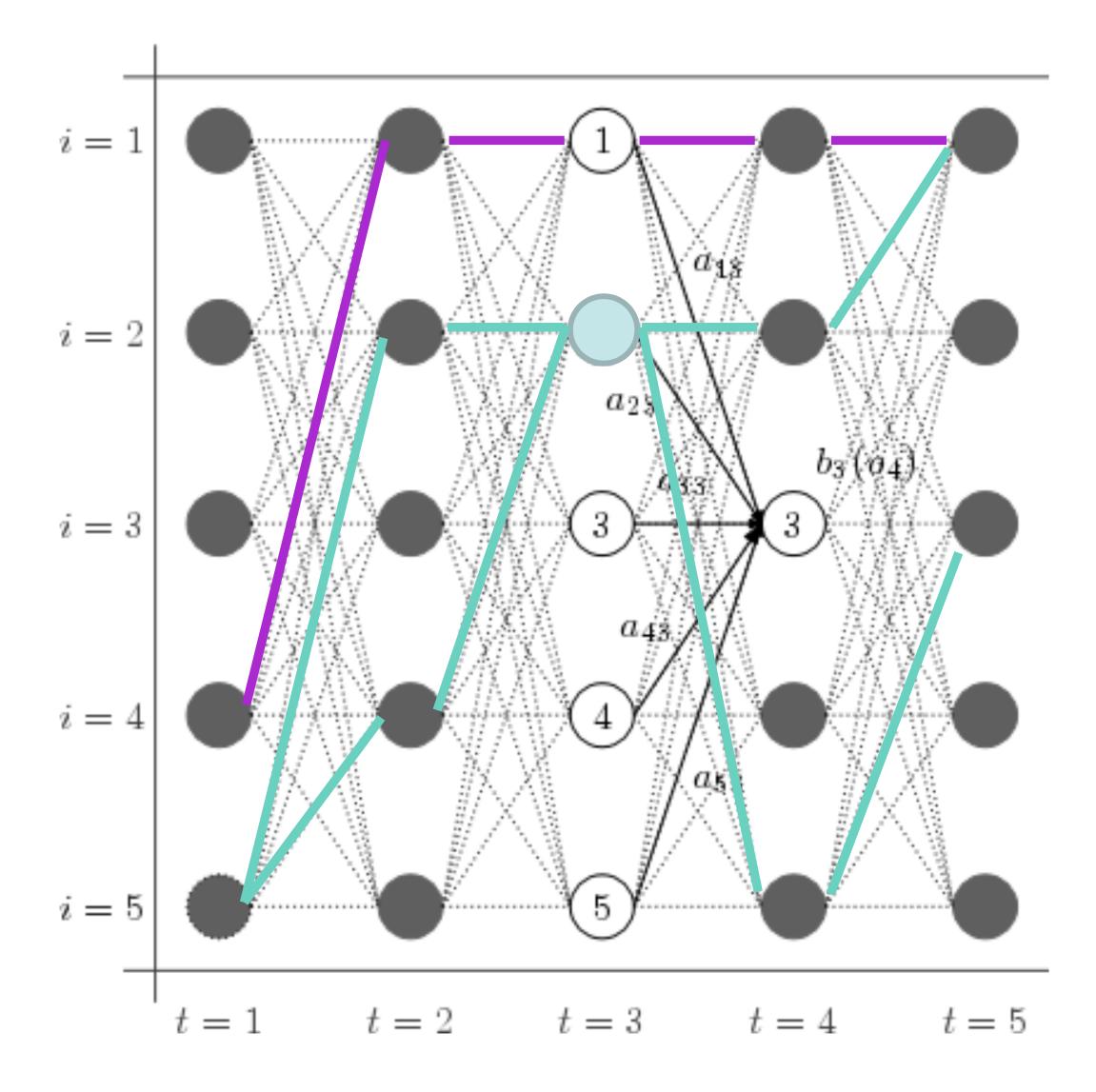
$P(y_3 = 2|\mathbf{x}) =$





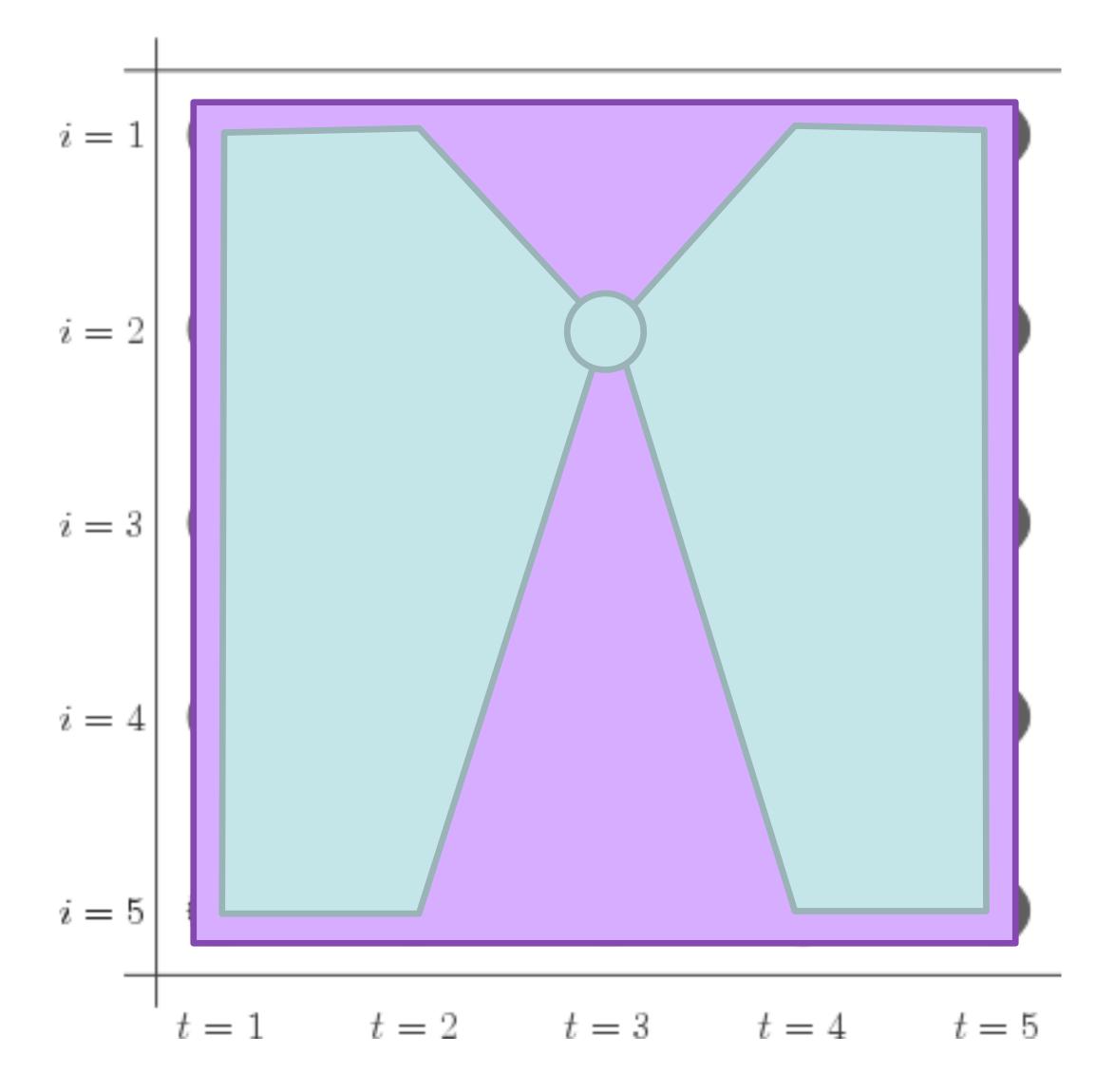
$P(y_3 = 2|\mathbf{x}) =$





$P(y_3 = 2|\mathbf{x}) =$





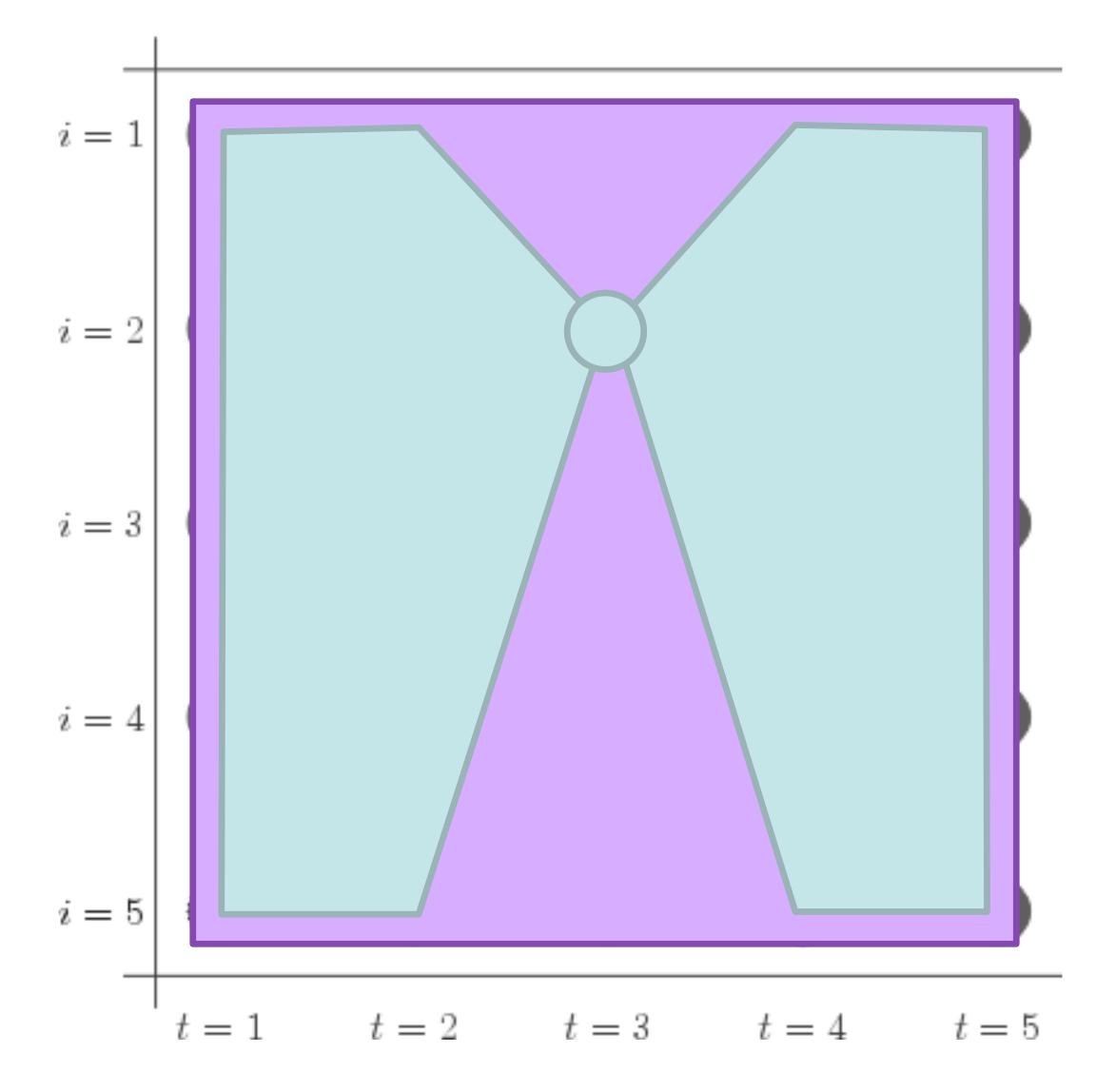
$P(y_3 = 2|\mathbf{x}) =$

sum of all paths through state 2 at time 3 sum of all paths

slide credit: Dan Klein

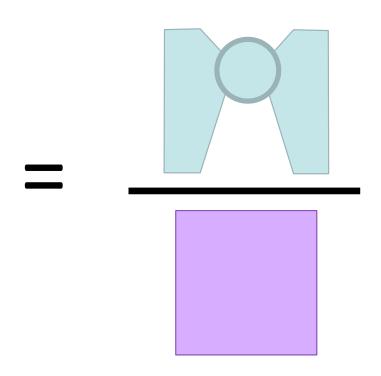






$P(y_3 = 2|\mathbf{x}) =$

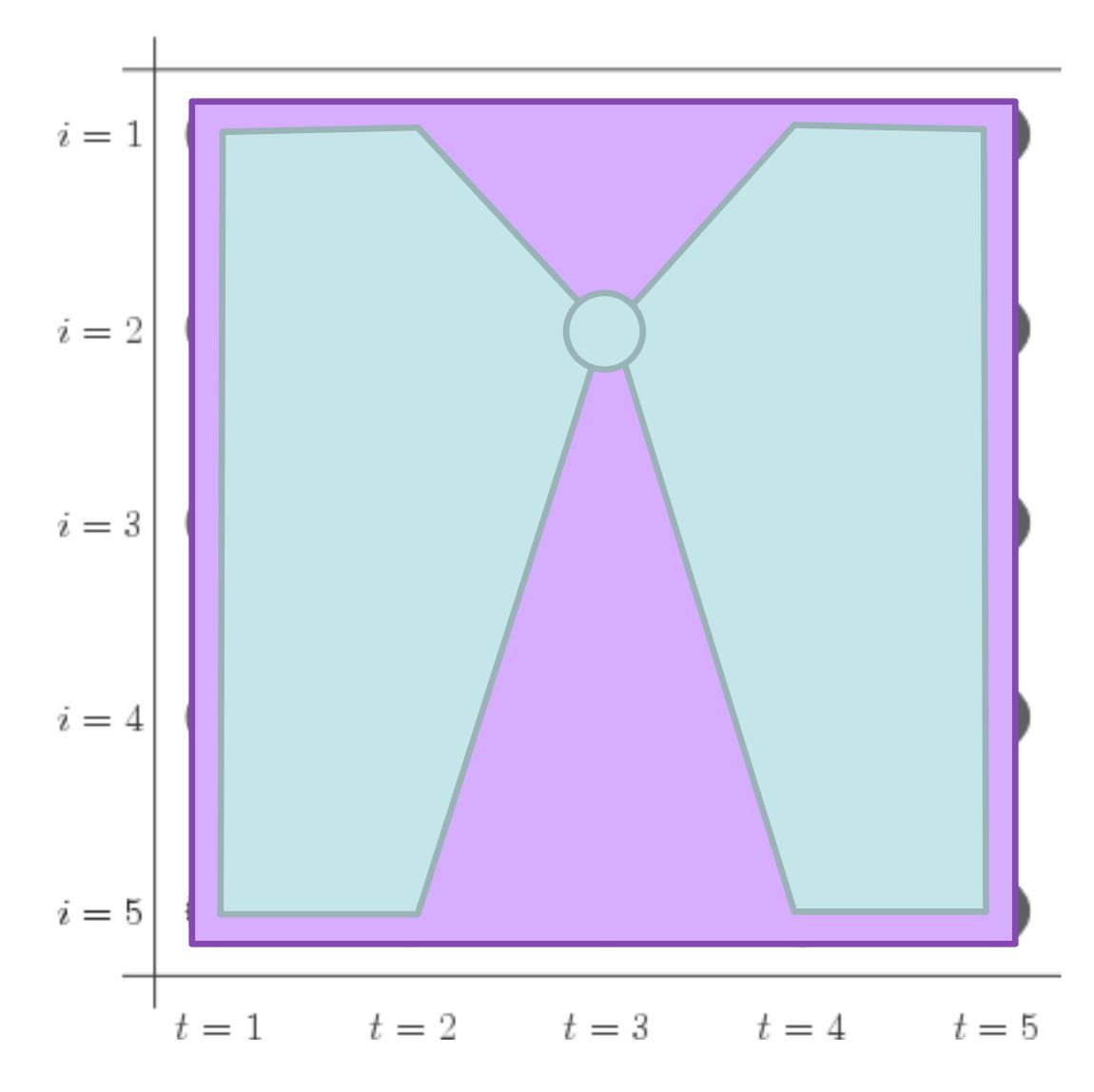
sum of all paths through state 2 at time 3 sum of all paths



slide credit: Dan Klein

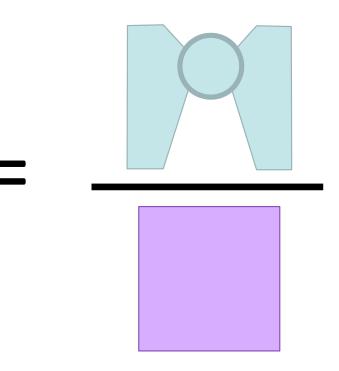






$P(y_3 = 2|\mathbf{x}) =$

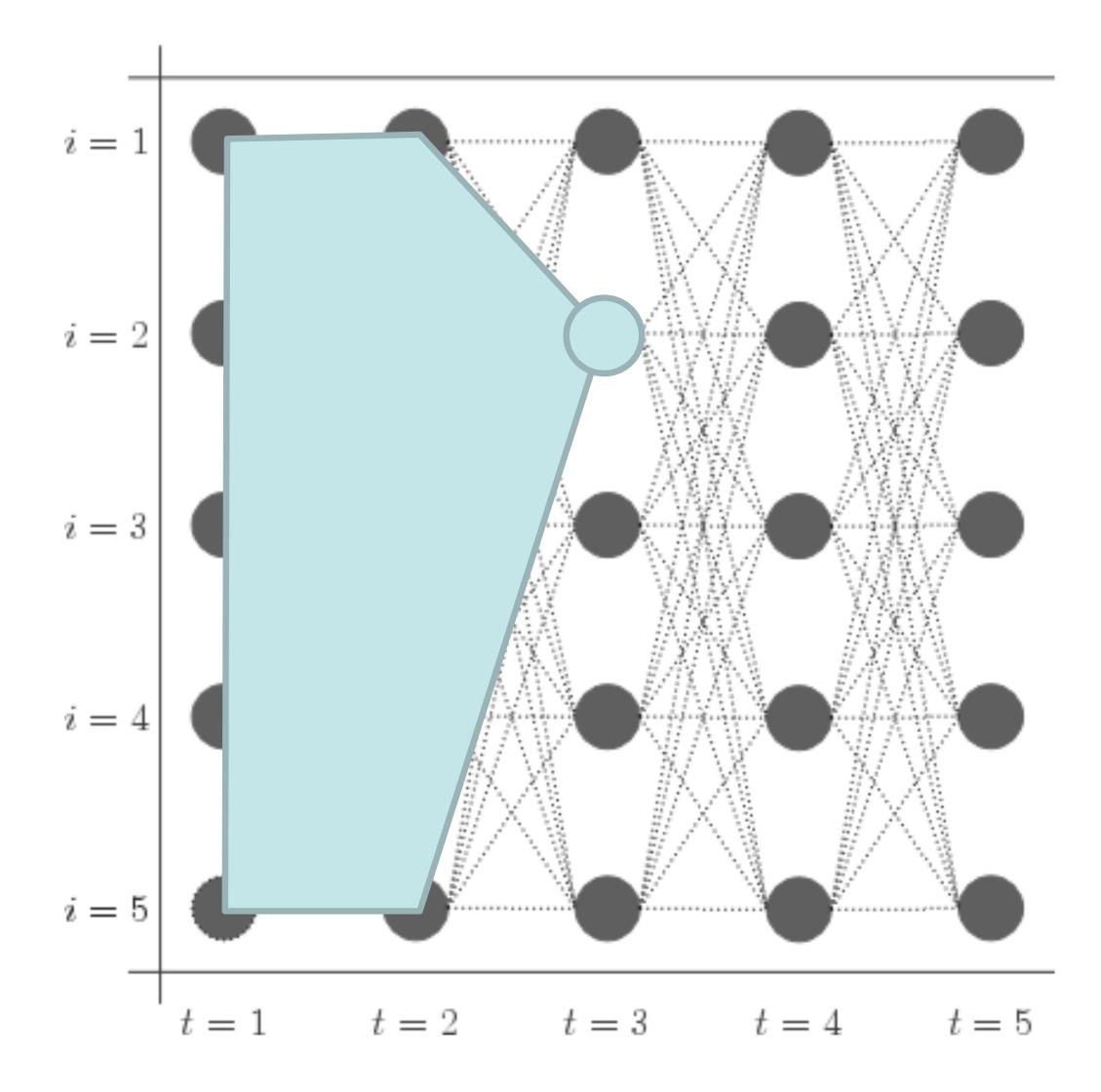
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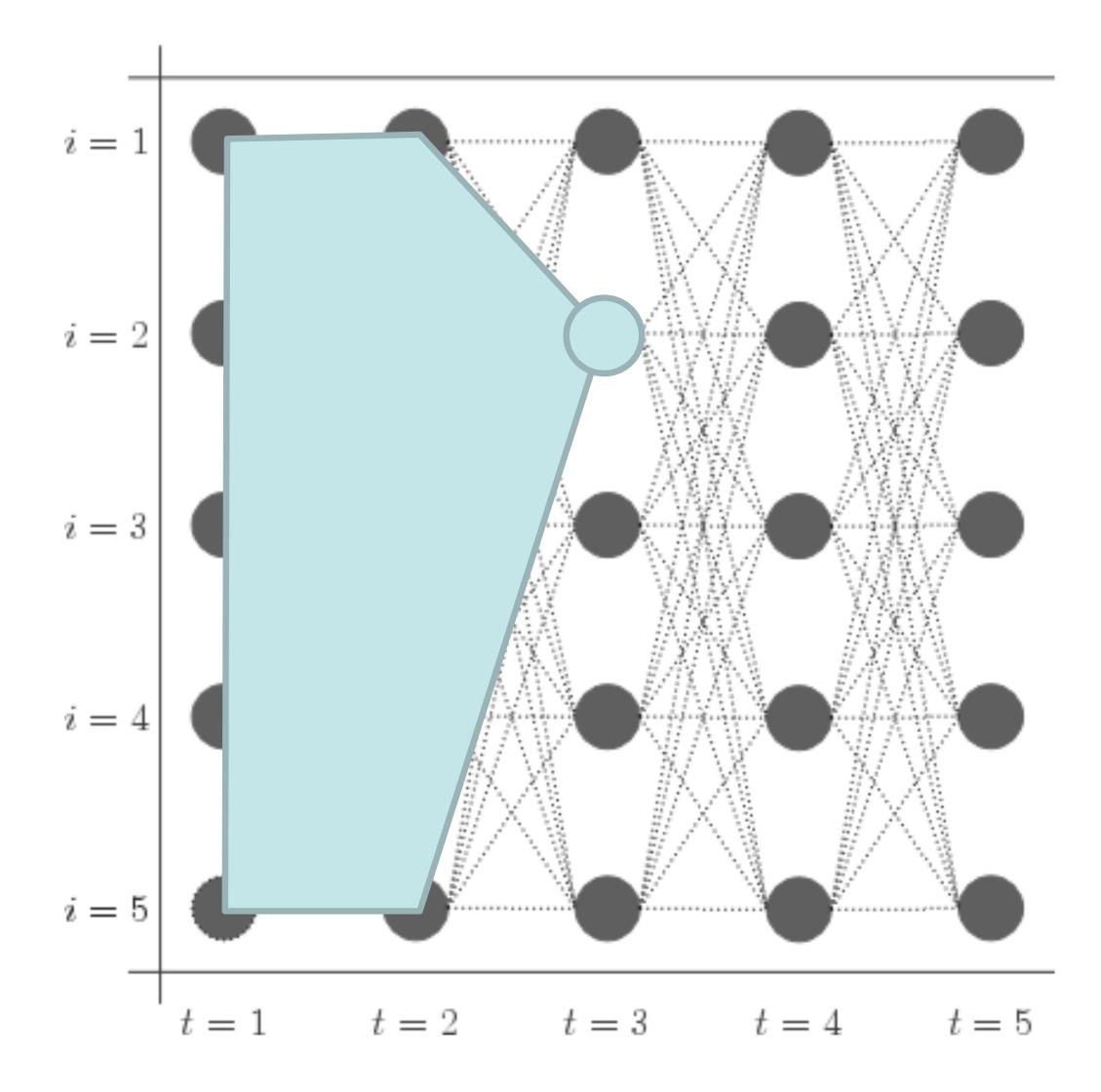


Easiest and most flexible to do one pass to compute and one to compute

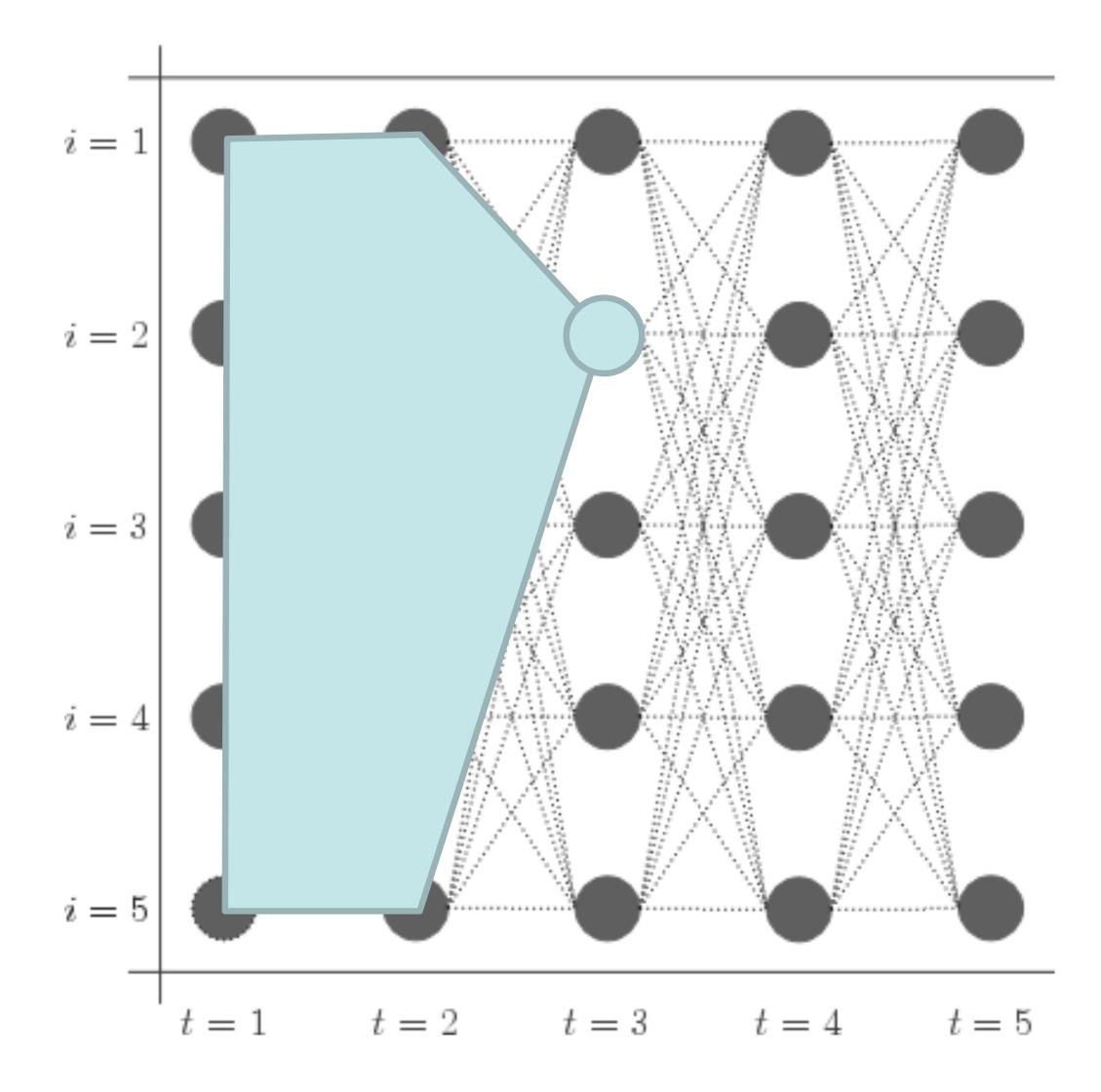






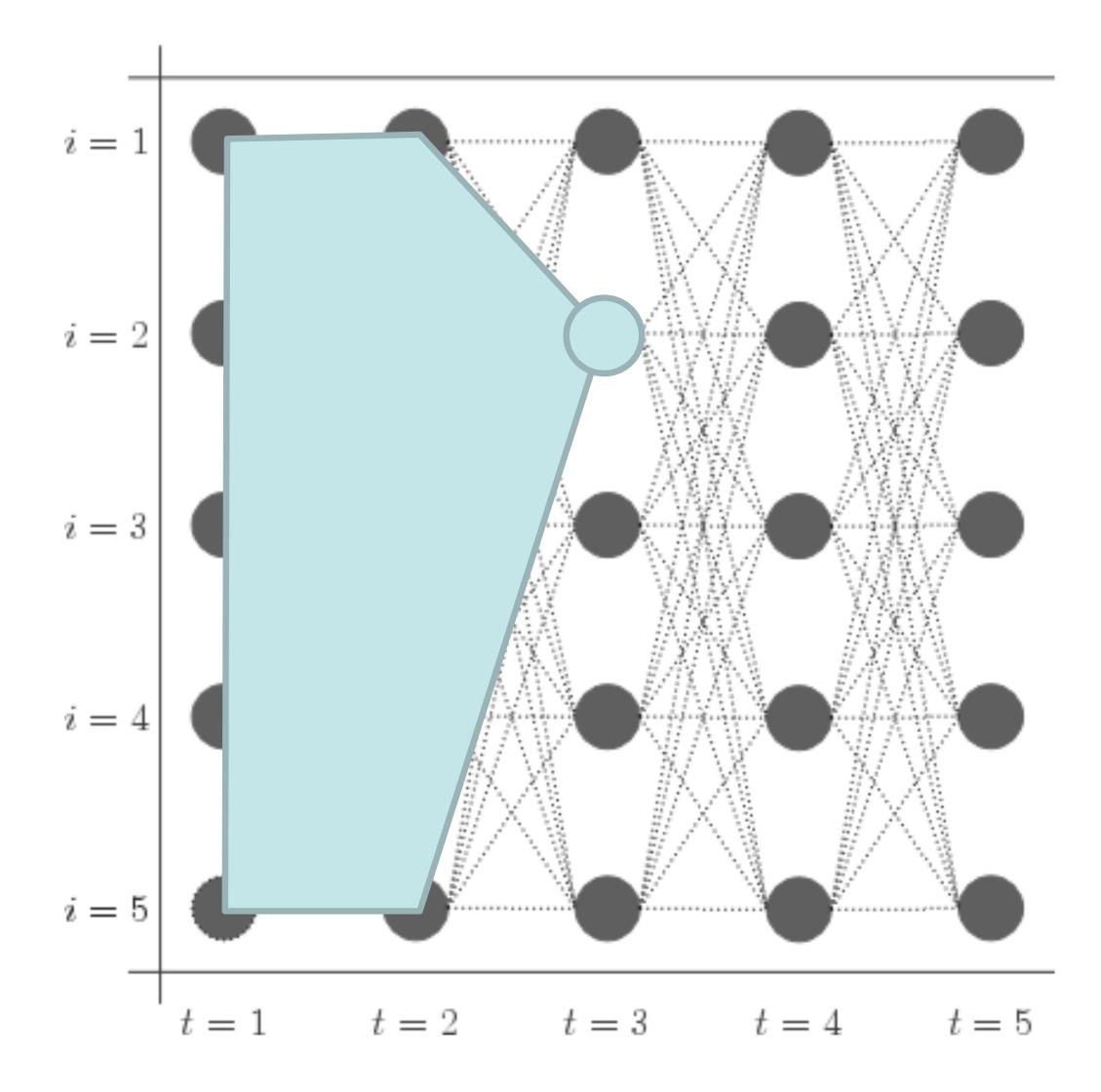


Initial:

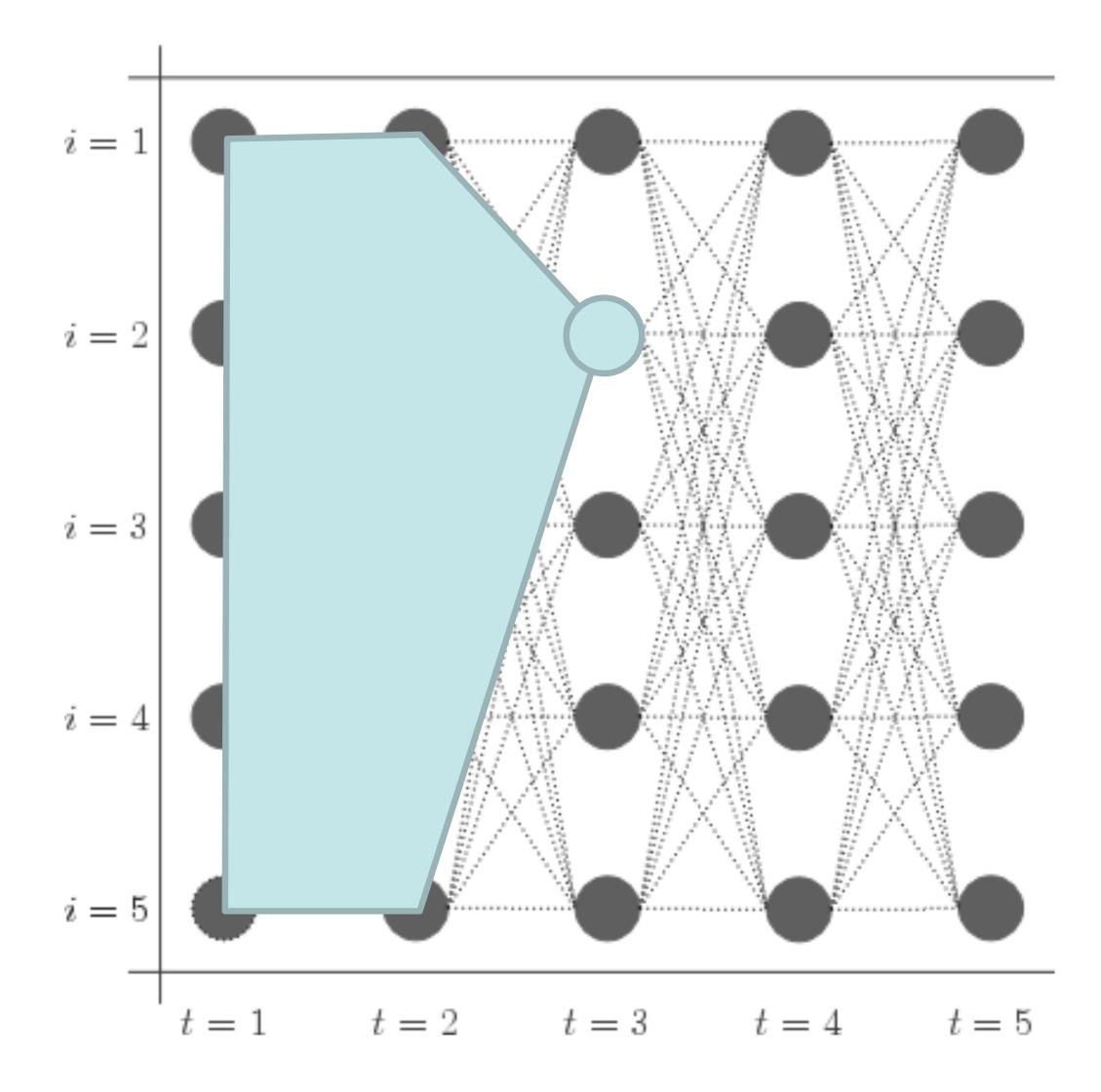


Initial:

 $\alpha_1(s) = P(s)P(x_1|s)$



- Initial:
- $\alpha_1(s) = P(s)P(x_1|s)$
- Recurrence:



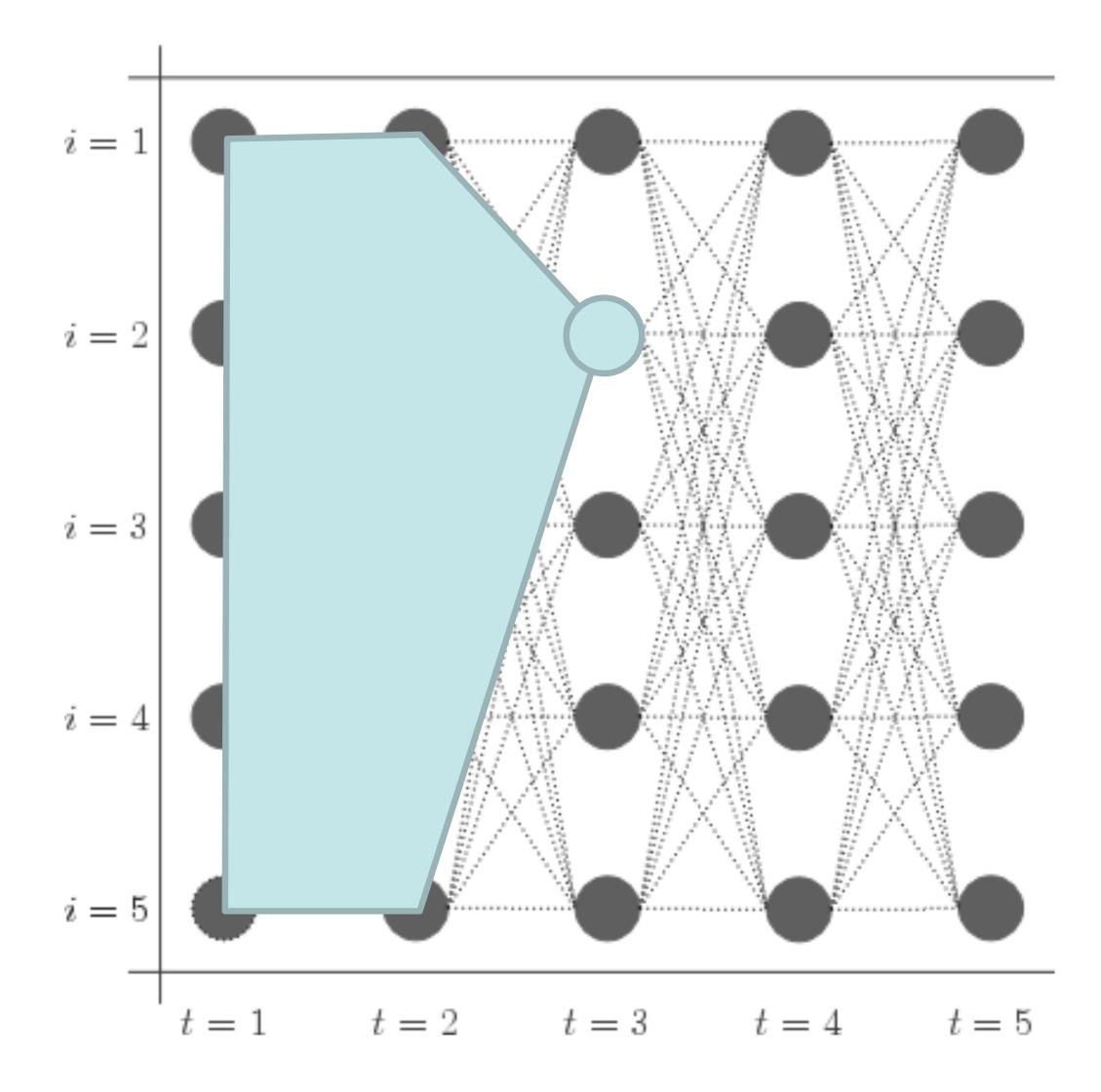
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Recurrence:

$$\alpha_t(s_t) = \sum_{s_{t-1}} \alpha_{t-1}(s_{t-1}) P(s_t | s_{t-1}) P(x_t$$



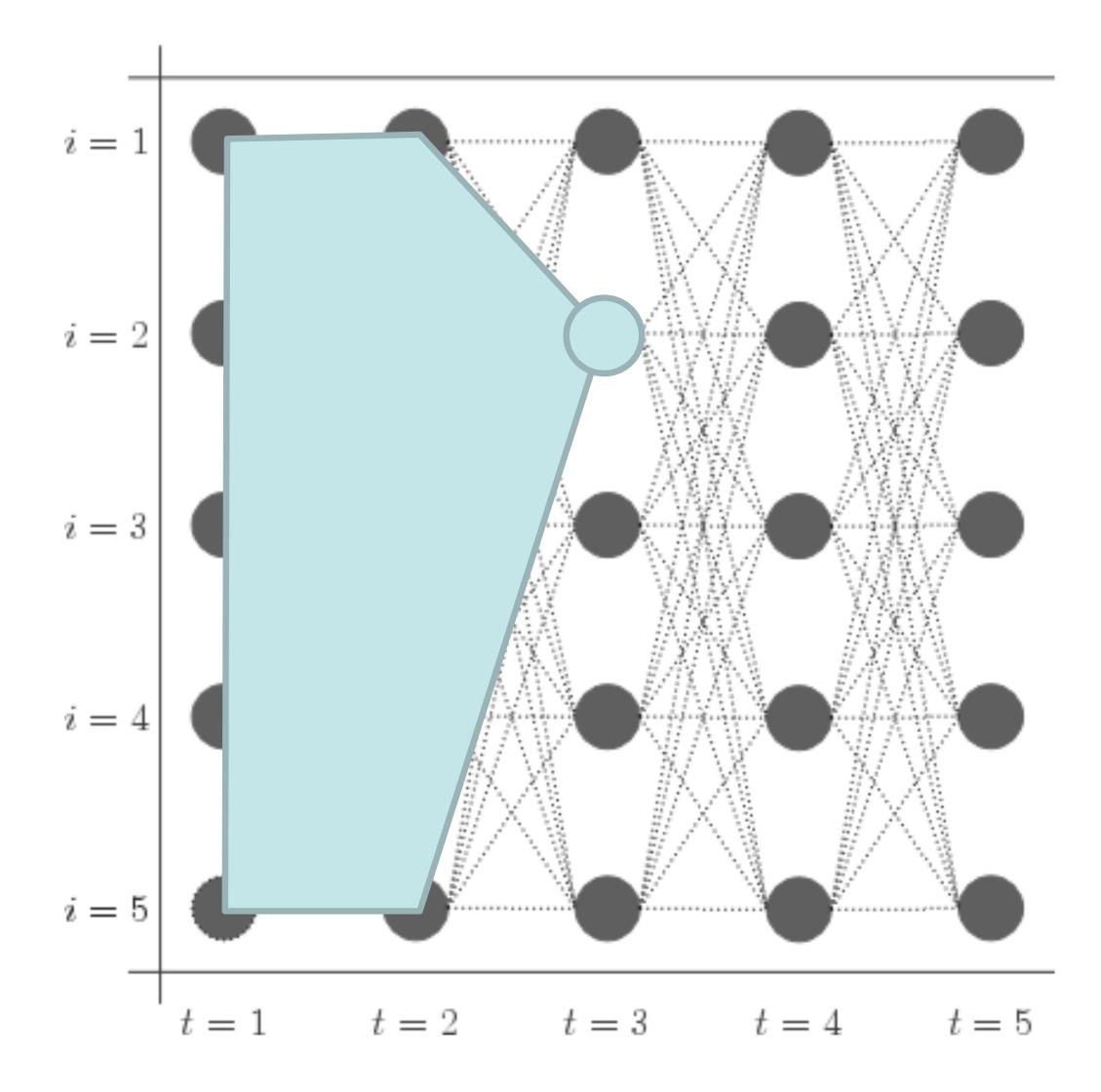


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Same as Viterbi but summing instead of maxing!



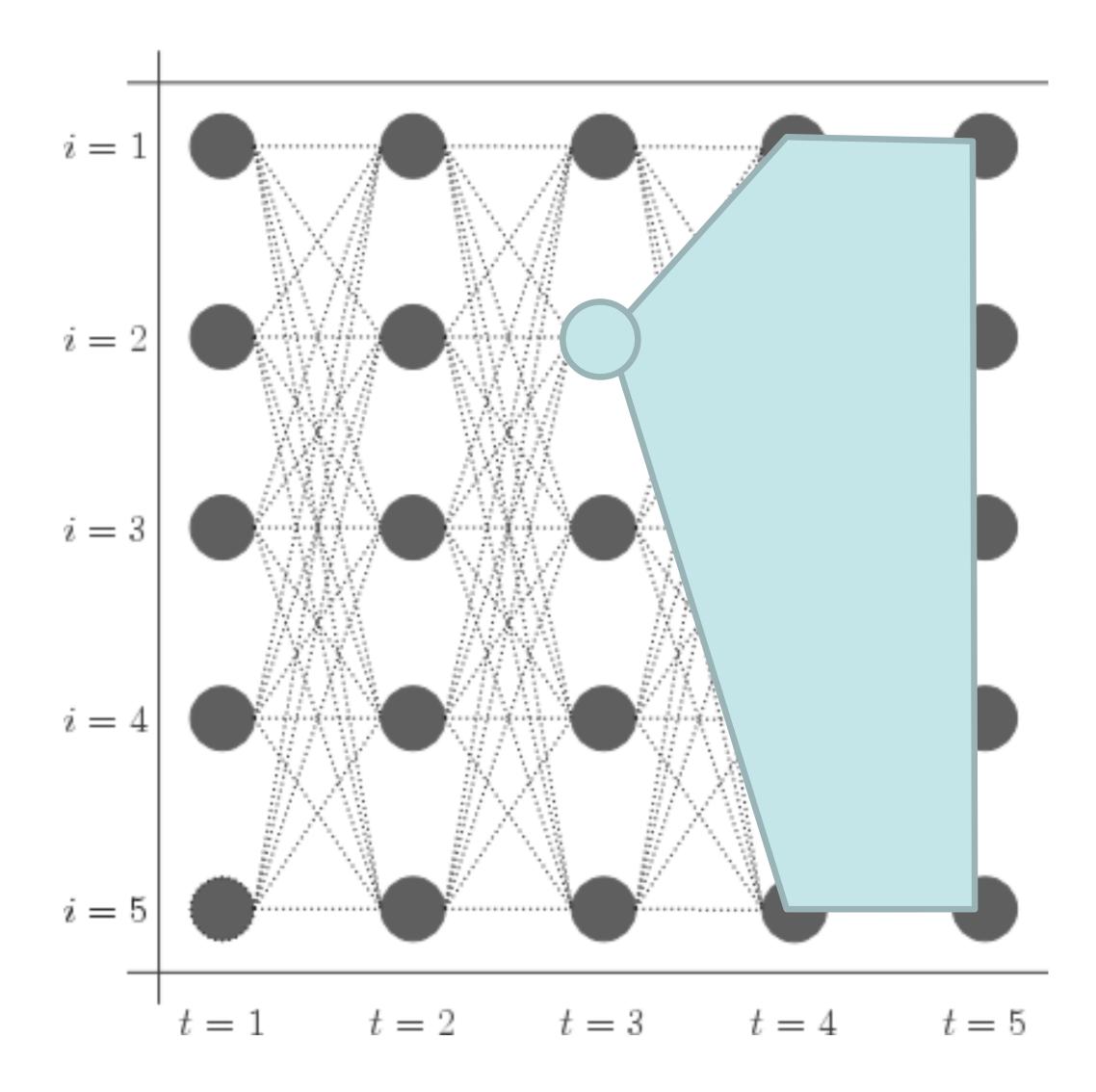


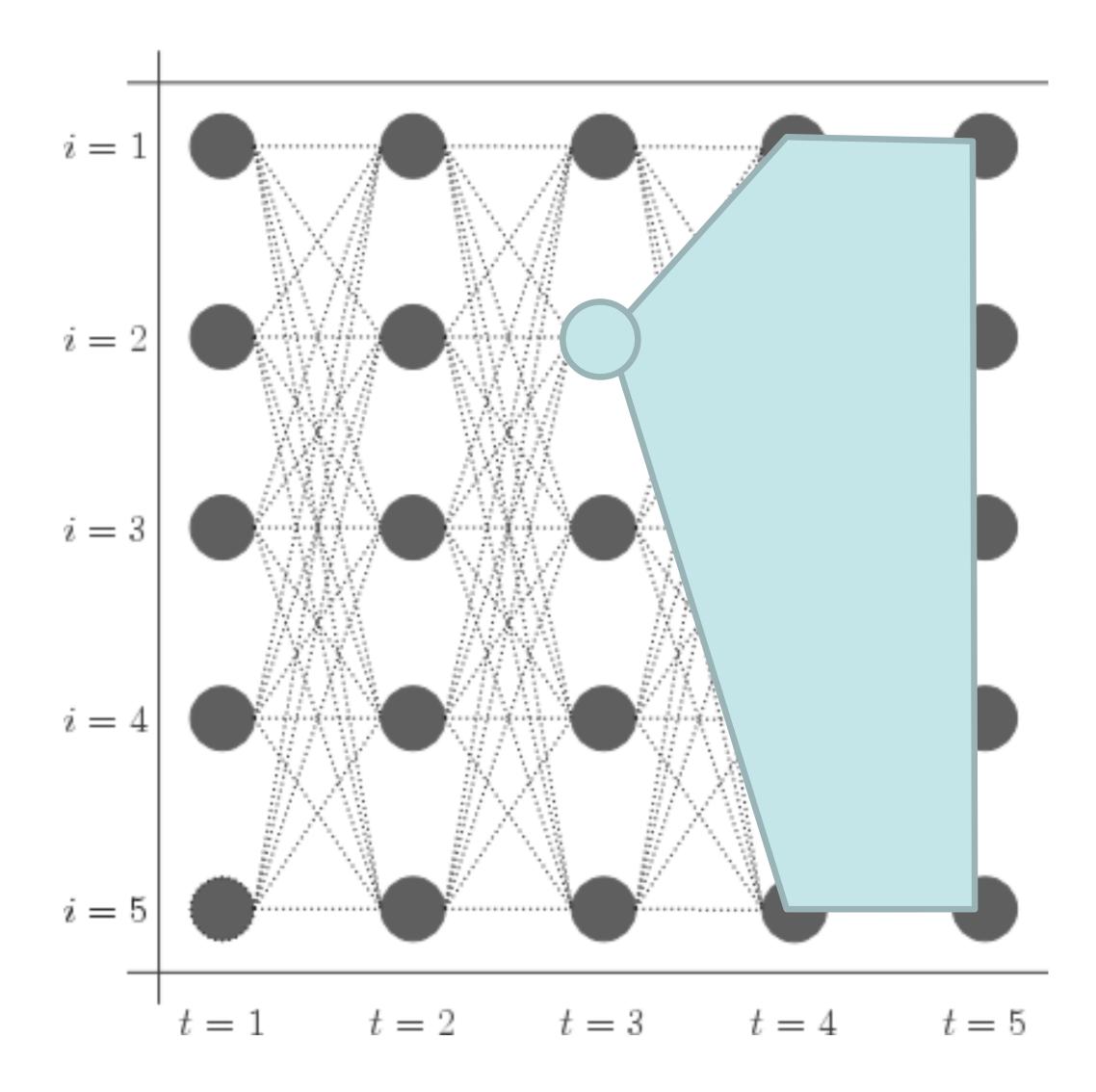
- Initial:
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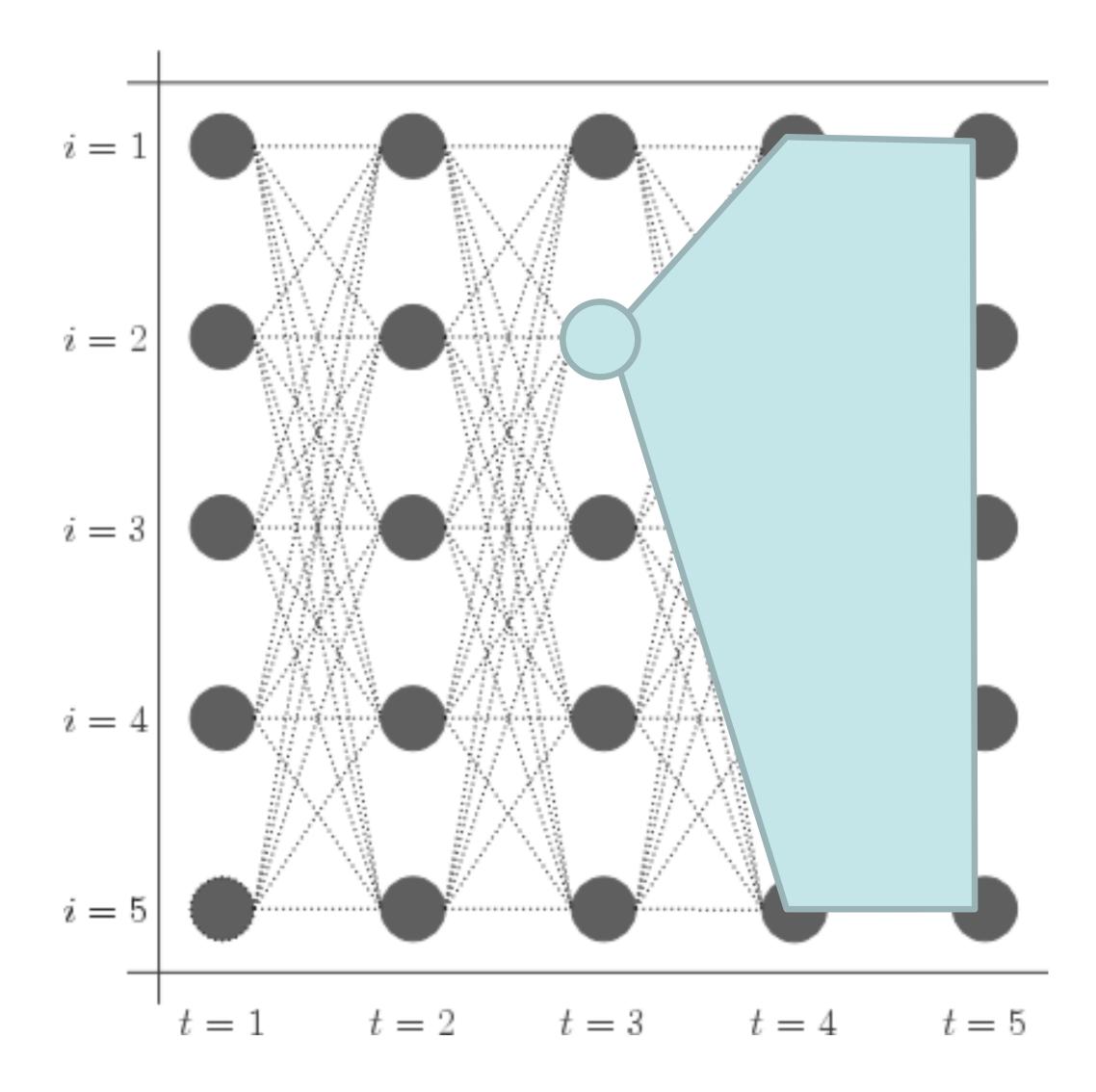
- Same as Viterbi but summing instead of maxing!
- These quantities get very small!
 Store everything as log probabilities



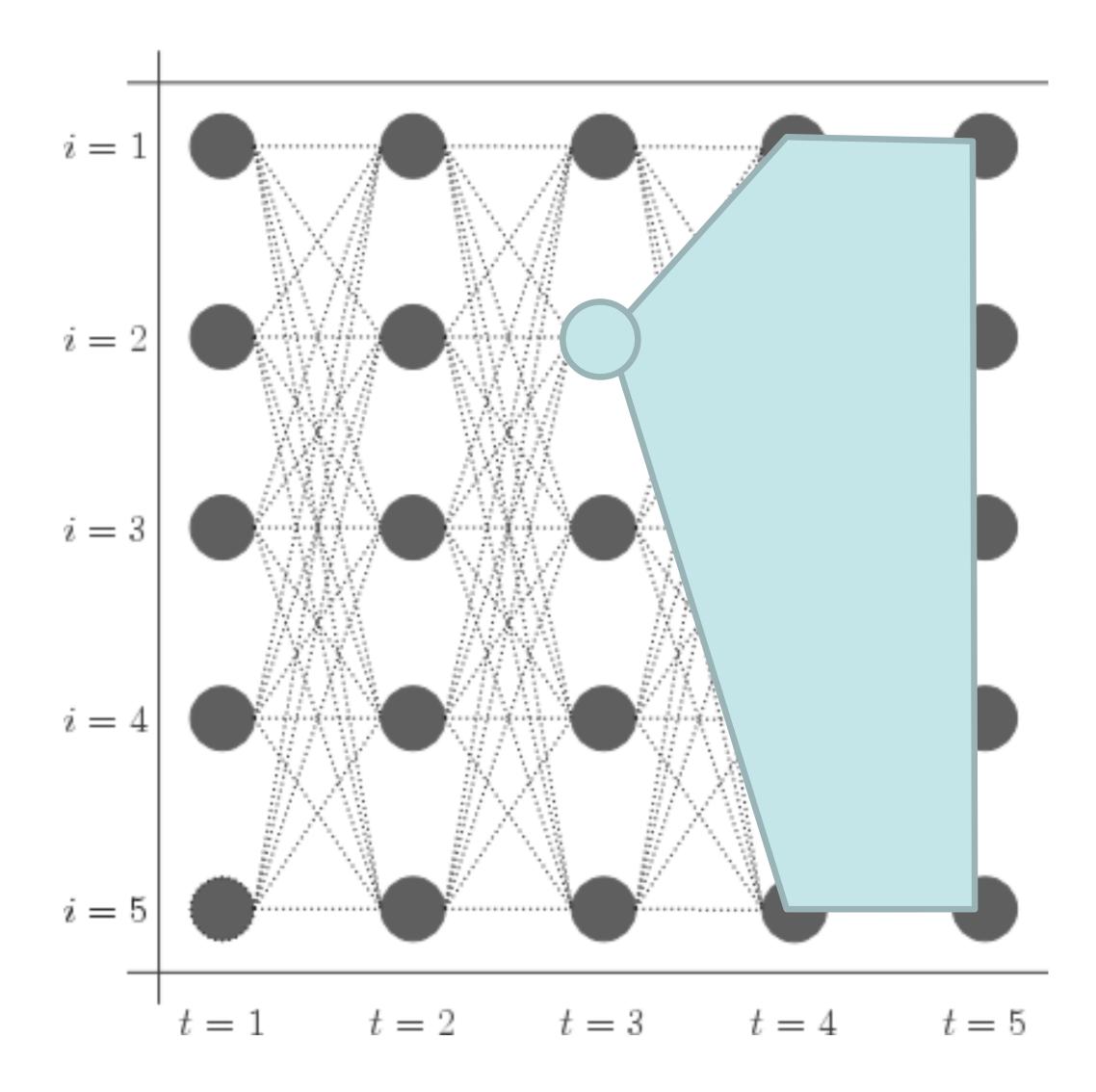




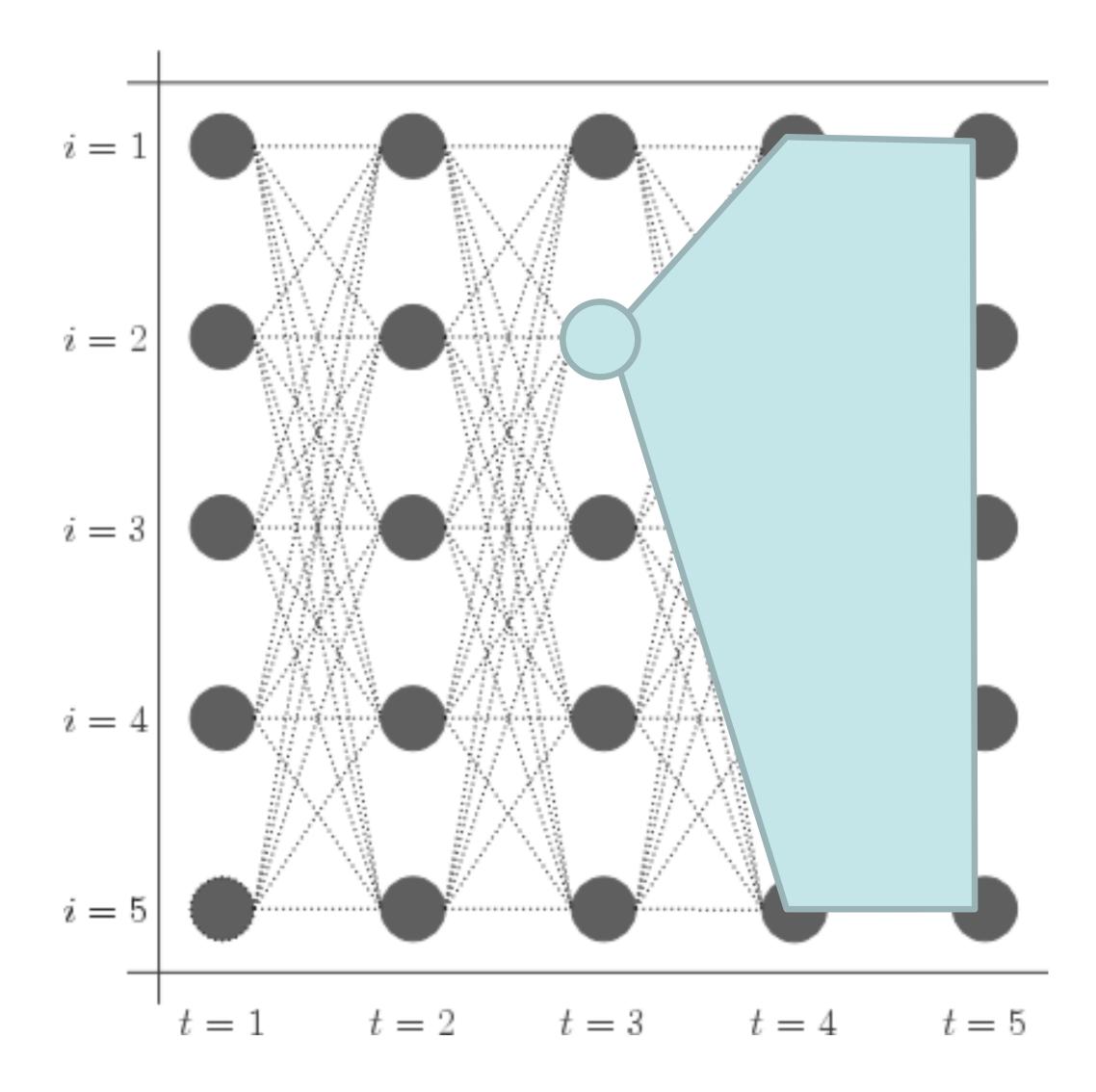
Initial:



- Initial:
- $\beta_n(s) = 1$

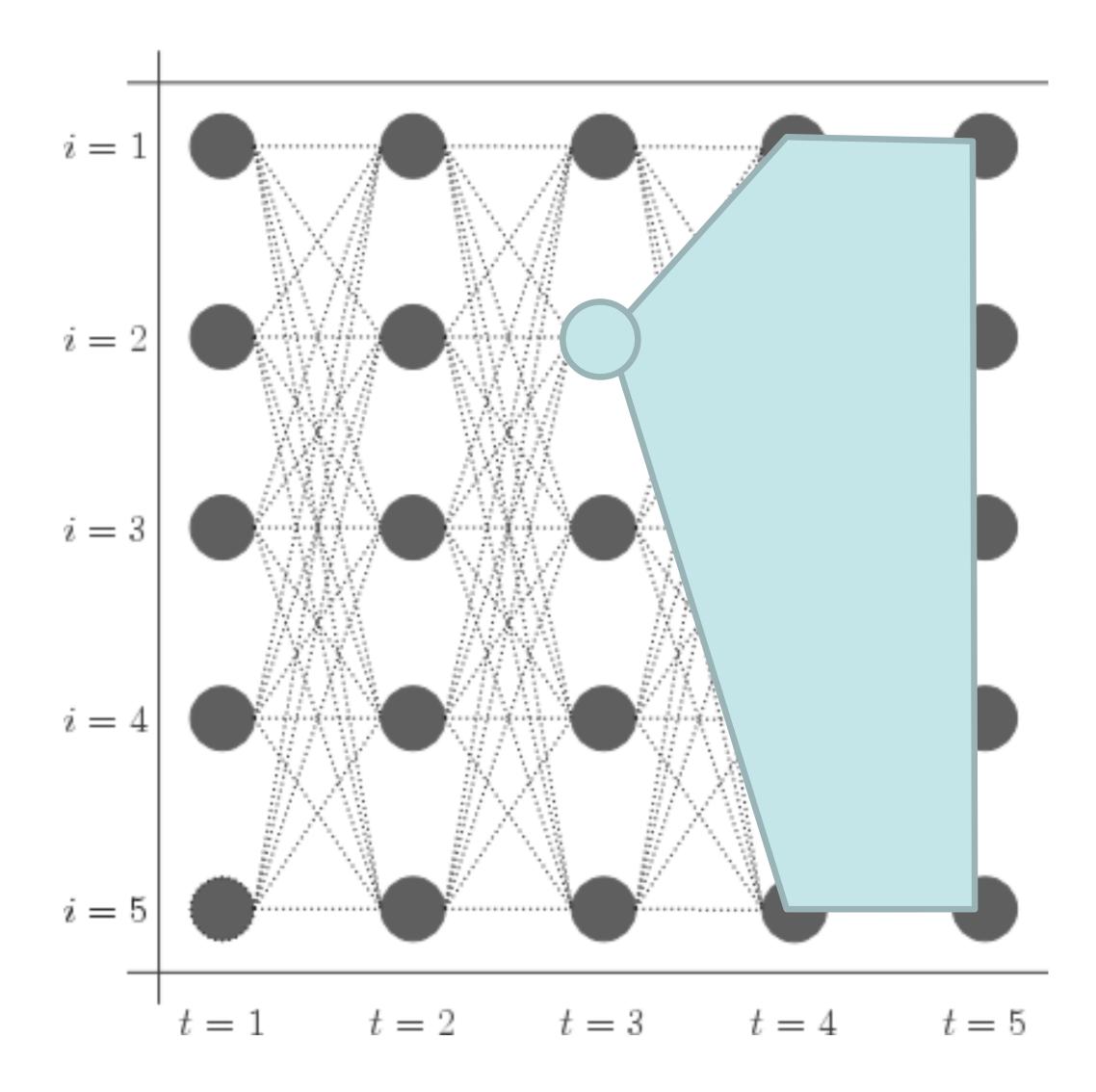


- Initial:
- $\beta_n(s) = 1$
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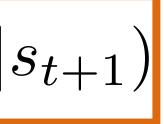
$\beta_t(s_t) = \sum \beta_{t+1}(s_{t+1}) P(s_{t+1}|s_t) P(x_{t+1}|s_{t+1})$ s_{t+1}

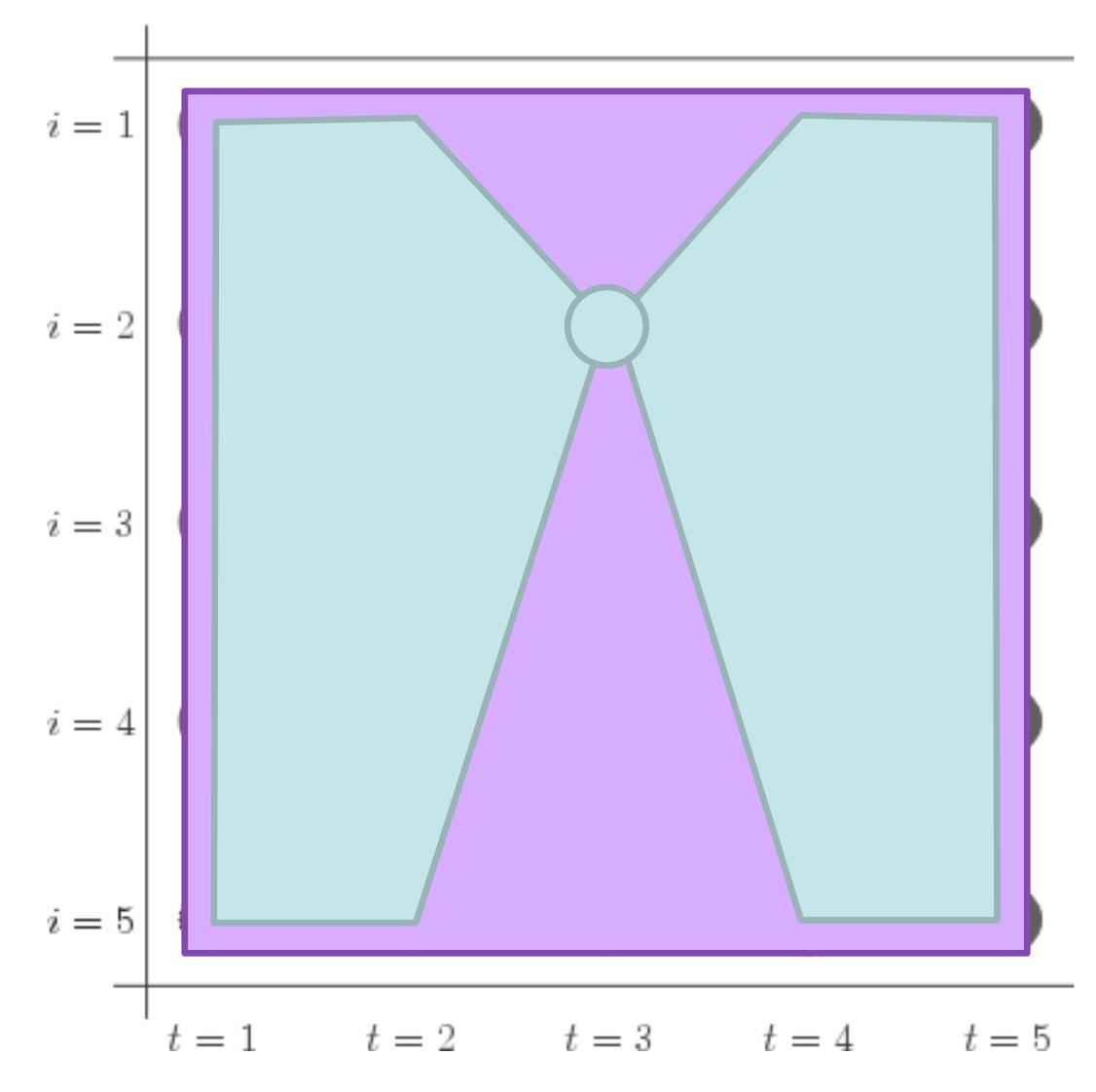


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 Big differences: count emission for the *next* timestep (not current one)





$$\alpha_1(s) = P(s)P(x_1|s)$$

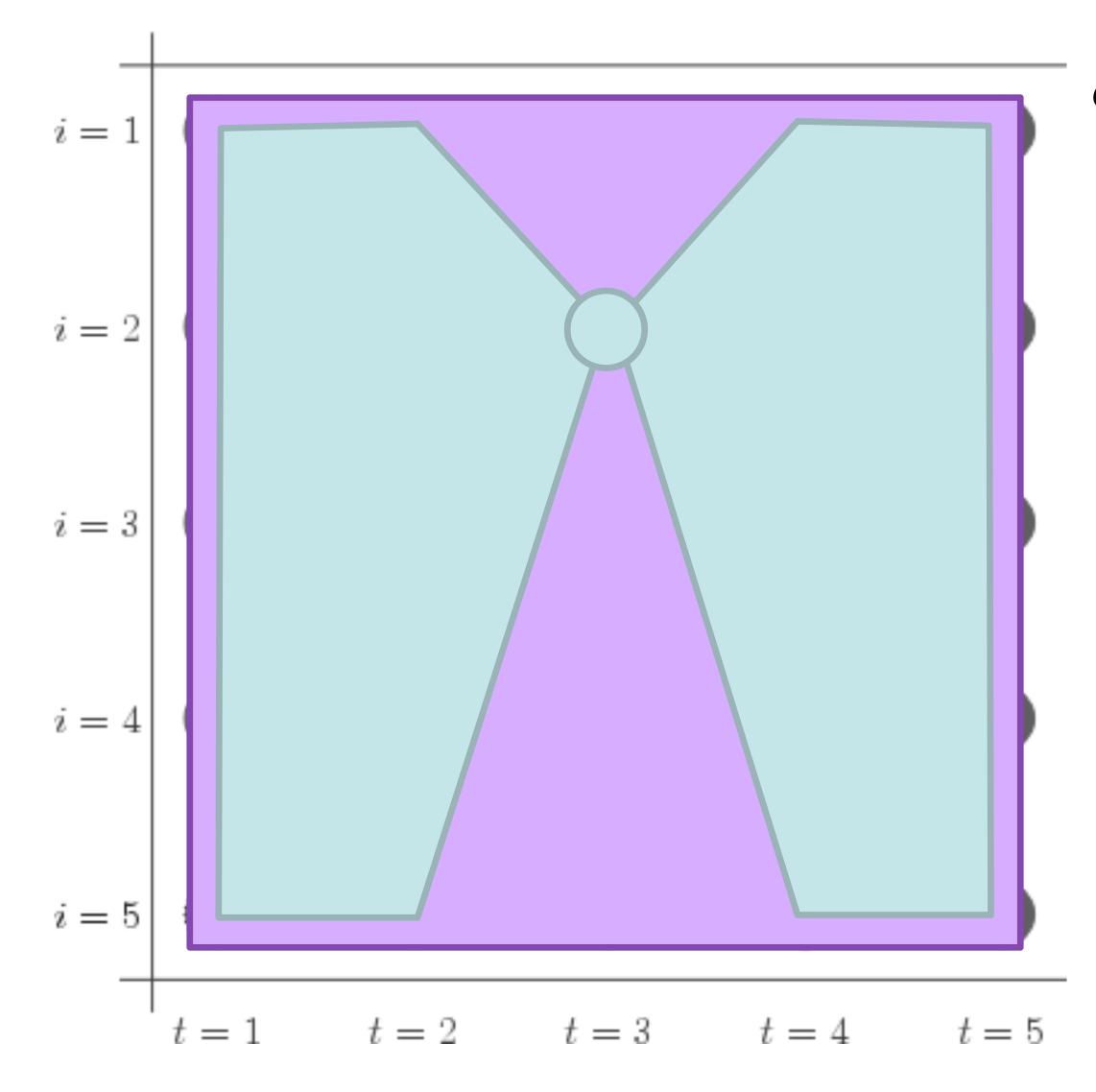
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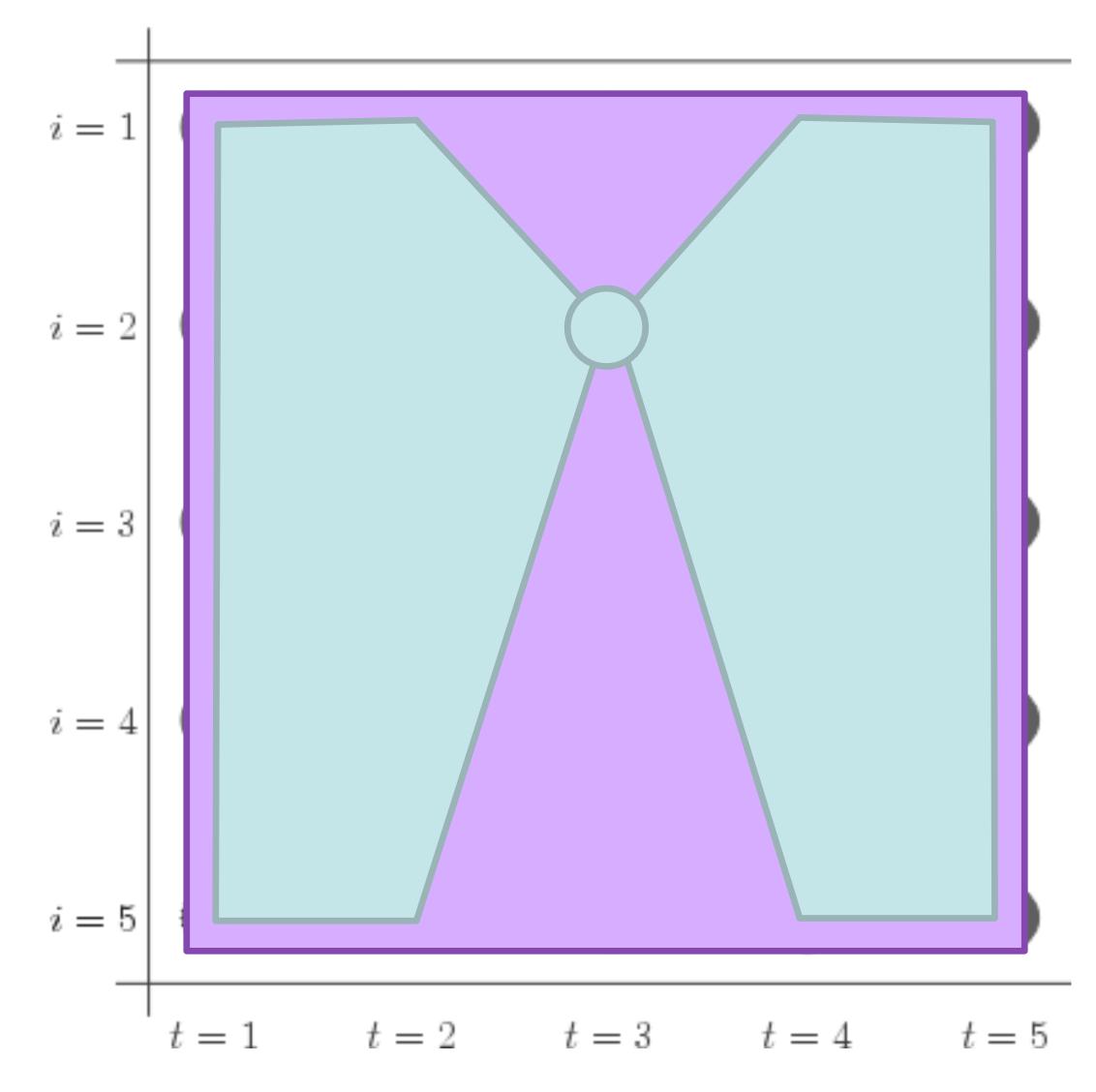
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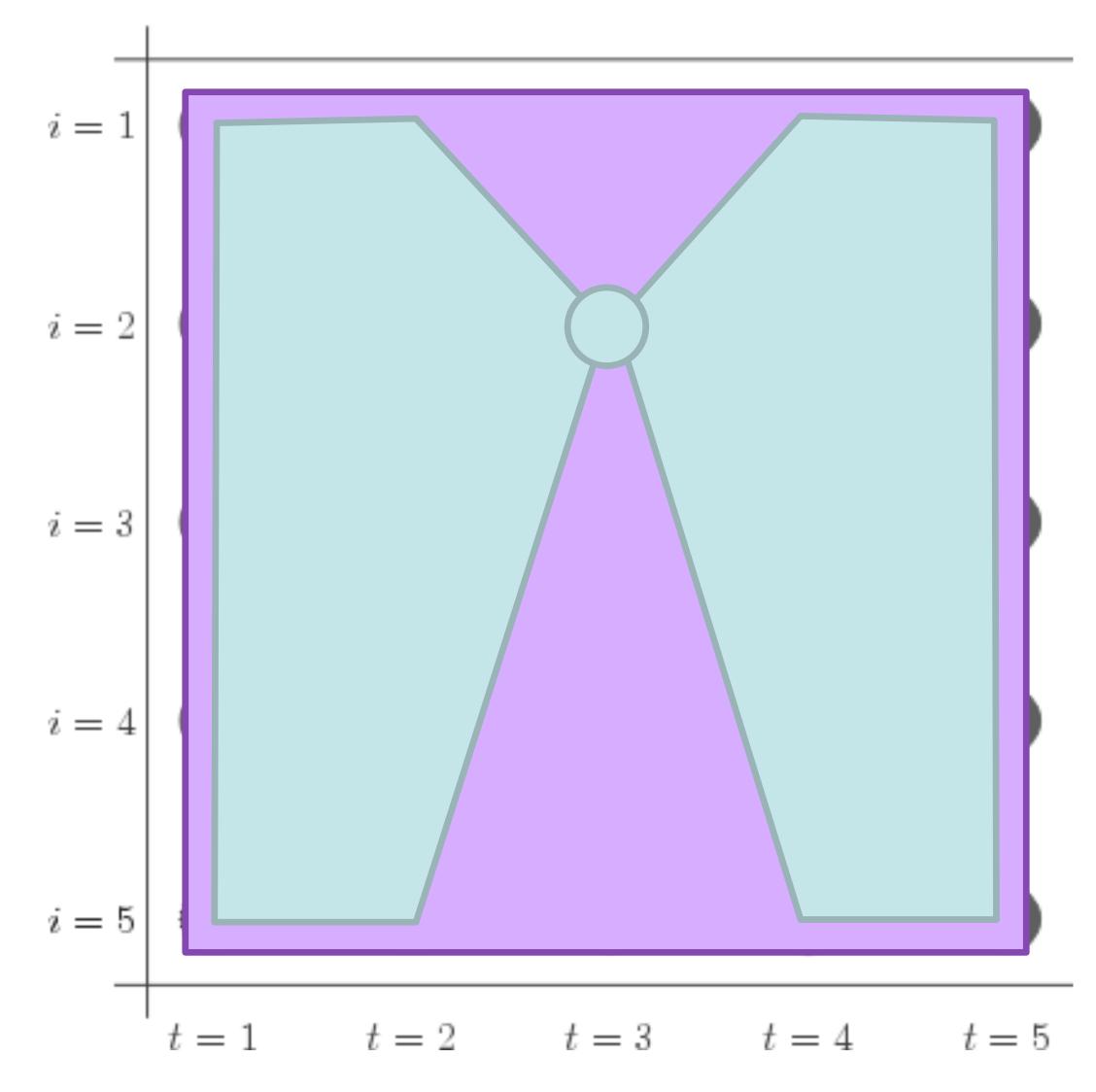
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$$P(s_3 = 2|\mathbf{x}) = \frac{\alpha_3(2)\beta_3(2)}{\sum_i \alpha_3(i)\beta_3(i)} = -$$





$$\alpha_1(s) = P(s)P(x_1|s)$$

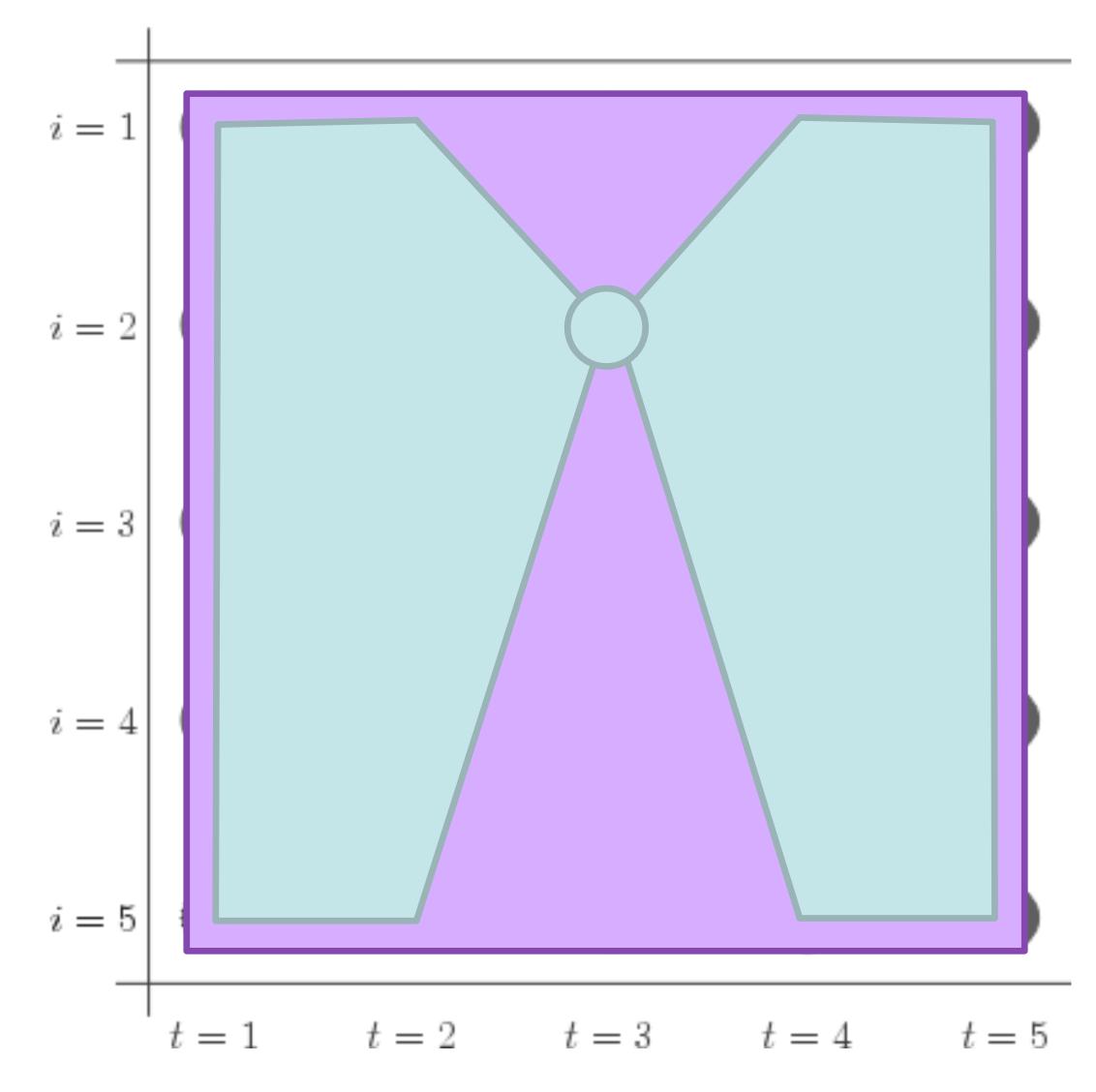
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$$P(s_3 = 2|\mathbf{x}) = \frac{\alpha_3(2)\beta_3(2)}{\sum_i \alpha_3(i)\beta_3(i)} = -$$

What is the denominator here?





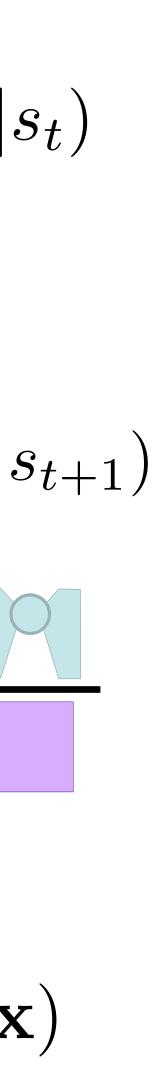
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$$\beta_t(s_t) = \sum_{s_{t+1}} \beta_{t+1}(s_{t+1}) P(s_{t+1}|s_t) P(x_{t+1}|s_t) P(x_{t+1}$$

$$P(s_3 = 2|\mathbf{x}) = \frac{\alpha_3(2)\beta_3(2)}{\sum_i \alpha_3(i)\beta_3(i)} = -$$

• What is the denominator here? $P(\mathbf{x})$





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- Tradeoff between model capacity and data size trigrams are a "sweet spot" for POS tagging

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- State-of-the-art (BiLSTM-CRFs): 97.5% / 89%+



	JJ	NN	NNP	NNPS	RB	RP	IN	VB	VBD	VBN	VBP	Total
JJ	0	177	56	0	61	2	5	10	15	108	0	488
NN	244	0	103	0	12	1	1	29	5	6	19	525
NNP	107	106	0	132	5	0	7	5	I	2	0	427
NNPS	1	0	110	0	0	0	0	0	0	0	0	142
RB	72	21	7	0	0	16	138	1	0	0	0	295
RP	0	0	0	0	39	0	65	0	0	0	0	104
IN	11	0	1	0	169	103	0	1	0	0	0	323
VB	17	64	9	0	2	0	1	0	4	7	85	189
VBD	10	5	3	0	0	0	0	3	0	143	2	166
VBN	101	3	3	0	0	0	0	3	108	0	1	221
VBP	5	34	3	1	1	0	2	49	6	3	0	104
Total	626	536	348	144	317	122	279	102	140	269	108	3651

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JJ/NN NN official knowledge

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(NN NN: tax cut, art gallery, ...)

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NN NN				VBD	RP/	/IN C						
cial kr	iowl	edge		mad	le u	o th	e sta	ory				

(NN NN: *tax cut*, *art gallery*, ...)

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VBD / VBP? (past or present?) They set up absurd situations, detached from reality



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VBD / VBP? (past or present?)

Underspecified / unclear, gold standard inconsistent / wrong: 58%

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VBD / VBP? (past or present?)

Underspecified / unclear, gold standard inconsistent / wrong: 58% adjective or verbal participle? JJ / VBN? a \$ 10 million fourth-quarter charge against discontinued operations

- They set up absurd situations, detached from reality



Other Languages

Language	Source	# Tags	0/0	U/U	O/U
Arabic	PADT/CoNLL07 (Hajič et al., 2004)	21	96.1	96.9	97.0
Basque	Basque3LB/CoNLL07 (Aduriz et al., 2003)	64	89.3	93.7	93.7
Bulgarian	BTB/CoNLL06 (Simov et al., 2002)	54	95.7	97.5	97.8
Catalan	CESS-ECE/CoNLL07 (Martí et al., 2007)	54	98.5	98.2	98.8
Chinese	Penn ChineseTreebank 6.0 (Palmer et al., 2007)	34	91.7	93.4	94.1
Chinese	Sinica/CoNLL07 (Chen et al., 2003)	294	87.5	91.8	92.6
Czech	PDT/CoNLL07 (Böhmová et al., 2003)	63	99.1	99.1	99.1
Danish	DDT/CoNLL06 (Kromann et al., 2003)	25	96.2	96.4	96.9
Dutch	Alpino/CoNLL06 (Van der Beek et al., 2002)	12	93.0	95.0	95.0
English	PennTreebank (Marcus et al., 1993)	45	96.7	96.8	97.7
French	FrenchTreebank (Abeillé et al., 2003)	30	96.6	96.7	97.3
German	Tiger/CoNLL06 (Brants et al., 2002)	54	97.9	98.1	98.8
German	Negra (Skut et al., 1997)	54	96.9	97.9	98.6
Greek	GDT/CoNLL07 (Prokopidis et al., 2005)	38	97.2	97.5	97.8
Hungarian	Szeged/CoNLL07 (Csendes et al., 2005)	43	94.5	95.6	95.8
Italian	ISST/CoNLL07 (Montemagni et al., 2003)	28	94.9	95.8	95.8
Japanese	Verbmobil/CoNLL06 (Kawata and Bartels, 2000)	80	98.3	98.0	99.1
Japanese	Kyoto4.0 (Kurohashi and Nagao, 1997)	42	97.4	98.7	99.3
Korean	Sejong (http://www.sejong.or.kr)	187	96.5	97.5	98.4
Portuguese	Floresta Sintá(c)tica/CoNLL06 (Afonso et al., 2002)	22	96.9	96.8	97.4
Russian	SynTagRus-RNC (Boguslavsky et al., 2002)	11	96.8	96.8	96.8
Slovene	SDT/CoNLL06 (Džeroski et al., 2006)	29	94.7	94.6	95.3
Spanish	Ancora-Cast3LB/CoNLL06 (Civit and Martí, 2004)	47	96.3	96.3	96.9
Swedish	Talbanken05/CoNLL06 (Nivre et al., 2006)	41	93.6	94.7	95.1
Turkish	METU-Sabanci/CoNLL07 (Oflazer et al., 2003)	31	87.5	89.1	90.2

Petrov et al. 2012



Next Time

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CRFs: feature-based discriminative models

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Structured SVM for sequences



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Named entity recognition

Next Time